```
Help
#include<stdlib.h>
#include<math.h>
#include"pnl/pnl random.h"
#include"pnl/pnl specfun.h"
#include "cgmy1d pad.h"
#include "enums.h"
#if defined(PremiaCurrentVersion) && PremiaCurrentVersion <</pre>
     (2011+2) //The "#else" part of the code will be freely av
    ailable after the (year of creation of this file + 2)
static int CHK OPT(MC CGMY FixedAsian)(void *Opt, void *
    Mod)
{
  return NONACTIVE;
int CALC(MC CGMY FixedAsian)(void*Opt,void *Mod,Pricing
    Method *Met)
  return AVAILABLE IN FULL PREMIA;
}
#else
//Compute the positive or negative jump size between the sm
    allest and the biggest value of cdf jump points of the CGMY
    process
static double jump generator CGMY(double* cdf jump vect,
    double* cdf jump points, int cdf jump vect size, double M G,
    double Y, int generator)
{
   double z, v, y;
   int test,temp,l,j,q;
   test=0;
   v=pnl rand uni(generator);
   y=cdf_jump_vect[cdf_jump_vect_size]*v;
   l=cdf jump vect size/2;
   j=cdf_jump_vect_size;
   z=0;
   if(cdf_jump_vect[1]>y)
   {
    1=0;
    j=cdf_jump_vect_size/2;
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}
   if(v==1)
   {
     z=cdf_jump_points[cdf_jump_vect_size];
   }
   if(v==0)
    z=cdf_jump_points[0];
   if(v!=1 \&\& v!=0)
    while(test==0)
     if(cdf_jump_vect[l+1]>y)
      q=1;
      test=1;
     }
     else
     {
      temp=(j-1-1)/2+1;
      if(cdf_jump_vect[temp]>y)
       j=temp;
       1=1+1;
      }
      else
       l=temp*(temp>l)+(l+1)*(temp<=l);</pre>
      }
     }
    z = pow(1/pow(cdf_jump_points[q],Y) - (y-cdf_jump_vect[q])*
   Y*exp(M_G*cdf_jump_points[q]),-1/Y);
   }
return z;
}
//(\exp(x)-1)/x
static double p_func(double x)
```

```
{
 double s;
 int i,n;
n=1;
 s=0;
 for(i=0;i<=n;i++)
   s+=pow(x,i)/pnl_fact(i+1);
return s;
//(4\exp(x)+(2x-3)\exp(2x)-1)/x^3
static double var_func(double x)
double s;
int i,n;
n=1;
 s=0;
 for(i=0;i<=n;i++)
   s+=4*pow(x,i)/pnl fact(i+3)-3*pow(2.,i+3)*pow(x,i)/pnl
    fact(i+3)+pow(2.,i+3)*pow(x,i)/pnl_fact(i+2);
return s;
}
//\exp(x)/x-(\exp(x)-1)/x^2
static double cov func(double x)
double s;
int i,n;
n=1;
 s=0;
 for(i=0;i<=n;i++)
   s+=pow(x,i)*(1./pnl_fact(i+1)-1./pnl_fact(i+2));
return s;
}
static int CGMY Mc FixedAsian(NumFunc 2*P,double S0,double
    T, double r, double divid, double C, double G, double M, double
    Y,int generator,int n_paths,double *ptprice,double *ptdelt
```

```
a,double *priceerror,double *deltaerror)
{
    double eps,s,s1,s2,s3,s4,s5,s6,payoff,dpayoff,control,
    discount,w1,w2,drift,err,u,u0,z,sigma,lambda p;
    double control expec, lambda m, cdf jump bound, pas, cov
    payoff control, var payoff, var control;
    double cor_payoff_control,control_coef,var_dpayoff,*cdf
    _jump_points,*cdf_jump_vect_p;
    double *cdf_jump_vect_m,*Xg,*Xd,tau,*jump_time_vect,*
    jump_time_vect_p,*jump_time_vect_m;
    double var_temp,cov_temp,*vect_temp,g_temp,min_M_G,K;
    int i,j,k,jump number p,jump number m,jump number,m1,m2
    ,cdf jump vect size,k1,k2;
    K=P->Par[0].Val.V DOUBLE;
    discount=exp(-r*T);
    err=1E-16;
    eps=0.1;
    cdf_jump_vect_size=100000;
    if(r-divid!=0)
     control expec=S0*(exp((r-divid)*T)-1)/((r-divid)*T);
    else
     control_expec=S0;
    jump number=0;
    s=0;
    s1=0;
    s2=0;
    s3=0;
    s4=0;
    s5=0;
    s6=0;
    if(M<1 || G<1 || Y>=2 || Y==0)
