

4.2 WAP to Sort a given set of elements using the Quick Sort method and determine the time required to sort the elements. Repeat the experiment for different value of n . Plot a graph time taken v/s n . The elements can be generated randomly.

Program:- `#include <stdio.h>`

`#include <stdlib.h>`

`#include <time.h>`

`void swap(int *a, int *b){`

`int t = *a;`

`*a = *b;`

`*b = t;`

`}`

`int partition(int arr[], int low, int high){`

`int pivot = arr[high];`

`int i = low-1 (low - 1);`


```
for (int j = low; j <= high - 1; j++) {
```

```
    if (arr[j] < pivot) {
```

```
        i++;
```

```
        Swap (arr[i], arr[j]);
```

```
    }
```

```
}
```

```
Swap (arr[i+1], arr[high]);
```

```
return (i+1);
```

```
}
```

```
void quickSort (int arr[], int low,
                int high) {
```

```
    if (low < high) {
```

```
        int pi = partition(arr, low, high);
```

```
        quickSort (arr, low, pi-1);
```

```
        quickSort (arr, pi+1, high);
```

```
    }
```

```
}
```

```
int main() {
```

```
    int i, n;
```

```
    clock_t start, end;
```



```
double total_cputime;
```

```
print ("Enter Size: ");
```

```
scanf ("%d", &n);
```

```
int a[n];
```

```
Start = clock();
```

```
for (i=0; i<n; i++){
```

```
    a[i] = (rand() % 50000);
```

```
    printf ("%d\t", a[i]);
```

```
}
```

```
printf ("\n Elements generated Random-ly...\n");
```

```
quickSort(a, 0, n-1);
```

```
printf ("\n Array after quick Sort:\n");
```

```
for (i=0; i<n; i++){
```

```
    printf ("%d\t", a[i]);
```

```
end = clock();
```

```
printf ("\n\n CPU Time Calculation:: ");
```

```
total_cputime = (double)(end - Start);
```

```
printf ("\n Total CPU time: %f ms", total_cputime);
```


total-Cputime = ((double)(end-start)) / 1906534 (4)
clocks-per-SEC);

printf("\n Total CPU time: %f s", total-Cputime);

return 0;

}

Q5.2 WAP to implementation of fractional knapsack algorithm.

Program:- #include <stdio.h>

Struct knap{

int p, w;

float x, n;

};

Void print (Struct knap l[], int n){

int i, j;

printf("\n");

for (i=0; i<n; i++)

printf("%d %d %.02f %.02f\n",

l[i].p, l[i].w, l[i].x, l[i].x);

}


```
float Knapsack (int n, int m){
```

```
    int i, j;
```

```
    float profit = 0.0;
```

```
    struct knap k[10], t;
```

```
    for (i = 0; i < n; i++){
```

```
        printf("Enter price and weight of  
        item %d: ", i+1);
```

```
        scanf("%d %d", &k[i].p, &k[i].w);
```

```
        k[i].r = (float)(k[i].p) / (float)(k[i].w);
```

```
    }
```

```
    printf(k, n);
```

```
    printf("At first array look like\n");
```

```
    for (i = 0; i < n-1; i++){
```

```
        for (j = i; j < n; j++){
```

```
            if (k[i].r < k[j].r) {
```

```
                t = k[i];
```

```
                k[i] = k[j];
```

```
                k[j] = t;
```

```
            }
```

```
        }
```

```
    }
```



```
printf(k, n);
```

```
printf("After sorting the array w.r.t  
R \n");
```

```
for(i=0; i<n; i++){
```

```
    if(k[i].w < m){
```

```
        k[i].x = 1;
```

```
        m -= k[i].w;
```

```
    }
```

```
    else {
```

```
        k[i].x = (float)m / (float)(k[i].w);
```

```
        m = 0;
```

```
    }
```

```
    profit += (float)(k[i].p) * k[i].x;
```

```
}
```

```
printf(k, n);
```

```
printf("finally the array looks like \n");
```

```
return profit;
```

```
}
```



```
int main() {
```

```
    int n, m;
```

```
    printf("Enter Total item:");
```

```
    scanf("%d", &n);
```

```
    printf("Enter Size of Knapsack:");
```

```
    scanf("%d", &m);
```

```
    printf("\n");
```

```
    printf("\n Maximum profit will be:  
%.02f \n", Knapsack(n, m));
```

```
    return 0;
```

```
}
```