



МІНІСТЕРСТВО ОСВІТИ І НАУКИ УКРАЇНИ  
НАЦІОНАЛЬНИЙ ТЕХНІЧНИЙ УНІВЕРСИТЕТ УКРАЇНИ  
“КИЇВСЬКИЙ ПОЛІТЕХНІЧНИЙ ІНСТИТУТ”

Факультет прикладної математики  
Кафедра програмного забезпечення комп'ютерних систем

**Лабораторна робота № 3**  
з дисципліни “МАОКГ”

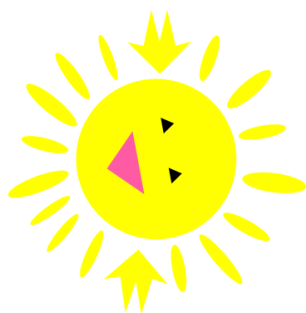
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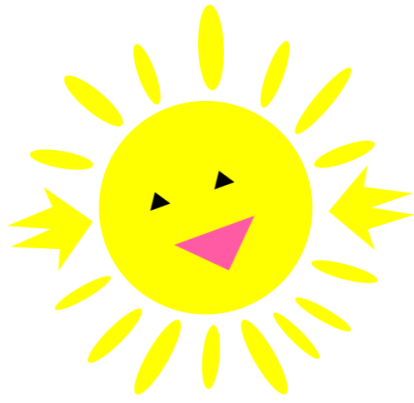
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(*прізвище, ім'я, по батькові*)

Варіант № 21

Зарахована  
“ \_\_\_\_ ” “ \_\_\_\_ ” 2021 р.  
викладачем  
Шкурят О. С.  
(*прізвище, ім'я, по батькові*)

Результат :





Лістинг коду програми (class Sun):

```

import
javafx.animation.*
;

import javafx.application.Application;
import javafx.scene.Group;
import javafx.scene.Scene;
import javafx.scene.paint.Color;
import javafx.scene.shape.*;
import javafx.stage.Stage;
import javafx.util.Duration;
import javafx.scene.paint.Color;
import javafx.scene.paint.Paint;

public class Sun extends Application {

    private static double X (double originalX){
        return originalX + 300;
    }
    private static double Y (double originalY){
        return originalY + 200;
    }

    public static void main(String[] args) {
        launch(args);
    }

    public void start(Stage primaryStage) {
        Group root = new Group();
        Scene scene = new Scene(root, 1200, 600);

        //head
        Ellipse head = new Ellipse(X(45), Y(0), 100, 100);
        head.setFill(Color.rgb(255, 255, 1));
        root.getChildren().add(head);
    }
}

```

```

Polygon mouth = new Polygon();
mouth.getPoints().addAll(320.0, 220.0,
                        400.0, 220.0,
                        360.0, 260.0);
mouth.setFill(Color.rgb(255,91,165));
mouth.setRotate(-20);
root.getChildren().add(mouth);

```

```

Polygon eye1 = new Polygon();
eye1.getPoints().addAll(290.0, 200.0,
                      310.0, 200.0,
                      300.0, 185.0);
eye1.setFill(Color.rgb(0,0,0));
eye1.setRotate(-20);
root.getChildren().add(eye1);

```

```

Polygon eye2 = new Polygon();
eye2.getPoints().addAll(350.0, 180.0,
                      370.0, 180.0,
                      360.0, 165.0);
eye2.setFill(Color.rgb(0,0,0));
eye2.setRotate(-20);
root.getChildren().add(eye2);

```

```

//lower beams
Ellipse beam1 = new Ellipse(X(-40), Y(120), 8, 35);
beam1.setRotate(45);
beam1.setFill(Color.rgb(255, 255, 1));
root.getChildren().add(beam1);

```

```

Ellipse beam2 = new Ellipse(X(-70), Y(80), 6, 30);

```

```

beam2.setRotate(60);
beam2.setFill(Color.rgb(255, 255, 1));
root.getChildren().add(beam2);

Ellipse beam3 = new Ellipse(X(0), Y(140), 10, 40);
beam3.setRotate(30);
beam3.setFill(Color.rgb(255, 255, 1));
root.getChildren().add(beam3);

Ellipse beam4 = new Ellipse(X(50), Y(140), 8, 30);
beam4.setRotate(5);
beam4.setFill(Color.rgb(255, 255, 1));
root.getChildren().add(beam4);

Ellipse beam5 = new Ellipse(X(100), Y(140), 10, 40);
beam5.setRotate(-30);
beam5.setFill(Color.rgb(255, 255, 1));
root.getChildren().add(beam5);

Ellipse beam6 = new Ellipse(X(130), Y(120), 6, 30);
beam6.setRotate(-45);
beam6.setFill(Color.rgb(255, 255, 1));
root.getChildren().add(beam6);

Ellipse beam7 = new Ellipse(X(155), Y(100), 6, 30);
beam7.setRotate(-60);
beam7.setFill(Color.rgb(255, 255, 1));
root.getChildren().add(beam7);

Ellipse beam8 = new Ellipse(X(175), Y(60), 7, 32);
beam8.setRotate(-75);
beam8.setFill(Color.rgb(255, 255, 1));
root.getChildren().add(beam8);

