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```
Help
#if defined(PremiaCurrentVersion) && PremiaCurrentVersion <</pre>
    (2008+2) //The "#else" part of the code will be freely av
   ailable after the (year of creation of this file + 2)
/***********************
   *******/
/*
                            mlsolv.h
*************/
/*
/* Multi-Level SOLVers
/*
                 */
/* Copyright (C) 1992-1995 Tomas Skalicky. All rights res
   erved.
                  */
/*
                 */
/************************************
   *******/
/*
                 */
        ANY USE OF THIS CODE CONSTITUTES ACCEPTANCE OF TH
   E TERMS
/*
             OF THE COPYRIGHT NOTICE (SEE FILE copyrght.h
   )
                */
/*
                 */
/********************
   *******/
#ifndef MLSOLV H
#define MLSOLV H
#include "laspack/highdim_vector.h"
#include "laspack/highdim matrix.h"
#include "laspack/qmatrix.h"
#include "laspack/itersolv.h"
```

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```
#include "laspack/copyrght.h"
Vector *MGStep(int NoLevels, QMatrix *A, Vector *x, Vector
    *b,
      Matrix *R, Matrix *P, int Level, int Gamma,
            IterProcType SmoothProc, int Nu1, int Nu2,
           PrecondProcType PrecondProc, double Omega,
            IterProcType SolvProc, int NuC,
      PrecondProcType PrecondProcC, double OmegaC);
Vector *MGIter(int NoLevels, QMatrix *A, Vector *x, Vector
    *b,
      Matrix *R, Matrix *P, int MaxIter, int Gamma,
            IterProcType SmoothProc, int Nu1, int Nu2,
      PrecondProcType PrecondProc, double Omega,
            IterProcType SolvProc, int NuC,
      PrecondProcType PrecondProcC, double OmegaC);
Vector *NestedMGIter(int NoLevels, QMatrix *A, Vector *x,
    Vector *b,
      Matrix *R, Matrix *P, int Gamma,
            IterProcType SmoothProc, int Nu1, int Nu2,
      PrecondProcType PrecondProc, double Omega,
            IterProcType SolvProc, int NuC,
      PrecondProcType PrecondProcC, double OmegaC);
Vector *MGPCGIter(int NoLevels, QMatrix *A, Vector *x, Vec
    tor *b,
      Matrix *R, Matrix *P, int MaxIter, int NoMGIter,
    int Gamma.
            IterProcType SmoothProc, int Nu1, int Nu2,
      PrecondProcType PrecondProc, double Omega,
            IterProcType SolvProc, int NuC,
      PrecondProcType PrecondProcC, double OmegaC);
Vector *BPXPrecond(int NoLevels, QMatrix *A, Vector *y, Vec
    tor *c,
            Matrix *R, Matrix *P, int Level,
            IterProcType SmoothProc, int Nu,
      PrecondProcType PrecondProc, double Omega,
            IterProcType SmoothProcC, int NuC,
      PrecondProcType PrecondProcC, double OmegaC);
Vector *BPXPCGIter(int NoLevels, QMatrix *A, Vector *x, Vec
    tor *b,
```

Matrix *R, Matrix *P, int MaxIter,

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#endif /* MLSOLV_H */
#endif //PremiaCurrentVersion

References