     printf("Function CGMY Mc FixedAsian: invalid paramete
    rs. We must have M>=1, G>=1, 0<Y<2\{n''\};
    lambda p=C*pow(M,Y)*pnl sf gamma inc(-Y,eps*M);//posi
    tive jump intensity
    while(lambda_p*T<10)</pre>
     eps=eps*0.9;
     lambda_p=C*pow(M,Y)*pnl_sf_gamma_inc(-Y,eps*M);
```

```
}
   lambda m=C*pow(G,Y)*pnl sf gamma inc(-Y,eps*G);//negat
   ive jump intensity
   while(lambda m*T<10)</pre>
    eps=eps*0.9;
    lambda_m=C*pow(G,Y)*pnl_sf_gamma_inc(-Y,eps*G);
   lambda_p=C*pow(M,Y)*pnl_sf_gamma_inc(-Y,eps*M);
cdf jump bound=1;
   min M G=MIN(M,G);
   //Computation of the biggest jump that we tolerate
   while(C*exp(-min_M_G*cdf_jump_bound)/(min_M_G*pow(cdf_
   jump bound,1+Y))>err)
     cdf jump bound+=cdf jump bound+5;
   pas=(cdf_jump_bound-eps)/cdf_jump_vect_size;
   cdf jump points=malloc((cdf jump vect size+1)*sizeof(
   double));
   cdf_jump_vect_p=malloc((cdf_jump_vect_size+1)*sizeof(
   double));
   cdf_jump_vect_m=malloc((cdf_jump_vect_size+1)*sizeof(
   double));
   cdf jump points[0]=eps;
   cdf jump vect p[0]=0;
   cdf jump vect m[0]=0;
   //computation of the cdf of the positive and negative
   jumps at some points
   for(i=1;i<=cdf_jump_vect_size;i++)</pre>
   {
    cdf jump points[i]=i*pas+eps;
    cdf_jump_vect_p[i]=cdf_jump_vect_p[i-1]+exp(-M*cdf_
   jump points[i-1])*(1/pow(cdf jump points[i-1],Y)-1/pow(cdf
   jump points[i],Y))/Y;
    cdf_jump_vect_m[i]=cdf_jump_vect_m[i-1]+exp(-G*cdf_
   jump_points[i-1])*(1/pow(cdf_jump_points[i-1],Y)-1/pow(cdf_
   jump points[i],Y))/Y;
   }
```

```
sigma=sqrt(C*(pow(M,Y-2)*(pnl sf gamma(2-Y)-pnl sf gam
         ma inc(2-Y,eps*M))+pow(G,Y-2)*(pnl sf gamma(2-Y)-pnl sf gam
         ma inc(2-Y,eps*G))));
         if(Y==1)
              drift=(r-divid)-C*((M-1)*log(1.-1/M)+(G+1)*log(1.+1/M)
         G));
         else
               drift=(r-divid)-C*pnl sf gamma(-Y)*(pow(M,Y)*(pow(1-1
         /M,Y)-1+Y/M)+pow(G,Y)*(pow(1+1/G,Y)-1-Y/G));
         drift=drift-C*(pow(M,Y-1)*(pnl_sf_gamma_inc(1-Y,eps*M)-
         pnl sf gamma inc(1-Y,M))-pow(G,Y-1)*(pnl gamma i
         eps*G)-pnl sf gamma inc(1-Y,G)));
m1=(int)(1000*lambda p*T);
         m2=(int)(1000*lambda m*T);
         jump time vect p=malloc((m1)*sizeof(double));
          jump time vect m=malloc((m2)*sizeof(double));
         jump_time_vect_p[0]=0;
          jump time vect m[0]=0;
          jump time vect=malloc((m1+m2)*sizeof(double));
         vect temp=malloc((m1+m2)*sizeof(double));
          jump time vect[0]=0;
         vect temp[0]=0;
         Xg=malloc((m1+m2)*sizeof(double));//left value of X at
         jump times
         Xd=malloc((m1+m2)*sizeof(double));//right value of X
         at jump times
         Xg[0]=0;
         Xd[0]=0;
pnl rand init(generator,1,n paths);
         /*Call Case*/
         if((P->Compute) == &Call OverSpot2)
                 for(i=0;i<n paths;i++)</pre>
                    {
                       //simulation of the positive jump times and number
                      tau=-(1/lambda p)*log(pnl rand uni(generator));
                       jump number p=0;
                      while(tau<T)</pre>
```

```
{
          jump_number_p++;
         jump_time_vect_p[jump_number_p]=tau;
         tau+=-1/(lambda_p)*log(pnl_rand_uni(generator));
        //simulation of the negative jump times and numb
   er
