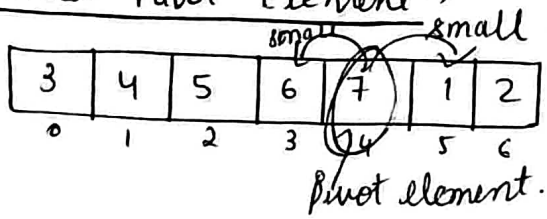
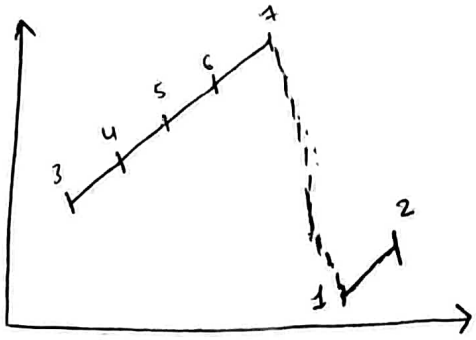
Lec - 11 | 18 Feb

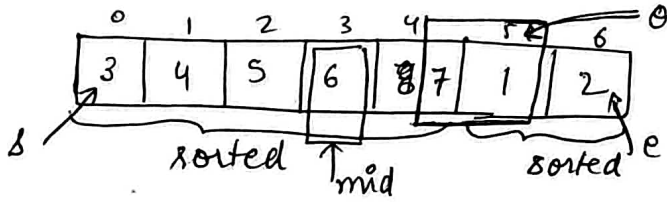
Searching and Sorting - 2

Q- Find Pivot Element →





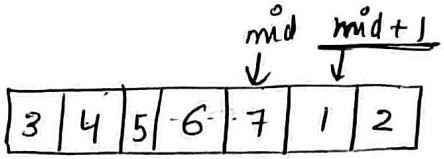
Brute force → Maximum element in the array. O(n) T.C.



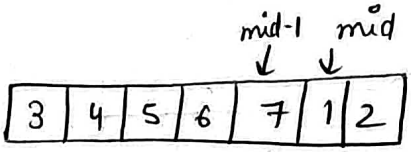
We can stuck in only this part, no matter what the length of the array. (size)
So we will handle these 2 case seperatlyy.

s = 0
e = 6
mid = $\frac{0+6}{2} = 3$

```
if (arr[mid] > arr[mid+1])
    return mid;
```

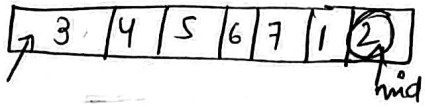



```
if (arr[mid-1] > arr[mid])
    return mid-1;
```



We are left with 2 conditions Now (search in left or search in right).

```
if (arr[s] > arr[mid]
    search in left part.
```



3 > 2 ↪ search in left.

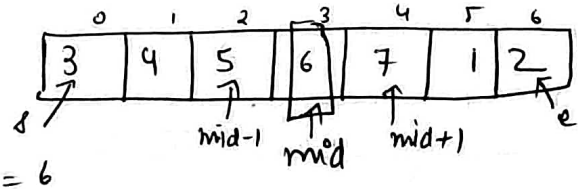
```
else if (arr[s] < arr[mid]
    search in right part.
```

Code -

```
vector<int> arr{3,4,5,6,7,1,2};
int n = arr.size()-1;
int s = 0, e = n-1;
~~while~~ {
int mid = s + (e-s)/2;
while(s<=e){
    if (mid+1 < arr.size() && arr[mid] > arr[mid+1])
        return mid;
```

```
if (mid-1 >= 0 && arr[mid-1] > arr[mid])
        return mid-1;
if (arr[s] >= arr[mid])
        e = mid-1;
else
        s = mid+1;
mid = s + (e-s)/2;
}
return -1;
```

dry run -



s = 0 , e = 6

mid = $\frac{0+6}{2}$ = 3

arr[mid] = 6 , arr[mid-1] = 5 , arr[mid+1] = 7

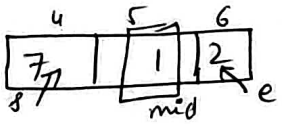
6 > 7 → F

5 > 6 → F

arr[s] >= arr[mid]

