

Output

Keypad Controller

Program for KEYPAD :

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entity keypad1 is
    port(clk:in std_logic;
         rl:in std_logic_vector(3 downto 0);
         sl:out std_logic_vector(3 downto 0);
         segen_o:out std_logic_vector(6 downto 0);
         display_en:out std_logic_vector(5 downto 0));
end keypad1;

architecture Behavioral of keypad1 is
begin
    signal sl_s:std_logic_vector(3 downto 0):="1110";
    signal segen:std_logic_vector(6 downto 0):="1111111";
    begin
        process(clk, sl_s)
        begin
            if rising_edge(clk) then
                sl_s(3)<=sl_s(2);
                sl_s(2)<=sl_s(1);
                sl_s(1)<=sl_s(0);
                sl_s(0)<=sl_s(3);
            end if;
        end process;
        process(clk, rl, sl_s)
        begin
            if rising_edge(clk) then
                case rl is
                    when "0111"=> if sl_s="0111" then segen<="0000001";
                    elsif sl_s="1011" then segen<="1001111";
                    elsif sl_s="1101" then segen<="0010010";
                    elsif sl_s="1110" then segen<="0000110";
                end if;
                when "1011"=> if sl_s="0111" then segen<="1001100";
                elsif sl_s="1011" then segen<="0100100";
                elsif sl_s="1101" then segen<="0100000";
            end if;
        end process;
    end;
end;
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        elsif sl_s="1110" then segen<="0001111";
        end if;

        when "1101"=> if sl_s="0111" then segen<="0000000";
            elsif sl_s="1011" then segen<="0001100";
            elsif sl_s="1101" then segen<="0001000";
            elsif sl_s="1110" then segen<="1100000";
            end if;

        when "0111"=> if sl_s="0111" then segen<="0110001";
            elsif sl_s="1011" then segen<="1000010";
            elsif sl_s="1101" then segen<="0110000";
            elsif sl_s="1110" then segen<="0111000";
            end if;

        when others=> segen<=segen;
    end case;

    end if;
end process;

sl<=sl_s;
display_en<="111101";
segen_o<=segen;
end behavioral;

```

UCF For 4 by 4 Key pad :

```

NET "clk" LOC="p76";
NET "display_en<0>" LOC= "p117";
NET "display_en <1>" LOC= "p119";
NET "display_en <2>" LOC= "p115";
NET "display_en <3>" LOC= "p116";
NET "display_en <4>" LOC= "p114";
NET "display_en <5>" LOC= "p113";
NET "rl<3>" LOC= "p189";
NET "rl <2>" LOC= "p182";
NET "rl <1>" LOC= "p183";
NET "rl <0>" LOC= "p180";
NET "segen_O<6>" LOC= "p120";
NET "segen_O <5>" LOC= "p124";
NET "segen_O <4>" LOC= "p123";
NET "segen_O <3>" LOC= "p126";

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NET "segen_O <2>" LOC= "p125";
NET "segen_O <1>" LOC= "p130";
NET "segen_O <0>" LOC= "p128";
NET "sl<3>" LOC= "p178";
NET "sl <2>" LOC= "p184";
NET "sl <1>" LOC= "p185";
NET "sl <0>" LOC= "p187";

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