

Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	15 February 2025
Team ID	PNT2025TMID04160
Project Name	Vehicle Management System
Maximum Marks	5 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	2
Sprint-1	Login	USN-2	As a user, I will receive confirmation email once I have registered for the application	1	High	2
Sprint-2	Dashboard	USN-3	As a user, I can register for the application through Facebook	2	Low	2
Sprint-1	Registration	USN-4	As a user, I can register for the application through Gmail	2	Medium	2
Sprint-1	Login	USN-5	As a user, I can log into the application by entering email & password	1	High	2
Sprint- 2	Dashboard	USN-6	As a user, I can register for the application through Facebook	2	Medium	2
Sprint-3	GPS & Tracking	USN-7	As an admin, I can track vehicles in real time on a map.	4	High	2
Sprint-4	Notifications & Alerts	USN-8	As an admin, I can send notifications for upcoming maintenance.	2	Medium	2

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	18	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	19	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022
Sprint-5	20	6 Days	26 Nov 2022	26 Nov 2022	18	26 Nov 2022
Sprint-6	20	6 Days	28 Nov 2022	03 Dec 2022	19	03 Dec 2022
Sprint-7	20	6 Days	10 Dec 2022	10 Dec 2022	20	10 Dec 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = \frac{20}{10} = 2$$

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

<https://www.visual-paradigm.com/scrum/scrum-burndown-chart/>

<https://www.atlassian.com/agile/tutorials/burndown-charts>

Reference:

<https://www.atlassian.com/agile/project-management>

<https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-software>

<https://www.atlassian.com/agile/tutorials/epics>

<https://www.atlassian.com/agile/tutorials/sprints>

<https://www.atlassian.com/agile/project-management/estimation>

<https://www.atlassian.com/agile/tutorials/burndown-charts>