

Multimedia & Creative Technologies

Technologies of the future - Quantum Computing

Johnny Hooyberghs - Involved

Here's Johnny



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Microsoft MVP, Developer Technologies
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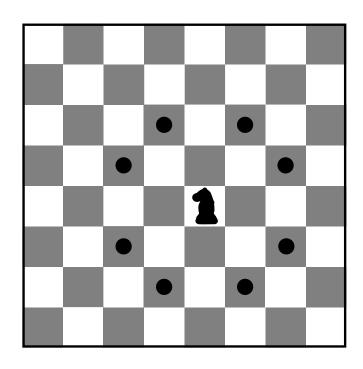


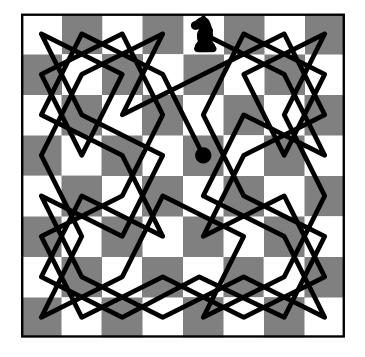




Exponentially difficult

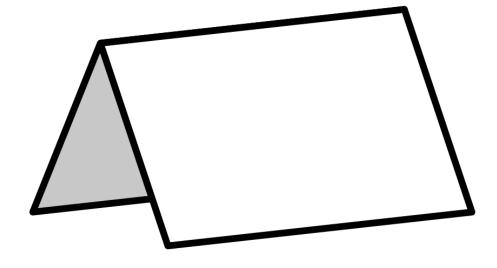






Exponentially difficult





Exponentially difficult



Security

Communication

Drug Development

Al and/or Machine Learning

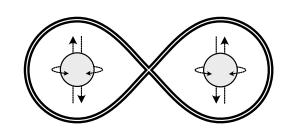
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Quantum Mechanics

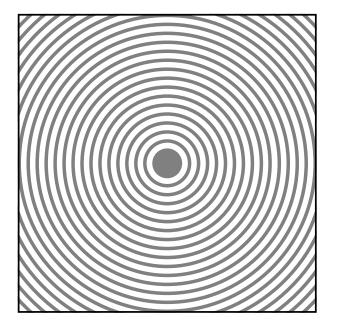


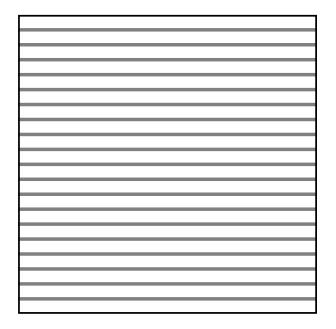
Quantum mechanics describes superposition and entanglement of quantum particles

