

Daniel Moisoff

email: dmoisoff@gmail.com mobile: 516-941-5212

portfolio site: dmoisoff.com linkedin: [linkedin.com/dmoisoff](https://www.linkedin.com/dmoisoff) github: github.com/Dmoisoff

SKILLS

Ruby, Ruby on Rails, JavaScript, jQuery, React.js, Redux, SQL, Git, HTML5, CSS3

EDUCATION

App Academy @ New York
(Summer 2018)

Immersive software development course with focus on full stack web development

Hunter College @ New York
(Fall 2014)

BA - Film Studies

FUN FACTS

Enjoy to travel, my favorite place that I have visited so far is Japan.

Worked as a raft guide for a few summers up in Maine.

Love camping, hiking, visiting national parks and historic areas.

Anime and Esports enthusiast.

Favorite app: Fog of the World.
Allows the user to track where they have been all over the world.

PROJECTS

Share Your Build

[Live Site](#) | [Github](#)

A single page web application for DIY enthusiasts can come and share their ideas, built with React and Ruby on Rails.

- Used RESTful API design to maintain and update projects and instructions on the database.
- Created a dynamic form using different react child components. That allows the user to tailor their project however they want.
- Implemented a backend user authentication system with BCrypt gem for rails.

Shibe Runner

[Live Site](#) | [Github](#)

An infinite runner browser based game built using vanilla JavaScript. Help Shibe collect lost spirits while avoiding ghouls.

- Created a function that measured an object's distance over time to make sure that multiple game elements don't overlap.
- Dynamically generates ghouls and spirits based and their attributes based on the current score.

The DOMController

[Live Site](#) | [Github](#)

A lightweight version of jQuery built using vanilla JavaScript.

- Gives users DOM object manipulation and selection.
- Implemented The DOMController to runner a bowser based Tic Tac Toe Game.

EXPERIENCE

Color Assist | 2016-2018

The Mill

- Managed in-house & client project workflow for feature films, shorts, VR experiences, commercial spots, and music videos, delivering on tight deadlines.
- Oversaw hundreds of terabytes of media between our san and local storage to ensure optimal system performance.

Post-Production Assistant | 2014-2016

Vision On

- Ingested, conformed, composited and retouched special effects for commercial content and short films
- Managed exports for client review and final delivery and handled LTO backups and unarchival of project.