Dustin Lunoe

Software Engineer | Developer Greater Denver Area, CO | 720-749-0720 | <u>dlunoe@yahoo.com</u> <u>linkedin.com/in/dustinlunoe/ | github.com/Dlunoe | dustinlunoe.com</u>

Software developer with a strong background in creating quality customer experience and an extensive knowledge of the videogame industry

Skills

- Languages: HTML, CSS, Javascript, Jquery, React, Ruby
- Backend: Mongodb, Mongoose, Express, Ruby on Rails, PSQL
- Other: Customer-facing and customer-satisfaction experience, can work in fast paced workplaces, work in a close team of coworkers, experience in managing teams of up to 8 people

Programming Experience

Software Engineering Immersive Flex

500+ hour software engineering programs focused on industry languages and development methods including full-stack applications and database management

• **Projects** (On github):

PokeAPI:

Created front-end application that utilizes API calls to find information and uses HTML, CSS, and Jquery to build a functioning Pokedex

Between the Lines:

Collaborated with a partner to build a reading wishlist full-stack application utilizing front-end languages with Mongo & Mongoose database structure

Game Diaries:

Created a full-stack application that stores users and their personal diary logs of different game playthroughs, focusing on Mongo & Mongoose for backend database structure and React for the front end and user experience

Previous Work

- Shift Manager, Noodles & Company 2016-2019
 - -Managed teams of 4-8 people, scheduling, inventory, training
- Shift Manager, Qdoba 2014-2016
 - -Managed teams of 3-6 people, inventory, training

Education

General Assembly Software Engineering Immersive, May 2019-Nov-2019

Software Engineer

Red Rocks Community College

Associate of Arts Degree, 2018