```
Help
#include <stdlib.h>
#define WITH_boundary 1
#include "bs1d lim.h"
#include "error msg.h"
#define PRECISION 1.0e-7 /*Precision for the localization
    of FD methods*/
static int Cryer_UpIn(int am,double s,NumFunc_1 *p,double
    1, double rebate, double t, double r, double divid, double sigma
    ,int N,int M,double *ptprice,double *ptdelta)
{
  int
           Index,PriceIndex,TimeIndex,ssl;
           k,vv,loc,h,z,alpha,beta,gamma,y,up,upwind_alpha
  double
    coef,price1;
  double
           *Obst,*A,*B,*C,*P,*S,*Z,*Q,pricenh,pricep2h,
    priceph;
  /*Memory Allocation*/
  Obst= malloc((N+1)*sizeof(double));
  if (Obst==NULL)
    return MEMORY_ALLOCATION_FAILURE;
  A= malloc((N+1)*sizeof(double));
  if (A==NULL)
    return MEMORY ALLOCATION FAILURE;
  B= malloc((N+1)*sizeof(double));
  if (B==NULL)
    return MEMORY ALLOCATION FAILURE;
  C= malloc((N+1)*sizeof(double));
  if (C==NULL)
    return MEMORY_ALLOCATION_FAILURE;
  P= malloc((N+1)*sizeof(double));
  if (P==NULL)
    return MEMORY_ALLOCATION_FAILURE;
  S= malloc((N+1)*sizeof(double));
  if (S==NULL)
    return MEMORY_ALLOCATION_FAILURE;
  Z= malloc((N+1)*sizeof(double));
  if (Z==NULL)
    return MEMORY_ALLOCATION_FAILURE;
  Q= malloc((N+1)*sizeof(double));
```

```
if (Q==NULL)
  return MEMORY ALLOCATION FAILURE;
/*Time Step*/
k=t/(double)M;
/*Space Localisation*/
vv=0.5*sigma*sigma;
z=(r-divid)-vv;
loc=sigma*sqrt(t)*sqrt(log(1.0/PRECISION))+fabs(z*t);
/*Space Step*/
y=log(s);
up=log(1);
h=(up-(y-loc))/(double)(N);
/*Peclet Condition-Coefficient of diffusion augmented */
if ((h*fabs(z)) \le vv)
  upwind alphacoef=0.5;
else {
  if (z>0.) upwind_alphacoef=0.0;
  else upwind_alphacoef=1.0;
vv-=z*h*(upwind_alphacoef-0.5);
/*Lhs Factor of theta-schema*/
alpha=k*(-vv/(h*h)+z/(2.0*h));
beta=1.0+k*(r+2.*vv/(h*h));
gamma=k*(-vv/(h*h)-z/(2.0*h));
for(PriceIndex=0;PriceIndex<=N-2;PriceIndex++)</pre>
    A[PriceIndex] = alpha;
    B[PriceIndex]=beta;
    C[PriceIndex] = gamma;
  }
/*Ternminal Values*/
y=log(s);
for (PriceIndex = 1; PriceIndex < N; PriceIndex++)</pre>
```

```
Obst[PriceIndex - 1]=(p->Compute)(p->Par,exp(y-loc+
  PriceIndex* h));
for (PriceIndex = 2; PriceIndex <= N - 2; PriceIndex++)</pre>
    P[PriceIndex - 1] = alpha * Obst[PriceIndex - 2] +
beta * Obst[PriceIndex - 1] + gamma * Obst[PriceIndex];
P[0] =beta*0bst[0]+gamma*0bst[1];
P[N-2] = alpha*Obst[N-3] + beta * Obst[N-2];
for (PriceIndex = 0; PriceIndex <= N - 2; PriceIndex++)</pre>
    S[PriceIndex] = 0.0;
    Z[PriceIndex] = 0.0;
ssl = false;
/*Finite Difference Cycle*/
for (TimeIndex= 1; TimeIndex<= M; TimeIndex++)</pre>
    if (TimeIndex==1)
for (PriceIndex = 0; PriceIndex <= N- 2; PriceIndex++)</pre>
  Z[PriceIndex] =rebate;
    else
for (PriceIndex = 0; PriceIndex <= N- 2; PriceIndex++)</pre>
  Z[PriceIndex] =Z[PriceIndex]+Obst[PriceIndex];
    for (PriceIndex = 0; PriceIndex <= N - 2; PriceIndex+
  +)
Q[PriceIndex] = P[PriceIndex] - Z[PriceIndex];
    price1=Boundary(l,p,(double)TimeIndex*k,r,divid,sigma
