

Education

Middle East Technical University

Enrolled in September 2017, will graduate in May 2021 (estimated)

Current GPA 3.68

Experience

Personal

Participated in a group of four game developers building the game, Holey Town (Development in progress)

Built web scraping bots using Selenium, BeautifulSoup and HTMLParser libraries alongside Python

Built a basic drawing application using tkinter

Built console applications such as a snake game, and a digital clock using ncurses library alongside c++

Built a browser game PongJS, using JavaScript

Competition

Participated in Google Hashcode 2018 as a group of two people (400000 points in Online Round)

Participated in Google Hashcode 2019 as a group of four people (became 795th)

Participated in KODTU Programming Contest (Became 15th)

Skills

Programming: Python/C++/C/Haskell

Environment: Nodejs

Web: HTML/CSS/JavaScript

Drawing/Photoshop: Krita/Sketchbook

Other: MS Office/LaTex/Blender/Godot Engine

Languages: Turkish(Mother tongue), English (C1), Japanese (A2)

Awards & Works [clickable](#)

JLPT (Japanese Language Proficiency Test) N3 test result

Participation in Career Fair, Artworks

Hash Code 2019, Hash Code 2020