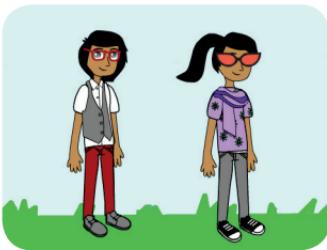
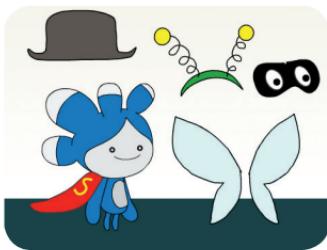


# Fashion Game Cards



Dress up a character with  
different clothes and styles.

# Fashion Game Cards

Start with the first card and then try the other cards in any order:

- Choose Your Character
- Play with Colors
- Change Styles
- Change Backdrops
- Lay Out Your Clothes
- Glide into Place
- Snap into Place

# Choose Your Character

Choose your character and  
have them say something.



Hi, my name is  
Dani!

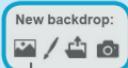
# Choose Your Character

[scratch.mit.edu/fashion](http://scratch.mit.edu/fashion)



## GET READY

Choose a backdrop.



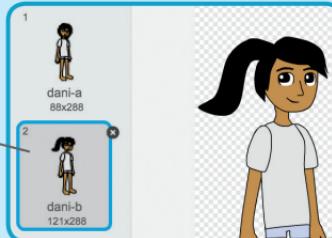
Choose a character from the Dress-Up theme.

New sprite:



Click the Costumes tab.

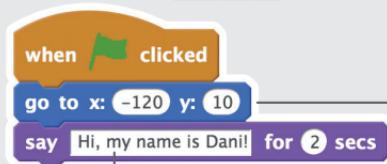
Then select the look you want.



You can use the paint bucket to change colors!

## ADD THIS CODE

Click the Scripts tab.



Set the starting position.

Type what you want your character to say.

## TRY IT

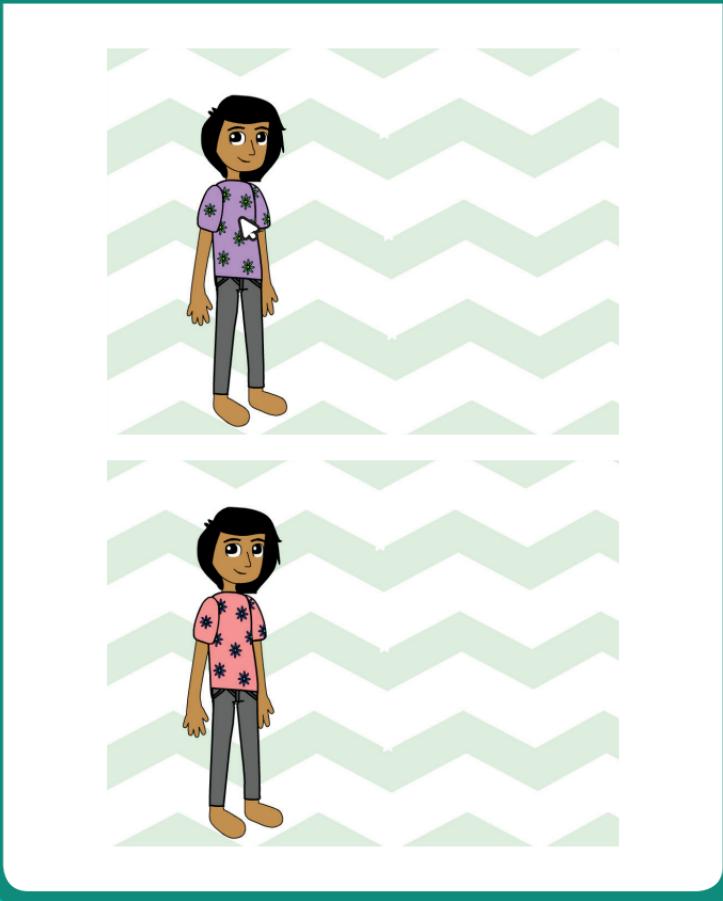
Click the green flag to start.



# Play with Colors



**Click to change the color of clothing.**



# Play with Colors

[scratch.mit.edu/fashion](https://scratch.mit.edu/fashion)



## GET READY

Choose a piece of clothing, like Shirt2.

New sprite:



Shirt2

Drag the clothing onto your character.



## ADD THIS CODE



Shirt2

when this sprite clicked

change color effect by 25

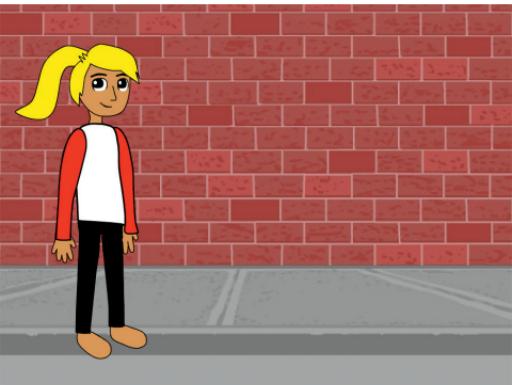
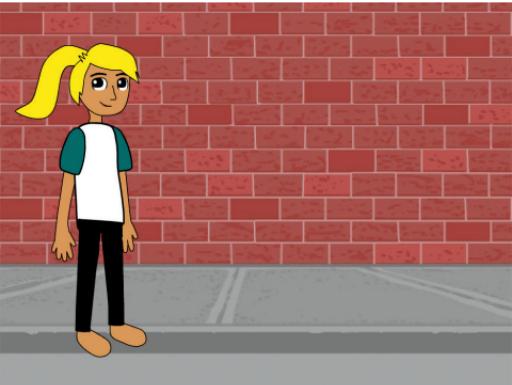
## TRY IT

Click your clothing to make it change color.



