TALLER DE DEEP LEARNING

Lectura 1:
Herramientas: Tensorflow, Keras, Python, Google Colab

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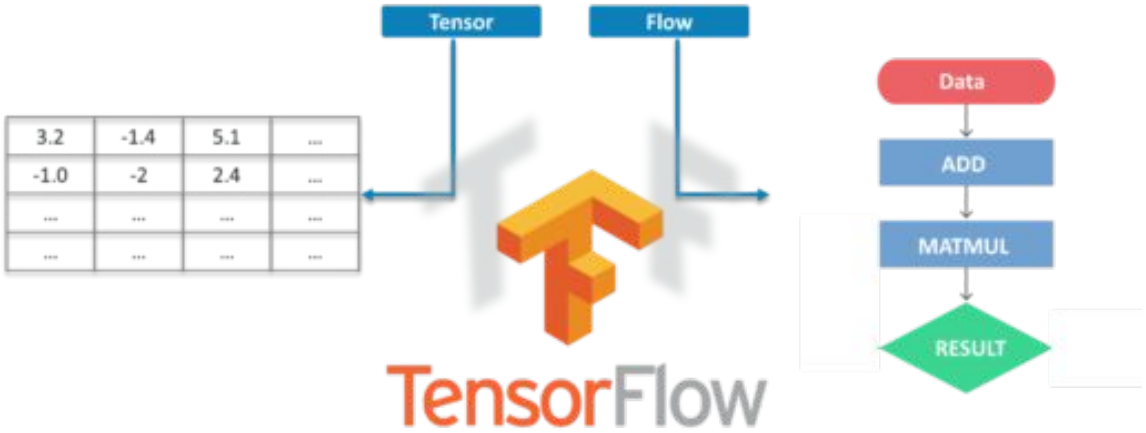
Frameworks

- Para principiantes: **Keras**
- Para producción/investigación: **Tensorflow**
- Para investigación: **PyTorch**
- Para producción en AWS: MXNet
- Para producción en Azufre: CNTK
- Para desarrolladores de Java: DL4J

Frameworks

Frameworks


Tensor
Flow
3.2
-1.4
5.1
...
-1.0
-2
2.4
...
TensorFlow
Data
ADD
MATMUL
RESULT

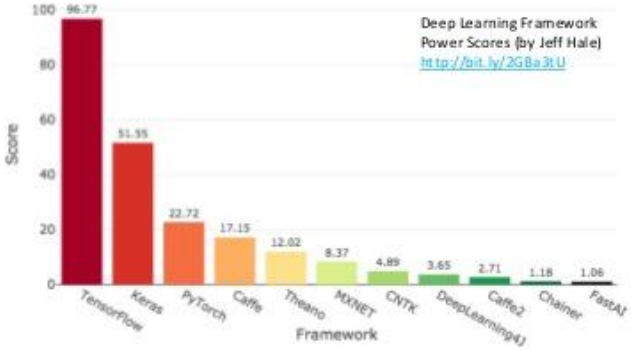
Frameworks

Name	Platform	Written In	Cuda	Parallel Execution	Trained Model	RNN	CNN
Tensorflow	Linux, Window,MacOs, Rasbian,Mobile, Webapp	Python, C++, Cuda	Yes	Yes	Yes	Yes	Yes
Pytorch	Linux, Window, MacOs	Python, C++, Cuda	Yes	Yes	Yes	Yes	Yes
Keras	Linux, MacOs, window	Python	Yes	Yes	Yes	Yes	Yes
Mxnet	Linux, Window, Mac,Mobile, Webapp	C++, Python, R, Julia, Scala, Go, Perl	Yes	Yes	Yes	Yes	Yes
Deeplearning4j	Window, Linux,Mac, Mobile	Java, Scala, Cuda, C++, Perl, Python, Closure	Yes	Yes	Yes	Yes	Yes
Microsoft CNTK	Window, Linux	C++	Yes	Yes	Yes	Yes	Yes

