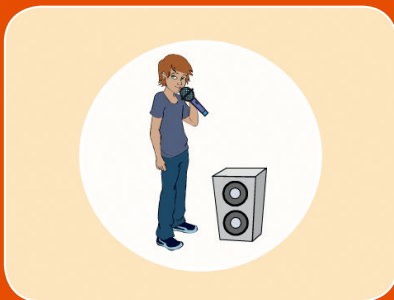
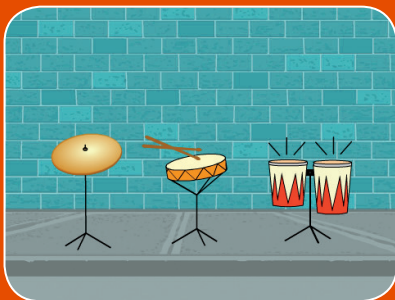


Make Music Cards



**Choose instruments, add sounds,
and press keys to play music.**

Make Music Cards

Try these cards in any order:

- **Play a Drum**
- **Make a Rhythm**
- **Animate a Drum**
- **Make a Melody**
- **Play a Chord**
- **Surprise Song**
- **Beatbox Sounds**
- **Record Sounds**
- **Play a Song**

Play a Drum

Press a key to make a drum sound.



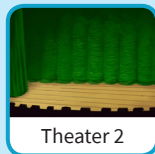
Play a Drum

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GET READY



Choose a backdrop.



Theater 2

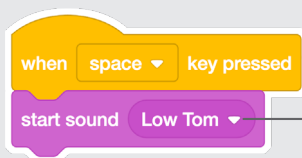


Choose a drum.



Drum

ADD THIS CODE



Select the sound you want from the menu.

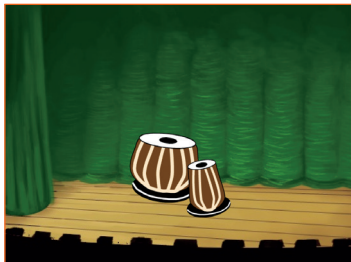
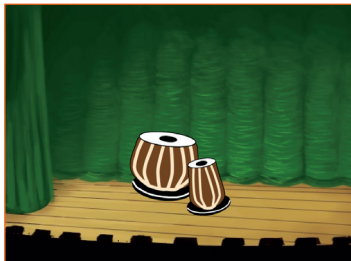
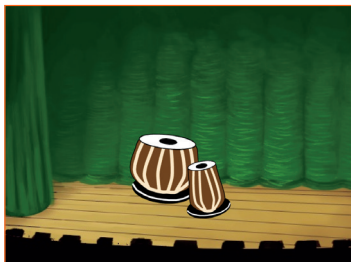
TRY IT



Press the space key on your keyboard.

Make a Rhythm

Play a loop of repeating drum sounds.



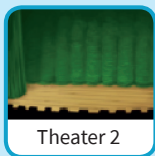
Make a Rhythm

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GET READY



Choose a backdrop.



Theater 2



Choose a drum from the Music category.



Drum Tabla

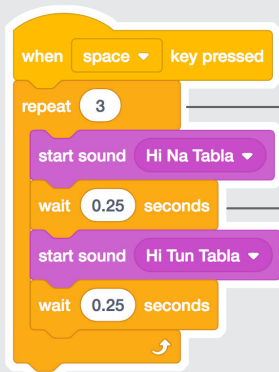
Dance

Music

Sports

To see just the music sprites, click the Music category at the top of the Sprite Library.

ADD THIS CODE



Type how many times you want to repeat.

Try different numbers to change the rhythm.

TRY IT



Press the space key on your keyboard.

Animate a Drum

Switch between costumes to animate.



Animate a Drum

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GET READY

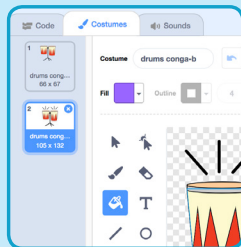


Choose a drum.

Costumes

Click the Costumes tab to see the costumes.

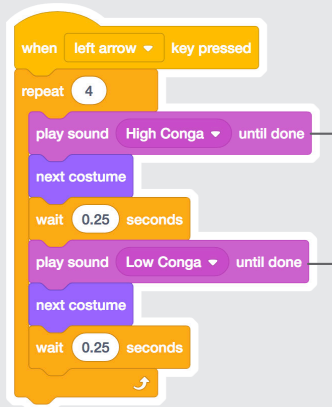
You can use the paint tools to change colors.



ADD THIS CODE

Code

Click the Code tab.



Choose a sound from the menu.

TRY IT



Press the **left arrow** key.

Make a Melody

Play a series of notes.



Make a Melody

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GET READY



Choose a backdrop.



Theater 2

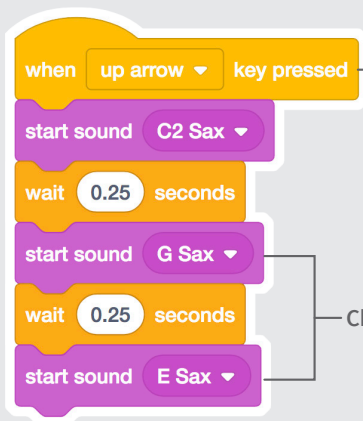


Choose the saxophone or another instrument.



Saxophone

ADD THIS CODE



Choose **up arrow** (or another key).

Choose different sounds.

