

SCORE-SET: A dataset of GuitarPro files for Music Phrase Generation and Sequence Learning

Vishakh Begari

VIBEDJENTLE@GMAIL.COM

Independent Researcher

Bavaria, Germany

ORCID: 0009-0008-9399-8581

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Abstract

A curated dataset of Guitar Pro tablature files (.gp5 format), tailored for tasks involving guitar music generation, sequence modeling, and performance-aware learning is provided. The dataset is derived from MIDI notes in Hawthorne et al. (2019) and Kong et al. (2022) which have been adapted into rhythm guitar tracks. These tracks are further processed to include a variety of expression settings typical of guitar performance, such as bends, slides, vibrato, and palm muting, to better reflect the nuances of real-world guitar playing. Dataset available at Begari (2025).

Keywords: Dataset, Guitar, Tablature, Transformer, Sequence Learning

1 Introduction

Advancements in machine learning have led to significant progress in the field of automatic music generation, particularly with symbolic representations such as MIDI. While datasets like Hawthorne et al. (2019) Gemmeke et al. (2017) Thickstun et al. (2017) Bertin-Mahieux et al. (2011) Peracha (2022) Bradshaw and Colton (2025) Kong et al. (2022) have enabled research in mostly piano music generation, there remains a lack of large-scale, high-quality resources tailored specifically to the guitar—a highly expressive and technically diverse instrument.

Guitar music presents unique challenges for modeling due to its polyphonic nature, alternate tunings, and rich expressive techniques (e.g., bends, slides, palm muting). Existing symbolic music datasets often lack this level of nuance, limiting the development of models capable of learning and generating realistic guitar performance.

To address this gap, curated dataset of Guitar Pro tablature files (.gp5 format) is provided designed for guitar music generation, sequence modeling, and performance-aware learning. The dataset is derived from the MIDI information found in Hawthorne et al. (2019) and Kong et al. (2022), with melodies adapted into rhythm guitar tracks and enriched with expressive elements common in guitar playing.

2 SCORE-SET Dataset

MIDI notes provide information about both pitch and timing, specifying when a note is played, its duration, and its musical pitch. In the context of guitar tablature, the pitch

is mapped to an open string and fret position, while the duration is quantized to musical beats. The guitar used is a 6-string instrument tuned to standard E–B–G–D–A–E. Both single notes and chords are automatically encoded along with their corresponding beat durations.

To begin with, an overview of articulations to be used in the dataset and their tablature is provided. These are deemed essential for capturing the expressive nuances of guitar performance.

2.1 Expressions

Accentuation in playing refer to emphasising specific notes or rhythms to create dynamics and expression in music.

2.1.1 PALM MUTE

Palm mute - A technique of lightly resting the edge of palm on the strings near bridge while plucking or strumming.

2.1.2 BENDS

A bend involves pushing or pulling or pushing a string laterally across the fretboard to raise its pitch.

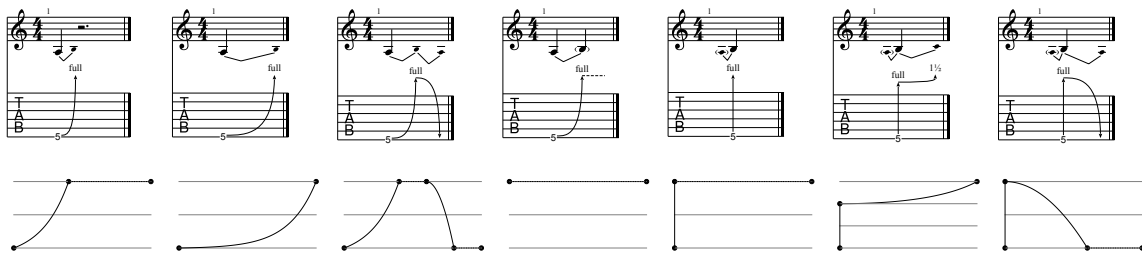


Figure 1: Bend types and their pitch variations. Horizontal line represents a semitone.

2.1.3 TREMOLO BAR

A tremolo bar or whammy bar is a device attached to the bridge of a guitar that allows bending the pitch of notes by pushing or pulling on the bar.

2.1.4 SLIDE

Smoothly moving up or down the fretboard without lifting off on the string, creating a seamless transition between notes.

2.1.5 DEAD NOTE

(muted note or ghost note) Muting the string to produce a percussive sound.

SCORE-SET

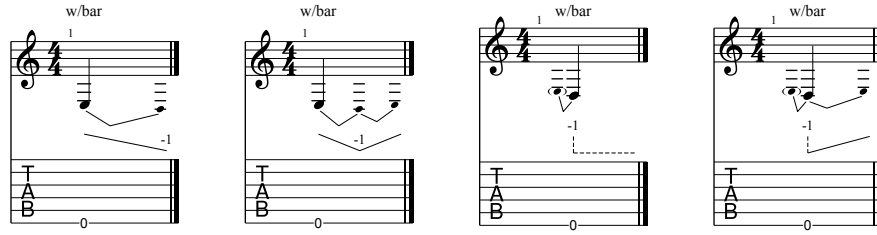


Figure 2: Tremolo types and their pitch variations.

