

GDG Algiers

Books Reader

Flutter Forward Extended 2023

Motivation

The introduction of E-Books to the table has made a significant change in the book's need, and everyone could read their favourite book, at any time, anywhere, on their phone!

What if we create our own mobile application to read books?

Description

The challenge requires participants to create an application that allows users to explore a collection of books and view the PDF of any book they select. The application should provide a user-friendly interface that allows users to easily navigate and search through the collection of books.

Once a user selects a book, the application should use the pdf reader package to display the PDF of the book. The PDF viewer should provide basic functionality such as zooming, scrolling, and page navigation, change reading mode, and save the last page read



Expectations

- The application should be able to read books, as well as provide some basic functionalities, provided in the description section
- provide basic functionality such as zooming, scrolling, and page navigation, change reading mode, saving the last page read
- The code structure is counted

Assets

The necessary assets for the challenge have been provided in the directories labeled '/assets'

Figma file