## source/main.cpp

```
1 #include "eigenvalues.hpp"
   #include "linear least squares.hpp"
   #include "utils.hpp"
 4
   #include <cmath>
 5
6
7
 8
    int main() {
9
        using namespace utl;
10
       // ========
11
       // --- Problem ---
12
        // ========
13
14
15
       constexpr double
                              Nvar = 1;
16
        constexpr double
                              epsilon = 1e-6; // 0.1
                               С
                                  = Nvar / (Nvar + 1.) * epsilon;
17
        constexpr double
        constexpr std::size t N
18
                                      = 4:
19
        // A0 = \{ 2, if (j == j) \}
20
21
               \{-1, if (i == j - 1 || i == j + 1)
        //
22
        //
                { 0, else
23
       Matrix A0(N, N);
24
        for (Idx i = 0; i < A0.rows(); ++i)
    for (Idx j = 0; j < A0.cols(); ++j) A0(i, j) = (i == j) ? 2. : (std::abs(i - j) == 1) ? -1. : 0.;
25
26
27
        // deltaA = { c / (i + j), if (i != j)}
28
                                0, else
                    {
29
       Matrix deltaA(N, N);
30
        for (Idx i = 0; i < deltaA.rows(); ++i)</pre>
31
            for (Idx j = 0; j < deltaA.cols(); ++j) deltaA(i, j) = (i != j) ? c / (i)
   + j + 2) : 0;
32
33
                 = A0 + deltaA
        // A
34
        const Matrix A = A0 + deltaA;
35
36
        // A hat = <A without the last column>
37
        const Matrix A_{hat} = A.block(0, 0, A.rows(), A.cols() - 1);
38
39
        log::println("----");
40
        log::println("--- Problem ---");
        log::println("----");
41
42
        log::println();
43
        log::println("epsilon -> ", epsilon);
44
                              -> ", N);
        log::println("N
                              -> ", stringify_matrix(A0));
45
        log::println("A0
       log::println("deltaA -> ", stringify_matrix(deltaA));
log::println("A -> ", stringify_matrix(A));
46
47
48
        log::println("A hat -> ", stringify matrix(A hat));
49
50
       // ========
51
        // --- Task 1 ---
52
        // ========
53
        //
54
        // Solving LLS (Linear Least Squares) with QR factorization method.
55
```

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```
56
 57
        // Try QR decomposition to verify that it works
58
        const auto [Q, R] = qr_factorize(A_hat);
59
        log::println("----");
60
        log::println("--- QR factorization ---");
61
        log::println("----"):
62
63
        log::println();
 64
        log::println("Q
                                   -> ", stringify_matrix(Q));
                                    -> ", stringify_matrix(R));
65
        log::println("R
        log::println("Verification:");
 66
 67
        log::println();
68
        log::println("Q^T * Q
                                -> ", stringify_matrix(Q.transpose() * Q));
        log::println("Q * R - A_hat -> ", stringify_matrix(Q * R - A_hat));
69
70
71
        // Generate some 'x0',
72
        // set b = A hat * x0
73
74
        Vector \mathbf{x0}(N - 1);
75
        for (Idx i = 0; i < x0.rows(); ++i) x0(i) = math::sqr(i + 1);
76
        const Vector b = A hat * x0;
 77
78
        // Solve LLS
79
        const Vector x lls = linear least squares(A hat, b);
80
81
        // Relative error estimate ||x|| = x0||2|/|x0||2
        const double lls error estimate = (x lls - x0).norm() / x0.norm();
82
83
        log::println("-----");
84
        log::println("--- Linear Least Squares solution ---");
85
        log::println("-----"):
86
87
        log::println();
88
        log::println("x0
                                        -> ", stringify_matrix(x0));
                                        -> ", stringify_matrix(b));
89
        log::println("b
                                        -> ", stringify_matrix(x_lls));
90
        log::println("x lls
91
        log::println("lls_error_estimate -> ", lls_error_estimate);
92
        log::println();
93
94
        // ========
        // --- Task 2 ---
95
        // ========
96
97
        //
98
        // Computing eigenvalues of the matrix using QR method with a shift.
99
        //
100
101
        // Compute analythical eigenvalues
102
        Vector lambda0(N);
    for (Idx j = 0; j < lambda0.size(); ++j) lambda0(j) = 2. * (1. -std::cos(math::PI * (j + 1) / (N + 1)));
103
        std::sort(lambda0.begin(), lambda0.end());
104
105
106
        // Compute analythical eigenvectors (columns of the matrix store vectors)
107
        Matrix z0(N, N);
108
        for (Idx k = 0; k < z0.cols(); ++k)
109
            for (Idx i = 0; i < z0.rows(); ++i)
110
                z0(i, k) = std::sqrt(2. / (N + 1)) * std::sin(math::PI * (i + 1) * (k))
    + 1) / (N + 1);
111
        // Compute 'H' from Hessenberg decomposition 'A = P H P^*'
112
```

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```
Matrix H hessenberg = hessenberg reduce(A);
113
114
115
         // Compute numeric eigenvalues
         const auto T shur = eigenvalues(H hessenberg);
116
117
         // Extract numeric eigenvalues as a sorted vector for comparison
118
         Vector lambda = T shur.diagonal();
119
120
         std::sort(lambda.begin(), lambda.end());
121
         log::println("-----");
122
         log::println("--- Eigenvalue solution ---");
123
         log::println("-----");
124
125
         log::println();
         log::println("H_hessenberg
                                                        -> ",
126
     stringify_matrix(H_hessenberg));
                                                        -> ", stringify_matrix(T_shur));
127
         log::println("T_shur
         log::println("lambda0 (analythic eigenvals) -> ", stringify_matrix(lambda0));
log::println("lambda (numeric eigenvals) -> ", stringify_matrix(lambda));
128
129
                                (analythic eigenvecs) -> ", stringify_matrix(z0));
130
         log::println("z0
131
132
         table::create({4, 25, 25});
133
         table::hline();
         table::cell(" j ", " |lambda j^0 - lambda j| ", " ||z0 j - z-j|| 2 ");
134
135
         table::hline();
136
         for (std::size t j = 0; j < N; ++j) {
137
138
             table::cell(j + 1, std::abs(lambda0(j) - lambda(j)), "x");
139
         }
140
141
         return 0;
142 }
```

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