3 >= 6 → F

s = mid + 1



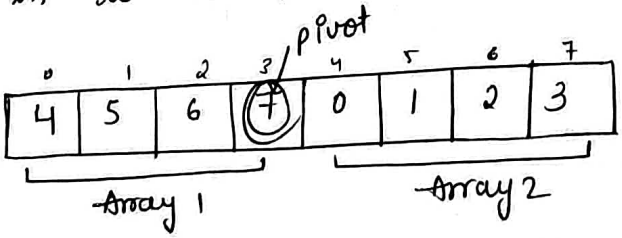
mid = 5

1 > 2 → F

7 > 1 → T ↳ return 7 as ans.

Q → Search in a Sorted and Rotated Array →

leetcode (33)



, target = 2

0 to n-1

4 to 7 0 to 3

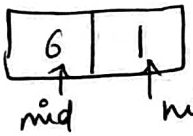
↓

2 can't exist between these so we will apply binary search in Array 2.

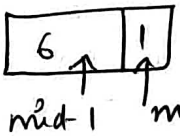
Let's start again

→ find pivot

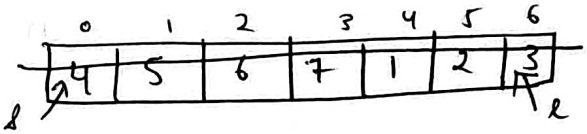
Two case

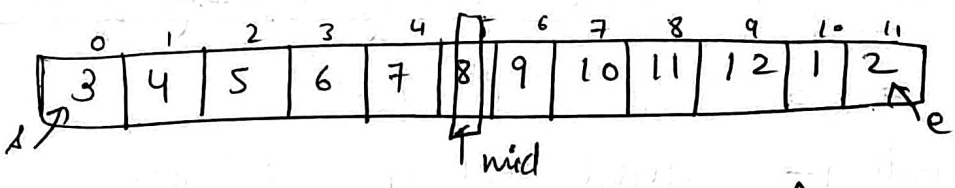


if (arr[mid] > arr[mid+1]
return mid;



if (arr[mid-1] > arr[mid])
return mid;





Observation → All the elements of B will be less than line A, so pivot can't be in line B.

⇒ if (arr[mid] => arr[s])

mid in line A.

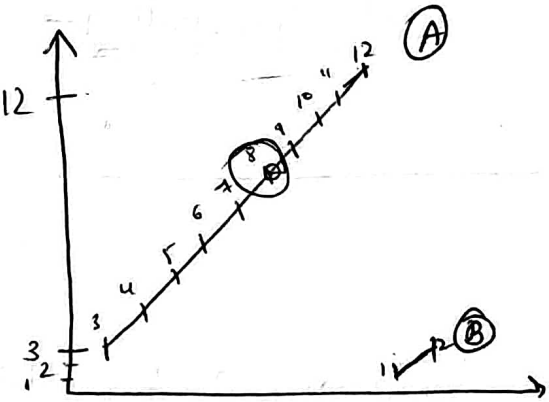
↳ go to right

s = mid + 1;

else go to left

mid in line B

e = mid - 1;

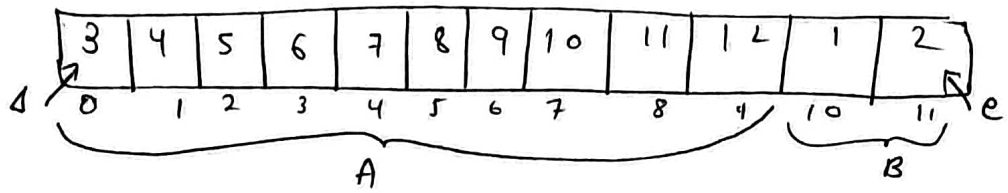


⇒ If we have only one element that element will be pivot. We don't need to run while loop.

We will simply return the element.

That's why while (s < e) condition.

now search →



, target = 2

A → 0 → pivot

B → pivot + 1 → n-1

Brute force – Search (Binary Search) in both the arrays. If the element is really present than you will find that element.

