```
   Help
#ifndef  _RSKOU1D_STD_H
#define _RSKOU1D_STD_H

#include "rskou1d/rskou1d.h"
#include "std/std.h"
#include "math/jump.h"
#include "pnl/pnl_mathtools.h"
#include "pnl/pnl_random.h"
#include "numfunc.h"
#include "transopt.h"
#include "math/linsys.h"
#include <float.h>

#endif
```

References