Contact

Poland, Poznan
kapustasviatlana@gmail.com

www.linkedin.com/in/sviatlana-kapusta (LinkedIn)
www.behance.net/sviatlakapusta1 (Portfolio)

Top Skills

Presentation skills
UX
UI

Languages

English (Limited Working)
Belarus (Native or Bilingual)
Polish (Limited Working)
Russia (Native or Bilingual)

Certifications

Intership in IT Bootcamp as UI/UX Designer

UI/UX Designer

Web design in Figma 2023 - from scratch to result, UX / UI basics

Sviatlana Kapusta

UI/UX Designer
Poznan, Wielkopolskie, Poland

Summary

Hello!
I am a beginner UI/UX designer with experience in developing user interfaces and creating designs for mobile applications and websites.

My HARD SKILLS:
- UI/UX;
- Figma;
- Jira and Confluence;
- working with requirements;
- work on the SCRUM framework;
- Miro;
- user research;
- data analysis;
- generation of ideas;
- creating prototypes.

My SOFT SKILLS:
- communication;
- teamwork;
- creativity;
- leadership;
- time management.

I strive for constant improvement of my skills and knowledge, so I am always open to new challenges and opportunities.

Thank you for your time and attention!

My portfolio: https://www.behance.net/sviatlakapusta1
+48692498263
Kapustasviatlana@gmail.com

Experience

IT Bootcamp
UI/UX Designer
September 2023 - December 2023 (4 months)
Минск, Республика Беларусь

I worked on the "Bootcamp board" project for IT Bootcamp. Our goal was to create an administrative panel to manage users and content, and to create a "Dashboard" page on the IT Bootcamp website with information about project statistics for users. We work according to the SCRUM framework.

My responsibilities include:
- communication with the team;
- sprint planning;
- daily meetings;
- grooming tasks;
- communicating with Product Owner;
- working with requirements;
- research;
- creating and presenting layouts;
- prototyping;
- creating UI Kit;
- final design.

IT Academy
UI/UX Designer
June 2023 - July 2023 (2 months)
Минск, Республика Беларусь

I was working on a "Travel App" application project. The goal of the project was to implement the idea of creating an application for travelers that would allow them to plan their trips without spending a lot of time and taking into account the individual interests of each user.

My responsibilities include:
- communication with the team;
- idea generation;
- research;
- creation of user person;
- creation Customer Journey Map;
- creation Information architecture;
- creation wireframes;

- creation final design "Home page", "Search" function, "Route card', "Creating a route" function.

Inditex
Store Manager
October 2016 - November 2021 (5 years 2 months)
Минск, Республика Беларусь

In the process of work, I devoloped my skills: teamwork, leadership, time management, quick-learning, multitasking, analytical skills, results-oriented.

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Education

IT Academy
UI/UX Design · (April 2023 - July 2023)

UDEMY
UI/UX Design · (2023 - February 2023)

Belorusian State University of Economics
Bachelor, Marketing · (September 2007 - June 2012)