



Fantasy Premier League Independent Connector



Joe Unwin

Also known as Flow Joe!

Microsoft MVP & MCT

Business Applications MVP & Specializes in Power Automate

Solution Architect & CE Training Lead

Hitachi Solutions Canada

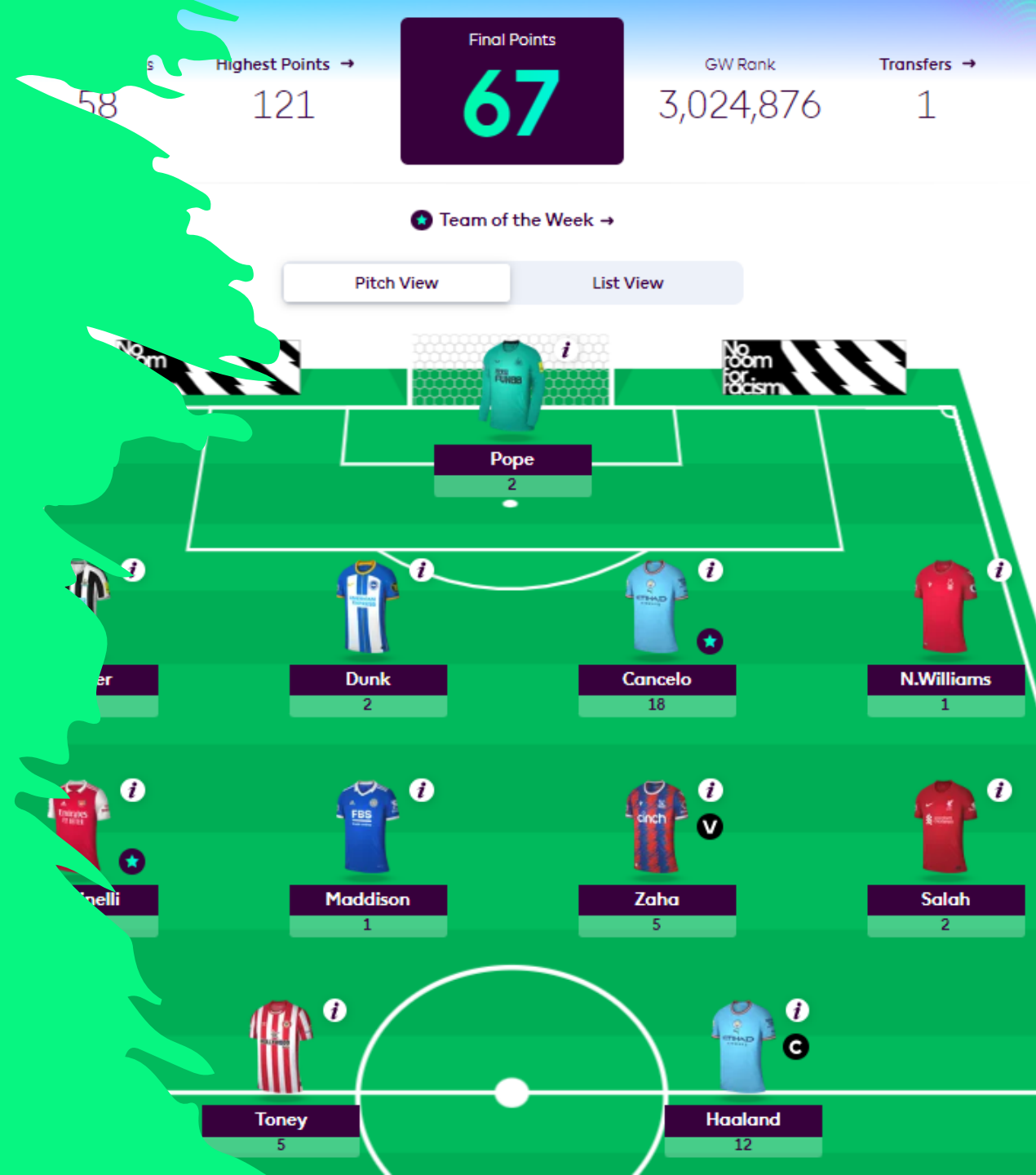
Contact Details

 flowjoe@outlook.com

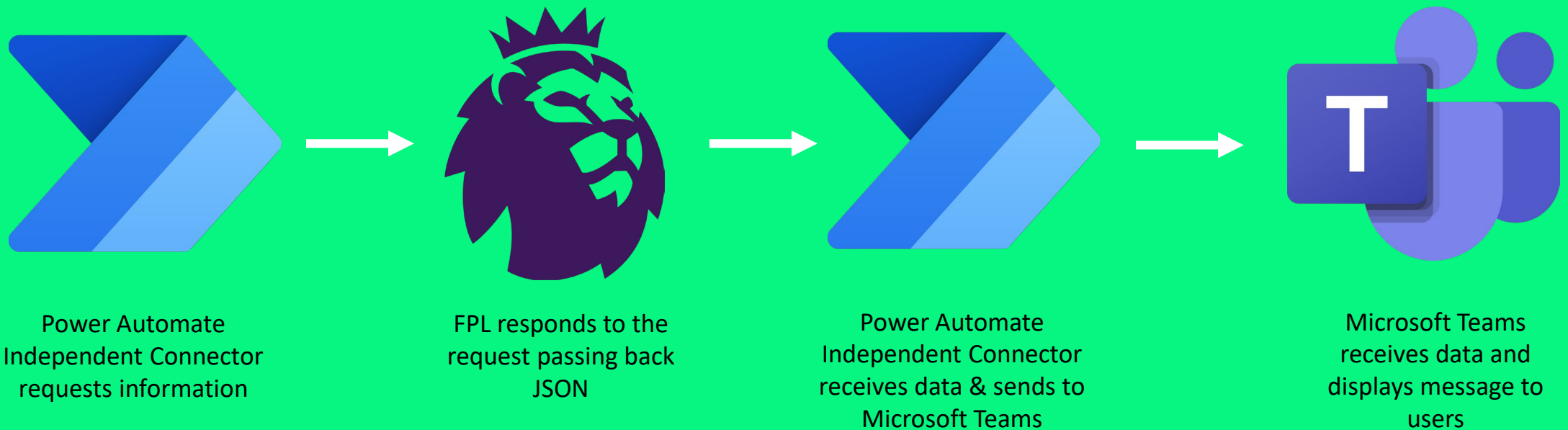
 <https://www.flowjoe.io>

What is Fantasy Premier League (FPL)?

- Pick a squad from a list of players
- Sell/Buy players each week (1 free)
- Each game-week you're given points based on your players performance
- Your weekly points are added to your total points
- Each game-week the leaderboard for your league gets updated
- At the end of the season the highest points on a team in a league wins that league



The Process



The Actions

Classic League Standings provides all the information about your league

Fixtures provides past and upcoming fixtures including results

Game Week Live data provides a break down of data by game week

General Information provides data such as Team of the Week, transfers etc

Managers Basic Information will provide you with the information on a manager (user), such as first and last name, team names, leagues and more

Managers History provides you with a breakdown of the points gained, transfers made and more by a specific (user) manager

Players Detailed Data allows you to get all the latest information on specific players



Classic League Standings (preview) **PREMIUM**

Fantasy Premier League (Independent Publisher)



Fixtures (preview) **PREMIUM**

Fantasy Premier League (Independent Publisher)



Game Week Live Data (preview) **PREMIUM**

Fantasy Premier League (Independent Publisher)



General Information (preview) **PREMIUM**

Fantasy Premier League (Independent Publisher)



Managers Basic Information (preview) **PREMIUM**

Fantasy Premier League (Independent Publisher)



Managers History (preview) **PREMIUM**

Fantasy Premier League (Independent Publisher)



Players Detailed Data (preview) **PREMIUM**

Fantasy Premier League (Independent Publisher)

Review & More

We looked at how easily it was to;

- Gather league information
- Create a table from that information
- Send that information to a Teams chat

We also saw how you can get more complex information, manipulate it and send to a Teams chat

Other Connectors I've Created:



More from me:

<https://www.flowjoe.io>