Διαχείριση Δικτύων Βασισμένων στο Λογισμικό 4° εργαστήριο: "IP-DHCP"

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IP lab

Please provide screenshots to justify your answers to the following questions (the minimum number of screenshots needed – and "to the point" data from these screenshots):

- 1. What is the IP address of your computer? IP address: 192.168.1.102
- 2. Within the IP packet header, what is the value in the upper layer protocol field? Protocol field: ICMP 0x01
- 3. How many bytes are in the IP header? How many bytes are in the payload *of the IP datagram*? Explain how you determined the number of payload bytes. IP header bytes: 20 bytes. Total length is 84 bytes, in order to find the payload I need to do Total length IP header = 84 20 = 64 bytes. Payload of the IP datagram: 64 bytes
- 4. Has this IP datagram been fragmented? Explain how you determined whether or not the datagram has been fragmented.

This IP datagram has **not** been fragmented. Under Flags field More fragments is not set and also Frament Offset is 0

```
Internet Protocol Version 4, Src: 192.168.1.102, Dst: 128.59.23.100
   0100 .... = Version: 4
   .... 0101 = <u>Header Length: 20 bytes</u> (5)
 Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
   Total Length: 84
   Identification: 0x32d0 (13008)

✓ Flags: 0x00
      0... = Reserved bit: Not set
      .0.. .... = Don't fragment: Not set
     ..0. .... = More fragments: Not set
   ...0 0000 0000 0000 = Fragment Offset: 0
 > Time to Live: 1
  Protocol: ICMP (1)
   Header Checksum: 0x2d2c [validation disabled]
   [Header checksum status: Unverified]
   Source Address: 192.168.1.102
   Destination Address: 128.59.23.100
```

- 5. Which fields in the IP datagram *always* change from one datagram to the next within this series of ICMP messages sent by your computer?

 The Header Checksum and the Identification always change from one datagram to the next
- 6. Which fields stay constant? Which of the fields *must* stay constant? Which fields must change? Why?

Fields that stay constant

Version: because IPv4 is always used

Header Length: because all packets are ICMP packets

Total Length

Source IP: sending all packets from my computer

Destination IP: contacting same destination

Flags: same protocol

Upper Layer Protocol: same protocol

Fields that must stay constant

Same as above

Fields that must change

Header Checksum: because header changes

Identification: because packets have different IDs

7. Describe the pattern you see in the values in the Identification field of the IP datagram

The Identification field increases with each datagram(From packet line 31 we have Identification: 0xa423 (42019) and then to the next packet on line 85 we have Identification: 0xa480 (42112))

```
Internet Protocol Version 4, Src: 67.99.58.194, Dst: 192.168.1.102
   0100 .... = Version: 4
   .... 0101 = Header Length: 20 bytes (5)
> Differentiated Services Field: 0xc0 (DSCP: CS6, ECN: Not-ECT)
   Total Length: 56
  Identification: 0xa423 (42019)
✓ Flags: 0x00
     0... = Reserved bit: Not set
                                                        Packet Line 31
      .0.. .... = Don't fragment: Not set
      ..0. .... = More fragments: Not set
   ...0 0000 0000 0000 = Fragment Offset: 0
   Time to Live: 244
   Protocol: ICMP (1)
  Header Checksum: 0xe1ad [validation disabled]
   [Header checksum status: Unverified]
   Source Address: 67.99.58.194
   Destination Address: 192.168.1.102
✓ Internet Protocol Version 4, Src: 67.99.58.194, Dst: 192.168.1.102
     0100 .... = Version: 4
      .... 0101 = Header Length: 20 bytes (5)
   > Differentiated Services Field: 0xc0 (DSCP: CS6, ECN: Not-ECT)
      Total Length: 56
     Identification: 0xa480 (42112)
      Flags: 0x00
        0... = Reserved bit: Not set
                                                        Packet Line 85
        .0.. .... = Don't fragment: Not set
         ..0. .... = More fragments: Not set
      ...0 0000 0000 0000 = Fragment Offset: 0
     Time to Live: 244
     Protocol: ICMP (1)
     Header Checksum: 0xe150 [validation disabled]
      |Header checksum status: Unverified|
      Source Address: 67.99.58.194
      Destination Address: 192.168.1.102
```

