Week 7 - Final Project Gui...
PDF

Week 7 - Retrospective - ...

Document

Compare the project guidelines against what has been produced and show additional content that could be added to better communicate how agile-scrum can benefit a software development project that is short in duration and may have changing requirements during the development cycle



Here's a detailed comparison of **your** "Week 7 Retrospective – Loranger" document against the Final Project Guidelines and Rubric from SNHU, followed by **specific suggestions for additional content** that would strengthen your paper—especially in explaining *how Agile—Scrum benefits short-duration, change-heavy projects*.

Alignment With Project Guidelines

Guideline Area	Evidence in Your Retrospective	Evaluation & Gaps	
Applying Roles	You describe the Scrum Master, Product Manager, Developers, and Testers effectively and give specific examples of their contributions (daily standups, user stories, regression testing, prototype feedback).	Meets expectations well expectations by expanding among roles specifically acrisk.	
Completing User Stories	You explain that user stories guided development, were turned into functional prototypes, and formed the basis for automated testing.	Meets expectations. Yo story completion to measu "each story was completed reviews within X days").	
Handling Interruptions	Strong section explaining how a shift in market focus mid-project (to wellness vac s) caused a pivot that Agile handled well.	Meets expectations; col comparing time or cost imphave caused.	
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