

Chapter 4 Induction and Recursion



Objectives

- Mathematical Induction
- Strong Induction and Well-Ordering
- Recursive Definitions and Structural Induction
- Recursive Algorithms



4.1- Mathematical Induction

- Introduction
- Mathematical Induction
- Examples of Proofs by Mathematical Induction



Principle of Mathematical Induction

Principle of Mathematical Induction

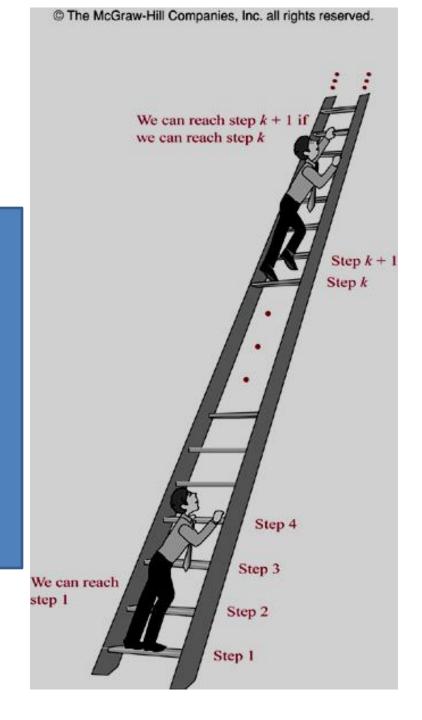
To prove P(n) is true for all possible integers n, where P(n) is a propositional function, we complete two step:

Basis step:

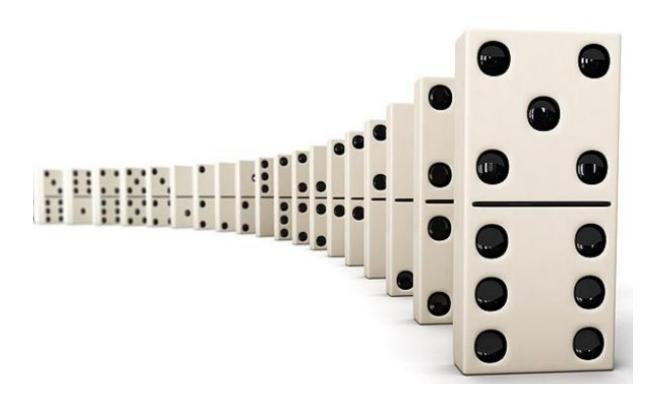
Verifying P(1) is true

Inductive step:

Show $P(k) \rightarrow P(k+1)$ is true for all k>0









Induction: Example 1

Prove that 1 + 2 + 3 + ... + n = n(n+1)/2 for all integers n>0 *Solution.*

Let
$$P(n) = "1+2+3+...+ n = n(n+1)/2"$$
.

- Basis step: $P(1) = "1 = 1(1+1)/2" \rightarrow true$
- Inductive step: With arbitrary k>0,

$$P(k) = "1 + 2 + ... + k = k(k+1)/2"$$
 is true.

We have

$$\frac{1+2+3+...+k+(k+1)=k(k+1)/2+(k+1)}{=[k(k+1)+2(k+1)]/2}$$

$$=(k+1)(k+2)/2$$

$$=(k+1)((k+1)+1)/2$$

$$P(k+1)="1+2+3+...+k+1=(k+1)(k+2)/2" \text{ is true.}$$

$$P(k) \rightarrow P(k+1) \text{: true}$$
Proved.



Example 2 p.268

- Conjecture a formula for the sum of the first n positive odd integers.
 Then prove your conjecture using mathematical induction.
- Solution.

The sum of the first n positive odd integers for n=1, 2, 3, 4, 5 are:

- Conjecture: $1+3+5+...+(2n-1)=n^2$.
- *Proof.* Let $P(n) = "1+3+5+...+(2n-1)=n^2$."
 - Basis step. P(1)="1=1" is true.
 - Inductive step. $(P(k) \rightarrow P(k+1))$ is true.

