

Help

```

#include "cgmy1d_pad.h"
#include "enums.h"
#include "pnl/pnl_cdf.h"
#include "pnl/pnl_random.h"
#include "pnl/pnl_specfun.h"

#if defined(PremiaCurrentVersion) && PremiaCurrentVersion <
    (2011+2) //The "#else" part of the code will be freely available after the (year of creation of this file + 2)
static int CHK_OPT(MC_CGMY_FloatingLookback)(void *Opt, void *Mod)
{
    return NONACTIVE;
}
int CALC(MC_CGMY_FloatingLookback)(void*Opt,void *Mod,PricingMethod *Met)
{
    return AVAILABLE_IN_FULL_PREMIA;
}
#else
//Compute the positive or negative jump size between the smallest and the biggest value of cdf_jump_points of the CGMY process
static double jump_generator_CGMY(double* cdf_jump_vect,
    double* cdf_jump_points,int cdf_jump_vect_size,double M_G,
    double Y,int generator)
{
    double z,v,y;
    int test,temp,l,j,q;
    test=0;
    v=pnl_rand_uni(generator);
    y=cdf_jump_vect[cdf_jump_vect_size]*v;
    l=cdf_jump_vect_size/2;
    j=cdf_jump_vect_size;
    z=0;
    if(cdf_jump_vect[l]>y)
    {
        l=0;
        j=cdf_jump_vect_size/2;
    }

```

```

    }
    if(v==1)
    {
        z=cdf_jump_points[cdf_jump_vect_size];
    }
    if(v==0)
    {
        z=cdf_jump_points[0];
    }
    if(v!=1 && v!=0)
    {
        while(test==0)
        {
            if(cdf_jump_vect[l+1]>y)
            {
                q=l;
                test=1;
            }
            else
            {
                temp=(j-l-1)/2+1;
                if(cdf_jump_vect[temp]>y)
                {
                    j=temp;
                    l=l+1;
                }
                else
                {
                    l=temp*(temp>l)+(l+1)*(temp<=l);
                }
            }
        }
        z=pow(1/pow(cdf_jump_points[q],Y)-(y-cdf_jump_vect[q])*
        Y*exp(M_G*cdf_jump_points[q]),-1/Y);
    }
    return z;
}
static int CGMY_Mc_FloatingLookback(double s_maxmin,
    NumFunc_2*P,double S0,double T,double r,double divid,double C,
    double G,double M,double Y,int generator,int n_points,long n_
    paths,double *ptprice,double *ptdelta,double *priceerror,

```

```

double *deltaerror)
{
    double eps,s,s1,s2,s3,s4,s5,s6,sup,inf,infS,supS,payoff,control,proba,discount, drift,err;
    double sigma,lambda_p,control_expec,lambda_m,cdf_jump_bound,pas,min_M_G,*t,cov_payoff_control;
    double var_payoff,var_control,cor_payoff_control,control_coef,var_proba,*cdf_jump_points;
    double *cdf_jump_vect_p,*cdf_jump_vect_m,*X,tau,*jump_time_vect_p,*jump_time_vect_m,*W,s0,beta;
    int i,j,k,jump_number_p,jump_number_m,m1,m2,cdf_jump_vect_size,*N_p,*N_m;
    discount=exp(-r*T);
    err=1E-16;
    eps=0.1;
    beta=0.5826;
    cdf_jump_vect_size=100000;
    X=malloc((n_points+1)*sizeof(double));
    W=malloc((n_points+1)*sizeof(double));
    t=malloc((n_points+1)*sizeof(double));
    N_p=malloc((n_points+1)*sizeof(int));
    N_m=malloc((n_points+1)*sizeof(int));
    X[0]=0;
    W[0]=0;
    t[0]=0;
    pas=T/n_points;
    for(i=1;i<=n_points;i++)
    {
        t[i]=i*pas;
    }
    N_p[0]=0;
    N_m[0]=0;
    control_expec=exp((r-divid)*T);
    s=0;
    s1=0;
    s2=0;
    s3=0;
    s4=0;
    s5=0;
    s6=0;
    if(M<2 || G<=0 || Y>=2 || Y==0)

