

# Writing asynchronous JavaScript

## Build a Web Page with Asynchronous JavaScript

**Scenario:** You are building a small demo web page to understand asynchronous programming principles. Instead of fetching real data from an API, you'll simulate an asynchronous task like fetching data locally after a delay. This activity helps you learn callbacks, Promises, and async/await using concepts you already know.

### Step 1: create a new html file

1. Select File > New File.
2. Press Enter and select OK.
3. Name it index.html.

### Step 2: build the html structure

1. In index.html, set up a basic HTML5 document.
2. Add the following elements inside the `<body>`:
  - A `<h1>` heading with the text "Async JavaScript Lab".
  - A `<button>` with the ID `fetch-data` and the text "Fetch Data".
  - A `<div>` with the ID `data-container` to display results.

### Step 3: create a new JavaScript file

1. Select File > New File.
2. Name it script.js.
3. Press Enter and select OK.

### Step 4: write asynchronous JavaScript Code

You will simulate data fetching and use callbacks, Promises, and async/await with local data and a delay using `setTimeout`.

#### 1. Callback Function:

- Create a function that takes a callback.
- Use `setTimeout` to simulate a delay.

- Once the delay is complete, execute the callback with some mock data (for example, an array of names).

## 2. Promises:

- Convert the callback function into a function that returns a Promise.
- Resolve the Promise with the same mock data.

## 3. Async/Await:

- Use `async` and `await` to handle the Promise from the previous step.
- Update the DOM with the mock data using string concatenation and `.innerHTML`.

## 4. Error Handling:

- Wrap your `async/await` logic in a `try/catch` block.
- Display a console message if an error occurs.

## Step 5: Run your code

- Click Go Live in the lower-right corner of Visual Studio Code.
- A new browser tab should open, displaying your page.
- Click the Fetch Data button to test your asynchronous logic.

## HTML:

```
<!DOCTYPE html>
<html lang="en">

<head>
  <meta charset="UTF-8" />
  <meta name="viewport" content="width=device-width, initial-
scale=1.0" />
  <title>Async JavaScript Lab</title>
</head>

<body>
  <h1>Async JavaScript Lab</h1>
  <button id="fetch-data">Fetch Data</button>
  <div id="data-container"></div>
</body>
<script src="script.js"></script>
```

</html>

## JavaScript:

```
// --- Mock Data ---
const mockData = ['Alice', 'Bob', 'Charlie'];

// --- 1. Callback-based Fetch ---
function fetchDataWithCallback(callback) {
  setTimeout(() => {
    callback(mockData);
  }, 1000);
}

// --- 2. Promise-based Fetch ---
function fetchDataWithPromise() {
  return new Promise((resolve, reject) => {
    setTimeout(() => {
      // Simulate success
      resolve(mockData);

      // To simulate error, uncomment the line below:
      // reject('Failed to fetch data');
    }, 1000);
  });
}

// --- 3 & 4. Async/Await + Error Handling ---
async function fetchAndDisplayData() {
  try {
    const data = await fetchDataWithPromise();
    const container = document.getElementById('data-container');
    container.innerHTML = '';

    let html = '<ul>';
    for (let name of data) {
      html += '<li>' + name + '</li>';
    }
    html += '</ul>';
    container.innerHTML = html;
  } catch (error) {
    console.error('Error fetching data:', error);
  }
}

// --- Button Click Handler ---
document.getElementById('fetch-data').addEventListener('click', () => {
  fetchAndDisplayData();
});

// Uncomment to test callback version
/*
fetchDataWithCallback((data) => {
  console.log('Callback Data:', data);
});
*/
```