Suppose P(k) is true for arbitrary k > 0. That is, "1+3+5+...+(2k-1)= k^2 "

We have, $\underline{1+3+5+...+(2k-1)}+(2k+1)=\underline{k^2}+2k+1=(k+1)^2$. So, P(k+1) is true.

Proved.

Induction: Examples 2..13 – pages: 268..278

- $1+3+5+...+(2n-1) = n^2$
- $2^0+2^1+2^2+2^3+...+2^n = \sum_{n=0}^{\infty} 2^n = 2^{n+1}-1$
- $\sum ar^j = a + ar + ar^2 + ... + ar^n = (ar^{n+1}-a)/(r-1)$
- $n < 2^n$
- $2^n < n!, n > 3$
- n³-n is divisible by 3, n is positive integer
- The number of subsets of a finite set: a set with n elements has 2ⁿ subsets.
-
- Let $H(j) = 1/1 + \frac{1}{2} + 1/3 + ... + 1/j$ Prove that $H(2^n) \ge 1 + n/2$ for all $n \ge 0$



4.2- Strong Induction and Well-Ordering

Principle of Strong Induction

To prove P(n) is true for all positive integers n, where P(n) is a propositional function, two steps are performed:

Basis step:

Verifying P(1) is true

Inductive step:

Show $[P(1) \land P(2) \land ... \land P(k)] \rightarrow P(k+1)$ is true for all k>0



Strong Induction: Example 1

Prove that if n is an integer greater than 1, then n can be written as the product of primes

P(n): n can be written as the product of primes

Basis steps: P(2) = true / / 2 = 2, product of 1 primes P(4) = true / / 4 = 2.2

Inductive step:

Assumption: P(j)=true for all positive $j \le k$

- Case k+1 is a prime → P(k+1) =true
- Case k+1 is a composite → k+1= ab, 2 ≤ a ≤ b<k+1
- → P(k) is true



Strong Induction: Example 2

Prove that every amount of postage of 12 cents or more can be formed using just 4-cents and 5-cents stamps

```
P(n): "n cents can be formed using just 4-cent and 5-cent stamps"
```

P(12) is true: 12 cents = 3. 4 cents

P(13) is true: 13 = 2.4 + 1.5

P(14) is true: 14 = 1.4 + 2.5

P(15) is true: 15 = 3.5

Assumption: P(j) is true with $12 \le j \le k$, $k > 15 \rightarrow P(k-3)$ is true

$$k+1=(k-3)+4$$
, $k>12$

- → P(k+1) is true because k+1 is the result of adding a 4-cent stamp to the amount k-3
- **→** Proved



Using Strong Induction in Computational Geometry

Definitions

© The McGraw-Hill Companies, Inc. all rights reserved. exterior interior interior interior interior (b) (a) (c) (d) Convex Polygons Nonconvex Polygons af is an interior diagonal ad is not an interior diagonal Simple Polygons

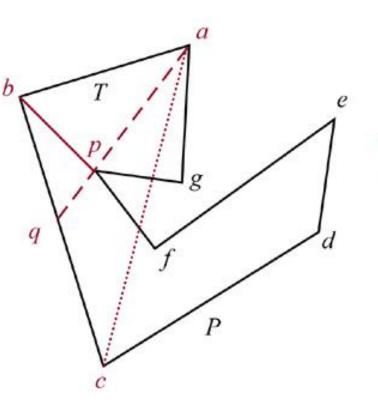
Non-simple polygon



Strong Induction in Computational Geometry

Lemma 1: Every simple polygon has an interior diagonal.

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T is the triangle abc

p is the vertex of P inside T such that the $\angle bap$ is smallest bp must be an interior diagonal of P

Proof: page 290

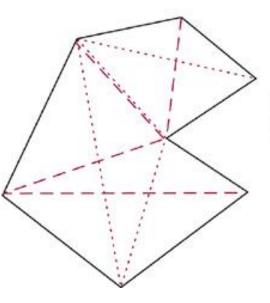


Strong Induction in Computational Geometry

Theorem 1:

A simple polygon with n sides, where n is integer with $n \ge 3$, can be triangulated into n-2 triangles

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Two different triangulations of a simple polygon with seven sides into five triangles, shown with dotted lines and with dashed lines, respectively

