

**Enthuware Mobile Test Studio**

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**Standard Tests - Test 5 : 2019-10-16 07:18**Q 59 of 80 ☐ Mark Threads [enthuware.ocpjp.v8.2.1439](#)

Given the following class:

```
class Counter
{
    public int startHere = 1;
    public int endHere = 100;
    public static void main(String[] args)
    {
        new Counter().go();
    }
    void go()
    {
        // A
        Thread t = new Thread(a);
        t.start();
    }
}
```

What block of code can you place at line A above so that this program will count from startHere to endHere?

A.

```
Runnable a = new Runnable()
{
    public void run()
    {
        for (int i = startHere; i <= endHere; i++){ System.out.println(i); }
    }
};
```

B.

```
a implements Runnable
{
    public void run()
    {
        for (int i = startHere; i <= endHere; i++){ System.out.println(i); }
    }
};
```

C.

```
Thread a = new Thread()
{
    public void run()
    {
        for (int i = startHere; i <= endHere; i++){ System.out.println(i); }
    }
};
```

**Answered Incorrectly** You had to select 2 option(s)



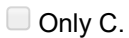
This defines an anonymous Runnable inner class.



The inner class definition is wrong. It should be: `class A implements Runnable { ... } Runnable a = new A();`



This creates a thread and overrides the run method to do some useful work.



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