



DMYTRO CHYRUK

TRAINEE/JUNIOR DEVELOPER

CONTACT

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LOCATION:

Kyiv, Ukraine

GITLAB:

<https://gitlab.com/m9953>

SKILLS

C++, Python, C#

Git, Jira

Maths

Familiar with:

UE4 (Blueprints & C++)
Unity

LANGUAGES

Ukrainian: Native

English:

Upper-Intermediate
(FCE-certified)

Russian: Bilingual



EDUCATION

Bachelor's in Applied Maths

Taras Shevchenko National University of Kyiv | 2020 - in progress



PROFESSIONAL EXPERIENCE

Tournament of junior inventors

Create a model of invention that solves specific problem | 2017 - 2020

Skills achieved:

- Team work
- Presentation skills
- Information search

3D Sphere Move

This project was a test task. There is a sphere which moves thru a 3d surface on a specific path and deletes each point it touches. My task was to find this dots and save the 1st layer of the surface.

Skills achieved:

- Basics of OOP
- Linear algebra

Pif Paf game

This simple 2D game was made to learn possibilities of SFML library.

Skills achieved:

- Basics of OOP
- Working with external libs (SFML)
- Applying linear algebra skills for gamedev

(You can find this projects here)



ADDITIONAL COURSES

Samsung IT-School

Course: Application programming for Android (Sep 2018 - May 2019)

Step IT Academy

Course: Junior Computer Academy (Sep 2016 - Jun 2019)