```

```

{
    printf("Function CGMY_MC_LookbackFloating : invalid
parameters. We must have M>=2, G>0, 0<Y<2{n");
}
lambda_p=C*pow(M,Y)*pnl_sf_gamma_inc(-Y,eps*M); //posi
tive jump intensity
while(lambda_p*T<30)
{
    eps=eps*0.9;
    lambda_p=C*pow(M,Y)*pnl_sf_gamma_inc(-Y,eps*M);
}
lambda_m=C*pow(G,Y)*pnl_sf_gamma_inc(-Y,eps*G); //negat
ive jump intensity
while(lambda_m*T<30)
{
    eps=eps*0.9;
    lambda_m=C*pow(G,Y)*pnl_sf_gamma_inc(-Y,eps*G);
}
lambda_p=C*pow(M,Y)*pnl_sf_gamma_inc(-Y,eps*M);
////////////////////////////////////

cdf_jump_bound=1;
min_M_G=MIN(M,G);
//Computation of the biggest jump that we tolerate
while(C*exp(-min_M_G*cdf_jump_bound)/(min_M_G*pow(cdf_
jump_bound,1+Y))>err)
    cdf_jump_bound++;
pas=(cdf_jump_bound-eps)/cdf_jump_vect_size;
cdf_jump_points=malloc((cdf_jump_vect_size+1)*sizeof(
double));
cdf_jump_vect_p=malloc((cdf_jump_vect_size+1)*sizeof(
double));
cdf_jump_vect_m=malloc((cdf_jump_vect_size+1)*sizeof(
double));
cdf_jump_points[0]=eps;
cdf_jump_vect_p[0]=0;
cdf_jump_vect_m[0]=0;
//computation of the cdf of the positive and negative
jumps at some points
for(i=1;i<=cdf_jump_vect_size;i++)
{

```

```

        cdf_jump_points[i]=i*pas+eps;
        cdf_jump_vect_p[i]=cdf_jump_vect_p[i-1]+exp(-M*cdf_
jump_points[i-1])*(1/pow(cdf_jump_points[i-1],Y)-1/pow(cdf_
jump_points[i],Y))/Y;
        cdf_jump_vect_m[i]=cdf_jump_vect_m[i-1]+exp(-G*cdf_
jump_points[i-1])*(1/pow(cdf_jump_points[i-1],Y)-1/pow(cdf_
jump_points[i],Y))/Y;
    }
    //////////////////////////////////////
    sigma=sqrt(C*(pow(M,Y-2)*(tgamma(2-Y)-pnl_sf_gamma_inc(
2-Y,eps*M))+pow(G,Y-2)*(tgamma(2-Y)-pnl_sf_gamma_inc(2-Y,
eps*G))));
    if(Y==1)
        drift=(r-divid)-C*((M-1)*log(1.-1/M)+(G+1)*log(1.+1/
G));
    else
        drift=(r-divid)-C*tgamma(-Y)*(pow(M,Y)*(pow(1-1/M,Y)-
1+Y/M)+pow(G,Y)*(pow(1+1/G,Y)-1-Y/G));
        drift=drift-C*(pow(M,Y-1)*(pnl_sf_gamma_inc(1-Y,eps*M)-
pnl_sf_gamma_inc(1-Y,M))-pow(G,Y-1)*(pnl_sf_gamma_inc(1-Y,
eps*G)-pnl_sf_gamma_inc(1-Y,G)));
    //////////////////////////////////////
    m1=(int)(1000*lambda_p*T);
    m2=(int)(1000*lambda_m*T);
    jump_time_vect_p=malloc((m1)*sizeof(double));
    jump_time_vect_m=malloc((m2)*sizeof(double));
    jump_time_vect_p[0]=0;
    jump_time_vect_m[0]=0;
    //////////////////////////////////////
    pnl_rand_init(generator,1,n_paths);
    if ((P->Compute)==&Call_StrikeSpot2)
    {
        s_maxmin=exp(beta*sigma*sqrt(T/n_points))*s_maxmin;
        //shifting the predetermine minimum in order to approxima
te the continuous price
        for(i=0;i<n_paths;i++)
        {
            //simulation of the positive jump times and number
tau=-1/(lambda_p)*log(pnl_rand_uni(generator));
            jump_number_p=0;
            while(tau<T)