```

```

//upper beams
Ellipse beam9 = new Ellipse(X(175), Y(-50), 8, 30);
beam9.setRotate(-110);
beam9.setFill(Color.rgb(255, 255, 1));
root.getChildren().add(beam9);

Ellipse beam10 = new Ellipse(X(155), Y(-100), 8, 40);
beam10.setRotate(-140);
beam10.setFill(Color.rgb(255, 255, 1));
root.getChildren().add(beam10);

Ellipse beam11 = new Ellipse(X(110), Y(-125), 8, 33);
beam11.setRotate(-160);
beam11.setFill(Color.rgb(255, 255, 1));
root.getChildren().add(beam11);

Ellipse beam12 = new Ellipse(X(50), Y(-150), 12, 40);
beam12.setRotate(-182);
beam12.setFill(Color.rgb(255, 255, 1));
root.getChildren().add(beam12);

Ellipse beam13 = new Ellipse(X(-10), Y(-125), 8, 30);
beam13.setRotate(-200);
beam13.setFill(Color.rgb(255, 255, 1));
root.getChildren().add(beam13);

Ellipse beam14 = new Ellipse(X(-60), Y(-100), 10, 35);
beam14.setRotate(-230);
beam14.setFill(Color.rgb(255, 255, 1));
root.getChildren().add(beam14);

```

```

Ellipse beam15 = new Ellipse(X(-90), Y(-45), 8, 30);
beam15.setRotate(-260);
beam15.setFill(Color.rgb(255, 255, 1));
root.getChildren().add(beam15);

```

```

//arms

```

```

Polygon arm_left = new Polygon();
arm_left.getPoints().addAll(240.0, 220.0,
    200.0, 180.0,
    205.0, 200.0,
    160.0, 210.0,
    200.0, 220.0,
    160.0, 230.0,
    205.0, 240.0,
    200.0, 260.0);
arm_left.setFill(Color.rgb(255, 255, 1));
arm_left.setRotate(-10);
root.getChildren().add(arm_left);

```

```

Polygon arm_right = new Polygon();
arm_right.getPoints().addAll(460.0, 200.0,
    500.0, 160.0,
    495.0, 180.0,
    540.0, 190.0,
    500.0, 200.0,
    540.0, 210.0,
    495.0, 220.0,
    500.0, 240.0);
arm_right.setFill(Color.rgb(255, 255, 1));
arm_right.setRotate(-5);
root.getChildren().add(arm_right);

```



```

//Animation
int cycleCount = 2;
int time = 2000;

ScaleTransition scaleTransition = new
ScaleTransition(Duration.millis(time), root);
scaleTransition.setToX(2);
scaleTransition.setToY(2);
scaleTransition.setAutoReverse(true);

RotateTransition rotateTransition = new
RotateTransition(Duration.millis(time), root);
rotateTransition.setByAngle(360f);
rotateTransition.setCycleCount(cycleCount);
rotateTransition.setAutoReverse(true);

TranslateTransition translateTransition = new
TranslateTransition(Duration.millis(time), root);
translateTransition.setFromX(150);
translateTransition.setToX(50);
translateTransition.setCycleCount(cycleCount+1);
translateTransition.setAutoReverse(true);

TranslateTransition translateTransition2 = new
TranslateTransition(Duration.millis(time), root);
translateTransition2.setFromX(50);
translateTransition2.setToX(150);
translateTransition2.setCycleCount(cycleCount+1);
translateTransition2.setAutoReverse(true);

```

```

        ScaleTransition scaleTransition2 = new
ScaleTransition(Duration.millis(time), root);

        scaleTransition2.setToX(0.1);
        scaleTransition2.setToY(0.1);
        scaleTransition2.setCycleCount(cycleCount);
        scaleTransition2.setAutoReverse(true);


        ParallelTransition parallelTransition = new
ParallelTransition();

        parallelTransition.getChildren().addAll(
                rotateTransition,
                scaleTransition,
                scaleTransition2,
                translateTransition
        );
        parallelTransition.setCycleCount(Timeline.INDEFINITE);
        parallelTransition.play();
        //End of animation


        primaryStage.setResizable(false);
        primaryStage.setTitle("Lab 3");
        primaryStage.setScene(scene);
        primaryStage.show();
    }

}

```