OWF Build Instructions

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1 Objectives

The purpose of this document is to describe how to build the following projects:

- OWF Server A local copy of the bundled ZIP file as well as the release version.
- OZONE Security JAR A new version of the ozone-security JAR file.



2 Requirements

This document is targeted to widget developers and assumes a basic familiarity with the target development environment, be it Microsoft Windows or Linux. Before any of the build tasks can run, the developer must install all dependencies. The following sections list the tools, the version requirements for recent OWF releases and nominal configuration elements. Instructions provided below assume a Microsoft Windows development environment for illustrative purposes only.

2.1 Download and Install Applications

OWF Development requires the use of the Java Development Kit (JDK), Groovy (optional), Node.js, NPM, Gradle (optional), and Grails (optional). Since we provide the gradlew, the Groovy, Grails, and Gradle installs are optional. If you do not use the gradlew but use the gradle commands then you will need these installed. The following table lists the versions of each tool required by the last few releases of OWF and the Store.

The term Store and Marketplace can be used interchangeably.

Table 1: OWF Development Tools and Version Numbers

| Application | JDK | ANT | Ant Contrib | GRAILS | RUBY | COMPASS* | SASS* | GROOVY |
|-------------|-----|-------|----------------|--------|-------|----------|-------|--|
| OWF 4 | 1.6 | 1.7 | - | 1.3.7 | 1.8.7 | 0.11.3 | 3.1.3 | - |
| OWF 5 | 1.6 | 1.8 | - | 1.3.7 | 1.8.7 | 0.11.3 | 3.1.3 | - |
| OWF 6 | 1.6 | 1.8 | 1.0b3 | 1.3.7 | 1.9.2 | 0.11.3 | 3.1.3 | 1.8.8 |
| OWF 7 | 1.6 | 1.8.3 | 1.0b3 | 1.3.7 | 1.9.2 | 0.11.3 | 3.1.3 | 1.8.8 |
| OWF 7.16.0 | 1.7 | 1.8.4 | 1.0b3 | 2.3.7 | 1.9.2 | 0.11.7 | 3.1.3 | 2.1.9 (included with Grails)1.8.8 for OWF |
| OWF 7.17.0 | 1.8 | 1.8.4 | | 2.4.0 | 1.9.2 | 0.11.7 | 3.1.3 | 2.3.0 (included with Grails)1.8.8 for OWF |

Table 2: OWF Server 7.17.2+ Development Tools and Version Numbers

| Application | JDK | Grails | Groovy | Gradle | Node.JS | NPM |
|--------------|-----|--------|--------|--------|---------|-------|
| OWF 7.17.2.0 | 1.8 | 3.3.1 | 2.4.12 | 4.2.1 | 8.6.0 | 5.3.0 |

Obtain installation media and instructions for the various operating systems from the primary websites for each tool or trusted download source. The default locations are provided below. Also, install the tools in the order listed below. Once all tools have been installed, the following sections will describe how to configure the environment.

Table 3: Tool Provider Websites

| Application | Location |
|-------------|--|
| JDK | http://www.oracle.com/technetwork/java/javase/downloads/index.html |
| Grails | http://www.grails.org/ |
| Groovy | http://groovy-lang.org/ |

| Application | Location |
|-------------|------------------------------|
| Gradle | https://gradle.org/releases/ |
| Node.js | https://nodejs.org/en/ |
| NPM | +https://www.npmjs.com/+ |

2.2 Verify Tool Installations

To verify the installation and version of the tools, use the version command for each tool in a Command Prompt Window. Example commands and output for an OWF 7 environment follow:

1. Enter java –version

C:\>java -version java version "1.8.0_161" Java(TM) SE Runtime Environment (build 1.8.0_161-b12) Java HotSpot(TM) 64-Bit Server VM (build 25.161-b12, mixed mode)

1. Enter grails -version

C:\> grails -version

Welcome to Grails 3.3.3 - http://grails.org/ Licensed under Apache Standard License 2.0 Grails home is set to: C:\Grails\grails-3.3.3

1. Enter groovy -version

C:\> groovy -version Groovy Version: 2.4.12

1. Enter node -v

C:\> node -v v8.6.0

1. Enter npm -v

C:\> npm -v 5.3.0

3 Install Build Dependencies

Note: Dependencies must be installed in the order listed below.

