Shift Scheduling and Automation System – Testing Document

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1. Testing Strategy Overview

Given the operational complexity and real-time constraints of this system, my testing strategy focused on validating the software across multiple levels:

- Unit testing for isolated backend logic (e.g. break assignment rules, shift time parsing).
- Integration testing to verify that components (React frontend, Django backend, and OpenAI's API) function correctly together.
- System testing using Selenium to simulate real user behavior in the browser.
- Ad hoc/manual testing throughout development to quickly identify bugs.
- **User feedback** from airport staff to validate the system's logic and usability (included in a later section).

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		Open the popout tab and click Auto Pass	Given lopen the application When I click on the popout tab And I click on the Hospass menu item Then the Autopass information should be displayed And I click on the Autopass menu item again
		Open the popout tab and click Fast Track	Given I open the application When I click on the popout tab And I click on the Fast Track menu item Then the Fast Track information should be displayed And I click on the Fast Track men mayin And I click on the Fast Track men mayin
		Open the popout tab and click QM	Given I open the application When I click on the popout tab And I click on the QM menu item Then the QM information should be displayed And I click on the QM menu item again
		Open the popout tab and click Sweep	Given Lopen the application When I click on the popout tab And I click on the Sweep menu item Then the Sweep information should be displayed And I click on the Sweep menu item Then the Sweep information should be displayed
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		Salf RollCall is populated	Then I should see the staff ready to check in notification (Given I open the application When I set the test clock to the specific time for Rollicall notifications When I set the test clock to the specific time for Rollicall notifications When I click on the Rollicall menu Item Then the Rollicall ligase thouid the displayed
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		Cancel break and check item returns to On Duty	Then i should see the break time appear (Given I opin the application popular) When I set the test clock to the specific time for Policalii nodifications When I set the test clock to the specific time for Policalii nodifications And clock on the Policalii menu item And clock on the first available Policalii time And clock on the first available Policalii time And clock on the Cose buttom And do specification time to the Cose buttom And do specification time to the Cose buttom And do specification to the Cose buttom And d
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		Verify all landing page features are present	Given I open the application Then I should see all landing page features present Given I open the application
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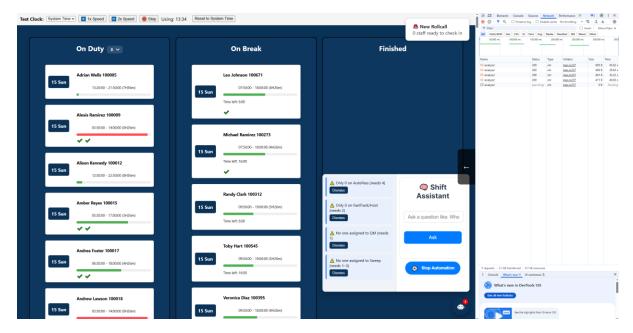
2. Integration Testing

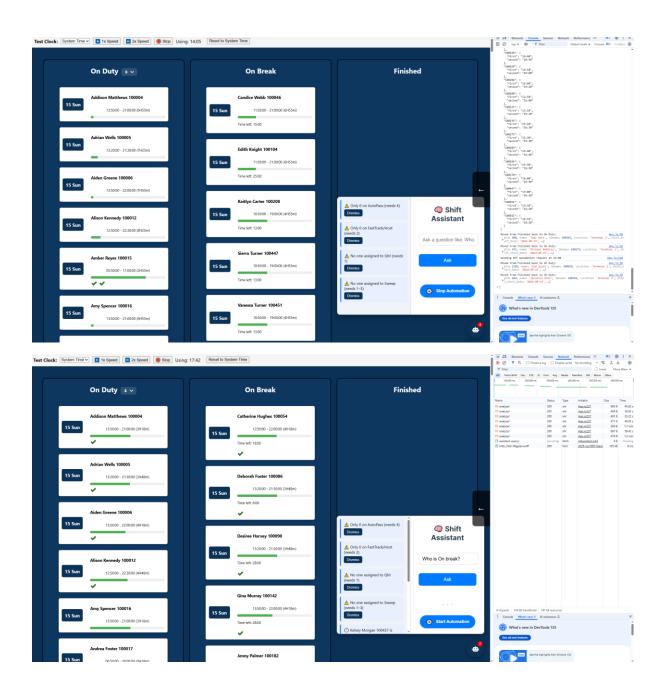
Integration testing focused on verifying communication between the Django backend, the React frontend, and the GPT-4 scheduling engine.

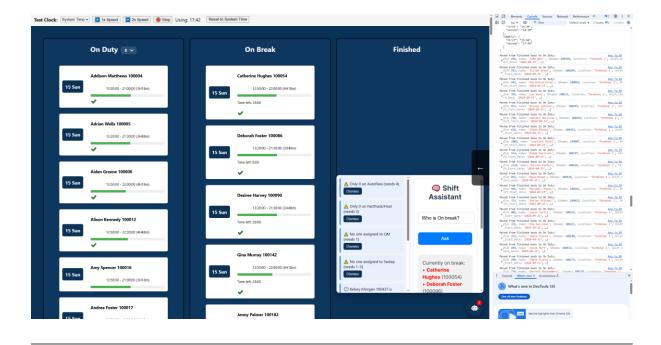
Tests included:

- Verifying that /analyze/ correctly processes POST data containing shift and passenger information, then returns a usable JSON response in the format {ID: [FirstBreak, SecondBreak]}.
- Confirming that /assistant-query/ processes natural language queries and returns appropriate responses based on the system state (e.g., "Who can I finish early?").
- Ensuring that state transitions (e.g., Rollcall → On Duty → On Break → Finished) behave correctly based on test clock time and AI responses.

