



Module Six

Learning Objectives

By the end of this module, you will meet these learning objectives:

-  Assess test results to determine if requirements are met
-  Explain how appropriate testing is created and utilized using testing best practices

Module Overview

In this module, your main focus is to submit Project One, your mobile application project. It should be a complete, polished artifact containing all of the criteria of the final project rubric. It should reflect the incorporation of feedback received throughout the course. Be sure that you run all of your JUnit tests with coverage, as demonstrated in Module Four. If you have any questions, please reach out to your instructor.

Module at a Glance

This is the recommended plan for completing the reading assignments and activities within the module. Additional information can be found in the module Resources section and on the module table of contents page.

- 1** Review the Module Six resources.
- 2** Submit Project One.