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Help
#include <stdlib.h>
#include "bs1d_pad.h"
#include "error_msg.h"
static int Babbs 95 FloatingCall(int am, double s, double s
    min, NumFunc_2*p, double t, double r, double divid, double sigma
    ,int N,double *ptprice,double *ptdelta)
  int i,j,eta0,npoints;
  double u,d,h,pu,pd,a1,stock,eta,y_0;
  double *P,*iv,*Q,*Boundary;
  double upperstock;
  int odd;
  double flat_price=0.,up_price;
  /*Price, intrisic value arrays*/
  P= malloc((2*N+1)*sizeof(double));
  if (P==NULL)
    return MEMORY_ALLOCATION FAILURE;
  Q= malloc((2*N+1)*sizeof(double));
  if (Q==NULL)
    return MEMORY_ALLOCATION_FAILURE;
  iv= malloc((2*N+1)*sizeof(double));
  if (iv==NULL)
    return MEMORY ALLOCATION FAILURE;
  Boundary= malloc((N+1)*sizeof(double));
  if (Boundary==NULL)
    return MEMORY ALLOCATION FAILURE;
  /*Up and Down factors*/
  y 0=s min/s;
  h=t/(double)N;
  a1=exp(h*(r-divid));
  u=exp(sigma*sqrt(h));
  d=1./u;
  /*Critical Index*/
  eta=-log(y_0)/(sigma*sqrt(h));
  eta0=(int)floor(eta);
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if (eta0>N)
  eta0=N;
/*Risk-Neutral Probability*/
pu=(a1-d)/(u-d);
pd=1.-pu;
pu*=exp(-r*h)*u;
pd*=exp(-r*h)*d;
if(eta0<N)
  {
    /*First Stage:Computation of price value along the
  line spot=maximum*/
    /*Intrisic value initialisation*/
    for (i=0; i<=N; i++)
Boundary[i]=0.;
    stock=1.;
    for (i=0;i<N+eta0;i++)</pre>
{
  iv[i]=(p->Compute)(p->Par,1.,stock);
  P[i]=iv[i];
  Q[i]=P[i];
  stock*=d;
      }
    Boundary[N]=P[0];
    /*Backward Resolution*/
    for (i=1;i<N-eta0;i++)</pre>
{
  P[0] = pd*Q[0] + pu*Q[1];
  if (am)
          P[0]=MAX(iv[0],P[0]);
  Boundary[N-i]=P[0];
  for (j=1;j\leq N-eta0-i;j++)
      P[j]=pd*Q[j-1]+pu*Q[j+1];
      if (am)
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P[j]=MAX(iv[j],P[j]);
           }
  for (j=0; j<=N-eta0-i; j++)
          Q[j]=P[j];
      }
  }
if (s_min<s)</pre>
  {
    /*Second Stage:Computation of price value */
    /*Intrinsic value initialization*/
    upperstock=y_0;
    for (i=0; i<N; i++)
upperstock*=d;
    stock=upperstock;
    for (i=0;i<=N+eta0;i++)</pre>
{
  iv[i]=(p->Compute)(p->Par,1.,stock);
  stock*=u;
}
    /*Terminal Values*/
    npoints=eta0+(N-eta0)/2;
    for (j=0;j<=npoints;j++)</pre>
P[j]=iv[2*j];
    /*Backward Resolution*/
    if (eta0>0) /*The first mesh does not breach the bar
  rier*/
{
  /*First part-the barrier is active*/
  odd=1;
  for (i=eta0;i<N-1;i++)</pre>
    odd=!odd;
  if (!odd) npoints=npoints-1;
  for (i=1;i<=N-eta0;i++)</pre>
    {
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for (j=0;j<npoints;j++)</pre>
{
 P[j]=pu*P[j]+pd*P[j+1];
  if (am)
    P[j]=MAX(iv[i+2*j],P[j]);
}
    /*Special handling of the critical node*/
    if (odd)
 P[npoints] = pu*P[npoints] + pd*Boundary[N+1-i];
  if (am)
    P[npoints] = MAX(iv[i+2*npoints], P[npoints]);
}
    /*For the critical node at the next iteration*/
    if (!odd)
{
 npoints=npoints-1;
    odd=!odd;
  }
/*Second part-the barrier is strictly below the tree*/
npoints=eta0-1;
for (i=N-eta0+1;i<N;i++)</pre>
  {
    for (j=0;j<=npoints;j++)</pre>
