

Build your own Microsoft Teams using Microsoft Graph Toolkit and .NET Core API

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PnP Blog: https://pnp.github.io/blog/post/build-teams-using-graph-toolkit/



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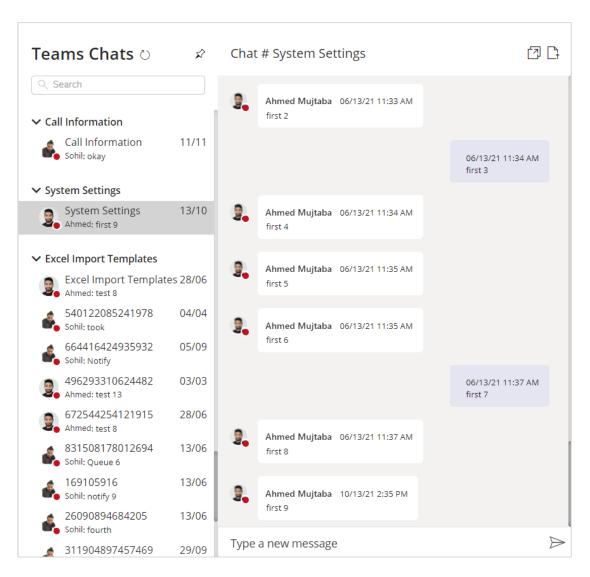
Business Case



Build Microsoft Teams in React Typescript and integrated with a web application using web components.

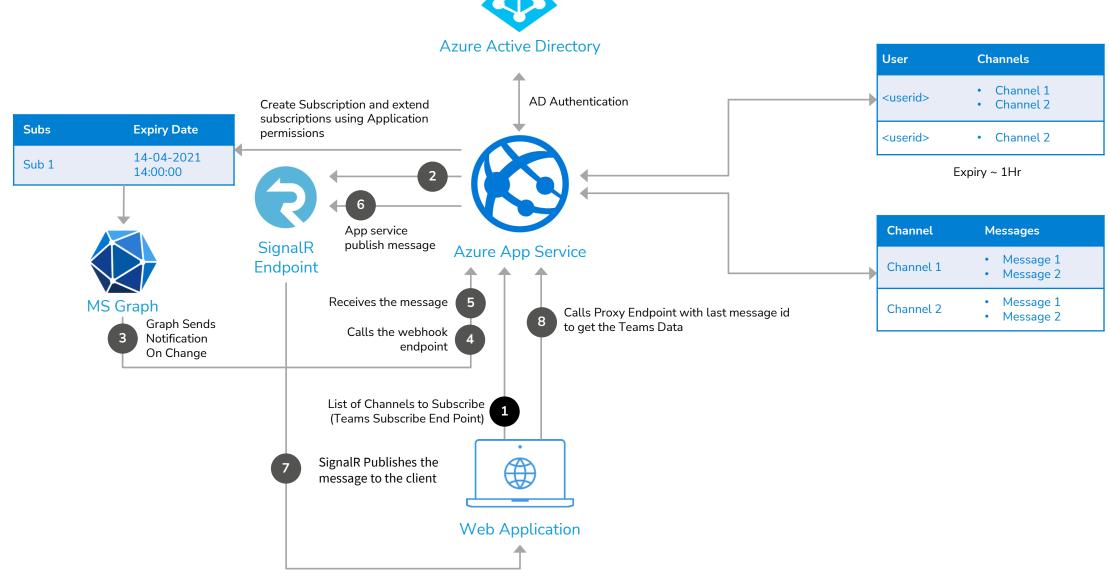
The Teams functionality should include:

- ✓ Sending messages
- ✓ Initiate chat
- ✓ Receiving messages
- ✓ Get notified
- √ Show emojis



Architecture





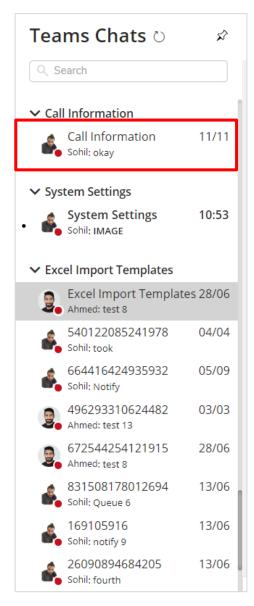
Graph Toolkit Provider



Proxy provider that will redirect all the request from the Graph toolkit components to my custom .NET Core API

