



Now the project is extended by adding CAN communication.

The information about the rear doors and the rear light is exchanged via CAN messages.

RearECU informs MyECU about the state of the rear doors via CAN message.

Based on status of all doors (front and rear) MyECU decides about the resulting state of front and rear light.



Exercise steps

- 1. Create Ports for Communication
- 2. Data Mapping
- 3. BSW configuration for Communication
- 4. Generate program Runnable and test

Exercise 3 – Communication Part 1/4: Create Ports for Communication



Open DaVinci Developer, "Configure SWCs" using file _E3_Communications\MyECU.dpa

Port Interfaces **PiDoorState** and **PiLightState** have been used for Intra-ECU communication, now we use them for Inter-ECU communication (over the CAN bus)

Create Receiver Port Prototypes on CtApMySwc for receiving the rear door state:

- PpDoorStateRearLeft, port interface: PiDoorState, Init value: reference to CDoorClosed
- PpDoorStateRearRight, port interface: PiDoorState, Init value: reference to CDoorClosed

Create Sender Port Prototypes on CtApMySwc for sending the rear light state

 PpLightStateRear, port interface: PiLightState, Init value: reference to CLightOff

There is a CAN receive message that contains three signals:

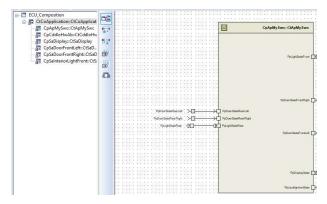
- state of rear left door
- state of rear right door
- state of the rear interior light (not used in the exercise)

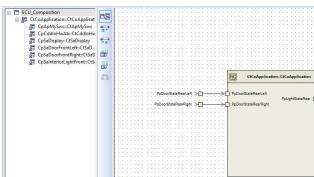
CAN transmit message contains state of the rear interior light.

Data Mapping is coming later.

Part 1/4: Create Ports for Communication



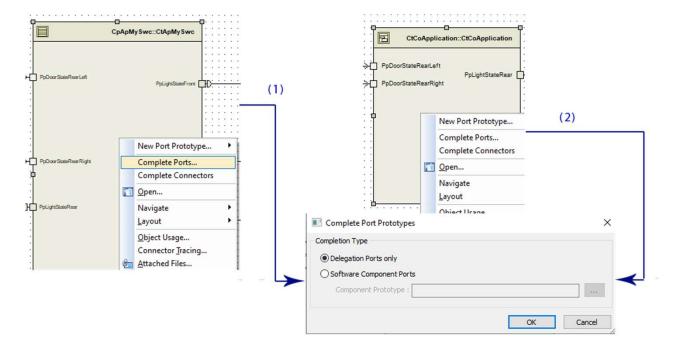




Create Delegation Ports at the level inside **CpCoApplication** and a second time at the level **ECU_Composition** (this is the part for data mapping).



Part 1/4: Create Ports for Communication



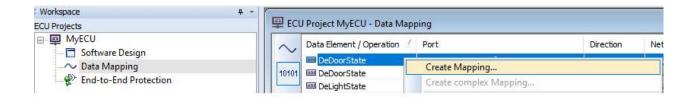
How to create the Delegation Ports (see image below):

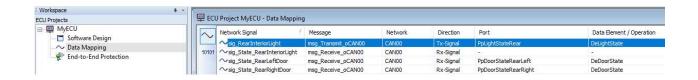
- 1. right-click on the Component and select "Complete Ports"
- 2. select "Delegation ports only"

This will create the Delegation Ports for the outer interface of the ECU Composition.



Part 2/4: Data Mapping





Perform the data mapping, right-click on each data element, select Create Mapping and choose the respective network signal until all data elements have a data mapping.

In the signal view, not all signals need to be mapped to a data element, we do not need a mapping for Rx signal **sig_State_RearInteriorLight**.

Exercise 3 – Communication Part 2/4: Data Mapping



Add Port Access for following Runnable:

CtApMySwc. RCtApMySwcCode

- implicit read for PpDoorStateRearLeft.DeDoorState
- explicit read by argument for PpDoorStateRearRight.DeDoorState
- explicit write for PpLightStateRear.DeLightState

Add an On Data Reception Trigger for the rear door data elements

Check Workspace, save and close DaVinci Developer

Exercise 3 – Communication Part 3/4: Watch BSW configuration for Communication



Open DaVinci Configurator, "Configure BSW" using file _E3_Communication\MyECU.dpa

Execute the auto-solving action for the RTE59000 (Synchronize the System Description)

If Configurator was left open, you can choose "Synchronize Configuration now" from a popup dialog.

New Data Receive trigger for rear doors need to be mapped to a task. DaVinci Configurator already suggests to map them to **My_Task**. Choose the appropriate solving actions.

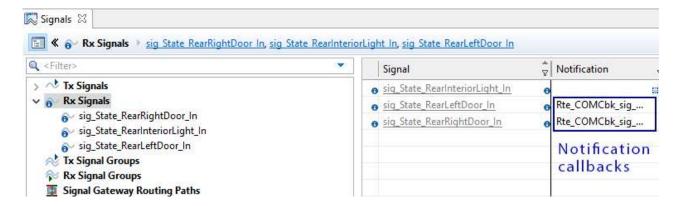
Validate and Generate BSW

Press F7 in order to update the SWC templates

Note: By executing the auto-solving action, the task position for the new Data Receive trigger is automatically set to the value "0".



Part 3/4: Watch BSW configuration for Communication



As a consequence, from configured Data Receive Events at SWC R-Ports in the RTE, the Configurator activates the corresponding COM callbacks to trigger these events. The RTE has to provide the implementation of the corresponding callbacks.

For this exercise, no further actions are necessary in Configurator.

Become familiar with the default settings and other possible settings in Configurator. Look for settings of transmission modes of the I-PDUs...

Look at the **sig_State_Rear*** Rx Signals

- Notification function has been added by RTE Validator in Configurator because a "Receive data..." trigger has been set.
- Search also for the generated Rte_COMCbk implementations in Rte.c.

Close Configurator.

Exercise 3 – Communication Part 4/4: Generation, program Runnables and test



Open Visual Studio Project by double-clicking on file _E3_Communication\Solution\MyECU.sln

Extend **CtApMySwc** functionality

- > Read the state of rear doors in CtApMySwc.c
- > If any door is open, turn ON front and rear interior light, else turn them OFF

Control algorithm already exists,	you only have	to extend the 'i	if' condition a	and add the rear
doors and light handling.				

Build ECU code.

Start CANoe, switch back to Visual Studio, then press F5.

Switch back to CANoe, then press F9.

Test your code.