

### Help

```
#if defined(PremiaCurrentVersion) && PremiaCurrentVersion <
    (2008+2) //The "#else" part of the code will be freely av
    ailable after the (year of creation of this file + 2)
#else
/*****
*   CPS - A simple C PDE solver                               *
*                                                           *
*   Copyright (c) 2007,                                       *
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*                                                           *
*****/
#include "cps_boundary_description.h"
#include "cps_function.h"
#include "cps_grid.h"
#include "cps_grid_node.h"
#include "cps_utils.h"
#include "cps_assertions.h"

#define VALID_BOUNDARY_TYPE(T) {
    (T == BOUNDARY_INITIAL || {
    T == BOUNDARY_LEFT || {
    T == BOUNDARY_INITIAL )

int boundary_description_create(boundary_description **de
scr){

    unsigned int dim;
    STANDARD_CREATE(descr,boundary_description);
    (*descr)->initial = NULL;
    for(dim = X_DIM; dim < MAX_DIMENSIONS; dim++){
        (*descr)->left[dim] = NULL;
        (*descr)->right[dim] = NULL;
    }

    return OK;
```

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}

int boundary_description_destroy(boundary_description **de
    scr){
    /* destroy boundary, related functions cannot be destro
        yed
        altogether, since multiple pointers to same area
        can be present */

    STANDARD_DESTROY(descr);
    return OK;
}

int boundary_description_set_left(boundary_description *de
    scr, unsigned int dim, function *f){
    /* set left boundary function */
    REQUIRE("decription_not_null", descr != NULL);
    REQUIRE("function_not_null", f != NULL);
    REQUIRE("valid_dimension", dim >= X_DIM && dim < MAX_DIM
        ENSIONS);

    descr->left[dim] = f;

    return OK;
}

int boundary_description_set_right(boundary_description *de
    scr, unsigned int dim, function *f){
    /* set right boundary function */
    REQUIRE("decription_not_null", descr != NULL);
    REQUIRE("function_not_null", f != NULL);
    REQUIRE("valid_dimension", dim >= X_DIM && dim < MAX_DIM
        ENSIONS);

    descr->right[dim] = f;

    return OK;
}

int boundary_description_set_initial(boundary_description *
    descr, function *f){
```

```

/* set payoff boundary function */
REQUIRE("description_not_null", descr != NULL);
REQUIRE("function_not_null", f != NULL);

descr->initial = f;

return OK;
}

double boundary_description_evaluate(boundary_description *
    descr, const grid *grid, const grid_node *node){
    unsigned int dim;
    double result = 0.0;

    /* evaluate boundary on given side */
    REQUIRE("description_not_null", descr != NULL);
    REQUIRE("node_belongs_to_boundary_or_is_initial", grid_
        node_is_boundary(node) || grid_node_is_initial(node));

    if(grid_node_is_initial(node)){
        result = cps_function_evaluate(descr->initial, node);
        return result;
    }

    for(dim = X_DIM; dim <= grid->space_dimensions; dim++){

        if(grid_node_is_left_boundary(node, dim)){
            result = cps_function_evaluate(descr->left[dim],
                node);
            return result;
        }
        else if(grid_node_is_right_boundary(node, dim)){
            result = cps_function_evaluate(descr->right[dim],
                node);
            return result;
        }
    }
    return result;
}
/* end -- boundary_description.c */

```

```
#endif //PremiaCurrentVersion
```

## References