 P[j]=pu*P[j]+pd*P[j+1];
  if (am)
    P[j]=MAX(iv[i+2*j],P[j]);
}
    npoints=npoints-1;
  }
/*Delta*/
*ptdelta=(P[1]-P[0])/(y_0*(u-d));
/*First time step*/
P[0] = pu * P[0] + pd * P[1];
if (am)
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P[0]=MAX(iv[N],P[0]);
  /*Price*/
  *ptprice=P[0];
    else /*eta0=0, the first mesh breaches the barrier*/
{
  /*The barrier is always active*/
  for (i=eta0;i<N-1;i++)</pre>
    odd=!odd;
  if (!odd) npoints=npoints-1;
  for (i=1;i\leq N-eta0-1;i++) /*We go backward until the
  next date*/
      flat price=P[1]; /*Only for the delta*/
      for (j=0;j<npoints;j++)</pre>
  {
    P[j]=pu*P[j]+ pd*P[j+1];
    if (am)
     P[j]=MAX(iv[i+2*j],P[j]);
      /*Special handling of the critical node*/
      if (odd)
    P[npoints] = pu*P[npoints] + pd*Boundary[N+1-i];
    if (am)
      P[npoints] = MAX(iv[i+2*npoints], P[npoints]);;
  }
      if (!odd)
    npoints=npoints-1;
      odd=!odd;
  up_price=P[0]; /*For the delta*/
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/*First time step*/
    P[0] = pu * P[0] + pd * P[1];
    /*Special handling of the critical node*/
    P[0]=pu*P[0]+pd*Boundary[1];
    if (am)
     P[0]=MAX(iv[N],P[0]);
    /*Delta*/
    /*Corresponds to setting a third point at level s bet
    ween u*s and d*s*/
    /*One computes the finite difference approximation bet
    ween s and us*/
    *ptdelta=(up_price-(exp(-r*h)*flat_price+exp(r*h)*P[0]
    )*.5)/(y_0*(d-1.));
  } /*eta0=0*/
    }
  else /*s=s min*/
    *ptdelta=(P[1]-P[0])/(d-1.);
  /*Price*/
  *ptprice=s*P[0];
  /*Delta*/
  *ptdelta=(*ptdelta)*(-y 0)+P[0];
  /*Memory Desallocation*/
  free(P);
 free(Q);
  free(iv);
  free(Boundary);
 return OK;
int CALC(TR Babbs Call)(void *Opt,void *Mod,PricingMethod *
    Met)
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}

{

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TYPEOPT* ptOpt=( TYPEOPT*)Opt;
  TYPEMOD* ptMod=( TYPEMOD*)Mod;
  double r, divid;
  r=log(1.+ptMod->R.Val.V DOUBLE/100.);
  divid=log(1.+ptMod->Divid.Val.V DOUBLE/100.);
  return Babbs_95_FloatingCall(ptOpt->EuOrAm.Val.V_BOOL,pt
    Mod->SO.Val.V_PDOUBLE,(ptOpt->PathDep.Val.V_NUMFUNC_2)->Par[4
    ].Val.V_PDOUBLE,ptOpt->PayOff.Val.V_NUMFUNC_2,ptOpt->Matu
    rity.Val.V_DATE-ptMod->T.Val.V_DATE,r,divid,ptMod->Sigma.Val
    .V PDOUBLE, Met->Par[0].Val.V INT2, & (Met->Res[0].Val.V
    DOUBLE),&(Met->Res[1].Val.V_DOUBLE));
}
static int CHK_OPT(TR_Babbs_Call)(void *Opt, void *Mod)
  if ((strcmp(((Option*)Opt)->Name," LookBackCallFloatingEuro")==0) || (strcm
    return OK;
 return WRONG;
}
static int MET(Init)(PricingMethod *Met,Option *Opt)
  if (Met->init == 0)
    {
      Met->init=1;
      Met->Par[0].Val.V_INT2=1000;
    }
  return OK;
PricingMethod MET(TR Babbs Call)=
  "TR_Babbs_Call",
  {{"StepNumber",INT2,{100},ALLOW},{" ",PREMIA_NULLTYPE,{0}
    ,FORBID}},
  CALC(TR Babbs Call),
  {{"Price",DOUBLE,{100},FORBID},{"Delta",DOUBLE,{100},FORB
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ID} ,{" ",PREMIA_NULLTYPE,{0},FORBID}},
CHK_OPT(TR_Babbs_Call),
CHK_tree,
MET(Init)
};
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References