Left Side Screen Component

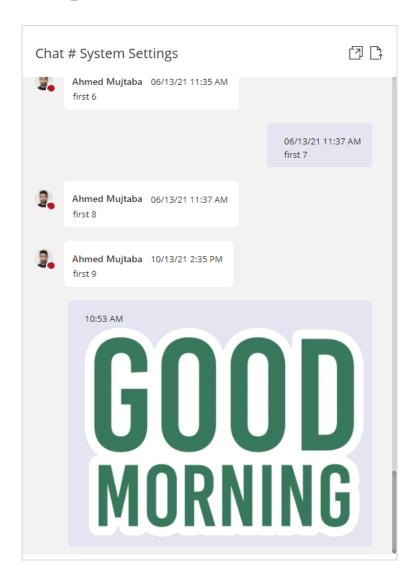




```
export const LastMessageItem = (props: any) => {
    return (
    <div className="teams-chat-last-message-container">
        <div className="teams-chat-last-message-container-block">
             <div className="teams-chat-conversation-message">
                <Person line1Property={"givenName"} fetchImage={true}</pre>
                        userId={props.dataContext.from.user.id}
                         showPresence={true} personCardInteraction={1}
                        view={PersonViewType.oneline}>
                </Person>
                <div data-testid="content" className={`teams-chat-last-message-</pre>
content>
                    {content}
                </div>
            </div>
        </div>
        <div className={ `teams-chat-last-message-time` }>
            <created date time>
        </div>
    </div>);
```

Right Side Screen Component





Back End Implementation (.NET 5)



Involves development of .NET core API and manages:

- ✓ User authentication
- ✓ Graph change subscription
- ✓ SignalR management with groups
- ✓ Respond to all the graph calls
 (acting as a provider in the Microsoft Graph toolkit proxy provider)

Graph Change Subscription



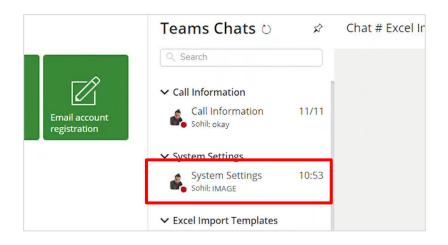
A subscription allows a client app to receive change notifications about the changes in data in Microsoft Graph.

```
Sample request to Graph:
      https://graph.microsoft.com/v1.0/subscriptions
        "changeType": "created,updated,deleted",
         "notificationUrl": "<API Endpoint URL>",
         "resource": "teams/<teamid>/channels/<channelid>",
         "expirationDateTime": "2021-06-24T12:45:45.9356913Z",
        "clientState": "Y29kZWxlc3M=",
         "latestSupportedTlsVersion": "v1_2"
```

SignalR Implementation



SignalR is used to send notifications to the client for any new messages posted on the MS Teams channel



```
public void AddClientToSignalRGroup(string groupName)
{
    if (hub.Context != null)
    {
        string connectionID = hub.Context.ConnectionId;
        hubContext.Groups.AddToGroupAsync(connectionID, groupName).Wait();
    }
}

public void SendSignalRMessage(string groupName,Notification signalRMessage)
{
    hubContext.Clients.Group(groupName).BroadcastMessage(signalRMessage);
}
```

Client Side Changes to Get latest messages from Teams

- The backend API is now ready to serve the client requests.
- ✓ Once the client receives a message from signalR, the MGT Get component will refresh the data by calling the refresh method of the MGT component.

```
newConnection.on('BroadcastMessage', (message:Notification) => {
    if(message.resource.includes("/replies("))
    {
        //refresh the MGT Get components to pull the latest changes
        var mgtElement = document.getElementById("<mgt parent
identifier").getElementsByTagName('mgt-get') as MgtGet
    mgtElement.refresh(false);
    }
    else
    {
        //Ignore the Notification
}</pre>
```

Respond to All Graph Calls (Proxy Provider)



The backend API will expose an endpoint that responds to all the Graph calls from the client.

This includes:

- ✓ Get new messages
- ✓ Profile information (Including profile card)
- ✓ Presence indicator



Final Demo