

## source/utils.hpp

```
1  #pragma once
2
3  #include "firstparty/proto_utils.hpp"
4  #include "thirdparty/Eigen/Dense"
5  #include "thirdparty/Eigen/src/Core/Matrix.h"
6  #include "thirdparty/Eigen/src/Core/util/Meta.h"
7  #include <limits>
8
9
10
11 using Matrix      = Eigen::MatrixXd;
12 using Vector      = Eigen::VectorXd;
13 using RowVector   = Eigen::RowVectorXd;
14 using Idx          = Eigen::Index; // Eigen uses signed (!) indices
15
16 constexpr bool collapse_small_values = false;
17
18 // Eigen has formatting options built-in, but I prefer the style of my own
19 // package.
20 // Eigen stores matrices as col-major so we do a matrix view into the CR memory
21 // layout.
22 inline std::string stringify_matrix(const Matrix& eigen_matrix) {
23     using namespace utl;
24
25     if constexpr (collapse_small_values) {
26         utl::mvl::Matrix<double> mvl_matrix(
27             eigen_matrix.rows(), eigen_matrix.cols(),
28             [&](std::size_t i, std::size_t j) { return (std::abs(eigen_matrix(i,
29 j)) < 1e-12) ? 0. : eigen_matrix(i, j); });
30         return utl::mvl::format::as_matrix(mvl_matrix);
31     } else {
32         mvl::ConstMatrixView<double, mvl::Checking::BOUNDS, mvl::Layout::CR> view(
33             eigen_matrix.rows(), eigen_matrix.cols(), eigen_matrix.data());
34         return mvl::format::as_matrix(view);
35     }
36 }
```