T.C = O(logn) + O(logn)

= O(2logn) = O(logn)

Better way is to search in the correct array.

↳ A → 03 → 12 → target = 2 can't exist here

B → 1 to 2 → target = 2 can exist here so search in this array.

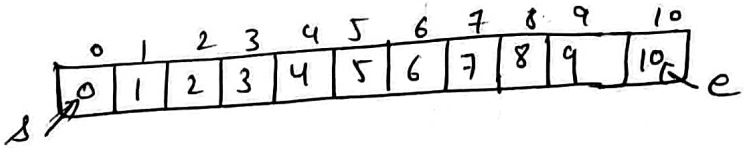
⊙ Square Root of a number using Binary Search →

i/p $\sqrt{12}$ = (3) only integer part

Observation – square root of 12 can lie between 0 to 12.

↳ so this can be our search space. So we will apply binary search.

$\sqrt{10}$ → 0 to 10



s = 0, e = 10

mid = $\frac{0+10}{2}$ = 5

mid * mid > target

↳ search in left.

mid * mid < target

↳ store ans

↳ search in right.

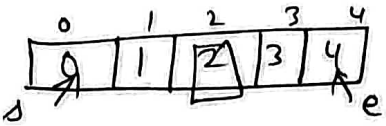
if (mid * mid == n)
↳ ans = mid;
return ans;

$5 \times 5 = 25$

$25 < 16 \rightarrow F$

$25 > 16 \rightarrow T$

search in left



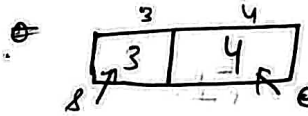
$mid = \frac{0+4}{2} = 2$

$2 \times 2 = 4$

$4 < 16 \rightarrow T$

↳ store ans ans = 2

↳ search in ~~left~~ right



$mid = \frac{3+4}{2} = 3$

$3 \times 3 = 9$

$9 < 10 \rightarrow T$

↳ store ans 3

↳ search in right

$mid = 4$

$4 \times 4 = 16$

$16 < 10 \rightarrow F$

$16 > 10 \rightarrow T$

↳ search in left.

$s = 4, e = 3$

↳ $s > e \rightarrow$ stop.

⑥ $n = 25$

s=0 e=25

$mid = \frac{0+25}{2} = 12$

$12 \times 12 > 25 \rightarrow F$

↳ left

$s = 0, e = 11$

$mid = 5$

$5 \times 5 = = 25 \rightarrow T$

return ans = 5

~~vector<int> arr~~
~~int i=0; e = size arr.size()-1;~~

```
main(){
    int n;
    cin>>n;
    int s=0, e=n;
    int mid = s+(e-s)/2;
    int ans=0;
    while(s<=e){
        if(mid*mid == target)
            return mid;
        else if(mid*mid < target){
            ans = mid;
            s = mid+1;
        }
        else
            e = mid-1;
        mid = s+(e-s)/2;
    }
    return ans;
}
```

Now floating part →

$\sqrt{10} = 3.16$

we know ans = 3.

3.1 → 3.1 * 3.1 <=10 → T → store → 3.11 → 3.11*3.11 <10 → T
3.2 → 3.2 * 3.2 < 10 → F stop → 3.12 → 3.12*3.12 <10 → T
3.3 → 3.13 → 3.13*3.13 <10 → T
3.14 → 3.14*3.14<10 → T
3.15
3.16
3.17 → 3.17*3.17<10 → F stop

This is just brute force not binary search.