Quantum computing can use these phenomena to its advantage

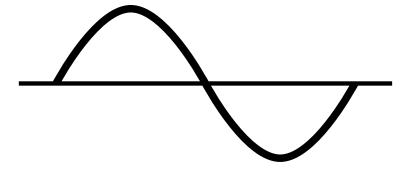




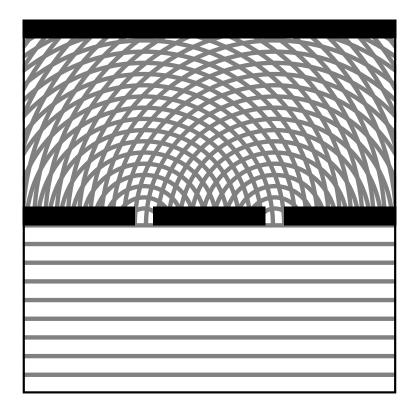




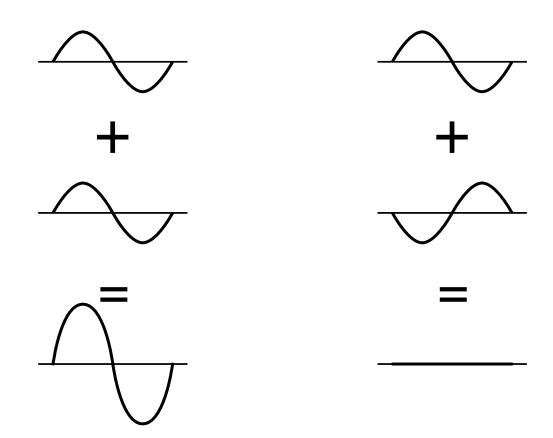




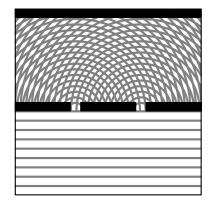






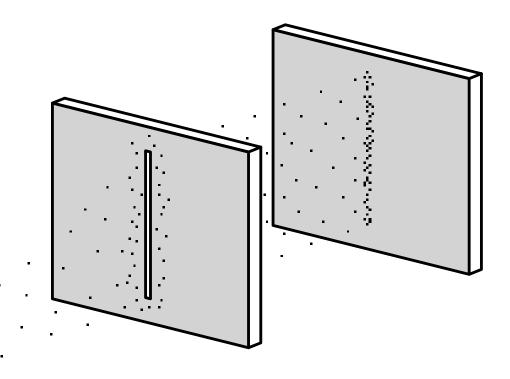






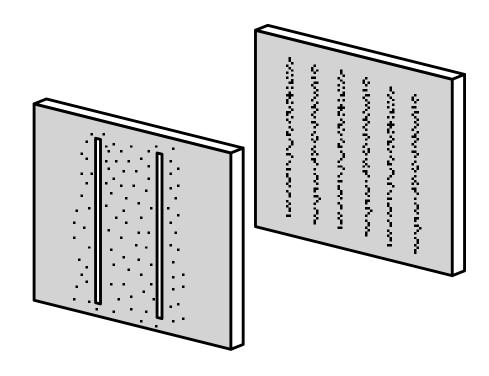






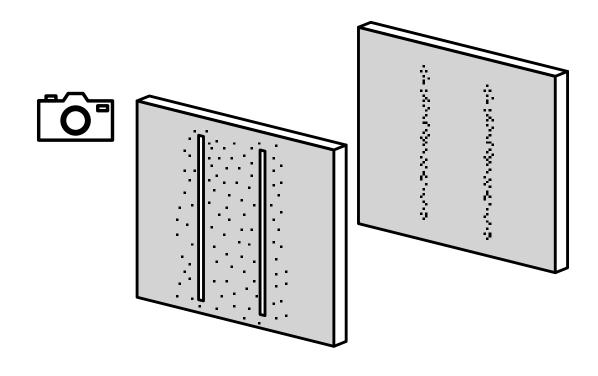








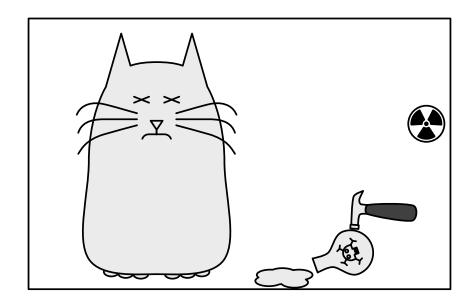


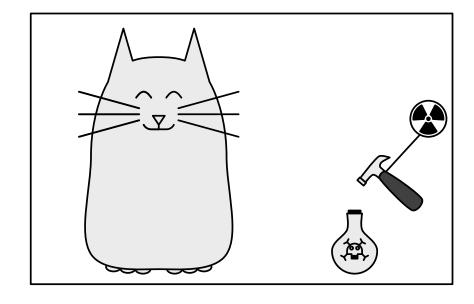




Schrödinger's cat

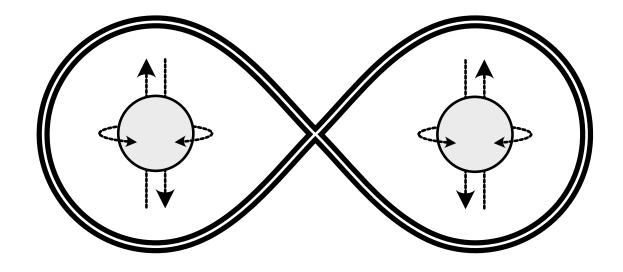




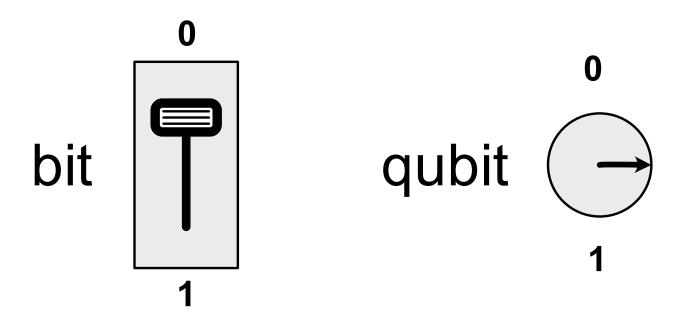


Quantum entanglement









Bits vs. Qubits



0

1



100110

0)

1)



100110)



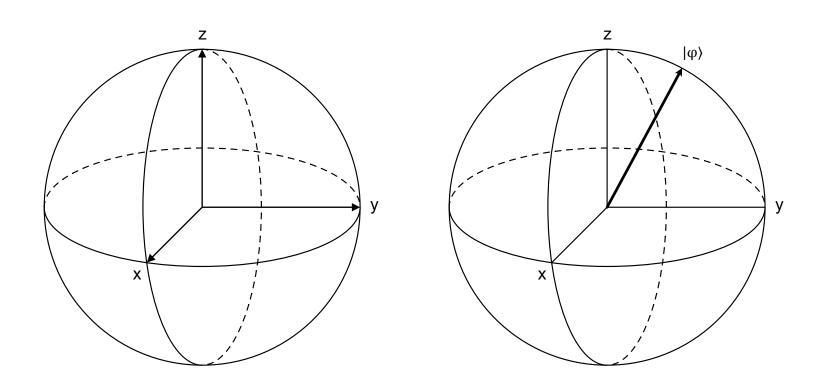
$$\alpha|0\rangle + \beta|1\rangle$$



$$\alpha|0\rangle + \beta|1\rangle$$

Quantum State





Quantum State



2 Qubit system (4 probabilities):

