```
1: procedure threshold_search(n, r, H, \widehat{B}, \overline{B}_n, \overline{T}) do
              // Process rounds 1 and 2
 3:
              if ((r = 1) \lor (r = 2)) \land (r \neq n) then
 4:
                      for all (\alpha, \beta, p) in H do
                              p_r \leftarrow p, \widehat{B}_n \leftarrow p_1 \cdots p_r \widehat{B}_{n-r}
 5:
                              if \widehat{B}_n \geq \overline{B}_n then
 6:
                                      \alpha_r \leftarrow \alpha, \beta_r \leftarrow \beta, add \hat{T}_r \leftarrow (\alpha_r, \beta_r, p_r) to \hat{T}
 7:
                                      call threshold_search(n, r + 1, H, \overline{B}, \overline{B}_n, \overline{T})
 8:
 9:
              // Process intermediate rounds
10:
              if (r > 2) \land (r \neq n) then
11:
                      \alpha_r = \alpha_{r-2} + \beta_{r-1}
                      p_{r,\min} = \overline{B}_n/(p_1p_2 \cdots p_{r-1}\widehat{B}_{n-r})
12:
13:
                      C \leftarrow \emptyset // Initialize the country roads table
14:
                      for all \beta_r : (p_r(\alpha_r \to \beta_r) \ge p_{r,\min}) \land ((\alpha_{r-1} + \beta_r) = \gamma \in H) do
15:
                              add (\alpha_r, \beta_r, p_r) to C // Update country roads table
16:
                      for all (\alpha, \beta, p): \alpha = \alpha_r in H and all (\alpha, \beta, p) \in C do
                              p_r \leftarrow p, \widehat{B}_n \leftarrow p_1 p_2 \dots p_r \widehat{B}_{n-r}
17:
18:
                              if B_n > \overline{B}_n then
                                      \beta_r \leftarrow \beta, add \widehat{T}_r \leftarrow (\alpha_r, \beta_r, p_r) to \widehat{T}
19:
                                      call threshold_search(n, r + 1, H, \hat{B}, \overline{B}_n, \hat{T})
20:
21:
              // Process last round
22:
              if (r=n) then
23:
                      \alpha_r = \alpha_{r-2} + \beta_{r-1}
24:
                      if (\alpha_r \text{ in } H) then
25:
                               (\beta_r, p_r) \leftarrow p_r = \max_{\beta \in H} p(\alpha_r \rightarrow \beta) // Select the max. from the highway table
26:
                      else
                               (\beta_r, p_r) \leftarrow p_r = \max_{\beta} p(\alpha_r \rightarrow \beta) // Compute the max.
27:
28:
                              if p_r \ge p_{\rm thres} then
                                      add (\alpha_r, \beta_r, p_r) to H
29:
                      p_n \leftarrow p_r, \widehat{B}_n \leftarrow p_1 p_2 \dots p_n
30:
                      if \widehat{B}_n > \overline{B}_n then
31:
                              \alpha_n \leftarrow \alpha_r, \beta_n \leftarrow \beta, add \widehat{T}_n \leftarrow (\alpha_n, \beta_n, p_n) to \widehat{T}
32:
                              \overline{B}_n \leftarrow \widehat{B}_n, \overline{T} \leftarrow \widehat{T}
33:
              \widehat{B}_n \leftarrow \overline{B}_n, \widehat{T} \leftarrow \overline{T} // Update the target bound and the best found trail
34:
              return \widehat{B}_n, \widehat{T}
35:
```