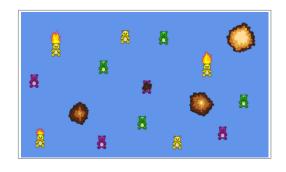NOVEMBER 13, 2013

Statement of Accomplishment

DMITRY VAKHRUSHEV

Beginning Game Programming with C#

This introductory undergraduate course teaches beginning programming concepts in a game development context.

TIM "DR. T" CHAMILLARD

ASSOCIATE PROFESSOR OF COMPUTER SCIENCE

PROGRAM DIRECTOR, BACHELOR OF INNOVATION(TM)

IN GAME DESIGN AND DEVELOPMENT

UNIVERSITY OF COLORADO COLORADO SPRINGS