

## Program

static int score

List<QuizElement> questionPool

GenerateDefaultQuestions()

AddQuestionToPool()

PlayTheGame(): QuizElement quiz

bool GetUsedInteraction()

## QuizElement

string question

string callToAction

bool correct

showQuestion()

bool IsCorrect()

## QuizSingle

answer Answer[]

## QuizGuess

double number

double tolerance

## QuizMultiple

answer Answer[]

## QuizTrue

string rightWord

## QuizBinary

bool truth

