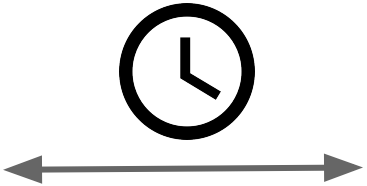
IIC2113 - Diseño Detallado de Software

Presentación Final Grupo 4

1. Introducción

Contexto

Exchange



Banco

Contexto

Código funcional

Refactor

1. Nuestro código inicial

No estamos orgullosos...

```ruby
class InvestmentJob < ApplicationJob
  include HTTParty
  format :json
  base_uri "https://guarded-wildwood-14760.herokuapp.com/api/v1/"
  queue_as :default

  def perform

    api_key = "sQ9ceqzXkyH_2eK6M1Z_"
    all_accounts = Account.all
    total_investment_money = 0

    all_accounts.each do |account|
      #Le quitamos el 5% a cada usuario
      money_to_invest = account.saving_balance * 0.05
      account.saving_balance -= money_to_invest
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    path_get_prices = "/prices?token=#{api_key}"
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1. **Large class**
   - `InvestmentJob` tiene excesivas líneas de código
   - Tiene toda la responsabilidad → No cumple SOLID
2. **Long Method**
   - Método `perform` tiene excesivas líneas de código

2. Nuestro código refactorizado