Frameworks

	Languages	Tutorials and training materials	CNN modeling capability	RNN modeling capability	Architecture: easy-to-use and modular front end	Speed	Multiple GPU support	Keras compatible
Theano	Python, C++	++	++	++	+	++	+	+
Tensor-Flow	Python	+++	+++	++	+++	++	++	+
Torch	Lua, Python (new)	+	+++	++	++	+++	++	
Caffe	C++	+	++		+	+	+	
MXNet	R, Python, Julia, Scala	++	++	+	++	++	+++	
Neon	Python	+	++	+	+	++	+	
CNTK	C++	+	+	+++	+	++	+	

Frameworks

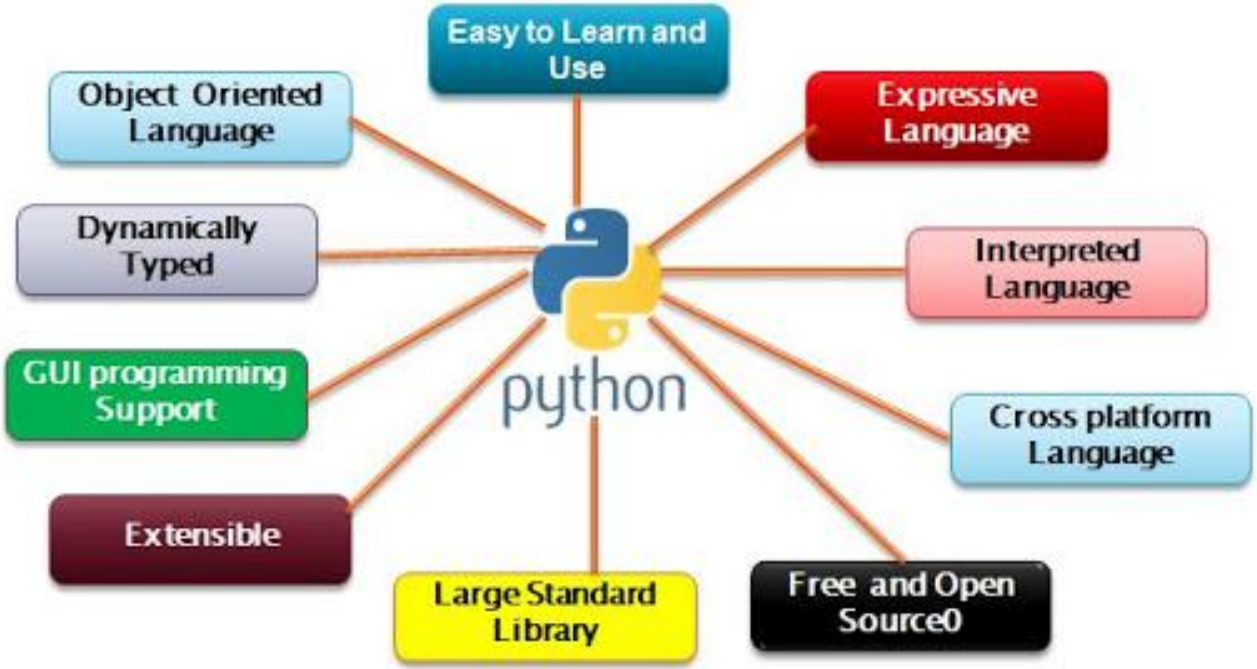


Factors to consider:

