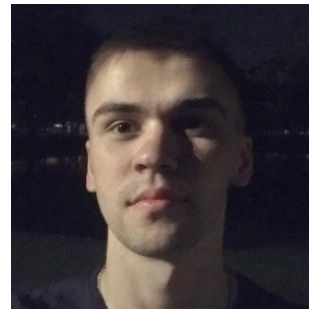


Kulikovskiy Dmitriy

Front-End(React) Developer



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Short information

- 2,5 years of web development experience
- Freelance experience
- Remote experience

Professional Skills

Front-end:

HTML/CSS
React/Redux
Javascript/ ECMAScript 6+

React/Redux:

Redux-Thunk/Saga
React Router
React Hooks/Lifecycle Methods

Styles:

CSS3/SCSS/SASS
Flex/Grid
Bootstrap 4
Styled Components

Typing:

Protypes
TypeScript (basic)

Main libraries:

Material UI
Formik / Yup

Other technologies:

GraphQL/Apollo
GraphQL Playground
Amazon S3
Amplify

Others:

Git
Webpack/Prettier/ESlint/
npm/yarn
GitHub/Bitbucket/GitLab/Jira

Mockups:

Figma/Zeplin

Platforms:

Mac OS / Windows

About

Work preferences

Web developer with 2,5 years of experience. I'm always looking for new challenges , because I think the best way to improve yourself - is practise. Efficient in team work with any processes, have worked in team with different size. I really love to solve complicated tasks that require a lot of work with backend and building architecture from scratch.

Education

**Kyiv National Linguistic
University**
2016 - 2020

Bachelor degree
Speciality: Translation English/Spanish

Work Experience

Project: VideoLab

This was one of my favourite and the most difficult projects. The idea of this project - platform which gives an opportunity for artists to voice a video and for producers to render videos. There were a lot of different functionality with very complex logic. This is one of the best project to improve not only programming skills and logical thinking. The main stack: React/GraphQL/Amplify/Amazon S3.

Project: Pathfinder

The best project for pumping your skills. Everything was here. Great team. Well-established business processes. The newest stack of front-end technologies and very cool leads that gave me invaluable experience. I wrote in React in conjunction with Persist-Redax. For asynchronous requests we used Redux-Sagas. There were many layouts that worked through the HOC. The translation was with the i18 library. For the adaptive layout of the components, was used Material UI and Styled-Components. Formic was used for validation. They wrote in hooks, but a library for life-cycles was introduced, which gave flexibility to the project. There was an excellent project structure with clean code and a very strong code review. The idea was to create a platform that would manage a user company without marketers for the American market.

Project: Usemeso

The idea of the project was to create a platform that will process uploaded and edited documents in order to further analytics. There was a very cool team. The project was divided into three parts. The first was to create a page with uploading documents. The second is editing uploaded documents. And third was mine - it's analytics page with many filters for analysing your expenses in documents and many others.