8. What is the value in the Identification field and the TTL field? My nearest first hop router is 192.205.32.106 Identification field: 0x0000 TTL field: 246

9. Do these values remain unchanged for all of the ICMP TTL-exceeded replies sent to your computer by the nearest (first hop) router? Why?

The TTL field remains unchanged since the TTL for the first hop router is always the same

```
▼ Internet Protocol Version 4, Src: 192.205.32.106, Dst: 192.168.1.102

     0100 .... = Version: 4
     .... 0101 = Header Length: 20 bytes (5)
  Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
     Total Length: 56
    Identification: 0x0000 (0)
    Flags: 0x00
        0... = Reserved bit: Not set
        .0.. .... = Don't fragment: Not set
        ..0. .... = More fragments: Not set
     ...0 0000 0000 0000 = Fragment Offset: 0
    Time to Live: 246
     Protocol: ICMP (1)
     Header Checksum: 0x217f [validation disabled]
     [Header checksum status: Unverified]
     Source Address: 192.205.32.106
     Destination Address: 192.168.1.102
```

10. Find the first ICMP Echo Request message that was sent by your computer after you changed the *Packet Size* in *pingplotter* to be 2000. Has that message been fragmented across more than one IP datagram?

Yes, this packet has been fragmented across more than one IP datagram

- 11. Print out the first fragment of the fragmented IP datagram. What information in the IP header indicates that the datagram been fragmented? What information in the IP header indicates whether this is the first fragment versus a latter fragment? How long is this IP datagram?
 - In the Flags field More Fragments is set as a result the datagram has been fragmented. Fragment Offset is set to 0, so we know this is the first fragment. The length of the first datagram is 1480, with the header we have 1500.
- 12. Print out the second fragment of the fragmented IP datagram. What information in the IP header indicates that this is not the first datagram fragment? Are the more fragments? How can you tell?
 - Fragment Offset is set to 1480 so this is not the first fragment. Since the More Fragments is not set, this is the last fragment
- 13. What fields change in the IP header between the first and second fragment? Total Length, Flags, Fragment Offset and Header Checksum

```
Internet Protocol Version 4, Src: 192.168.1.102, Dst: 128.59.23.100
     0100 .... = Version: 4
     .... 0101 = Header Length: 20 bytes (5)
  > Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
     Total Length: 1500
     Identification: 0x32f9 (13049)

▼ Flags: 0x20, More fragments

        0... = Reserved bit: Not set
        .0.. .... = Don't fragment: Not set
       ..1. .... = More fragments: Set
     ...0 0000 0000 0000 = Fragment Offset: 0
  > Time to Live: 1
     Protocol: ICMP (1)
     Header Checksum: 0x077b [validation disabled]
     [Header checksum status: Unverified]
     Source Address: 192.168.1.102
     Destination Address: 128.59.23.100
     [Reassembled IPv4 in frame: 93]

▼ Internet Protocol Version 4, Src: 192.168.1.102, Dst: 128.59.23.100

     0100 .... = Version: 4
     .... 0101 = Header Length: 20 bytes (5)
   Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
     Total Length: 548
     Identification: 0x32f9 (13049)

✓ Flags: 0x00
        0... = Reserved bit: Not set
        .0.. .... = Don't fragment: Not set
       ..0. .... = More fragments: Not set
      ...0 0101 1100 1000 = Fragment Offset: 1480
   > Time to Live: 1
     Protocol: ICMP (1)
     Header Checksum: 0x2a7a [validation disabled]
     [Header checksum status: Unverified]
     Source Address: 192.168.1.102
     Destination Address: 128.59.23.100
   > [2 IPv4 Fragments (2008 bytes): #92(1480), #93(528)]
```

