DANIEL NAVARRO

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SUMMARY

Software developer with a proven ability to collaborate effectively on teams of varying size and talent composition. My passion for ensuring that my creative deliverables are consistently of the highest artistic and functional quality ensured strong demand for my work in what was a successful 5-year career in the live entertainment industry; I performed 200+ events generating $40K+ in revenue. My drive for constant personal growth led me through 4 years of university courses wherein I learned fundamental theory and practicality using Python, Java, C, and C++. I am now excited to apply my skills on larger development teams, take on more challenging problems, and aid in maximizing productivity while continuing to learn, grow, and collaborate with both teammates and clients.

SKILLS

- **Languages**: Python, JS, Java, C, C++
- **Frameworks**: Bootstrap
- **Libraries**: jQuery, React
- **Databases**: SQL, NoSQL
- **CICD**: Git, Github Workflows

In a developer role at your company I will...

- Code within company coding standards and styles.
- Write fully automated code tests in adherence to best practices.
- Learn how to leverage the current CICD pipeline in place.
- Diligently prioritize multiple projects to ensure timely results.
- Be coachable and accepting of constructive criticism.

PROJECTS

Guitarist Website (https://navarroguitarra.com)   **Oxnard, CA** 2020 - Present
Serves as an online presence and point of reference for clients to gain information and interface with the business.
- Developed a live entertainment business website by employing HTML5, CSS3, and JavaScript.
- Deployed in a CICD pipeline through GitHub and Netlify.
- Integrated the Airtable API to receive HTTP requests for form submissions.
- Synced with Zapier to send email notifications when forms are submitted.

Tindog (https://dnavarro805.github.io/TinDog)   **Oxnard, CA** 2021 - 2021
Assumes a theoretical company start up, where users can get a feel of the business potential.
- Designed with HTML5, and CSS3.
- Built for a mobile friendly design with greater accessibility among devices using Bootstrap.
- Applied advanced CSS concepts such as Z-Index, combining selectors, and selector priority.

Simon Game (https://dnavarro805.github.io/The-Simon-Game)   **Oxnard, CA** 2021 - 2021
Modeled after the game Simon, users can interactively play the game online.
- Designed with HTML5, CSS3, and Javascript.
- Leveraged jQuery to support development versatility.
- Animated web site using event listeners and event handling.

Zillow Researcher (https://dnavarro805.github.io/Zillow-Research)   **Oxnard, CA** 2021-Present
Informational reference for prospective home buyers, it allows users to input a prospective city and have it return a market analysis report based on the area.
- Built using Python, Beautiful Soup, React, and Firebase.
- Developed Google Cloud Functions to scrape Zillow using Python and Beautiful Soup to run daily for specific search areas.
- Design and implement the frontend to be a grid system using React components to allow the user easy view and access to all real estate properties in their search criteria instantly.
- Built API following RESTful standards to allow users to input a city and have it return an analysis based on the Zillow website data by storing it in Firestore and deploying through Github Actions into Firebase.

EDUCATION

Bachelor of Science in Computer Science   2018 - 2020
California State University, Northridge, CA.
Associate in Arts   2014 - 2016
Ventura College, Ventura, CA.