```
Help
#include <stdlib.h>
#include "bs1d_lim.h"
#include "error_msg.h"
#define PRECISION 1.0e-7 /*Precision for the localization
    of FD methods*/
static double initial mesh(int upordown, double refinement,
    double x_min,double x_max,double x0)
{
 double atrois;
  double acinq;
  double temp;
  double x;
  double inref;
  inref=1./refinement;
  x=(x0-x_min)/(x_max-x_min)-0.5;/* t in [-0.5,0.5]*/
  temp=x;
  if (inref>=0.2) /*inref > 0.17007...!).*/
      if (upordown==0)
  {
    acing = 8*(2.0*inref + 1.0/inref - 3.0);
    atrois = 2*(5.0 - 4.0*inref - 1.0/inref);
    x = x/2.0+0.25;
    temp = inref*x + atrois*x*x*x + acinq*x*x*x*x;
    temp = 2.0*temp-0.5;
  }
     else
    acinq = 8.0*(2.0*inref + 1.0/inref - 3.0);
    atrois = 2.0*(5.0 - 4.0*inref - 1.0/inref);
    x = x/2.0-0.25;
    temp = inref*x + atrois*x*x*x + acinq*x*x*x*x;
   temp = 2.0*temp+0.5;
  }
    }
```

```
return (temp+0.5)*(x_max-x_min)+x_min;
}
static void new_mesh(double time,double *old_x,double z,
    double *new x,int N)
  double new_x_min,new_x_max,rho;
  int i;
  new_x_min = old_x[0] + z*time;
  new x max = old x[N] + z*time;
  rho = (new_x_max - new_x_min)/(old_x[N]-old_x[0]);
  for (i=0; i<=N;i++)
    new_x[i] = new_x_min + rho*(old_x[i]-old_x[0]);
  return;
}
static int Fem Out(int upordown,int am,double s,NumFunc 1
    *p,NumFunc 1 *l,double rebate,double t,double r,double
    divid, double sigma, int N, int M, double theta, double mu2,
    double nu2,double refinement,double *ptprice,double *ptdelta)
{
           i, TimeIndex;
  int
  double
           vv,loc,h,z,V0,VN,A0,AN,Dir low,Dir up,Neu low,Ne
    u_up,sigma2;
  double
           nu1, mu1, time mesh, x min, x max, x0, nu low, nu up, mu
    low, mu up;
  double
           *alpha, *beta, *gamma, *alpha1, *beta1, *gamma1, *old_
    x;
           *new x,*V,*Vp,*beta p,*P New,*P Old,*temp;
  double
  /*Memory Allocation*/
  alpha= malloc((N+1)*sizeof(double));
  if (alpha==NULL)
    return MEMORY_ALLOCATION_FAILURE;
```

```
beta= malloc((N+1)*sizeof(double));
if (beta==NULL)
  return MEMORY_ALLOCATION_FAILURE;
gamma= malloc((N+1)*sizeof(double));
if (gamma==NULL)
  return MEMORY_ALLOCATION_FAILURE;
alpha1= malloc((N+1)*sizeof(double));
if (alpha1==NULL)
  return MEMORY_ALLOCATION_FAILURE;
beta1= malloc((N+1)*sizeof(double));
if (beta1==NULL)
  return MEMORY_ALLOCATION_FAILURE;
gamma1= malloc((N+1)*sizeof(double));
if (gamma1==NULL)
  return MEMORY_ALLOCATION_FAILURE;
old x= malloc((N+1)*sizeof(double));
if (old_x==NULL)
  return MEMORY_ALLOCATION_FAILURE;
new x= malloc((N+1)*sizeof(double));
if (new x==NULL)
  return MEMORY ALLOCATION FAILURE;
V= malloc((N+1)*sizeof(double));
if (V==NULL)
  return MEMORY_ALLOCATION_FAILURE;
Vp= malloc((N+1)*sizeof(double));
if (Vp==NULL)