Code →

```
int precision;
cout << "Enter the number of floating digits" << endl;
cin >> precision;
double step = 0.1;
double finalAns = ans;
```

```
for (int i=0; i<precision; i++){ ← loop for no. of floating point.
    for (double j=finalAns; j*j<=n; ~~j=j+1~~ j=j+step){
        finalAns = j;
    }
    step = step/10;
}
cout << finalAns;
```

dry run -

precision = 2
finalAns = 3
step = 0.1

step 0.1 → 0.01 precision 2

i = 0 , 0 < 2 → T

j = 3

3*3 = 9 < 10 → T

j = 3+0.1 = 3.1

3.1 x 3.1 = 9.61 <=10 T

j = 3.1+0.1 = 3.2

3.2 x 3.2 = 10.24 ~~→F~~ <=10 → F

step = 0.1/10 = 0.01

i = 1 , i < precision , 1 < 2 → T

j = 3.1

3.1 x 3.1 = 9.61 <=10 → T

j = 3.1 + 0.01 = 3.11

3.11 x 3.11 = 9.6721 <=10 → T

j = 3.11 + 0.01 = 3.12

3.12 x 3.12 = 9.7344 <=10 T

! }

j = ~~3.16~~ 3.15 + 0.01 = 3.16

3.16 * 3.16 = <=10 → T

j = 3.16 + 0.01 = 3.17

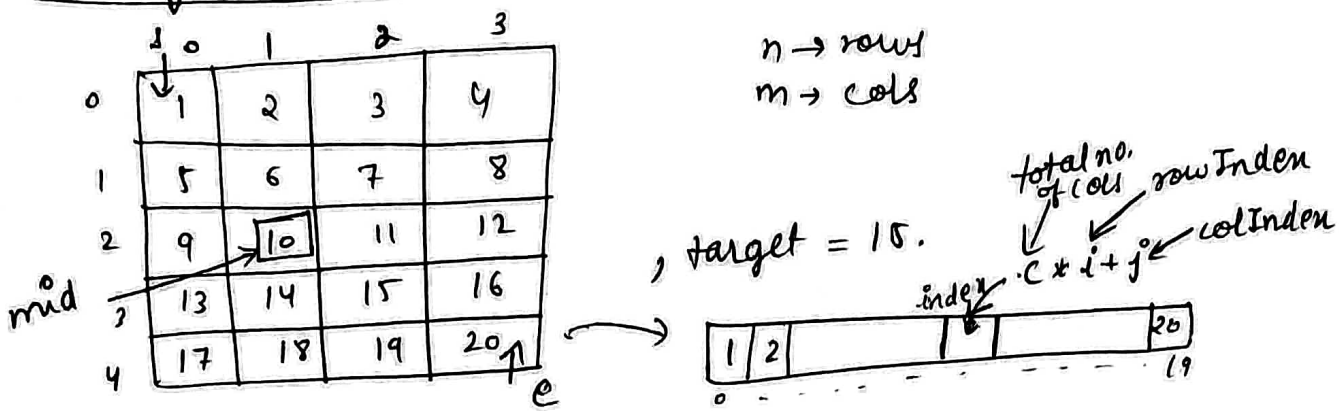
3.17 * 3.17 = <=10 → F

i = 2 , i < precision → False

↳ return finalAns.

Find Out can we do this by binary search.

① Binary Search in 2D matrix →



$s = 0$, $e = n * m - 1 = 20 - 1 = 19$

$mid = \frac{0+19}{2} = 9$

How can we find index of row and col by mid?

row Index = mid / cols. = 9 / 4 = 2

col Index = mid % cols = 9 % 4 = 1

mid ⇒ arr[2][1] = 10

if (15 == 10) → found
if (15 < 10) → left
if (15 > 10)
↳ right

if (arr[rowIndex][colIndex] < ~~k~~ target) → right.

Algo / Pseudo code →

```
int arr[5][4] = {{1,2,3,4},{5,6,7,8},{9,10,11,12},{13,14,15,16},{17,18,19,20}};
int n = 5, ~~col~~ m = 4;
int s = 0;                    // n → rows, m → cols
int totalSize = n * m;
int e = totalSize - 1;
int mid = s + (e-1)/2;
while (s <= e){
    int rowIndex = mid/cols = mid/m;
    int ~~col~~ colIndex = mid % m;
    if (arr[rowIndex][colIndex] == target)
        cout << "found" << endl;
    else if (arr[rowIndex][colIndex] < target)
        s = mid + 1;
    else
        e = mid-1;
    mid = s + (e-s)/2;
}
```