1 pages

```
Help
#ifndef _BERGOMIREV2D_H
#define _BERGOMIREV2D_H
#include "optype.h"
#include "var.h"
#define TYPEMOD BERGOMIREV2D
/* BERGOMIREV2D World */
typedef struct TYPEMOD {
 VAR T;
  VAR SO;
  VAR Divid;
  VAR R;
  VAR theta;
  VAR k1;
  VAR k2;
  //VAR rhoxy;
  VAR rhoSx;
  VAR rhoSy;
  VAR ForwardVarianceData;
} TYPEMOD;
#endif
```

## References