- 14. How many fragments were created from the original datagram? 3 packets were created from the original datagram
- 15. What fields change in the IP header among the fragments?
 Fragment 1 → 2: Fragment Offset and Header Checksum
 Fragment 2 → 3: Total Length, Flags, Fragment Offset and Header Checksum

216 43.466136	192.168.1.102	128.59.23.100	IPv4	1514 Fragmented IP protocol (proto=ICMP 1, off=0, ID=3323) [Reassembled in #218]
217 43.466808	192.168.1.102	128.59.23.100	IPv4	1514 Fragmented IP protocol (proto=ICMP 1, off=1480, ID=3323) [Reassembled in #218]
218 43.467629	192.168.1.102	128.59.23.100	ICMP	582 Echo (ping) request id=0x0300, seq=40451/926, ttl=1 (no response found!)

DHCP lab

Please respond to the following questions and add respective screenshot(s):

- 1. Are DHCP messages sent over UDP or TCP? They are sent over UDP
- 2. What is the link-layer (e.g., Ethernet) address of your host? Address of my host: Dell 4f:36:23 (00:08:74:4f:36:23)
- 3. What values in the DHCP discover message differentiate this message from the DHCP request message?

 DHCP Message Type, which is 1 for discover message and 3 for request packet
- 4. What is the value of the Transaction-ID in each of the first four (Discover/Offer/Request/ACK) DHCP messages? What are the values of the Transaction-ID in the second set (Request/ACK) set of DHCP messages? What is the purpose of the Transaction-ID field? First four messages Transaction ID: 0x3e5e0ce3 Second set messages Transaction ID: 0x257e55a3 The Transaction ID field determines if a message is part of a group of messages related to a single transaction
- 5. A host uses DHCP to obtain an IP address, among other things. But a host's IP address is not confirmed until the end of the four-message exchange! If the IP address is not set until the end of the four-message exchange, then what values are used in the IP datagrams in the four-message exchange? For each of the four DHCP messages (Discover/Offer/Request/ACK DHCP), indicate the source and destination IP addresses that are carried in the encapsulating IP datagram. If the IP address is not set, then DHCP host and server both use 255.255.255.255 as destination address. The host uses 0.0.0.0 as source address and the server uses its own IP address as source.

Discover: Source: 0.0.0.0 Destination: 255.255.255.255
Offer: Source: 192.168.1.1 Destination: 255.255.255.255
Request: Source: 0.0.0.0 Destination: 255.255.255.255

ACK DHCP: Source:192.168.1.1 Destination: 255.255.255.255

- 6. What is the IP address of your DHCP server? IP address: 192.168.1.1
- 7. What IP address is the DHCP server offering to your host in the DHCP Offer message? Indicate which DHCP message contains the offered DHCP address. It is offering me the IP address 192.168.1.101 The Offer message contains the offered DHCP address

8. In the example screenshot in this assignment, there is no relay agent between the host and the DHCP server. What values in the trace indicate the absence of a relay agent? Is there a relay agent in your experiment? If so what is the IP address of the agent?

The value that indicates the absence of a relay agent is 0.0.0.0 In my experiment there is **not** a relay agent.

9. Explain the purpose of the router and subnet mask lines in the DHCP offer message.

The router line specifies where the client should deliver messages by default. The subnet mask line tells the client which subnet mask to use.

10. In the DHCP trace file noted in footnote 2, the DHCP server offers a specific IP address to the client (see also question 7. above). In the client's response to the first server OFFER message, does the client accept this IP address? Where in the client's RESPONSE is the client's requested address?