$$\alpha|00\rangle + \beta|01\rangle + \gamma|10\rangle + \delta|11\rangle$$

Quantum State



2 Qubit system (4 probabilities):

$$\alpha|00\rangle + \beta|01\rangle + \gamma|10\rangle + \delta|11\rangle$$

3 Qubit system (8 probabilities):

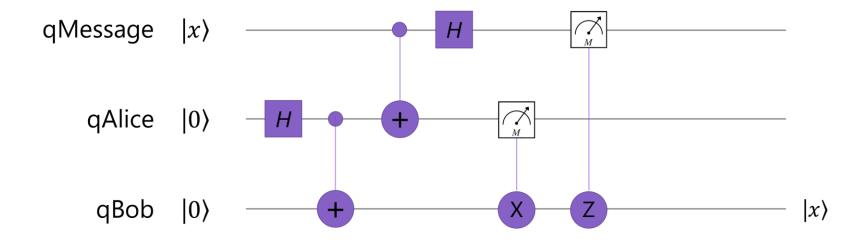
$$\alpha|000\rangle + \beta|001\rangle + \gamma|010\rangle + \delta|011\rangle + \varepsilon|100\rangle + \epsilon|110\rangle + \zeta|101\rangle + \eta|111\rangle$$

4 Qubit system (16 probabilities):

$$\alpha|0000\rangle + \beta|0001\rangle + \gamma|0010\rangle + \delta|0011\rangle + \varepsilon|0100\rangle + \epsilon|0110\rangle + \zeta|0101\rangle + \eta|0111\rangle + \theta|1000\rangle + \vartheta|1001\rangle + \iota|1010\rangle + \kappa|1011\rangle + \lambda|1100\rangle + \mu|1110\rangle + \nu|1101\rangle + \xi|1111\rangle$$