These tests helped validate that the system could consistently handle realistic data volumes, including batches of 100–300+ staff records.







3. System Testing (Selenium)

To validate end-to-end functionality from the user's perspective, I implemented automated system tests using **Selenium WebDriver** with Java.

Key features tested include:

- Confirming break popups trigger correctly and respond to "Confirm" and "Cancel" actions.
- Verifying that timers start when breaks are assigned.
- Ensuring UI elements update correctly in response to user actions and AI decisions.
- Revalidating that staff members return to the correct section (e.g., "On Duty") after break popups are dismissed.

Test Structure:

- Tests are defined using Cucumber-style .feature files (e.g. RollcallAddItem.feature, BreakConfirmChecker.feature)
- Step definitions are implemented in Java (e.g. PopoutMenuSteps.java)
- Tests are run using the built-in test runner in IntelliJ

Results:

21 system tests passed

Total test execution time: ~2 minutes

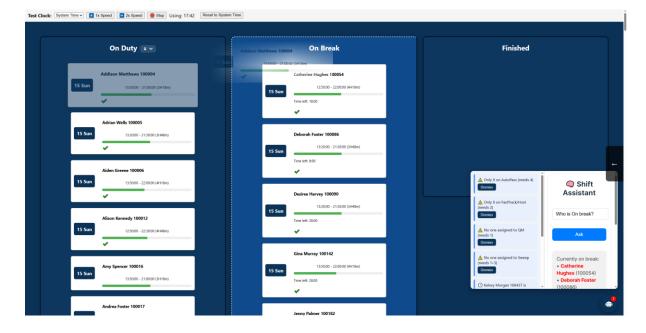
Verified that user interactions correctly update the system state across the UI

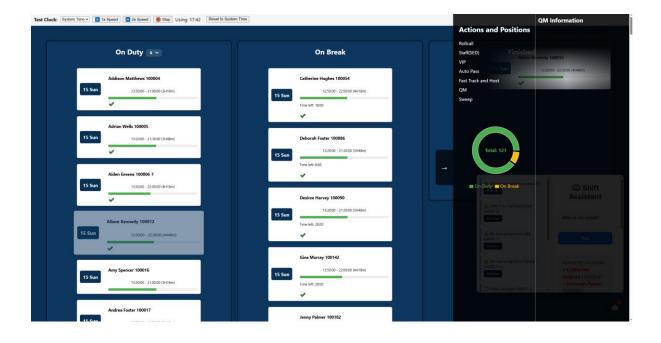
4. Ad Hoc Testing

In addition to automated tests, I regularly used ad hoc/manual testing throughout development. This included:

- Checking UI responsiveness to time changes using the custom test clock
- Verifying break reminders triggered at the correct moment (4h15min after shift start)
- Manually simulating shifts with early finishes and reassignments
- Testing edge cases like overlapping breaks, staff with only one break, or shifts ending before 8 hours

This approach allowed me to rapidly test new logic and catch issues before writing formal tests.





5. User Feedback Testing

To evaluate the real-world effectiveness of the system, I demonstrated it to several members of the Dublin Airport staff, including **coordinators**, **supervisors**, and **duty managers**. Each group was shown a live walkthrough of the interface, including:

- Shift transitions from Rollcall → On Duty → On Break → Finished
- Real-time AI-generated break planning
- The AI Co-Pilot popup alert system
- The test clock simulating full shift days

Their feedback was collected informally during testing sessions and is summarized below:

Coordinator Feedback

"The visual layout makes it much easier to see who's active and who's already had a break."

"The break reminders are really useful. Sometimes we don't realize someone's gone four hours without a break until it's too late. This actually catches it in time."

"I'd love to have this live during summer rush — it would save us from so many Excel errors."

Supervisor Feedback

"The Al assigning breaks in quiet periods is a great feature. It's thinking ahead and avoids those awkward moments when four people leave during a rush."

"This actually reflects the rules we follow — minimum numbers, role coverage, gender requirements. It's not guessing, it's calculated."

"If we had this running live, it would probably reduce the number of passengers waiting to go through security"

Duty Manager Feedback

"The way people automatically move to Finished after their second break — that's a small thing, but it keeps the floor list clean and avoids confusion."

"I'd be interested in seeing this work across Terminal 1 and 2 at the same time. If it scales, it could really change how we plan coverage."

"Compared to the current method, this feels like a more proactive system — it doesn't just log data, it thinks for you."

These insights helped confirm that the system was not only technically functional but also aligned with real operational workflows and staff needs. Further iterations were based off this feedback to improve usability, scale the logic, and deepen AI integration.