Este si es nuestro orgullo

Soluciones

1. **Large class**
    - Crear otra clase para manejo de API
2. **Long Method**
    - Descomponer en funciones
    - Mover el código correspondiente a cada clase

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  def get_purchase_price
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    purchase_price = self.class.get(path_get_prices)[0]["purchaseprice"]
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    amount_to_buy = (total_investment_money / purchase_price.to_f).to_f
    @@api.buy_btf(amount_to_buy)
    clp_before_sell = @@api.get_balance("CLP")
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    @@api.sell_btf(amount_to_sell)
    clp_after_sell = @@api.get_balance("CLP")
    earning_clp = clp_after_sell - clp_before_sell
    divide_earnings_between_users(earning_clp)
  end

  private
  def divide_earnings_between_users(earnings)
    amount_of_total_users = @@all_accounts.length
    clp_each_user = (earnings / amount_of_total_users)
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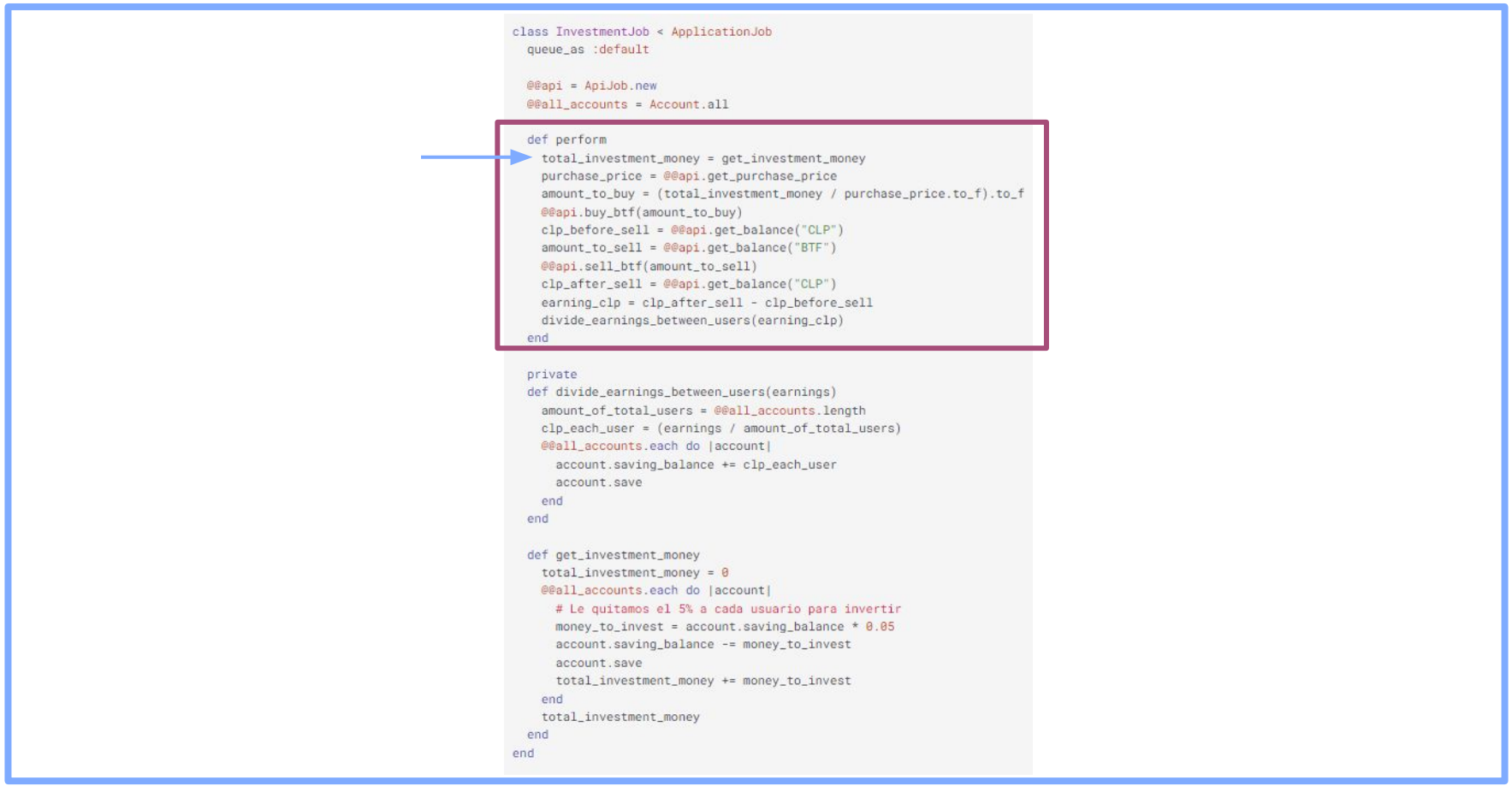

