
Module 2 First C# Program

Lecture Your First C# Program

Module 2 Learning Objectives

Bloom Level	Number	Name	Description	Course Learning Objectives
3: Apply	1	First C# Program	Develop a simple console application	Basic Programming Concepts

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- Bloom's Taxonomy
 - Remembering (lowest, Level 1) to Creating (highest, Level 6)
 - Almost all learning objectives in this course are Understanding (Level 2) or Applying (Level 3)
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In-Lecture Quiz

Without software, a computer is

A: an expensive paperweight

B: still my BFF

C: happy

D: sad

In-Lecture Quiz

As a beginning programmer, I'd rather program in

- A: Ones and zeros (machine code)
 - B: Assembly language
 - C: A high-level programming language
 - D: Portuguese
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In-Lecture Quiz

When we press F6 in the IDE, the C# compiler generates

A: electricity

B: gold coins

C: Common Intermediate Language

D: machine instructions

In-Lecture Quiz

The .NET Common Language Runtime (CLR) runs

A: all Common Intermediate Language

B: only C# Intermediate Language

C: away from bunnies with sharp, pointy teeth

D: on batteries



Problem solving as an iterative process

Next time: Commenting and You