```

```

{
    jump_number_p++;
    jump_time_vect_p[jump_number_p]=tau;
    tau+=-1/(lambda_p)*log(pnl_rand_uni(generator));
}
//simulation of the negative jump times and number
tau=-1/(lambda_m)*log(pnl_rand_uni(generator));
jump_number_m=0;
while(tau<T)
{
    jump_number_m++;
    jump_time_vect_m[jump_number_m]=tau;
    tau+=-1/(lambda_m)*log(pnl_rand_uni(generator));
}
jump_time_vect_p[jump_number_p+1]=0;
jump_time_vect_m[jump_number_m+1]=0;

////////////////////////////////////
////////////////////////////////////
    // simulation of one CGMY path
    for(k=1;k<=n_points;k++)
    {
        W[k]=sigma*pnl_rand_normal(generator)*sqrt(t[k]-t[
k-1])+drift*(t[k]-t[k-1])+W[k-1];
        N_p[k]=N_p[k-1];
        j=N_p[k-1]+1;
        while(jump_time_vect_p[j]<=t[k]  && j<=jump_number_
p)
        {
            N_p[k]++;
            j++;
        }
        s0=0;
        for(j=N_p[k-1]+1;j<=N_p[k];j++)
            s0+=jump_generator_CGMY(cdf_jump_vect_p,cdf_
jump_points,cdf_jump_vect_size,M,Y,generator);
        N_m[k]=N_m[k-1];
        j=N_m[k-1]+1;
        while(jump_time_vect_m[j]<=t[k]  && j<=jump_number_
m)
        {

```

```

        N_m[k]++;
        j++;
    }
    for(j=N_m[k-1]+1;j<=N_m[k];j++)
        s0-=jump_generator_CGMY(cdf_jump_vect_m,cdf_jump_
points,cdf_jump_vect_size,G,Y,generator);
        X[k]=X[k-1]+(W[k]-W[k-1])+s0;
    }
////////////////////////////////////
////////////////////////////////////
    //computation of the supremum and the infimum of
the CGMY path
    inf=X[0];
    sup=X[0];
    for(j=1;j<=n_points;j++)
    {
        if(inf>X[j])
            inf=X[j];
        if(sup<X[j])
            sup=X[j];
    }
    proba=0;
    infS=S0*exp(inf);
    if(infS>s_maxmin)
    {
        infS=s_maxmin;
        proba=1;
    }
    payoff=infS;
    infS=S0*exp(X[n_points]-sup); //antithetic variab
le associated with the exponential of the Levy infimum
    if(infS>s_maxmin)
    {
        infS=s_maxmin;
        proba+=1.;
    }
    proba=proba/2;
    payoff=discount*(payoff+infS)/2;
    control=exp(X[n_points]);
    s+=control;
    s1+=payoff;

```

```

        s2+=payoff*payoff;
        s3+=control*payoff;
        s4+=control*control;
        s5+=proba;
        s6+=proba*proba;
    }
    cov_payoff_control=s3/n_paths-s1*s/((double)n_paths
*n_paths);
    var_payoff=(s2-s1*s1/((double)n_paths))/((double)n_
paths-1);
    var_control=(s4-s*s/((double)n_paths))/((double)n_
paths-1);
    cor_payoff_control=cov_payoff_control/(sqrt(var_pay
off)*sqrt(var_control));
    control_coef=cov_payoff_control/var_control;
    var_proba=(s6-s5*s5/((double)n_paths))/((double)n_
paths-1);
    *ptprice=-exp(-beta*sigma*sqrt(T/n_points))*(s1/(
double)n_paths-control_coef*(s/n_paths-control_expec))+S0*exp(-
divid*T);
    *priceerror=exp(-beta*sigma*sqrt(T/n_points))*1.96*
sqrt(var_payoff*(1-cor_payoff_control*cor_payoff_control))/
sqrt((double)n_paths);
    *ptdelta=(*ptprice+discount*s_maxmin*s5/(double)n_
paths)/S0;
    *deltaerror=(*priceerror+discount*s_maxmin*1.96*sq
rt(var_proba)/sqrt((double)n_paths))/S0;
}
else//Put
if ((P->Compute)==&Put_StrikeSpot2)
{
s_maxmin=exp(-beta*sigma*sqrt(T/n_points))*s_maxmin;//sh
ifting the predetermine maximum in order to approximate th
e continuous price
for(i=0;i<n_paths;i++)
{
//simulation of the positive jump times and number
tau=-1/(lambda_p)*log(pnl_rand_uni(generator));
jump_number_p=0;
while(tau<T)
{