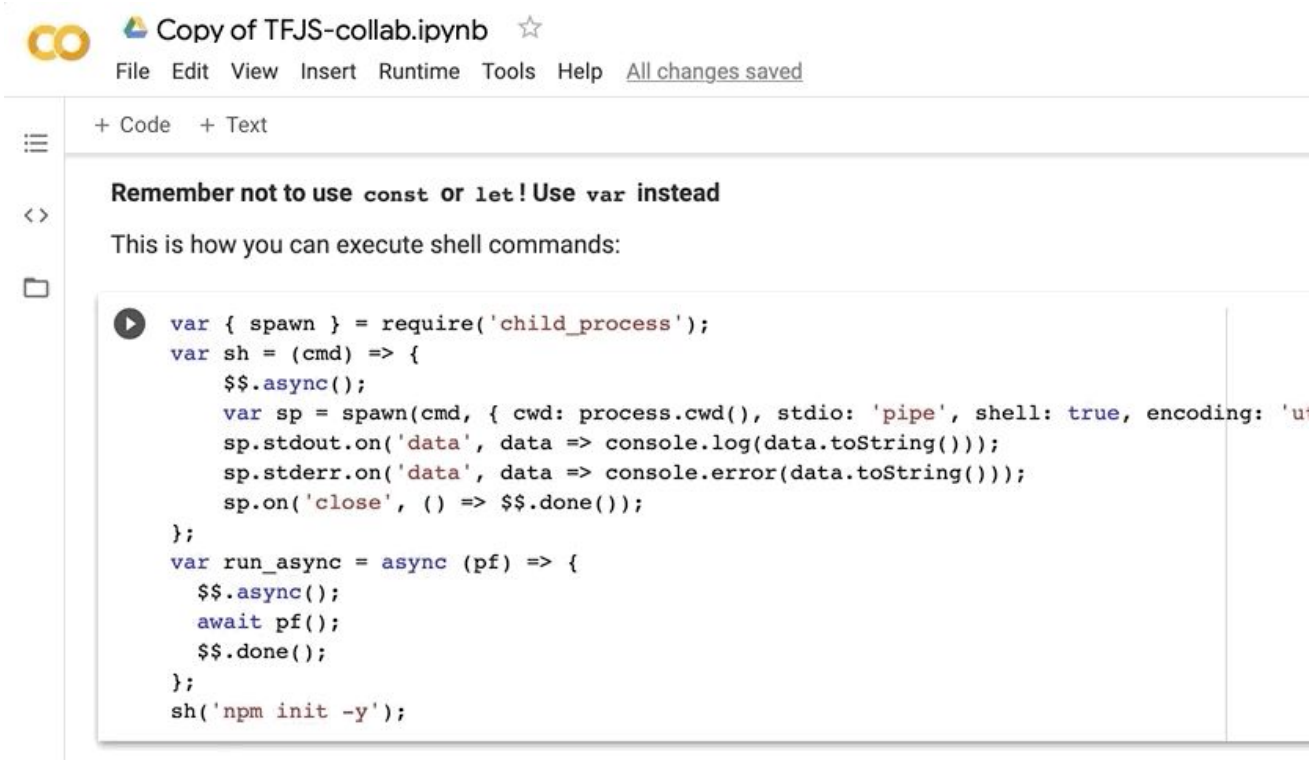
- Learning curve
- Speed of development
- Size and passion of community
- Number of papers implemented in framework
- Likelihood of long-term growth and stability
- Ecosystem of tooling