Proof: page 289



4.3- Recursive Definition and Structural Induction

- Introduction
- Recursively Defined Functions
- Recursively Defined Sets and Structures
- Structural Induction
- Generalized Induction
- Recursive Algorithms



Recursion: Introduction

- Objects/ functions may be difficultly defined.
- Define an object/function in terms of itself
- Examples:

$$2^{n} = \begin{cases} 1, n = 0 \\ 2 \cdot 2^{n-1}, n > 0 \end{cases} \qquad \sum_{i=0}^{n} i = \begin{cases} 0, n = 0 \\ n + \sum_{i=0}^{n-1} i, n > 0 \end{cases}$$



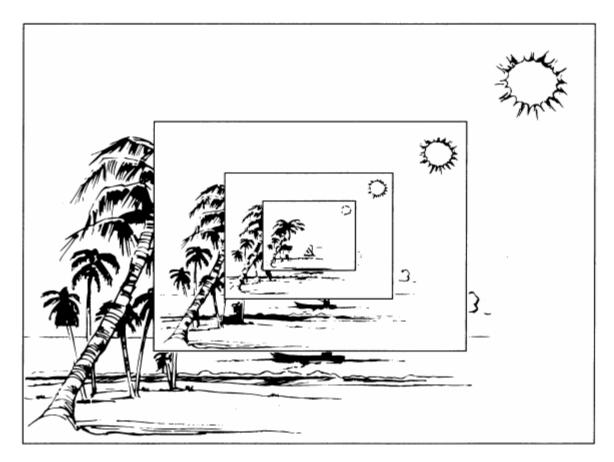


FIGURE 1 A Recursively Defined Picture.



Recursively Defined Functions

- Recursive (inductive) function
 Two steps to define a function with the set of nonnegative integers as its domain:
- Basis step: Specify the value of the function at zero.
- Recursive step: Give a rule for finding its value at an integer from its values at smaller integers
- Example: Find f(1), f(2), f(4),f(6) of the following function:

$$f(n) = \begin{cases} n, n < 3 \\ 3n + f(n-1), n \ge 3 \end{cases}$$

Recursively Defined Functions

- Example: Give the recursive definition of $\sum a_i$, i=0..k
- Basis step: $\sum a_i = a_0$, i=0
- Inductive step:

$$a_0 + a_1 + ... + a_{k-1} + a_k$$

 $(\sum a_i, i=0..k-1)$
 $\sum a_i = a_k + (\sum a_i, i=0..k-1)$



Recursively Defined Functions

Definition 1: Fibonacci numbers
$$f(n) = \begin{cases} 1, n = 0, 1 \\ f(n-1) + f(n-2), n > 1 \end{cases}$$

Theorem 1: Lamé's theorem: Let a,b be integers, $a \ge b$. Then the number of divisions used by the Euclidean algorithm to find gcd(a,b) is less than or equal to five times the number of decimal digits in b.

Proof: page 298

Example gcd(25,7), b= 7, 1 digit

X	У	<u>r</u>
25	7	25 mod 7=4
7	4	7 mod 4=3
4	3	4 mod 3=1
3	1	3 mod 1=0 (4 divisions)
1	0	Stop

```
procedure gcd(a,b)
x:=a; y:=b
while y ≠ 0
begin
r := x mod y
x:=y
y:= r
end { gcd(a,b) is x}
```



Recursively Defined Sets and Structures

• Example S= { 3,6,9,12,15, 18,21,...}

Step 1: 3∈S

Step 2: If $x \in S$ and $y \in S$ then $x+y \in S$

Definition 2: The set ∑* of string over alphabet ∑
 can be defined recursively by:

Basis step: $\lambda \in \Sigma^*$, λ is the empty string with no symbols

Recursive step: If $w \in \sum^*$ and $x \in \sum$ then $wx \in \sum^*$

Example: $\sum =\{0,1\} \rightarrow \sum^*$ is the set of string made by 0 and 1 with arbitrary length and arbitrary order of symbols 0 and 1



Recursively Defined Sets and Structures

Definition 3: String Concatenation (·)

Basis step: If $w \in \sum^*$ then $w \cdot \lambda = w$, λ is the empty string

Recursive step: If $w_1 \in \Sigma^*$ and $w_2 \in \Sigma^*$ and $x \in \Sigma$ then $w_1 \cdot (w_2 x) = (w_1 \cdot w_2) x$

Example: $\sum = \{0,1\} \rightarrow \sum^*$ is the set of string made by 0 and 1 with arbitrary length and arbitrary order of symbols 0 and 1



4.4- Recursive Algorithms

 Definition 1: An algorithm is called recursive if it solves a problem by reducing it to an instance of the same problem with smaller input.