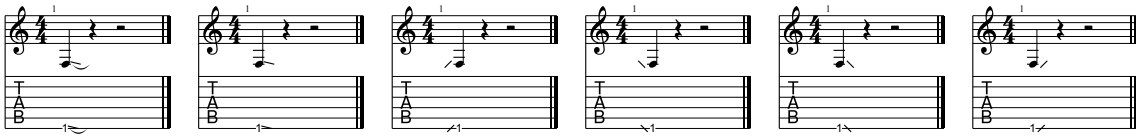


Figure 3: Slide types

2.1.6 HAMMER ON / PULL OFF

Allows playing 2 notes in succession without picking the second note. Pressing down onto a higher fret to play a note without picking it, producing smooth legato transition between notes. Pulling off a higher fretted note while the lower fret note is still pressed.

2.1.7 VIBRATO

Involves bending and releasing the string rapidly to oscillate the pitch slightly above and below the target note.

2.1.8 HARMONIC - NATURAL

Producing bell-like, chime sound by lightly touching a string at specific points along the fretboard.

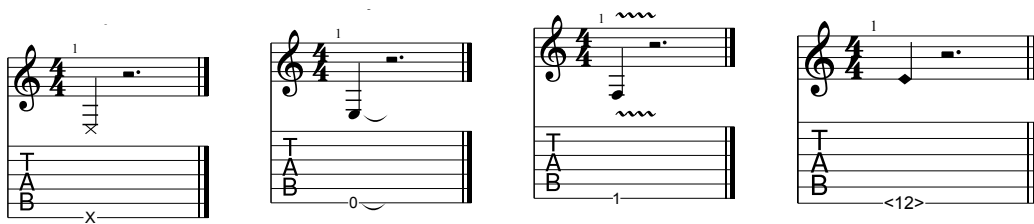


Figure 4: Dead note, Hammer On, Vibrato, Natural Harmonic

2.2 Quantization

MIDI formats represent time signatures using ticks, requiring quantization techniques to accurately derive rhythmic patterns. For simplicity, the minimum note duration was limited

to a sixteenth note. Off-beat notes were quantized to the nearest beat within the bar, and all notes were aligned to a 4/4 time signature. In cases where notes extended beyond the standard measure length, the measure was dynamically adjusted to accommodate them.

2.3 String and fret

Since the original datasets consist of piano-based transcriptions, mapping them to guitar fret positions poses a challenge. For chord voicings, the root note was first fixed, and subsequent notes were assigned to consecutive strings. If multiple notes fell on the same string, their pitch was adjusted—by adding or subtracting octaves—until a playable fret position was found on different strings.

3 Statistics

For this study, a dataset of guitar tablatures was manually created through transcription of publicly available audio recordings of modern metal songs. The transcriptions were created by ear and focused on guitar expressions used. The expression statistics were calculated over a total of 198656 notes, with approximately 25.39 % of them featuring accents.

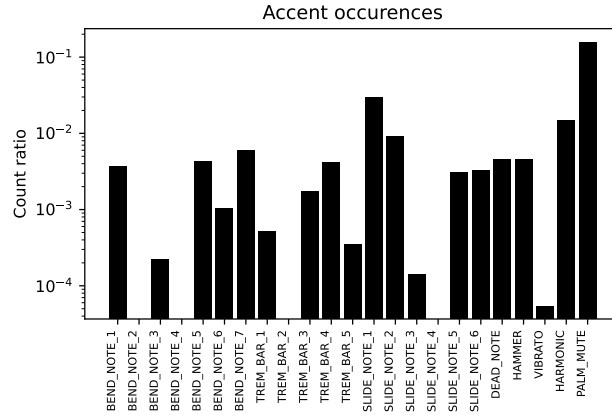


Figure 5: Percentages of techniques.

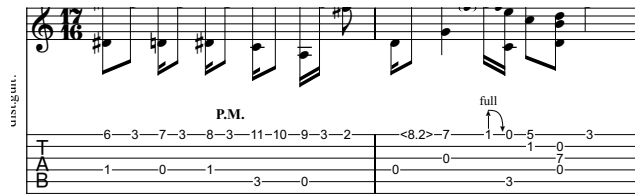


Figure 6: Tablature showing palm mute, bend, harmonic and custom measure.

Accents were added to the original dataset at random with the ratios derived from Figure 5. Although the percentages were derived from notes, the Tremolo is an exception in that it is applied to the whole beat which can contain multiple notes.

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