#### Lab Sheet 7

#### Exercise 01:

- 1. final class Student: The Student class is declared as final, which means it cannot be subclassed. It is the final class in this hierarchy and cannot be extended by any other class.
- 2. final int marks = 100;: The variable marks is declared as final, which means it cannot be changed once initialized. It acts as a constant and has the value 100.
- 3. final void display(): The method display() is declared as final, which means it cannot be overridden in any subclass. Once a method is marked as final, it cannot be further modified in any subclass.
- 4. class Undergraduate extends Student { }: The Undergraduate class is a subclass of the Student class. As the Student class is marked as final, it cannot be subclassed, so the attempt to create a subclass called Undergraduate will result in a compilation error.

#### Outcome:

The code will result in a compilation error due to the attempt to create a subclass of the final class Student. The error will occur in the Undergraduate class, as it is not allowed to extend a final class. Additionally, if there were an attempt to override the final method display() in the subclass, it would also result in a compilation error.

### Exercise 02:

## **Shape class**

```
package com.mycompany.shapemain;

abstract class Shape
{
  protected String name;
  public Shape(String name)
```

```
{
    this.name = name;
}

abstract void calculateArea();

void display() {
    System.out.println("The shape is: " + name);
}
```

# **Rectangle class**

```
package com.mycompany.shapemain;
import java.awt.*;
class Rectangle extends Shape
{
    private int length;
    private int width;

    public Rectangle(String name, int length, int width)
    {
        super(name);
        this.length = length;
        this.width = width;
    }
    @Override
    void calculateArea()
    {
```

```
int area = length * width;
System.out.println("The area of the rectangle is: " + area);
}
```

### **Circle class**

```
package com.mycompany.shapemain;
import java.awt.*;
class Circle extends Shape
{
  private int radius;
  public Circle(String name, int radius)
  {
    super(name);
    this.radius = radius;
  }
  @Override
  void calculateArea()
    double area = Math.PI * radius * radius;
    System.out.println("The area of the circle is: " + area);
  }
}
```

### MAIN

```
package com.mycompany.shapemain;
import java.awt.*;
public class ShapeMain {
  public static void main(String[] args)
  {
    Shape circle = new Circle("Circle", 10);
    circle.display();
    circle.calculateArea();

    Shape rectangle = new Rectangle("Rectangle", 20, 30);
    rectangle.display();
    rectangle.calculateArea();
}
```