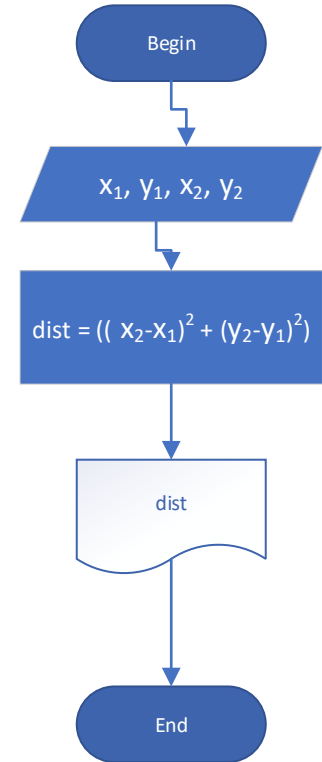
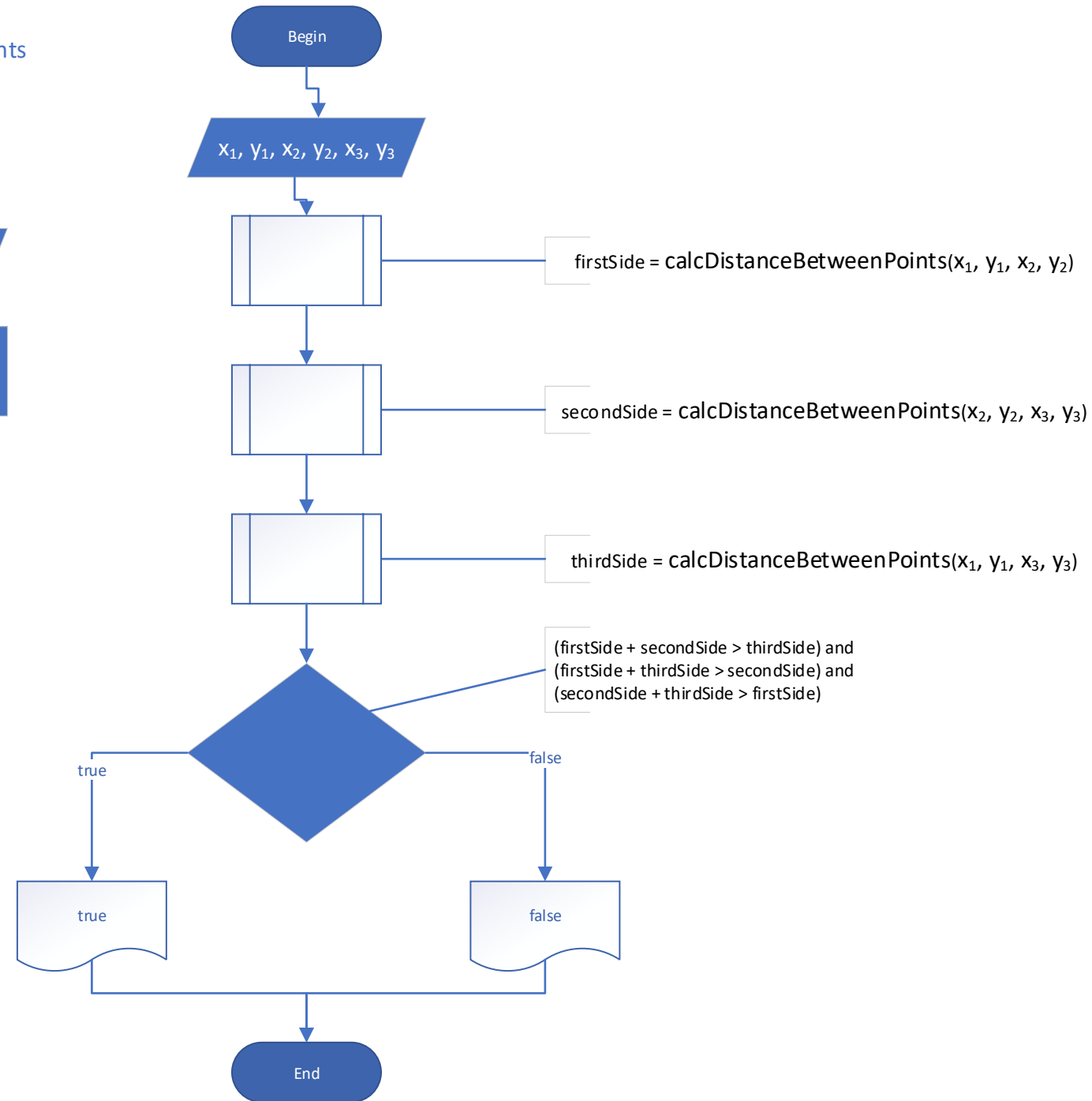


//calcDistanceBetweenPoints



//isPointsFormATriangle



\\isATriangleRectangular

