Ex 1

1. **False** First computers were expensive.
2. **False** The game Spacewar was for two players.
3. **True**
4. **True**
5. **False** Nobody wanted to play the game.
6. **True**

Ex 2

1. Yes, I play CS:GO
2. Games with speed and action/games with stories and imagination
3. Yes, computer games can be addictive, but it is extremely unlikely.

Ex 4

1. to buy the idea **for** 500 dollars,
2. piece **of** software,
3. game **for** two players,
4. to make money **from**,
5. different **from** Spacewar,
6. to fight **against** each other