3 pages

```
Help
#include "doublim.h"
static NumFunc 1 call=
 {
    Call,
    {{"Strike",PDOUBLE,{100},ALLOW,SETABLE},{" ",PREMIA_NUL
    LTYPE, {0}, FORBID, SETABLE}},
    CHK call
  };
static NumFunc 1 const Re=
    Const,
    {{"Const Rebate", DOUBLE, {100}, ALLOW, UNSETABLE}, {" ",
    PREMIA NULLTYPE, {0}, FORBID, SETABLE}},
    CHK_ok
  };
static NumFunc 1 const Low=
    Const,
    {{"Lower Limit", PDOUBLE, {100}, ALLOW, SETABLE},
     {"Delay", SPDOUBLE, {0}, ALLOW, SETABLE},
     {" ",PREMIA NULLTYPE, {0}, FORBID, SETABLE}},
    CHK_call
  };
static NumFunc_1 const_Up=
  {
    Const,
    {{"Upper Limit", PDOUBLE, {100}, ALLOW, SETABLE},
     {"Delay", SPDOUBLE, {0}, ALLOW, UNSETABLE},
     {" ",PREMIA NULLTYPE, {0}, FORBID, SETABLE}},
    CHK call
  };
static TYPEOPT ParisianDoubleCallInEuro=
  {
    /*PayOff*/
                         {"PayOff", NUMFUNC_1, {0}, FORBID, SETA
```

3 pages 2

```
BLE },
    /*Rebate*/
                       {"Const Rebate", NUMFUNC 1, {0}, FORB
    ID, UNSETABLE },
    /*LowerLimit*/
                        {"Lower Limit", NUMFUNC 1, {0}, FORBID
    ,SETABLE},
    /*UpperLimit*/
                        {"Upper Limit", NUMFUNC 1, {0}, FORBID
    ,SETABLE},
    /*Maturity*/
                        {"Maturity",DATE,{0},ALLOW,SETABLE}
    /*OutOrIn*/
                      {"In", BOOL, {IN}, FORBID, UNSETABLE},
    /*Parisian*/
                   {"Parisian", BOOL, {0}, FORBID, UNSETABLE},
    /*RebNo*/
                      {"Rebate", BOOL, {REBATE}, FORBID, UNSETA
    BLE},
    /*EuOrAm*/
                   {"Euro", BOOL, {EURO}, FORBID, UNSETABLE}
 };
/* For double parisian options, the same delay must be used
     for lower and
 * upper barriers. The value of the delay is deduced from
    the one associated
 * to the Lower barrier Numfunc */
static int OPT(Init)(Option *opt, Model *mod)
  TYPEOPT* pt=( TYPEOPT*)(opt->TypeOpt);
  if (opt->init == 0)
    {
      opt->init = 1;
      opt->nvar = 9;
      opt->nvar_setable = 4;
      pt->PayOff.Val.V_NUMFUNC_1=&call;
      pt->Rebate.Val.V_NUMFUNC_1=&const_Re;
      pt->LowerLimit.Val.V_NUMFUNC_1=&const_Low;
      pt->UpperLimit.Val.V NUMFUNC 1=&const Up;
      (pt->EuOrAm).Val.V_BOOL=EURO;
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3 pages

```
(pt->OutOrIn).Val.V BOOL=IN;
      (pt->RebOrNo).Val.V BOOL=NOREBATE;
      (pt->Maturity).Val.V_DATE=1.0;
      (pt->PayOff.Val.V NUMFUNC 1)->Par[0].Val.V PDOUBLE=10
    0.0;
      (pt->Rebate.Val.V_NUMFUNC_1)->Par[0].Val.V_PDOUBLE=0.
    0:
      (pt->LowerLimit.Val.V_NUMFUNC_1)->Par[0].Val.V_PDOUB
    LE=90.0;
      (pt->UpperLimit.Val.V_NUMFUNC_1)->Par[0].Val.V_PDOUB
    LE=110.0;
      (pt->LowerLimit.Val.V_NUMFUNC_1)->Par[1].Val.V_SPDOU
    BLE=0.01;
      (pt->UpperLimit.Val.V_NUMFUNC_1)->Par[1].Val.V_SPDOU
    BLE=0.01;
      /* test for setability */
      if ((pt->RebOrNo).Val.V_BOOL==REBATE)
        pt->Rebate.Vsetable=SETABLE;
      else
        pt->Rebate.Vsetable=UNSETABLE;
    }
  return OK;
}
MAKEOPT(ParisianDoubleCallInEuro);
```

References