Example: Recursive algorithm for computing n!

```
procedure factorial (n: nonnegative integer)
if n=0 then factorial(n) :=1
else factorial(n) = n.factorial(n-1)
```

```
n!= 1 , n=0
n!= 1.2.3.4...n = n.(n-1)!, n>0
```



Example: Recursive algorithm for computing an

```
procedure power (a: nonzero real number n: nonnegative integer)

if n=0 then power(a,n) :=1

else power(a,n)=a.power(a,n-1)
```

```
a^{n}=1, n=0

a^{n}=a.a.a...a=a.a^{n-1}, n>0
```



Example: Recursive algorithm for computing b^n mod m $m \ge 2$, $n \ge 0$, $1 \le b < m$.

```
\begin{array}{l} b^n \ \text{mod} \ m = (b.(b^{n-1} \ \text{mod} \ m) \ \text{mod} \ m \\ b^0 \ \text{mod} \ m = 1 \\ \\ \text{Using division to improve performance: (n steps backward to 0 faster)} \\ \text{If n is even} \ \rightarrow b^n = b^{n/2}.b^{n/2} \\ \qquad \rightarrow b^n \ \text{mod} \ m = ((b^{n/2} \ \text{mod} \ m). \ (b^{n/2} \ \text{mod} \ m)) \ \text{mod} \ m \\ \rightarrow b^n \ \text{mod} \ m = (b^{n/2} \ \text{mod} \ m)^2 \ \text{mod} \ m \\ \text{If n is odd} \ \rightarrow b^n = b.b^{\lfloor n/2 \rfloor}.b^{\lfloor n/2 \rfloor} \\ \qquad \rightarrow b^n \ \text{mod} \ m = ([(b^{\lfloor n/2 \rfloor} \ \text{mod} \ m)^2 \ \text{mod} \ m]. \ (b \ \text{mod} \ m)) \ \text{mod} \ m \\ \end{array}
```

Algorithm: page 313



Example: Recursive algorithm for computing gcd(a,b)

a,b: non negative integer, a < b

If a>b then swap a,b gcd(a,b)=b, a=0 gcd(a,b) = gcd(b mod a, a)

Algorithm: page 313



Example: Recursive algorithm for linear searching the value x in the sequence

```
a_i, a_{i+1},..., a_j, sub-sequence of a_n.

1 \le i \le n, 1 \le j \le n
```

```
i>j → location =0

a_i=x → location = i

location (i, j, x) = location (i+1, j, x)
```

Algorithm: page 314 – You should modify it.



Example: Recursive algorithm for binary searching the value x in the increasingly ordered sequence a_i , a_{i+1} ,..., a_{j-1} , subsequence of a_n . $1 \le i \le n$, $1 \le j \le n$

```
procedure binary-search(x, i, j)
if i>j then location=0
m=\lfloor (i+j)/2 \rfloor
if x=a_m then location = m
else if x<a_m then location= binary-search(x, i, m-1)
else location= binary-search(x, m+1, j)
```

Algorithm: page 314 – You should modify it.



