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```
Help
#if defined(PremiaCurrentVersion) && PremiaCurrentVersion <
    (2007+2) //The "#else" part of the code will be freely av
   ailable after the (year of creation of this file + 2)
#else
#ifndef CIRpp1DTREE_H_INCLUDED
#define CIRpp1DTREE H INCLUDED
#include "pnl/pnl_vector.h"
#include "math/read_market_zc/InitialYieldCurve.h"
**///
typedef struct TreeCIRpp1D
                     // Final time of the tree, dt=Tf/Ng
 double Tf;
   rid
                   // Number of time step in the TreeC
  int Ngrid;
   IRpp1D
  double delta_x;
  double bb;
 PnlVect* t;
                    // Time step grid, from t[0] to T[
   Ngrid].
 PnlVect* Xmax;
 PnlVect* Xmin;
 PnlVect* alpha; // Translation from x to r. ( r_t =
    x_t + alpha_t)
}TreeCIRpp1D;
///******* Datas specific to Hull and White ******
   ****///
typedef struct ModelCIRpp1D
   double MeanReversion;
                                           /*Speed rev
   ertion of the Hullwhite model.*/
   double Volatility;
                                       /*Volatility of
   the Hullwhite model.*/
   double LongTermMean;
```

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```
double Initialx0;
}ModelCIRpp1D;
///***** Fonctions relatives a la construction de l'arbr
    e ******///
int SetTimegridCapCIRpp1D(TreeCIRpp1D *Meth, int NtY,
    double current date, double TO, double SO, double periodicity);
//Construction of the time grid
int SetTimegridZCbondCIRpp1D(TreeCIRpp1D *Meth, int n,
    double current date, double T, double S);
// Construction of the time grid
int SetTimegridCIRpp1D(TreeCIRpp1D *Meth, int n, double
    current_date, double T);
double x_value(int i, int h, TreeCIRpp1D *Meth);
double R(double x, double sigma);
double MiddleNode(TreeCIRpp1D *Meth, int i, double a,
    double b, double sigma, double current_x, double sqrt_delta_t,
    PnlVect* Probas);
void SetTreeCIRpp1D(TreeCIRpp1D* Meth, ModelCIRpp1D* ModelP
    aram, ZCMarketData* ZCMarket); // Construction of the tree
    (Jminimum, Jmaximum, alpha)
int indiceTimeCIRpp1D(TreeCIRpp1D *Meth, double s); // t[
    indiceTimeCIRpp1D(s)]< s <= t[indiceTimeCIRpp1D(s) + 1]</pre>
int DeleteTimegridCIRpp1D(struct TreeCIRpp1D *Meth); // De
    lete the PnlVect t
int DeleteTreeCIRpp1D(struct TreeCIRpp1D* Meth); // Delete
    the PnlVect Jminimum, Jmaximum, alpha
#endif // HW2DTREE_H_INCLUDED
#endif //PremiaCurrentVersion
```

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References