



# DMYTRO CHYRUK

## TRAINEE/JUNIOR DEVELOPER

### CONTACT

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**LOCATION:**

Kyiv, Ukraine

**GITLAB:**

<https://gitlab.com/m9953>

### SKILLS

C++, Python, C#

Git, Jira

Maths

**Familiar with:**

UE4 (Blueprints & C++)  
Unity

### LANGUAGES

**Ukrainian:** Native

**English:**

Upper-Intermediate  
(FCE-certified)

**Russian:** Bilingual



### EDUCATION

#### Bachelor's in Applied Maths

Taras Shevchenko National University of Kyiv | 2020 -  
in progress



### PROFESSIONAL EXPERIENCE

#### Tournament of junior inventors

Create a model of invention that solves specific problem | 2017 -  
2020

Skills achieved:

- Team work
- Presentation skills
- Information search

#### 3D Sphere Move

This project was a test task. There is a sphere which moves thru a 3d surface on a specific path and deletes each point it touches. My task was to find this dots and save the 1st layer of the surface.

Skills achieved:

- Basics of OOP

#### Pif Paf game

This simple 2D game was made to learn possibilities of SFML library.

Skills achieved:

- Basics of OOP
- Working with external libs (SFML)
- Applying linear algebra skills for gamedev

[\(You can find this projects here\)](#)



### ADDITIONAL COURSES

#### Samsung IT-School

Course: Application programming for Android (Sep 2018 - May 2019)

#### Step IT Academy

Course: Junior Computer Academy (Sep 2016 - Jun 2019)