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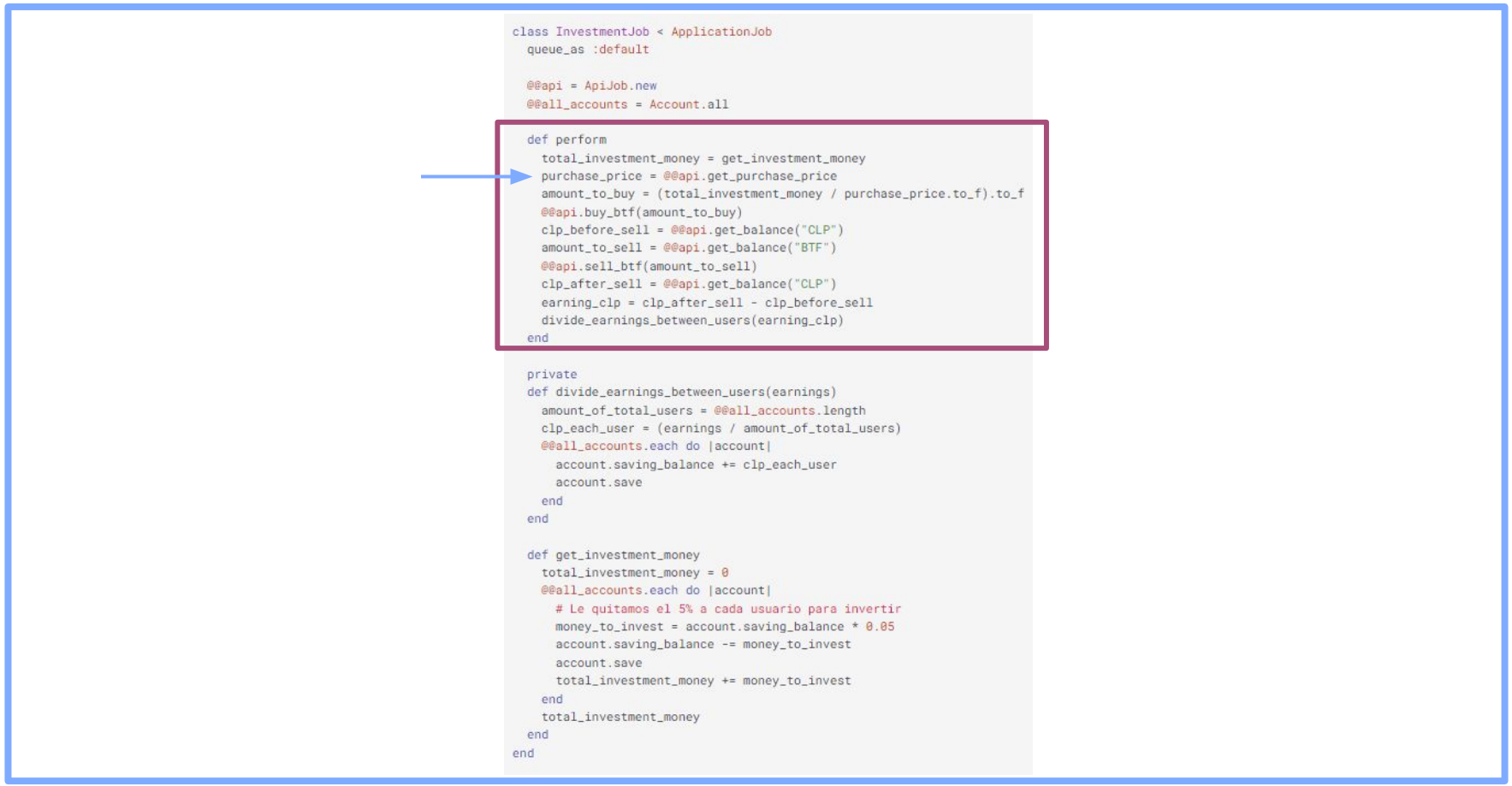

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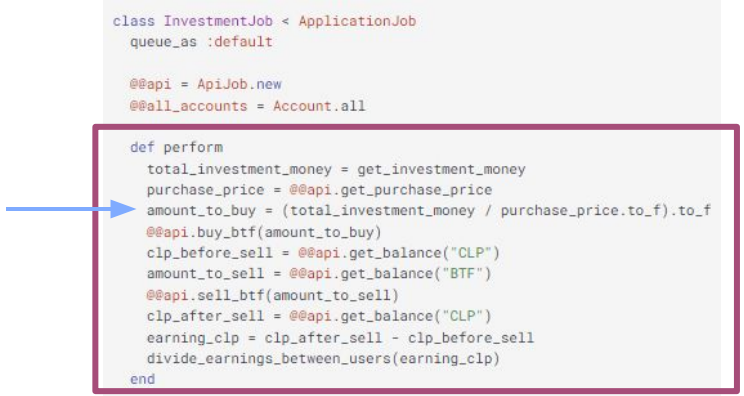

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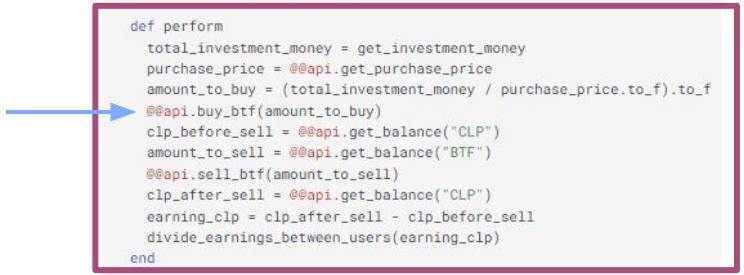

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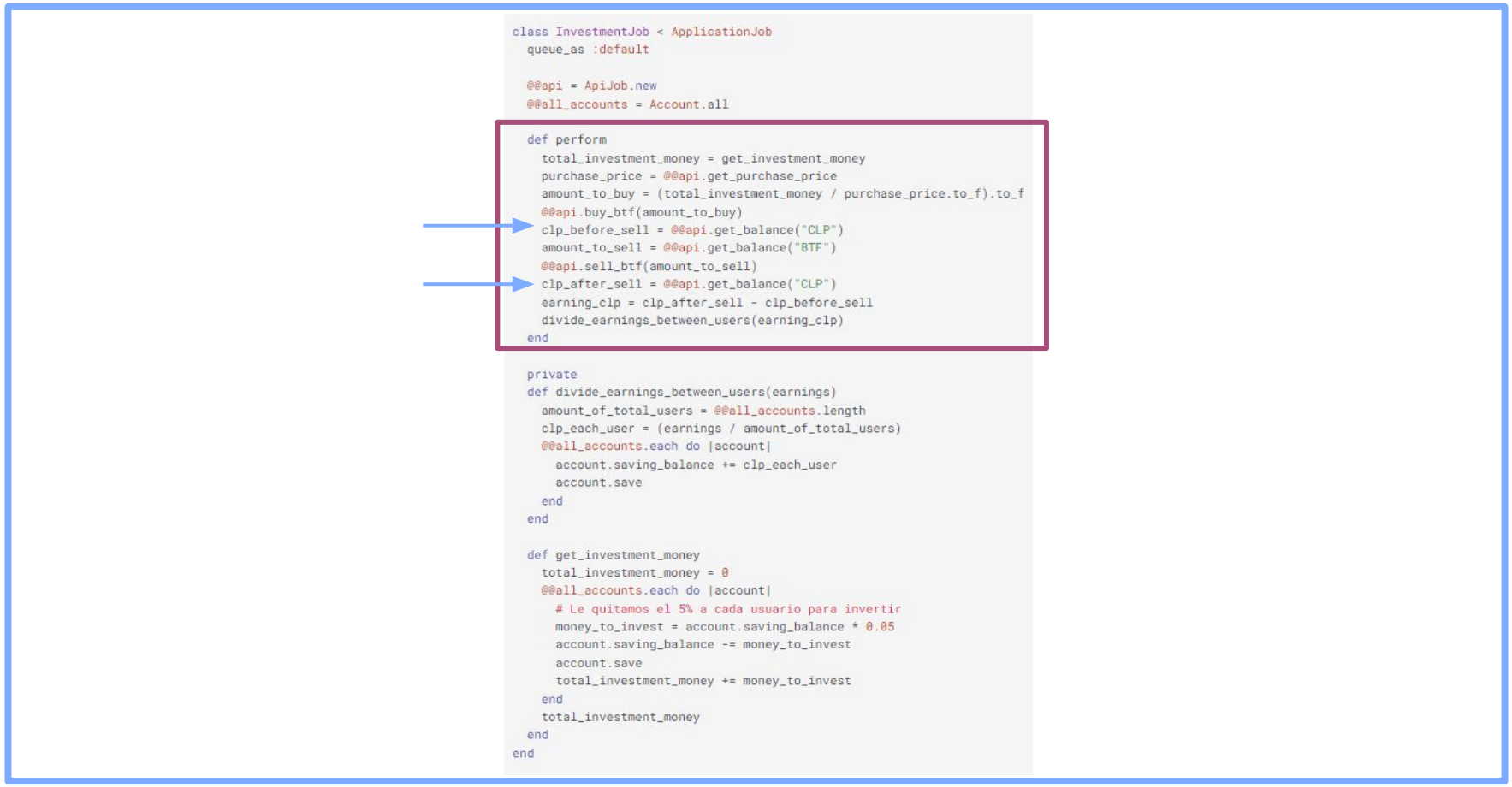

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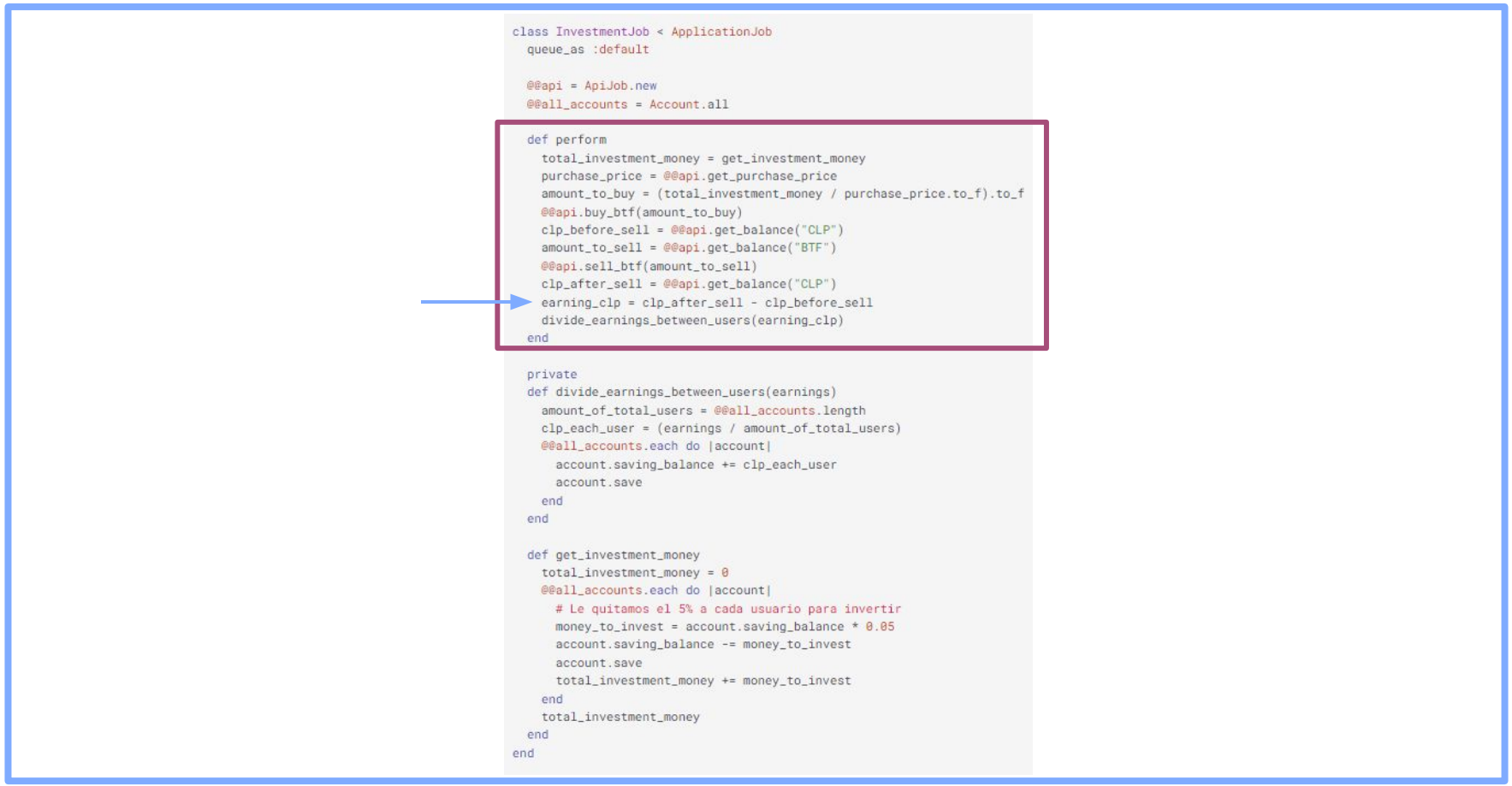

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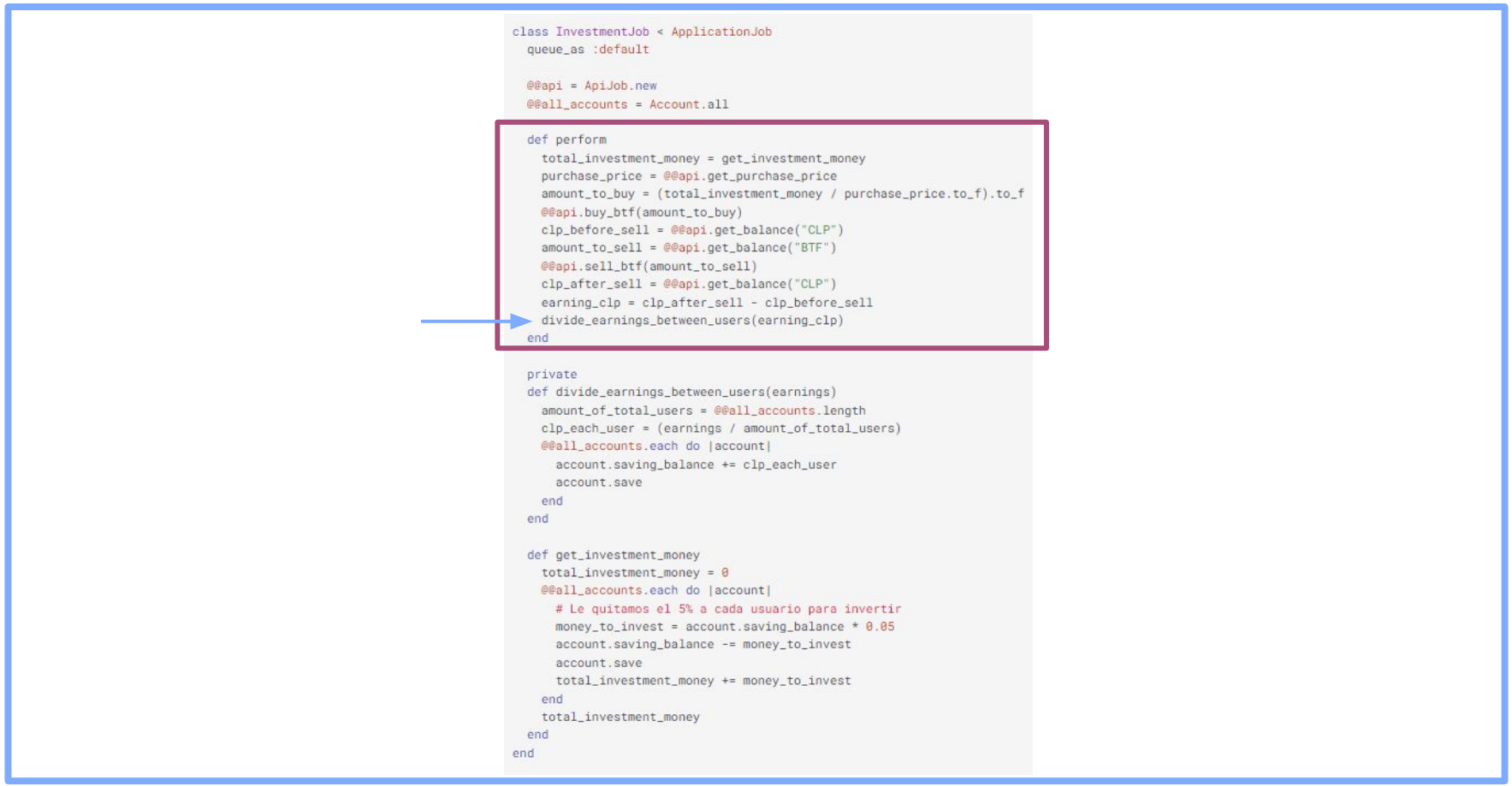

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Desafíos

- No introducir más code smells
  - Era difícil introducir object-orientation-abusers
  - Mucho cuidado con dispensables
  - Cuidado con excesivos comentarios
  - Cuidado con código duplicado
  - Cuidado con lazy class
  - Cuidado con **dead code y speculative generality**

Desafíos

- No introducir más code smells
- Testeo manual para comprobar el funcionamiento del código

Gracias!

Preguntas?

Credits

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