```



```

    jump_number_p++;
    jump_time_vect_p[jump_number_p]=tau;
    tau+=-1/(lambda_p)*log(pnl_rand_uni(generator));
}
//simulation of the negative jump times and number
tau=-1/(lambda_m)*log(pnl_rand_uni(generator));
jump_number_m=0;
while(tau<T)
{
    jump_number_m++;
    jump_time_vect_m[jump_number_m]=tau;
    tau+=-1/(lambda_m)*log(pnl_rand_uni(generator));
}
jump_time_vect_p[jump_number_p+1]=0;
jump_time_vect_m[jump_number_m+1]=0;
////////////////////////////////////
////////////////////////////////////
// simulation of one CGMY path
for(k=1;k<=n_points;k++)
{
    W[k]=sigma*pnl_rand_normal(generator)*sqrt(t[k]-t[k-1])
    )+drift*(t[k]-t[k-1])+W[k-1];
    N_p[k]=N_p[k-1];
    j=N_p[k-1]+1;
    while(jump_time_vect_p[j]<=t[k] && j<=jump_number_p)
    {
        N_p[k]++;
        j++;
    }
    s0=0;
    for(j=N_p[k-1]+1;j<=N_p[k];j++)
        s0+=jump_generator_CGMY(cdf_jump_vect_p,cdf_jump_po
ints,cdf_jump_vect_size,M,Y,generator);
    N_m[k]=N_m[k-1];
    j=N_m[k-1]+1;
    while(jump_time_vect_m[j]<=t[k] && j<=jump_number_m)
    {
        N_m[k]++;
        j++;
    }
    for(j=N_m[k-1]+1;j<=N_m[k];j++)

```

```

    s0-=jump_generator_CGMY(cdf_jump_vect_m,cdf_jump_po
    ints,cdf_jump_vect_size,G,Y,generator);
    X[k]=X[k-1]+(W[k]-W[k-1])+s0;
}
////////////////////////////////////
////////////////////////////////////
//computation of the supremum and the infimum of the
CGMY path
inf=X[0];
sup=X[0];
for(j=1;j<=n_points;j++)
{
    if(inf>X[j])
        inf=X[j];
    if(sup<X[j])
        sup=X[j];
}
proba=0;
supS=S0*exp(sup);
if(supS<s_maxmin)
{
    supS=s_maxmin;
    proba=1.;
}
payoff=supS;
supS=S0*exp(X[n_points]-inf); //antithetic variable associated with the exponential of the Levy supremum
if(supS<s_maxmin)
{
    supS=s_maxmin;
    proba+=1.;
}
proba=proba/2;
payoff=discount*(payoff+supS)/2;
control=exp(X[n_points]);
s+=control;
s1+=payoff;
s2+=payoff*payoff;
s3+=control*payoff;
s4+=control*control;
s5+=proba;

