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```
Help
#if defined(PremiaCurrentVersion) && PremiaCurrentVersion <</pre>
    (2008+2) //The "#else" part of the code will be freely av
   ailable after the (year of creation of this file + 2)
/**********************
   CPS - A simple C PDE solver
   Copyright (c) 2007,
                                                 *
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     #ifndef ASSERTIONS_H
#define ASSERTIONS_H
#include <math.h>
#include "laspack/errhandl.h"
#include "cps_debug.h"
#define OK
#define ERR -1
#ifdef
       ASSERT ALL
#define ASSERT PRE
                      1
#define ASSERT_POST
                      1
#define ASSERT_CHECK
                     1
#else
#define ASSERT PRE
                      0
#define ASSERT_POST
                      0
#define ASSERT CHECK
#endif
#define IMPLIES(X,Y) ((!(X)) || (Y))
#define NOT(X) !(X)
typedef enum {
```

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```
assert require, assert ensure, assert check
} assert_type;
#if ASSERT PRE != 0
#define REQUIRE(tag,cond)
  if(!(cond)){
                            {
    assertion_callback(assert_require, __FILE__, __LINE__
    , __func__, tag, #cond, NULL); {
#else
#define REQUIRE(tag,cond)
#endif
#if ASSERT POST != 0
#define ENSURE(tag,cond)
  if(!(cond)){
                          {
    assertion_callback(assert_ensure, __FILE__, __LINE__,
     __func__, tag, #cond, NULL); {
  }
#else
#define ENSURE(tag,cond)
#endif
#if ASSERT CHECK != 0
#define CHECK(tag,cond)
                      {
  if(!(cond)){
         {
    assertion_callback(assert_check, __FILE__, __LINE__, __
   func__, tag, #cond, NULL); {
  }
#define CHECK_LASPACK(tag)
    if (LASResult() != LASOK) {
        WriteLASErrDescr(stderr);
```

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```
assertion_callback(assert_check, __FILE__, __LINE__
, __func__, tag, "(LASResult != LASOK)", NULL); {
}
#else
#define CHECK(tag,cond)
#define CHECK_LASPACK(tag)
#endif

#define APPROX_EQUAL(x,y,t) abs((x-y) < t)

void assertion_callback(assert_type, const char*, int, const char *, const char *, const char *);
#endif

#endif //PremiaCurrentVersion</pre>
```

References