  return MEMORY ALLOCATION FAILURE;
beta_p= malloc((N+1)*sizeof(double));
if (beta_p==NULL)
  return MEMORY ALLOCATION FAILURE;
P_New= malloc((N+1)*sizeof(double));
```

```
if (P New==NULL)
  return MEMORY ALLOCATION FAILURE;
P_Old= malloc((N+1)*sizeof(double));
if (P Old==NULL)
  return MEMORY ALLOCATION FAILURE;
temp= malloc((N+1)*sizeof(double));
if (temp==NULL)
  return MEMORY_ALLOCATION_FAILURE;
/*Dirichlet on the barrier*/
nu1=0.;
mu1=1.;
/*Time Step*/
time mesh=t/(double)M;
/*Space Localisation*/
sigma2=sigma*sigma;
vv=0.5*sigma2;
z=(r-divid);
loc=sigma*sqrt(t)*sqrt(log(1.0/PRECISION))+fabs((z-vv)*t)
h=0.001;
/*Terminal Values*/
if (upordown==0)/*Down Case*/
    x_{min}=log(((1->Compute)(1->Par,t))/s)-z*t;
    x max=loc;
else/*Up Case*/
    x min=-loc;
    x_{max}=log(((1->Compute)(1->Par,t))/s)-z*t;
for(i=0;i<=N;i++)</pre>
  {
```

```
x0=x min+((double)i)*(x max-x min)/(double)N;
    old x[i]=initial mesh(upordown,refinement,x min,x max
  ,x0);
    P Old[i]=exp(-r*t)*(p->Compute)(p->Par,s*exp(old x[i]
  +z*t));
  }
if (upordown==0)/*Down Case*/
  P_0ld[0] = exp(-r*t)*rebate;
else/*Up Case*/
  P \text{ Old}[N] = \exp(-r*t)*rebate;
/*Finite Difference Cycle*/
for(TimeIndex=1;TimeIndex<=M;TimeIndex++)</pre>
    /*New Mesh Computing*/
    if (upordown==0)/*Down Case*/
{
  x min=log(((1->Compute) (1->Par,t-(double)TimeIndex*
  time mesh))/s)-z*(t-(double)TimeIndex*time mesh);
 x_max=loc;
    else/*Up Case*/
{
  x min=-loc;
  x max=log(((1->Compute)(1->Par,t-(double)TimeIndex*
  time mesh))/s)-z*(t-(double)TimeIndex*time mesh);
}
    /*New Mesh Generation*/
    new_mesh(time_mesh,old_x,z,new_x,N);
    /*Computation of Lhs coefficients*/
    for(i=1;i<N;i++)</pre>
{
  alpha[i]=(-vv*theta*time mesh*(1.+2.0/(new x[i]-new x[
  i-1]))
      -theta*(old_x[i-1]-new_x[i-1]));
  beta[i]=(new x[i+1]-new x[i-1]
     +sigma2*theta*time_mesh*(1.0/(new_x[i+1]-new_x[i])
            +1.0/(new_x[i]-new_x[i-1])));
```

```
gamma[i]=(vv*theta*time mesh*(1.-2.0/(new x[i+1]-new x
  [i]))
      +theta*(old_x[i+1]-new_x[i+1]));
}
    /*Computation of Rhs coefficients*/
    for(i=1;i<N;i++)</pre>
{
  alpha1[i] = (vv*(1.0-theta)*time mesh*(1.+2.0/(old x[i]-
  old x[i-1]))
       +(1.0-theta)*(old_x[i-1]-new_x[i-1]));
  beta1[i]=(old x[i+1]-old x[i-1]
      -sigma2*(1.0-theta)*time_mesh*(1.0/(old_x[i+1]-ol
  d x[i])
             +1.0/(old x[i]-old x[i-1])));
  gamma1[i] = (-vv*(1.0-theta)*time_mesh*(1.-2.0/(old_x[i+
  1]-old x[i]))
       -(1.0-theta)*(old_x[i+1]-new_x[i+1]));
}
    /*Right factor*/
    for (i=1; i \le N-1; i++)
V[i] = alpha1[i] *P_Old[i-1] + beta1[i] *P_Old[i] + gamma1[i] *P_
  Old[i+1];
    /*Robin Boundary Condition in the Down Case*/
    if(upordown==0)
{
 Dir low=exp(-r*(t-(double)TimeIndex*time mesh))*rebate
  Neu low=0.;