1. TensorFlow
2. Keras
3. PyTorch
4. Caffe
5. theano
6. mxnet
7. CNTK
8. DL4J
9. Caffe2
10. Chainer
11. fast.ai

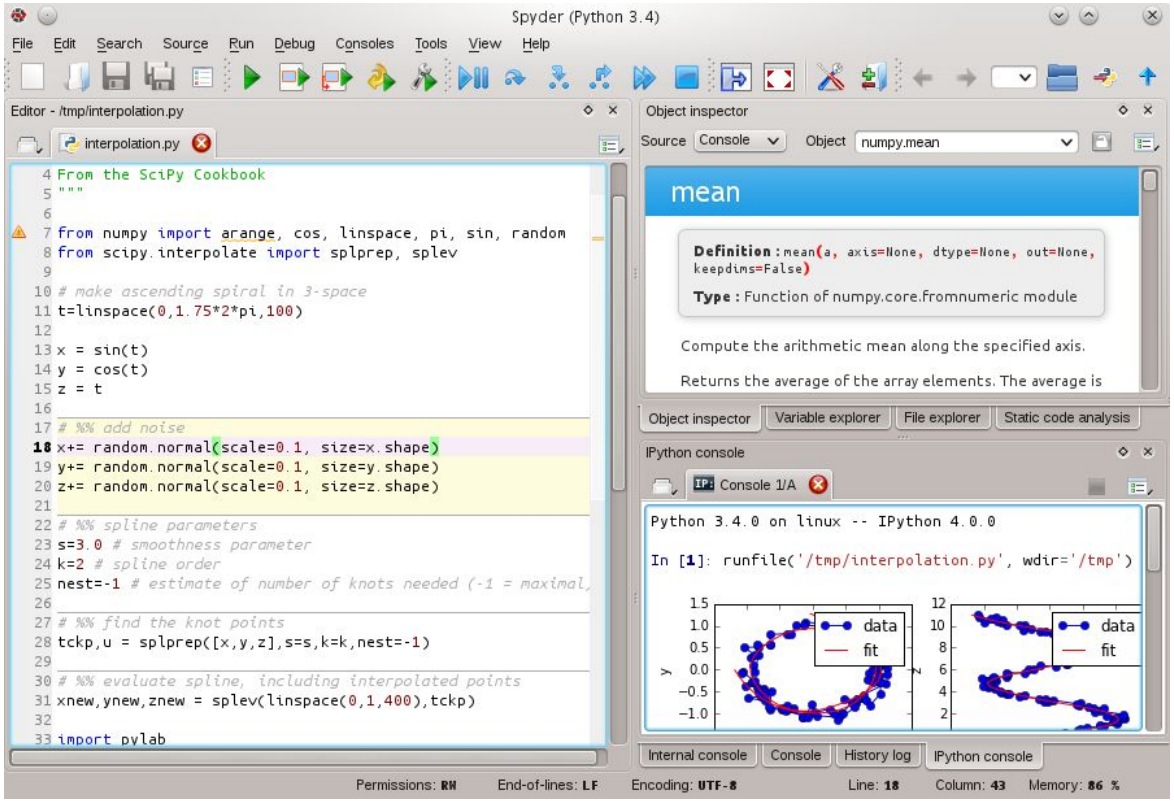
Python


Easy to Learn and Use
Object Oriented Language
Expressive Language
Dynamically Typed
Interpreted Language
GUI programming Support
python
Cross platform Language
Extensible
Large Standard Library
Free and Open Source0

Google Colab



Spyder


Spyder (Python 3.4)
File Edit Search Source Run Debug Consoles Tools View Help
Editor - /tmp/interpolation.py
interpolation.py
From the SciPy Cookbook
"""
from numpy import arange, cos, linspace, pi, sin, random
from scipy.interpolate import splprep, splev
# make ascending spiral in 3-space
t=linspace(0,1.75*2*pi,100)
x = sin(t)
y = cos(t)
z = t
# %% add noise
x+= random.normal(scale=0.1, size=x.shape)
y+= random.normal(scale=0.1, size=y.shape)
z+= random.normal(scale=0.1, size=z.shape)
# %% spline parameters
s=3.0 # smoothness parameter
k=2 # spline order
nest=-1 # estimate of number of knots needed (-1 = maximal,
# %% find the knot points
tckp,u = splprep([x,y,z],s=s,k=k,nest=-1)
%% evaluate spline, including interpolated points
xnew,ynew,znew = splev(linspace(0,1,400),tckp)
import pylab
Object inspector
Source Console Object numpy.mean
mean
Definition : mean(a, axis=None, dtype=None, out=None, keepdims=False)
Type : Function of numpy.core.fromnumeric module
Compute the arithmetic mean along the specified axis.
Returns the average of the array elements. The average is
Object inspector Variable explorer File explorer Static code analysis
IPython console
Console 1/A
Python 3.4.0 on linux -- IPython 4.0.0
In [1]: runfile('/tmp/interpolation.py', wdir='/tmp')
data
fit
data
fit
Internal console Console History log IPython console
Permissions: RW End-of-lines: LF Encoding: UTF-8 Line: 18 Column: 43 Memory: 86 %

Spyder