Daniel Moisoff

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TECHNICAL SKILLS

Ruby, Ruby on Rails, JavaScript, jQuery, React.js, Redux, SQL, Git, HTML5, CSS3

EDUCATION

App Academy, New York (2018)
Immersive software development curriculum with focus on full stack web development

Hunter College, New York (2014)
B.A. Film Studies

FUN FACTS

Enjoy traveling, camping, hiking, visiting national parks and historic areas.

Worked as a professional raft guide during summers.

Anime and E-Sports enthusiast.

Favorite app: Fog of the World- users track where they have traveled.

PROJECTS

Share Your Build   Live Site | Github

A single page web application built with React and Ruby on Rails. Where DIY enthusiasts share their ideas.
- Used RESTful API design to maintain and update projects and instructions on the database.
- Created a dynamic form using different react child components which allows users to tailor their projects as wanted.
- Implemented a backend user authentication system with BCrypt gem for Rails.

Shibe Runner   Live Site | Github

Help Shibe collect lost spirits while avoiding ghouls. An infinite runner browser based game built using vanilla JavaScript.
- Created a function that measured an object's distance over time to ensure multiple game elements do not overlap.
- Dynamically generated ghouls, spirits, and their attributes which change based on player's current scores.

The DOMController   Live Site | Github

A lightweight version of jQuery built using vanilla JavaScript.
- Provides users document object manipulation and selection.
- Implemented The DOMController to run a browser based Tic Tac Toe Game.
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EXPERIENCE

The Mill | 2016-2018
Color Assist
- Managed in-house and client project workflow for feature films, shorts, VR experiences, commercial spots, and music videos within tight deadlines.
- Oversaw hundreds of terabytes of media between our san (storage area network) and local storage to ensure optimal system performance.

Vision On | 2014-2016
Post-Production Assistant
- Ingested, conformed, composited and retouched special effects for commercial content and short films.
- Managed exports for client review and final delivery.
- Handled LTO (linear tape open) backups and unarchived projects.