Daniel Moisoff

email: dmoisoff@gmail.com mobile: 516-941-5212

portfolio site: dmoisoff.com linkedin: linkedin.com/dmoisoff github: github.com/Dmoisoff

TECHNICAL SKILLS

Ruby, Ruby on Rails, JavaScript, jQuery, React.js, Redux, SQL, Git, HTML5. CSS3

EDUCATION

App Academy, New York (2018)

Immersive software development curriculum with focus on full stack web development

Hunter College, New York (2014)

B.A. Film Studies

FUN FACTS

Enjoy traveling, camping, hiking, visiting national parks and historic areas.

Worked as a professional raft guide during summers.

Anime and E-Sports enthusiast.

Favorite app: Fog of the Worldusers track where they have traveled.

PROJECTS

Share Your Build | Rails, PostgreSQL, React, Redux

Live Site | Github

A single page web application, where DIY enthusiasts share their ideas.

- Used RESTful API design to perform full CRUD on projects, instructions, and comments.
- Constructed a dynamic project form that passes information between multiple components. The information is then used for front end validations.
- Created and integrated a rich text editor so users can format their instructions.

Shibe Runner | JavaScript

Live Site I Github

Help Shibe collect lost spirits while avoiding ghouls. An infinite runner browser based game built using vanilla JavaScript.

- Dynamically spawned ghouls, spirits, and their attributes which change based on the player's current score.
- Controlled the generation of the ghouls and spirits through a function that measures an object's distance over time. This ensures that multiple game elements do not overlap while they are on the same y-axis.

The DOMController | JavaScript

Live Site | Github

A lightweight version of jQuery built using vanilla JavaScript.

- Provides users document object manipulation and selection.
- Built an OOP tic tac toe game with The DOMController.

EXPERIENCE

The Mill | 2016-2018

Color Assist

- Managed in-house and client project workflow for feature films, shorts, VR experiences, commercial spots, and music videos within tight deadlines.
- Oversaw hundreds of terabytes of media between our san (storage area network) hard drives and local storage to ensure optimal system performance.

Vision On | 2014-2016

Post-Production Assistant

- Ingested, conformed, composited and retouched special effects for commercial content and short films.
- Managed exports for client review and final delivery.
- Handled LTO (linear tape open) backups and unarchived projects.