The client accepts the IP address. Having been offered the IP address

192.168.1.101, the client sends Requested IP Address message further requesting this IP address

11. Explain the purpose of the lease time. How long is the lease time in your experiment?

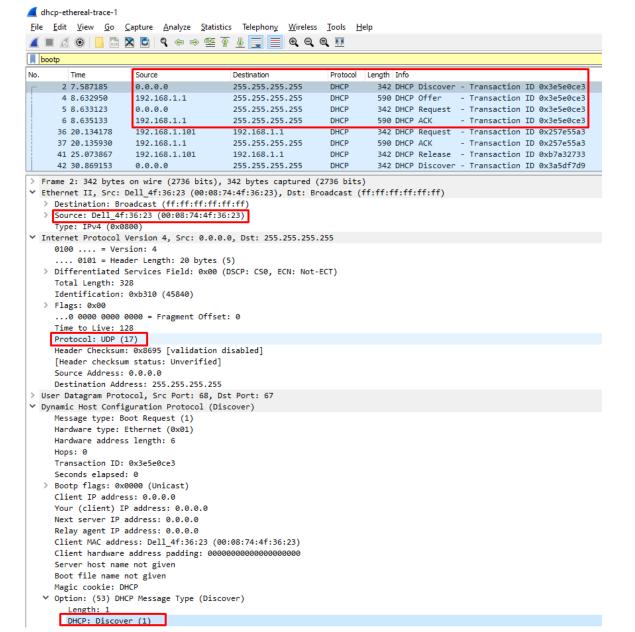
Lease time tells the client for how long they can use this IP address assigned by the DHCP server. In my experiment the lease time is 1 day

12. What is the purpose of the DHCP release message? Does the DHCP server issue an acknowledgment of receipt of the client's DHCP request? What would happen if the client's DHCP release message is lost?

The DHCP release message is to release the IP address back to the server. The server does **not** issue an acknowledgment of receipt. If the release message is lost, then the server would have to wait for the lease time to expire for that IP address in order to reassign it.

13. Clear the *bootp* filter from your Wireshark window. Were any ARP packets sent or received during the DHCP packet-exchange period? If so, explain the purpose of those ARP packets.

Yes, ARP packets were sent and received in order to assist the identification of the MAC and IP addresses.



```
V Option: (53) DHCP Message Type (Request)
Length: 1
DHCP: Request (3)

V Option: (61) Client identifier
Length: 7
Hardware type: Ethernet (0x01)
Client MAC address: Dell_4f:36:23 (00:08:74:4f:36:23)

V Option: (50) Requested IP Address (192.168.1.101)
Length: 4
Requested IP Address: 192.168.1.101
```

```
Internet Protocol Version 4, Src: 192.168.1.1, Dst: 255.255.255.255
     0100 .... = Version: 4
     .... 0101 = Header Length: 20 bytes (5)
  Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
     Total Length: 576
     Identification: 0x0108 (264)
  > Flags: 0x00
     ...0 0000 0000 0000 = Fragment Offset: 0
     Time to Live: 150
     Protocol: UDP (17)
     Header Checksum: 0x5ffc [validation disabled]
     [Header checksum status: Unverified]
    Source Address: 192.168.1.1 DHCP IP address
     Destination Address: 255.255.255.255
> User Datagram Protocol, Src Port: 67, Dst Port: 68

▼ Dynamic Host Configuration Protocol (Offer)

     Message type: Boot Reply (2)
     Hardware type: Ethernet (0x01)
     Hardware address length: 6
     Hops: 0
     Transaction ID: 0x3e5e0ce3
     Seconds elapsed: 0
  > Bootp flags: 0x0000 (Unicast)
     Client IP address: 0.0.0.0
    Your (client) IP address: 192.168.1.101
    Next server IP address: 0.0.0.0
    Relay agent IP address: 0.0.0.0
     Client MAC address: Dell_4f:36:23 (00:08:74:4f:36:23)
     Client hardware address padding: 00000000000000000000
     Server host name not given
     Boot file name not given
     Magic cookie: DHCP

✓ Option: (53) DHCP Message Type (Offer)
        Length: 1
        DHCP: Offer (2)
```