The Collections Module in Python

Collections is a built-in Python module that implements specialized container datatypes providing alternatives to Python's general purpose built-in containers such as dict, list, set, and tuple. One of the container is dequeue. A deque object support appends and pops from either ends of a list. It is more memory efficient than a normal list object. In a normal list object, the removal of any item causes all items to the right to be shifted towards left by one index. Hence, it is very slow.

Deque objects support the following methods:

1. append(x): Add x to the right side of the deque.
2. appendleft(x): Add x to the left side of the deque
3. clear(): Remove all elements from the deque leaving it with length 0.
4. count(x): Count the number of deque elements equal to x.
5. extend(iterable): Extend the right side of the deque by appending elements from the iterable argument.
6. extendleft(iterable): Extend the left side of the deque by appending elements from iterable. Note, the series of left appends results in reversing the order of elements in the iterable argument.
7. pop(): Remove and return an element from the right side of the deque. If no elements are present, raises an IndexError.
8. popleft(): Remove and return an element from the left side of the deque. If no elements are present, raises an IndexError.
9. remove(value): Remove the first occurrence of value. If not found, raises a ValueError.

```
from collections import deque
d = deque('ghi')

for elem in d:
        print(elem)

d.append('j')
d.appendleft('f')
print(d)
d.pop()
d.popleft()
print(d)
d.extend('jkl')
print(d)
```

Linked List

A linked list is a linear data structure where each element is a separate object. Each element (we will call it a node) of a list is comprising of two items - the data and a reference to the next node. The last node has a reference to null. The entry point into a linked list is called the **head/start** of the list. It should be noted that **head** is not a separate node, but the reference to the first node. If the list is empty then the head is a null reference.

Advantage:

A linked list is a dynamic data structure. The number of nodes in a list is not fixed and can grow and shrink on demand. Any application which has to deal with an unknown number of objects will need to use a linked list.

Disadvantage:

1. One disadvantage of a linked list against an array is that it does not allow direct access to the individual elements. If you want to access a particular item then you have to start at the head and follow the references until you get to that item.
2. Another disadvantage is that a linked list uses more memory compare with an array - we need extra bytes to store a reference to the next node.

```
class Node(object):
  def __init__(self, data=None, next_node=None):
    self.data = data
```

```
    self.next_node = next_node

  def get_data(self):
    return self.data

  def get_next(self):
    return self.next_node

  def set_next(self, new_next):
    self.next_node = new_next

class LinkedList(object):
  def __init__(self, head=None):
    self.head = head

        def insertAtBeg(self, data):
                new_node = Node(data)
                new_node.set_next(self.head)
                self.head = new_node

                def insertAtEnd(self, data):
                newNode = Node(data)
                if(self.head):
                        current = self.head
                        while(current.next):
                        current = current.next
                        current.next = newNode
                else:
                        self.head = newNode

        def size(self):
                current = self.head
                count = 0
                while current:
                        count += 1
                        current = current.get_next()
                return count

        #code for counting elements of the list
        def count_elements(self):
                #create a temporary variable to refer to current node
                temp = self.head
                count = 0
                #iterate until temp is None
                while temp != None:
                        count+=1
                        temp = temp.get_next()
                return count

        #code for searching elements of the list
        def search_elements(self,data):
                #create a temporary variable to refer to current node
                temp = self.head
                status = False

                #iterate until temp is None
                while temp != None:
                        if temp.get_data() == data:
                                status = True
                                break
```

```
                temp = temp.get_next()

        return status

    def delete(self, data):
        current = self.head
        previous = None
        found = False
        while current and found is False:
            if current.get_data() == data:
                found = True
            else:
                previous = current
                current = current.get_next()
        if current is None:
            raise ValueError("Data not in list")
        if previous is None:
            self.head = current.get_next()
        else:
            previous.set_next(current.get_next())

lnk_lst = LinkedList()
lnk_lst.insert_at_beg(30)
lnk_lst.insert_at_beg(20)
lnk_lst.insert_at_beg(10)
lnk_lst.show_list()
print("\nTotal elements in list are",lnk_lst.count_elements())
print("10 is","Found" if lnk_lst.search_elements(10) else "Not found")
print("100 is","Found" if lnk_lst.search_elements(100) else "Not found")
```