Anders Ackerman

Software Engineer

Goal Oriented, Results Driven Professional, and **Open Source Contributor**. Takes initiative and works well independently, as well as collaborating with colleagues during project development cycles.

Experience

Software Engineer

Dayforce - Orlando (June 2022 - Present) Remote

- ➤ TypeScript React Development, Jest Unit Testing, Cypress End-to-End Automation, Docker Testing Automation Deployment, PowerShell, C# .NET Entity Framework, MSSQL Server, MongoDB,
- >Conduct live technical interviews for Intern semester candidates. Mentoring individuals.
- ➤ Lead and executed a more efficient automation framework for CI/CD

 Reducing average pipeline time by 50% and providing more stable automation testing

Software Engineer

Meenta Inc (January 2021 - August 2021) 8 months Remote

- > Developed frontend and backend features of internal apps and customer facing apps.
- ➤ Developed browser photo capture web application, which allowed Athletes to enter Japan by providing a platform for COVID testing and quickly receive medical documents for entering Japan. For competing in the 2020 Olympic Games.
- ➤ Utilizing technologies Front-end tech includes: **AngularJS v1.8.x**, **Vue.js**. Testing frameworks used: **Cypress**. Backend tech includes: **Express.js**, **Firebase** (Serverless Cloud Functions, PubSub, Firestore, Real-time Database).

Front End Web Developer

ThreatLocker - Orlando (November 2020 - January 2021) 3 months Remote

>Utilizing **Vue.js** to connect a front end web application to a **C# ASPNET** backend server and **SQL**Database. Creating a simple quote building solution for the Sales team to quickly generate quotes for clients to review their Cyber Security products.

Coding Projects

Solo Coding Project - LED Art Matrix

Link to Deployed Project Github Link

- ➤ Created from scratch a Full-Stack MERN project MongoDB, Express, React, Node.
- ➤ Using **React**, **Redux**, **TypeScript**, a custom made style engine for rendering an LED matrix, tested with Jest and React Testing Library for code coverage.
- > Designed a MIDI controller interface to have tactile hardware control of the browser UI.

Theater show LED Set Piece Designer - Meet The Replacements Github Link

➤ Co-Designed with a talented group of individuals a set piece with LEDs installed with arduino coded in C++ to drive LEDs to display patterns according to timing of a scene in the theater show.

Solo Coding Project - Nomad Lang

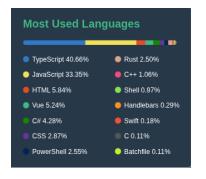
Link to Deployed Project Github Link

Language Learning flash card game, where users create their own flashcards to practice learning a foreign language. created with **Vue3** for the Front-End, and **TypeScript/MongoDB** for the Back-End. **Cypress** for End-to-End Testing and UI Regression testing.

Contact

anders.swedishviking@gmail.com https://dj-viking.github.io/ react-portfolio/ | Twitch.tv Github | Linkedin

Skills



Open Source Contributions

Powertab Editor (github)

A simple guitar tablature editor for guitarists writing or learning songs using guitar tabs

Add powershell build scripts for getting project started

Link to Pull Request

Koil (github)

Experimental multiplayer web based game written in TypeScript at first slowly migrating into webassembly

Fix build script for windows users using NodeJS versions greater than 20.12.2

• Link to Pull Request

Education

University of Central Florida - Full-Stack Web Development Coding Bootcamp (2020)

➤ Completed an intensive 24-week web application development program focusing on the MERN stack.