  nu low=nu1;
  mu low=mu1;
  VO = (new_x[1]-new_x[0])*(mu_low*Dir_low+nu_low*Neu_
  low)/
    (mu low*(new x[1]-new x[0])-nu low);
  V[1] -= alpha[1]*V0; /*Robin low */
  A0 = nu_low/(mu_low*(new_x[1]-new_x[0])-nu_low);
```

```
beta[1] -= alpha[1]*A0;
  Dir up=exp(-r*(t-(double)TimeIndex*time mesh))*(p->
  Compute)(p->Par,s*exp(new x[N]+z*(t-(double)TimeIndex*time mes
  h)));
  /*Neumann condition is computed numerically*/
  Neu_up=exp(-r*(t-(double)TimeIndex*time_mesh))*((p->
  Compute)(p->Par,s*exp(new x[N]+h+z*(t-(double)TimeIndex*time m
  esh)))-(p->Compute)(p->Par,s*exp(new x[N]-h+z*(t-(double)
  TimeIndex*time mesh))))/(2.*h);
  nu up=nu2;
 mu_up=mu2;
  VN = (new_x[N]-new_x[N-1])*(mu_up*Dir_up+nu_up*Neu_up)
    (mu up*(new x[N]-new x[N-1])+nu up);
  V[N-1] -= gamma[N-1]*VN; /*Robin up*/
  AN = -nu_up/(mu_up*(new_x[N]-new_x[N-1])+nu_up);
  beta[N-1] -= gamma[N-1]*AN;
}
    else /*Robin Boundary Condition in the Up Case*/
{
  Dir low=exp(-r*(t-(double)TimeIndex*time mesh))*(p->
  Compute)(p->Par,s*exp(new_x[0]+z*(t-(double)TimeIndex*time_mes
  h)));
  Neu low=exp(-r*(t-(double)TimeIndex*time mesh))*((p->
  Compute)(p->Par,s*exp(new x[0]+h+z*(t-(double)TimeIndex*time m
  esh)))-(p->Compute)(p->Par,s*exp(new_x[0]-h+z*(t-(double)
  TimeIndex*time mesh))))/(2.*h);
  nu low=nu2;
  mu low=mu2;
  VO = (\text{new } x[1] - \text{new } x[0]) * (\text{mu low} * \text{Dir low} + \text{nu low} * \text{Neu})
  low)/
    (mu_low*(new_x[1]-new_x[0])-nu_low);
```

```
V[1] -= alpha[1]*V0; /*Robin low */
  A0 = nu low/(mu low*(new x[1]-new x[0])-nu low);
  beta[1] -= alpha[1]*A0;
  Dir up=exp(-r*(t-(double)TimeIndex*time mesh))*rebate;
  /*Neumann condition is computed numerically*/
  Neu_up=0.;
  nu up=nu1;
  mu_up=mu1;
  VN = (\text{new } x[N] - \text{new } x[N-1])*(\text{mu up*Dir up+nu up*Neu up})
    (mu up*(new x[N]-new x[N-1])+nu up);
  V[N-1] -= gamma[N-1]*VN; /*Robin up*/
  AN = -nu_up/(mu_up*(new_x[N]-new_x[N-1])+nu_up);
  beta[N-1] -= gamma[N-1]*AN;
}
    /*Gauss pivoting*/
    Vp[N-1]=V[N-1];
    beta p[N-1]=beta[N-1];
    for(i=N-2;i>=1;i--)
{
  beta p[i]=beta[i]-gamma[i]*alpha[i+1]/beta p[i+1];
  Vp[i]=V[i]-gamma[i]*Vp[i+1]/beta p[i+1];
    P_New[1]=Vp[1]/beta_p[1];
    for (i=2; i \le N-1; i++)
P_New[i]=(Vp[i]-alpha[i]*P_New[i-1])/beta_p[i];
    /*Splitting for the american case*/
    if(am)
for (i=1; i \le N-1; i++)
  P_New[i] = MAX(P_New[i], exp(-r*(t-(double)TimeIndex*
  time_mesh))*(p->Compute)(p->Par,s*exp(old_x[i]+z*(t-(double)
```

```
TimeIndex*time mesh))));
    P New[N] = VN - P New[N-1] * AN;
    P New[0]=VO-P New[1]*AO;
    beta[1]+=alpha[1]*A0;
    beta[N-1] += gamma[N-1] *AN;
    for(i=0;i<=N;i++)</pre>
{
  temp[i]=P Old[i];
  P_Old[i] = P_New[i];
  P_New[i]=temp[i];
  temp[i]=old x[i];
  old_x[i]=new_x[i];