```

```

    s6+=proba*proba;
}
cov_payoff_control=s3/n_paths-s1*s/((double)n_paths*n_
    paths);
var_payoff=(s2-s1*s1/((double)n_paths))/(n_paths-1);
var_control=(s4-s*s/((double)n_paths))/(n_paths-1);
cor_payoff_control=cov_payoff_control/(sqrt(var_payoff)*
    sqrt(var_control));
control_coef=cov_payoff_control/var_control;
var_proba=(s6-s5*s5/((double)n_paths))/(n_paths-1);
*ptprice=exp(beta*sigma*sqrt(T/n_points))*(s1/n_paths-
    control_coef*(s/n_paths-control_expec))-S0*exp(-divid*T);
*priceerror=exp(beta*sigma*sqrt(T/n_points))*1.96*sqrt(
    var_payoff*(1-cor_payoff_control*cor_payoff_control))/sqrt(n_
    paths);
*ptdelta=(*ptprice-discount*s_maxmin*s5/n_paths)/S0;
*deltaerror=(*priceerror+discount*s_maxmin*1.96*sqrt(
    var_proba)/sqrt((double)n_paths))/S0;
}
free(X);
free(W);
free(cdf_jump_points);
free(cdf_jump_vect_p);
free(cdf_jump_vect_m);
free(jump_time_vect_p);
free(jump_time_vect_m);
free(t);
free(N_p);
free(N_m);
return OK;
}

int CALC(MC_CGMY_FloatingLookback)(void*Opt,void *Mod,Prici
    ngMethod *Met)
{
    TYPEOPT* ptOpt=(TYPEOPT*)Opt;
    TYPEMOD* ptMod=(TYPEMOD*)Mod;
    double r,divid;

    r=log(1.+ptMod->R.Val.V_DOUBLE/100.);
    divid=log(1.+ptMod->Divid.Val.V_DOUBLE/100.);

```

```

return CGMY_Mc_FloatingLookback((ptOpt->PathDep.Val.V_
    NUMFUNC_2)->Par[4].Val.V_PDOUBLE,ptOpt->PayOff.Val.V_NUMFUNC_2,pt
    Mod->S0.Val.V_PDOUBLE,ptOpt->Maturity.Val.V_DATE-ptMod->T.Val
    .V_DATE,r,divid,ptMod->C.Val.V_PDOUBLE,ptMod->G.Val.V_
    DOUBLE,ptMod->M.Val.V_SPDOUBLE,ptMod->Y.Val.V_PDOUBLE,Met->Par[0
    ].Val.V_ENUM.value,Met->Par[1].Val.V_PINT,Met->Par[2].Val.
    V_LONG,&(Met->Res[0].Val.V_DOUBLE),&(Met->Res[1].Val.V_
    DOUBLE),&(Met->Res[2].Val.V_DOUBLE),&(Met->Res[3].Val.V_DOUBLE))
;
}

static int CHK_OPT(MC_CGMY_FloatingLookback)(void *Opt, voi
    d *Mod)
{
    if ((strcmp(((Option*)Opt)->Name,"    LookBackCallFloatingEuro")==0) || (strcmp
        return OK;
    return WRONG;
}

#endif //PremiaCurrentVersion
static int MET(Init)(PricingMethod *Met,Option *Mod)
{
    if ( Met->init == 0)
    {
        Met->init=1;
        Met->HelpFilenameHint = "mc_cgmy_lookbackfloating";
        Met->Par[0].Val.V_ENUM.value=0;
        Met->Par[0].Val.V_ENUM.members=&PremiaEnumMCRNGs;
        Met->Par[1].Val.V_PINT=100;
        Met->Par[2].Val.V_LONG=100000;
    }
    return OK;
}

PricingMethod MET(MC_CGMY_FloatingLookback)=
{
    "MC_CGMY_FloatingLookback",
    {"RandomGenerator",ENUM,{100},ALLOW},
    {"Number of discretization steps",LONG,{100},ALLOW},{"N
        iterations",LONG,{100},ALLOW},{" " ,PREMIA_NULLTYPE,{0},FORBID}

```

```
    },  
    CALC(MC_CGMY_FloatingLookback),  
    {{"Price",DOUBLE,{100},FORBID},{ "Delta",DOUBLE,{100},FORB  
      ID},{ "Price Error",DOUBLE,{100},FORBID},{ "Delta Error",  
        DOUBLE,{100},FORBID},{ " ",PREMIA_NULLTYPE,{0},FORBID}},  
    CHK_OPT(MC_CGMY_FloatingLookback),  
    CHK_ok,  
    MET(Init)  
} ;
```

References