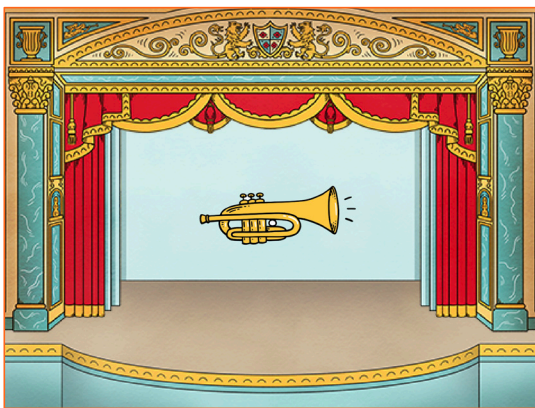
TRY IT



Press the **up arrow** key.

Play a Chord

Play more than one sound
at a time to make a chord.



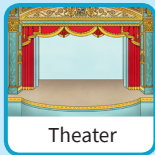
Play a Chord

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GET READY



Choose a backdrop.



Theater

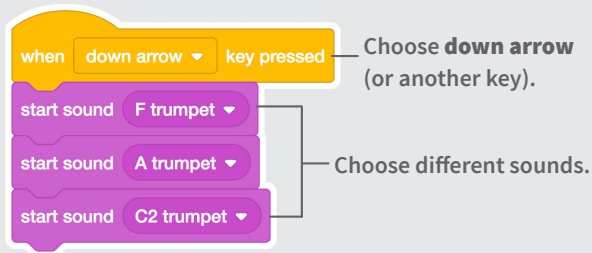


Choose an instrument,
like Trumpet.



Trumpet

ADD THIS CODE



TIP

Use the **start sound** block to make sounds play at the same time.

Use the **play sound until done** block to play sounds one after another.

TRY IT



Press the **down arrow**

Surprise Song

Play a random sound from a list of sounds.



Surprise Song

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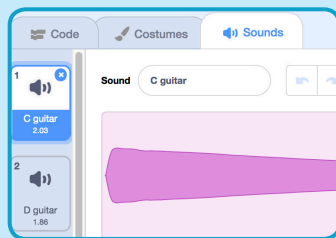
GET READY

Choose an instrument,
like guitar.



 Sounds

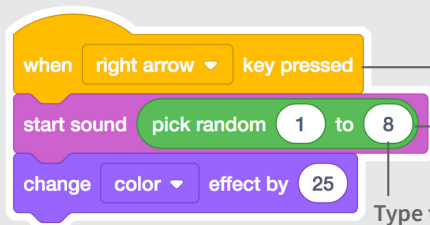
Click the Sounds tab to see all
the sounds for your instrument.



ADD THIS CODE

 Code

Click the tab.



Choose **right arrow**.

Insert a **pick random** block.

Type the number of sounds
in your instrument.

TRY IT



Press the **right arrow** key.

Beatbox Sounds

Play a series of vocal sounds.



Beatbox Sounds

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GET READY

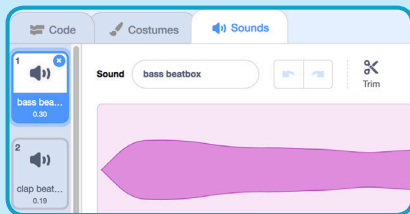


Choose the
Microphone sprite.



Sounds

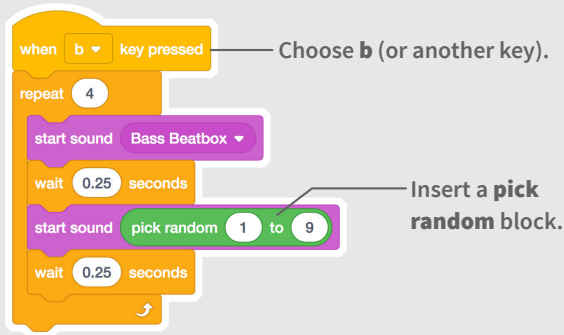
Click the Sounds tab to see all the beatbox sounds.



ADD THIS CODE

Code

Click the Code tab.



TRY IT

B

Press the **B** key to start.

Record Sounds

Make your own sounds to play.



Record Sounds

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GET READY



Choose a backdrop.



Beach Malibu



Choose any sprite.



Beachball



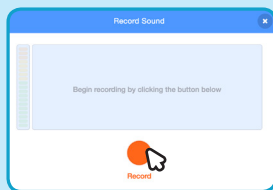
Sounds

Click the Sounds tab.

Then choose Record
from the pop-up menu.



Record



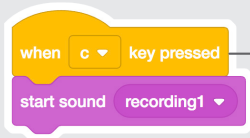
Click the Record button
to record a short sound.

ADD THIS CODE



Code

Click the Code tab.



Choose **c**
(or another key).

TRY IT



Press the **C** key to start.

Play a Song

Add a music loop as background music.



Play a Song

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GET READY



Choose a sprite,
like Speaker.



Sounds

Click the Sounds tab.



Choose a sound from
the Loops category,
like Drum Jam.

All

Animals

Effects

Loops

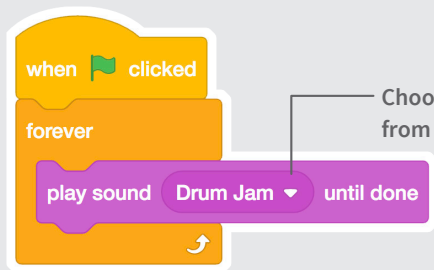
To see just the music loops, click the **Loops** category at the top of the Sounds Library.

ADD THIS CODE



Code

Click the Code tab.



Choose your sound
from the menu.

TRY IT

Click the green flag to start.

