

More AngularJS

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Let's recap

Angular teaches HTML new tricks.. cool tricks

Model(`$scope`) binds the View with Controller

Using automatic or manual `$digest` loops to
'watch' changes on `$scope`

Events

Allows controllers to talk to each other

You can dispatch events up the scope tree to parents, or down to children

Two `$scopes` without parent/child relationship can talk by dispatching down from `$rootScope`

Events: \$emit vs \$broadcast

```
$scope.$emit('pugWhoof', {state: 'hungry'})  
//children of this $scope receive event
```

```
$scope.$broadcast('pugHappy', true)  
//parents of this $scope, up to $rootScope,  
receive event
```

Responding to events

```
function ParentCtrl($scope) {  
    $scope.$emit('pugHappy', true);  
}  
  
function ChildCtrl($scope) {  
    $scope.$on('pugHappy', function(event,  
data) {  
        data ? alert('Pug Happy') : alert(':-(')  
    });  
}
```

Separation of Concerns

Controllers: Only deal with logic/state/flow

Directives: DOM manipulations; have access to \$scope, so can respond to events

Services: This is where your data lives, and where the REST communication

Directives

Extend Angulars HTML compiler

Has access to \$scope of HTML node

Only place you should ever manipulate DOM if you have to

```
<ng-pug > </ng-pug>
```

```
function PugCtrl($scope){  
    $scope.pug = {name: 'Pablo', bestFriend: 'George'};  
}
```

```
angular.module('PugApp').directive('ngPug', function(){  
    return{  
        templateUrl: 'pug.html'  
    }  
})
```

```
//pug.html
```

```
<span>{{pug.name}} is {{pug.bestFriend}}'s best friend!  
</span>
```


Directive: restrict

Can be restricted to any combo of:

- A : Attribute //<div pug />
- E: Element //<pug />
- C: Class // <div class= “pug”>

Services and REST

Hold the data, and abstract data operations from the Controller.

They are singletons; can implement factories

Controller agnostic of how it works..you can move stuff to backend, ctrl doesnt care

Services

Injected into controller

```
angular.controller('PugCtrl',  
    ['$scope', '$pugs', function($scope,  
    $pugs) {  
        $scope.pug = {name: 'Pablo', age:2}  
        $pugs.add($scope.pug);  
    }]
```

Singletons

MainCtrl(\$pugs), OtherCtrl(\$pugs) get the same \$pugs service, which holds all the necessary data

One controller triggering a HTTP GET, will update the data for all other controllers

```
angular.module('PugApp')  
  .service($pugs, ['$http', function($http) {  
    var Pugs = function() {  
      this.list = [];  
    }  
  
    Pugs.prototype.get = function() {...}  
  
    return new Pugs();  
  }]);
```

```
Pugs.prototype.get = function() {  
    var that = this;  
  
    $http.get('/pugs')  
        .success(  
            function(data, status, header, config) {  
                that.list = angular.copy(data);  
            })  
        .error(  
            function(d, s, h, c) {}  
        );  
};
```

the \$http service

Lets you perform AJAX calls

Async.. returns a promise

Enriched promise with regular `.then` and `.catch`,
but also `.success` and `.error`

\$http

Takes a config object

```
$http({  
  method: 'POST' //or GET, DELETE, PUT  
  url : 'api/pugs'  
  data: [pug1, pug2] //JSON payload  
  cache: true  
}) //returns promise
```


Factories

Exactly the same as \$service except not singleton

Returns a function that returns a service

```
angular.module('PugApp')
  .service($pugs, ['$http', function($http) {
    return function(country) {
      var Pugs = function(country) {
        this.list = [];
      }
      Pugs.prototype.get = function() {...}
      return new Pugs(country);
    };
  });
]);
```

```
Pugs.prototype.get = function() {  
    var that = this;  
  
    $http.get('/pugs/' + country )  
        .success(  
            function(data, status, header, config) {  
                that.list = angular.copy(data);  
            })  
        .error(  
            function(d, s, h, c) {}  
        );  
};
```

Routing

HTML5 Routing

Angular has ng-route and it sucks

Being replaced for a state manager much like angulars most popular library **ui-router**

ui-router

Smart state manager

States have controllers, views, and parent/child

Many transition events

Can resolve services and inject into controller

```
myApp.config(function($stateProvider) {  
  $stateProvider  
    .state('pug', {  
      url: '/pug/:id',  
      controller: 'PugCtrl',  
      templateUrl: '/partials/main.pug.html',  
      resolve: {$dogService: '$pug'}  
      data: {friend: 'George'}  
    });  
}
```

States params and data

Inject `$stateParams` in Controller

Inject `$stateData` into controller

Get data of other states with `$state.get('name').stateData`

State transitions

```
$state.go('name', toParams) //from ctrl
```

```
$state.transitionTo //same as .go but low  
level, returns promise
```

```
<div ui-sref="pug(id: 12)">
```

```
<a href= "/#/pug/12">Go</a>
```


State transitions

`onEnter, onExit //callback in config obj`

`stateChangeStart, stateChangeSuccess`

`//events dispatched on state changes`

`stateChangeError, stateNotFound`

Angular Testing

Frameworks: Jasmine + ng-mocks

Runner: Karma!

Karma runner: grunt!

Mocks

\$httpBackend injected instead of \$http in test runtime

lets you mock http calls, simulate response codes and data

lets you assert calls are made exactly as expected

```
describe("PugApp", function() {  
  beforeEach(module('PugApp'))  
  var http, ctrl, pugs;  
  beforeEach(inject(function($controller,  
    $httpBackend, $pugs) {  
    pugs = $pugs; http = $httpBackend  
    ctrl = function() {  
      return $controller.get('pugCtrl')  
    }  
  }  
}))})
```

```
it("should get pugs", function() {  
    http.expectGET( '/pugs' )  
    .respond(200, []);  
    var c = ctrl();  
    http.flush();  
  
    expect(c.pugs).toBe([]);  
    http.verifyNoOutstandingExpectation;  
  
    http.verifyNoOutstandingRequest  
})
```

```
describe("PugApp", function() {  
  beforeEach(module('PugApp'))  
  var scope;  
  beforeEach(inject(function($controller,  
    $rootScope) {  
    scope = $rootScope.$new();  
    ctrl = function() {  
      return $controller.get('pugCtrl', {  
        $scope: scope  
      } )  
    }  
  }  
}))})
```