  new_x[i]=temp[i];
}
  }/*End of Time Cycle*/
i=0;
while (old x[i]<0) i++;
/*Price*/
*ptprice=((s-s*exp(old_x[i-1]))*P_Old[i]+(s*exp(old_x[i])
  -s)*P_Old[i-1])/
  (s*(exp(old_x[i])-exp(old_x[i-1])));
/*Delta*/
*ptdelta=(1.0/(s*(s*(exp(old_x[i+1])-exp(old_x[i-1])))))*
  ((s*(exp(old x[i])-exp(old x[i-1])))*((P Old[i+1]-P Old[i]
  )/(old_x[i+1]-old_x[i]))+s*((exp(old_x[i+1])-exp(old_x[i])
  ))*((P_Old[i]-P_Old[i-1])/(old_x[i]-old_x[i-1])));
/*Memory Desallocation*/
free(alpha);
free(beta);
```

```
free(gamma);
  free(alpha1);
  free(beta1);
  free(gamma1);
  free(old x);
  free(new x);
  free(V);
  free(Vp);
  free(beta_p);
  free(P_New);
  free(P_Old);
  free(temp);
  return OK;
}
int CALC(FD Fem Out)(void *Opt,void *Mod,PricingMethod *
    Met)
{
  TYPEOPT* ptOpt=(TYPEOPT*)Opt;
  TYPEMOD* ptMod=(TYPEMOD*)Mod;
  double r, divid, rebate;
  int upordown;
  r=log(1.+ptMod->R.Val.V_DOUBLE/100.);
  divid=log(1.+ptMod->Divid.Val.V DOUBLE/100.);
  rebate=((ptOpt->Rebate.Val.V NUMFUNC 1)->Compute)((ptOpt-
    >Rebate.Val.V_NUMFUNC_1)->Par,ptMod->T.Val.V_DATE);
  if ((ptOpt->DownOrUp).Val.V BOOL==DOWN)
    upordown=0;
  else upordown=1;
  return Fem Out(upordown,ptOpt->EuOrAm.Val.V BOOL,ptMod->
    SO.Val.V_PDOUBLE,ptOpt->PayOff.Val.V_NUMFUNC_1,ptOpt->Limi
    t.Val.V NUMFUNC 1, rebate, ptOpt->Maturity.Val.V DATE-ptMod-
    >T.Val.V_DATE,r,divid,ptMod->Sigma.Val.V_PDOUBLE,Met->Par[
    O].Val.V_INT2,Met->Par[1].Val.V_INT2, Met->Par[2].Val.V_RG
    DOUBLE051,Met->Par[3].Val.V_RGDOUBLE,Met->Par[4].Val.V_RGDOUBLE,
    Met->Par[5].Val.V RGDOUBLE14,&(Met->Res[0].Val.V DOUBLE),&(
    Met->Res[1].Val.V_DOUBLE));
}
```

```
static int CHK_OPT(FD_Fem_Out)(void *Opt, void *Mod)
{
  Option* ptOpt=(Option*)Opt;
  TYPEOPT* opt=(TYPEOPT*)(ptOpt->TypeOpt);
  if ((opt->OutOrIn).Val.V_BOOL==OUT)
    if ((opt->Parisian).Val.V BOOL==WRONG)
      return OK;
  return WRONG;
}
static int MET(Init)(PricingMethod *Met,Option *Opt)
  if (Met->init == 0)
    {
      Met->init=1;
      Met->Par[0].Val.V INT2=100;
      Met->Par[1].Val.V_INT2=100;
      Met->Par[2].Val.V_RGDOUBLE=0.5;
      Met->Par[3].Val.V_RGDOUBLE=1.;
      Met->Par[4].Val.V RGDOUBLE=0.;
      Met->Par[5].Val.V_DOUBLE=1.5;
    }
  return OK;
PricingMethod MET(FD Fem Out)=
  "FD_Fem_Out",
  {{"SpaceStepNumber",INT2,{100},ALLOW},{"TimeStepNumb
    er", INT2, {100}, ALLOW},
   {"Theta", RGDOUBLE051, {100}, ALLOW}, {"Dirichlet Weights",
    RGDOUBLE, {100}, ALLOW}, {"Neumann Weights", RGDOUBLE, {100}, ALL
    OW}, {"Refinement", RGDOUBLE14, {100}, ALLOW}, {" ", PREMIA NUL
    LTYPE, {0}, FORBID}},
  CALC(FD_Fem_Out),
```

```
{"Price",DOUBLE,{100},FORBID},{"Delta",DOUBLE,{100},FORB
    ID} ,{" ",PREMIA_NULLTYPE,{0},FORBID}},
    CHK_OPT(FD_Fem_Out),
    CHK_split,
    MET(Init)
};
```

References