

Doan Phong Luu

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EDUCATION

SaiGon University <i>B.S. Information Technology</i>	June 2026 <i>Current GPA: 2.5/4.0</i>
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COURSEWORK

Courses: Object-Oriented Programming, Data Structures & Algorithms, Embedded Systems, Discrete Math, Linear Algebra, Calculus, Physics, Probability & Statistics

SKILLS

Languages: C/C++, Python, Java, JavaScript, HTML/CSS,
Tools: Git/GitHub, Eclipse, Netbeans, VS Code, IntelliJ CLion/PyCharm, Figma, AWS
Frameworks: React, Node.js, JUnit, WordPress, Material-UI, FastAPI
Libraries: NumPy, Pygame,

PROJECTS

Gun and Run <i>Python with Pygame, VS Code</i> <ul style="list-style-type: none">Team project for the Python Language Course, earned maximum score.Implemented game mechanics and logic using Python and Pygame.Learned about game and level design in video game.	Nov. 2024
Bookstore Manager <i>Java, MySQL, Swing API, Socket Networking</i> <ul style="list-style-type: none">Developed a full-stack desktop application to help bookstore owners manage inventory, sales, and customer data.Implemented real-time data synchronization using socket networking.Designed an intuitive UI with Swing API for better user experience.Optimized database performance and ensured secure data transactions with MySQL.	December 2024
MobileStop <i>PHP, HTML/CSS, MySQL, Git, VS code</i> <ul style="list-style-type: none">Developed a full-featured eCommerce website for selling phones, with separate admin and customer interfaces.Built a user-friendly storefront for customers to browse, search, and purchase products seamlessly.Designed an admin dashboard for managing inventory, orders, and user accounts efficiently.Implemented authentication, payment processing, and order tracking for a complete shopping experience.	February. 2025

EXPERIENCE

Hardware and Network Club <i>Member</i> Actively participate in workshops and projects focused on hardware design and networking fundamentals.	Sept. 2023 – Present
Advanced Computer Science and Mathematics Program <i>Member</i> ngage in in-depth learning of computer science concepts and advanced mathematics.	2019 – 2020
DCT1223 Charity <i>Volunteer</i> Organize fundraising campaigns to support underprivileged children.	20222 – Present

HOBBIES

Playing games Playing computer games while also learning about the fundamentals of game design	2013 – Present
Provincial English Competition Achieved second place in the provincial English competition for outstanding students.	Feb. 2013