# Change Styles

Press a key to switch costumes.



# Change Styles

[scratch.mit.edu/fashion](http://scratch.mit.edu/fashion)



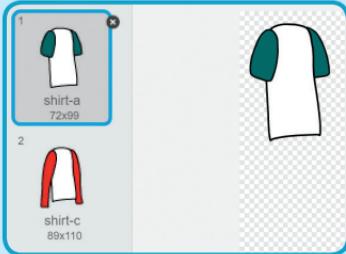
## GET READY

Choose a piece of clothing, like Shirt.

New sprite:



Click the Costumes tab.

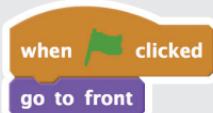


## ADD THIS CODE

Click the Scripts tab.



Switch between costumes.



Keep the shirt in front of your character.

## TRY IT

Click the green flag to start.



Press the **space** key to switch between styles.

# Change Backdrops

Click a button to switch backdrops.



# Change Backdrops

[scratch.mit.edu/fashion](http://scratch.mit.edu/fashion)



## GET READY

New backdrop:



Choose two backdrops.



bedroom1



clothing store

Choose a button sprite, like Arrow1.

New sprite:



Arrow1

## ADD THIS CODE



Arrow1

when this sprite clicked

switch backdrop to [next backdrop ▾]

Choose next backdrop from the menu.

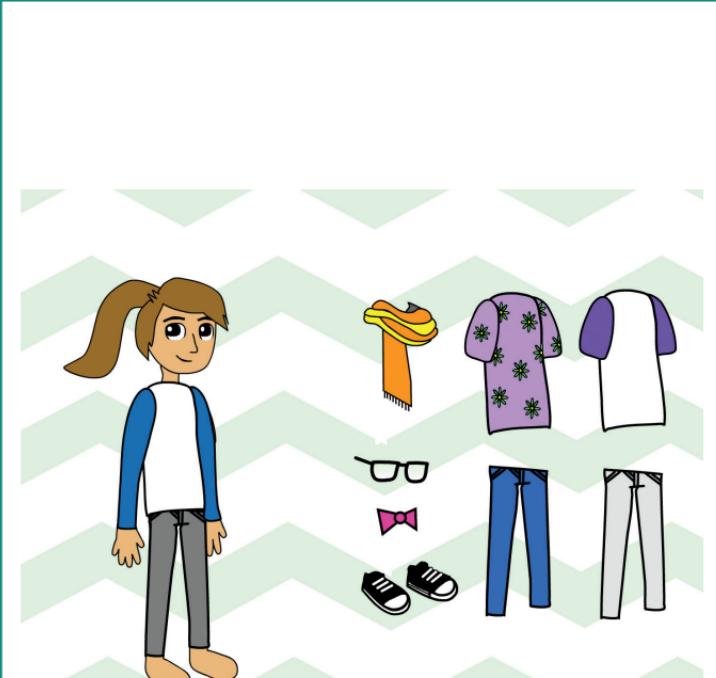
## TRY IT

Click your button to switch backdrops.



# Lay Out Your Clothes

Set out your clothes in  
their starting positions.



# Lay Out Your Clothes

[scratch.mit.edu/fashion](http://scratch.mit.edu/fashion)



## GET READY

Choose some clothes and accessories.

New sprite:

Arrange them next to your character.



## ADD THIS CODE

Set the starting position for each piece of clothing.  
(Your numbers may be different.)



when green flag clicked  
go to x: 170 y: 70  
go to front



when green flag clicked  
go to x: 170 y: -20  
go to front

## TRY IT

Drag the clothes onto your character.

Click the green flag to reset.



# Glide into Place

Make accessories glide to the right place.



# Glide into Place

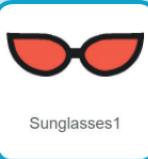
[scratch.mit.edu/fashion](https://scratch.mit.edu/fashion)



## GET READY

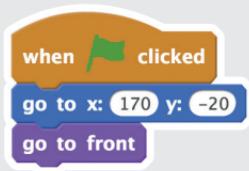
Choose a piece of clothing or an accessory, like Sunglasses1.

New sprite:



## ADD THIS CODE

Set the starting position.



Drag the sunglasses onto your character and then add the glide block.



Your numbers may be different.

## TRY IT

Click the green flag to reset.



Click the sunglasses to make them glide to your character.

# Snap into Place

Make clothes snap into place.



# Snap into Place

[scratch.mit.edu/fashion](https://scratch.mit.edu/fashion)



## GET READY

Choose a piece of clothing or an accessory, like Vest.

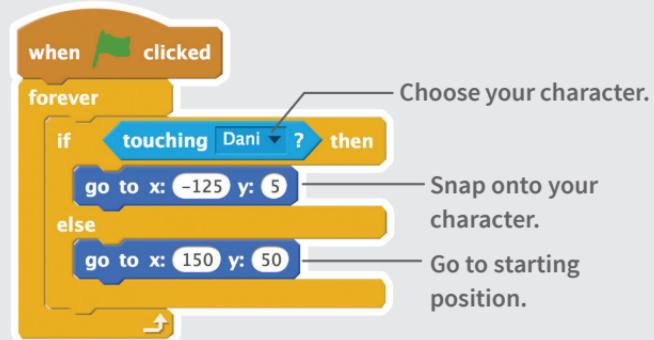
New sprite:



Vest

## ADD THIS CODE

Drag the clothing onto your character and then add this code.



## TRY IT

Click the green flag to start.



Drag the clothing onto your character. Then it will snap into place!