| Order | Module | Latest Branch | Command | Dependencies |
|-------|-----------------------|------------------|-------------------|--|
| 1 | ozone- classic-bom | develop | gradle install | n/a |
| 2 | owf-appconfig | develop | gradle install | ozone-classic-bom |
| 2 | owf-auditing | develop | gradle install | ozone-classic-bom |
| 2 | owf- messaging | develop | gradle install | ozone-classic-bom |
| 2 | owf-security | develop | gradle install | ozone-classic-bom |
| 2 | owf-custom- tomcat | develop | gradle install | ozone-classic-bom |
| 3 | owf- framework | develop | gradle bundle | ozone-classic-bom, owf-appconfig, owf-auditing, owf-messaging, owf-security, owf-custom-tomcat |

All build steps are run using Gradle. For version 17.7.2.0, please immediately go to the **Patch Instructions** below. You will not be able to bundle without first doing so.

To use the Gradle wrapper instead of a locally installed version, use the gradlew script found in the root project directory in place of the gradle command.

owf-framework\>: gradlew :bundle

Notice: If the build fails (especially after pulling new changes), run a full clean of the project, and then retry to build.

owf-framework\>: gradle clean

4 Run OWF Framework Server (Development)

The :bootRun task will build the project, and start the OWF Framework server in development mode.

owf-framework\>: gradle :bootRun



5 Run OWF Framework Server (Production)

The :bootRun task will build the project, and start the OWF Framework server in production mode.

The **-Dowf.db.init=true** option is only required for the first run, if the database is persisting changes between runs.

owf-framework\>: gradle :bootRun -Dgrails.env=production -Dowf.db.init=true



6 Create WAR and Tomcat 8.5 Bundle

The :bundle task will build the projects, create the OWF WAR file, and create the Tomcat 8.5 *ZIP distribution bundle*.

owf-framework\>: gradle :bundle

After it is built, the ZIP file containing the pre-configured Tomcat 8.5 container and the OWF WAR can be found at /owf-framework/build/ozone-framework-V.V.v.zip.

IMPORTANT: To run OWF v.7.17.2.0, you must follow the instructions in section 1.7 Batch files and shell scripts to start the server are included in the root of the bundle: start (.sh|.bat) for production mode, and start-dev (.sh|.bat) for development mode.

Important: for the first time running the bundle, the database must be initialized using: start.bat /init

Or

start.sh init



7 Install Patch

IMPORTANT: The patch MUST be applied using a pre-existing OWF v7.17.1.0 .WAR file.

- 1. Download & Extract OWF v7.17.1.0 WAR Bundle
- Copy the v17.17.1 WAR (OWF-bundle-7.17.1/apache-tomcat/webapps/owf.war) to newly cloned OWF-Framework repository (/owf-framework/lib/owf.war)
- 3. Run bundle command (bash /owf-framework/gradlew :bundle) or download the OWF v7.17.2.0 WAR Bundle
- 4. Extract newly created bundle(e.g. owf-framework/build/ozone-framework-7.12.2.0-RC1.zip) or downloaded bundle (e.g. /downloads/ozone-framework-7.12.2.0-RC1.zip)
- Copy the v17.17.1.0 WAR (OWF-bundle-7.17.1/apache-tomcat/webapps/owf.war) into the newly bundled root directory (e.g. /owf-framework/build/ozone-framework-7.17.2.0-RC1/owf.war)
- 6. From the **newly** bundled root directory run the patch to do an in-place update of the new owf.war (**REQUIRED!**)
 - a. owf-bundle/>: java -jar owf-patch.jar owf.war tomcat/webapps/owf.war
- 7. Verify patch has been successfully applied.
 - a. Check the web apps folder (/owf-framework/build/ozone-framework-7.17.2.0-RC1/tomcat/webapps) and confirm the patched WAR (owf.war) file and a copy of the original, unpatched WAR (owf.war.orig) exists

7.1 Additional Build Commands

7.1.1 Build JavaScript Resources

Note: This task is automatically run during the build and does not need to be run manually. The :buildJavascript task will build/compile the client JavaScript files using Node.js and Gulp. owf-framework/>: gradle :buildJavascript

This task supports incremental compilation: if the input files have not changed, the task does not have to be re-run.

7.1.2 Build Themes Resources

Note: This task is automatically run during the build and does not need to be run manually. The :buildThemes task will build/compile the theme files using JRuby, SASS, and Compass. owf-framework/>: gradle :buildThemes

This task supports incremental compilation: if the input files have not changed, the task does not have to be re-run.