Proving Recursive Algorithms Correct

- Using mathematical induction.
- Example: prove the algorithm that computes n! is correct.

```
procedure f (n: nonnegative integer)
  if n=0 then f(n) :=1
  else f(n) = n.f(n-1)
```

```
If n=0, first step of the algorithm tells us f(0)=1 \Rightarrow true

Assuming f(n) is true for all n \ge 0

f(n)=1.2.3....(n)

(n+1).f(n)=1.2.3...n.(n+1)=(n+1)!

f(n+1)=(n+1)!

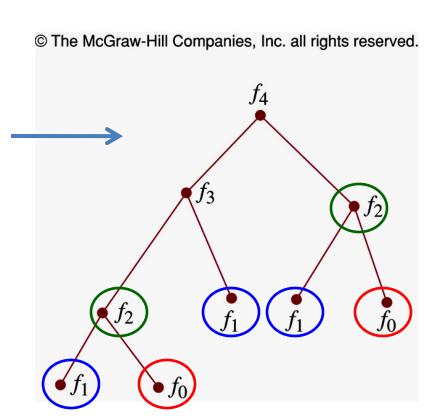
Conclusion: f(n) is true for all integer n, n \ge 0
```

More examples: Page 315



Recursion and Iteration

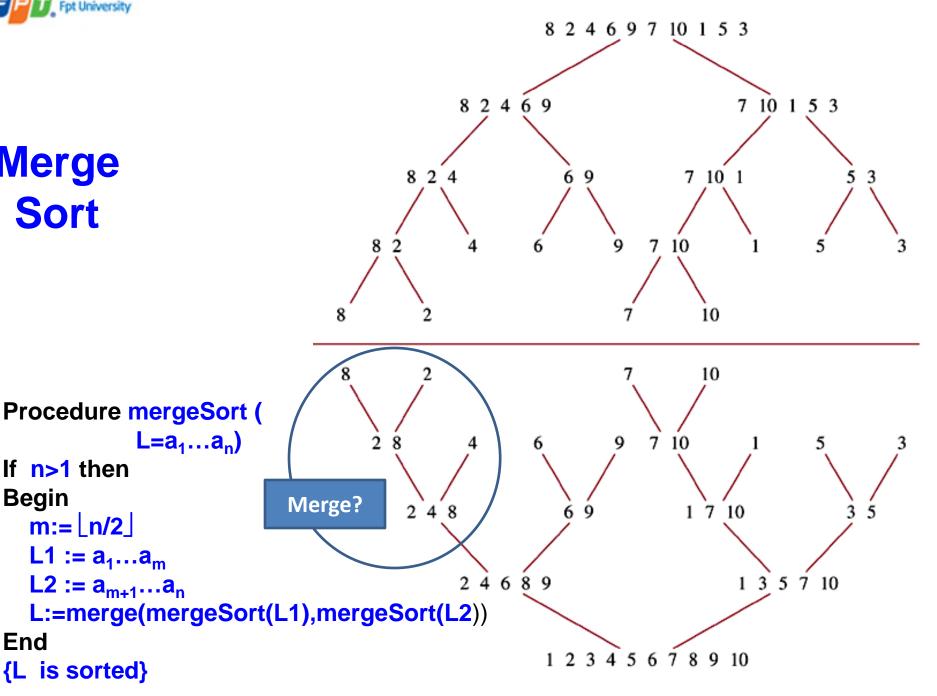
```
procedure rfibo (n: nonnegative integer)
If n=0 then rFibo(0)=0
Else if n=1 then rFibo(1)=1
Else rFibo(n) := rFibo(n-2) + rFibo(n-1)
```



Recursive algorithm uses far more computation than iterative one



Merge Sort



 $L=a_1...a_n$ If n>1 then **Begin** m:= [n/2] L1 := $a_1 ... a_m$ $L2 := a_{m+1}...a_n$

End {L is sorted}



Merge Sort

End { L has increasing order }

L1: 1 2 2 5 7 9 12 15 17 19

L2: 3 5 8 9 11 15



L:1 2 2 3 5 5 7 8 9 9 11 12 15 15 17 19

 Merge two sorted lists L1, L2 to list L, an increasing ordered list.

```
L:= empty list
While L1 and L2 are both no empty
Begin
remove smaller of first element of L1 and L2
and put it to the right end of L
if removal of this element makes one list empty
then remove all elements from the other list and
append them to L

Theorem 1: The
```

Theorem 1: The number of comparisons needed to merge sort a list with n elements is O(nlog n)



Summary

- Mathematical Induction
- Strong Induction and Well-Ordering
- Recursive Definitions and Structural Induction
- Recursive Algorithms



Thanks