  );
    Q[0] += alpha*(p->Compute)(p->Par,exp(y-loc));
    Q[N-2]+=gamma*price1;
    AlgCrayer(N,Z,ssl,A,B,C,Q,S);
    for (PriceIndex = 0; PriceIndex <=N-2; PriceIndex++)</pre>
```

```
S[PriceIndex] = Z[PriceIndex];
    ssl = true;
for (PriceIndex = 0; PriceIndex <= N - 2; PriceIndex++)</pre>
  P[PriceIndex] = Z[PriceIndex] + Obst[PriceIndex];
Index=(int)floor(loc/h)-1;
*ptprice=P[Index]+(P[Index+1]-P[Index])*(exp(y)-exp(y-
  loc+h+Index*h))/(exp(y-loc+h+(Index+1)*h)-exp(y-loc+h+Index*
 h));
/*Delta*/
priceph=P[Index-1]+(P[Index]-P[Index-1])*(exp(y-h)-exp(y-
  loc+h+(Index-1)*h))/(exp(y-loc+h+(Index)*h)-exp(y-loc+h+(Ind
  ex-1)*h));
if (y!=up) {
  pricenh=P[Index+1]+(P[Index+2]-P[Index+1])*(exp(y+h)-
  \exp(y-loc+h+(Index+1)*h))/(\exp(y-loc+h+(Index+2)*h)-\exp(y-loc+h+(Index+2)*h))
  loc+h+(Index+1)*h));
  *ptdelta=(pricenh-priceph)/(2*s*h);
} else {
 pricep2h=P[Index-2]+(P[Index-3]-P[Index-2])*(exp(y-2*h)
  -\exp(y-loc+h+(Index-2)*h))/(\exp(y-loc+h+(Index-3)*h)-\exp(y-loc+h+(Index-3)*h))
  y-loc+h+(Index-2)*h));
  *ptdelta=(-4*priceph+pricep2h+3*(*ptprice))/(2*s*h);
}
/*Memory Desallocation*/
free(Obst);
free(A);
free(B);
free(C);
free(P):
free(S);
free(Z);
free(Q);
return OK;
```

```
}
int CALC(FD Cryer UpIn)(void *Opt, void *Mod, PricingMethod *
    Met)
{
  TYPEOPT* ptOpt=(TYPEOPT*)Opt;
  TYPEMOD* ptMod=(TYPEMOD*)Mod;
  double r,divid,limit,rebate;
  r=log(1.+ptMod->R.Val.V_DOUBLE/100.);
  divid=log(1.+ptMod->Divid.Val.V DOUBLE/100.);
  limit=((ptOpt->Limit.Val.V_NUMFUNC_1)->Compute)((ptOpt->
                                                                Limit.Val.V NUMFUN
  rebate=((ptOpt->Rebate.Val.V_NUMFUNC_1)->Compute)((ptOpt-
    >Rebate.Val.V_NUMFUNC_1)->Par,ptMod->T.Val.V_DATE);
  return Cryer UpIn(ptOpt->EuOrAm.Val.V BOOL,ptMod->SO.Val.
    V_PDOUBLE,ptOpt->PayOff.Val.V_NUMFUNC_1,
        limit,rebate, ptOpt->Maturity.Val.V_DATE-ptMod->
    T. Val. V DATE, r, divid, ptMod->Sigma. Val. V PDOUBLE,
        Met->Par[0].Val.V_INT2,Met->Par[1].Val.V_INT2,
        &(Met->Res[0].Val.V_DOUBLE),&(Met->Res[1].Val.V_
    DOUBLE));
}
static int CHK_OPT(FD_Cryer_UpIn)(void *Opt, void *Mod)
  Option* ptOpt=(Option*)Opt;
  TYPEOPT* opt=(TYPEOPT*)(ptOpt->TypeOpt);
  if ((opt->Parisian).Val.V BOOL==WRONG)
    if ( (strcmp( ((Option*)Opt)->Name, "CallUpInAmer")==0)
    || (strcmp( ((Option*)Opt)->Name, "PutUpInAmer")==0) )
      return OK;
  return WRONG;
static int MET(Init)(PricingMethod *Met,Option *Opt)
  if (Met->init == 0)
```

```
{
      Met->init=1;
      Met->Par[0].Val.V_INT2=100;
      Met->Par[1].Val.V_INT2=100;
    }
  return OK;
}
PricingMethod MET(FD_Cryer_UpIn)=
  "FD_Cryer_UpIn",
  {{"SpaceStepNumber",INT2,{100},ALLOW},{"TimeStepNumb
    er", INT2, {100}, ALLOW},
   {" ",PREMIA_NULLTYPE, {0}, FORBID}},
  CALC(FD_Cryer_UpIn),
  {{"Price",DOUBLE,{100},FORBID},{"Delta",DOUBLE,{100},FORB
    ID} ,{" ",PREMIA_NULLTYPE,{0},FORBID}},
  CHK_OPT(FD_Cryer_UpIn),
  CHK split,
  MET(Init)
};
```

## References