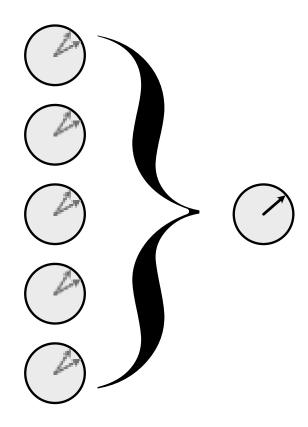
Gates & Circuits





Physical Qubits





Quantum Cloud



Quantum in the cloud

- Optimization
- Machine Learning
- Quantum Simulation

Access to quantum hardware

- Microsoft (Topological)
- IonQ & Honeywell (Ion Traps)
- QCI (Superconducting)

quantum language Q# QIR quantum hardware quantum hardware quantum hardware quantum hardware quantum simulator

Q# & QDK

Quantum Intermediate Representation (QIR)

You may have heard about quantum computing, but what does it mean to you as a software developed? With many new developments, a resurgence of interest, and investment by some of the largest tech companies in the world to be the first to market with quantum programming (QIP) hardware and platforms, it is no longer a tool in the distant future. Developers are at the forefront, now able to create applications that take advantage of QP through simulations. While the skill is of interest, for many developers, quantum computing and its implications still remains a mystery.

In this hands-on book, you will get up to speed exploring important quantum concepts and apply them in practice through writing actual quantum algorithms, using the Microsoft Quantum Development Kit. Theoretical knowledge about quantum physics, such as usperposition and entanglement, will be used to epilain quantum computing topics, including quantum gates, quantum circuits, and quantum algorithms. Finally, take a tour of the new Azure Quantum.

Use Q#, Microsoft's new programming language, to target quantum hardware. You will select your supporting language of choice, either C# or Python, to begin writing your quantum applications. Combined with just enough theoretical preparation, you will learn how to get your computer ready to simulate basic quantum programs using Microsoft Visual Studio or Visual Studio Code and O#

What You Will Learn

- Get up to speed on the platform-independent quantum tool set using the Microsoft Quantum Development Kit simulator and Visual Studio Code or Microsoft Visual Studio
- . Know the basics of quantum mechanics required to start working on quantum computing
- . Understand mathematical concepts such as complex numbers, trigonometry, and linear algebra
- Install the Microsoft Quantum Development Kit on a Windows or Linux PC with Visual Studio Code or Microsoft Visual Studio
- . Write quantum algorithms with the Microsoft Quantum Development Kit and Q#, supported by C# or Python
- Discover insights on important existing quantum algorithms such as Deutch, Deutch-Jozsa, and the fun CHSH-game
- Get introduced to quantum as a service using the Microsoft Azure Quantum preview cloud offering

This book is for developers who are interested in quantum computing, specifically those software developers who are planning on using quantum computers in the future. Basic imperative programming knowledge is useful to understand the syntax and structure found in the QP programming language knowledge of Microsoft CP or Python is not required since these languages are only used to support the simulation of QP on a classical computer.

Johnny Hooyberghs is a consultant for involved, a Belgium based company centered on the design, development, and delivery of custom made software, where his expertise has been on NET arthfacture and backend development. Since 2020, Johnny is a Microsoft Most Valuable Professional (MVF) in the category of Developer Technologies. He has been passionate about. NET from its first release and possesses a deep knowledge of CF. NET. NET Core. SPINET, Entity Framework, Azure and ALM using the Microsoft Stack. He enjoys the occasional web development using laveScript. For more than a decade, he has allocated a portion of his fire time to teaching. NET and CF for the adult education institute CVO Antwerpers. When he is not working or teaching, he can be found gaming, sculad wing, learning to play the pianor, traveling the world and visiting as many theme parks a spossible.



Shelve in: Microsoft User level: Beginning–Intermediate





Introducing Microsoft Quantum Computing for Developers

Using the Quantum Development Kit and Q#

Johnny Hooyberghs



Hooyberghs

Introducing Microsoft Quantum Computing for Developers

Questions?



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