        tau=-(1/lambda_m)*log(pnl_rand_uni(generator));
         jump_number_m=0;
        while(tau<T)</pre>
         jump_number_m++;
         jump_time_vect_m[jump_number_m]=tau;
         tau+=-1/(lambda_m)*log(pnl_rand_uni(generator));
        jump_time_vect_p[jump_number_p+1]=T;
        jump_time_vect_m[jump_number_m+1]=T;
        jump_number=jump_number_p+jump_number_m;
//computation of Xg and Xd
      k1=1;
      k2=1;
      u0=0;
        u=0;
      \label{for_k=1} \mbox{for(k=1;k<=jump_number;k++)}
       w1=jump_time_vect_p[k1];
       w2=jump_time_vect_m[k2];
       if(w1<w2)
       {
        u=w1;
        k1++;
          z=jump_generator_CGMY(cdf_jump_vect_p,cdf_jump_
   points,cdf_jump_vect_size,M,Y,generator);
       }
       else
       {
        u=w2;
        k2++;
        z=-jump_generator_CGMY(cdf_jump_vect_m,cdf_jump_
```

```
points,cdf jump vect size,G,Y,generator);
                             g_temp=pnl_rand_normal(generator);
                              if(fabs(drift*(u-u0))<1e-4)</pre>
                                   var temp=(u-u0)*(u-u0)*(u-u0)*var func(drift*(u-u0)*var func(dri
u0))/2;
                                  cov temp=(u-u0)*(u-u0)*cov func(drift*(u-u0));
                              }
                             else
                              {
                                   var temp=(4*exp(drift*(u-u0))+(2*drift*(u-u0)-3)
*exp(2*drift*(u-u0))-1)/(2*drift*drift*drift);
                                   cov_temp=(u-u0)*exp(drift*(u-u0))/drift-(exp(dr
ift*(u-u0))-1)/(drift*drift);
                             }
                    jump_time_vect[k]=u;
                              vect_temp[k]=cov_temp*g_temp/(sqrt(u-u0))+sqrt(
var temp-cov temp*cov temp/(u-u0))*pnl rand normal(generator);
                   Xg[k]=drift*(u-u0)+sigma*g temp*sqrt(u-u0)+Xd[k-1]
                   Xd[k]=Xg[k]+z;
                   u0=u;
               }
                         g temp=pnl rand normal(generator);
                         if(fabs(drift*(T-u0))<1e-4)</pre>
                             var temp=(T-u0)*(T-u0)*(T-u0)*var func(drift*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u
u0))/2;
                             cov_temp=(T-u0)*(T-u0)*cov_func(drift*(T-u0));
                         }
                         else
                         {
                             var temp=(4*exp(drift*(T-u0))+(2*drift*(T-u0)-3)*
exp(2*drift*(T-u0))-1)/(2*drift*drift*drift);
                              cov_temp=(T-u0)*exp(drift*(T-u0))/drift-(exp(drif
t*(T-u0))-1)/(drift*drift);
               jump_time_vect[jump_number+1]=T;
                        vect_temp[jump_number+1]=cov_temp*g_temp/(sqrt(T-
```

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u0))+sqrt(var temp-cov temp*cov temp/(T-u0))*pnl rand nor
   mal(generator);
      Xg[jump_number+1] = drift*(T-u0) + sigma*g_temp*sqrt(T-
   u0)+Xd[jump number];
      Xd[jump number+1]=Xg[jump number+1];
//computation of the payoff
        payoff=0;
        for(j=1;j<=jump_number+1;j++)</pre>
         if(fabs(drift*(jump time vect[j]-jump time vect[
   j-1]))<1e-4)
          payoff+=exp(Xd[j-1])*(p func(drift*(jump time v
   ect[j]-jump_time_vect[j-1]))*(jump_time_vect[j]-jump_time_v
   ect[j-1])+sigma*vect_temp[j]);
         else
          payoff+=exp(Xd[j-1])*((exp(drift*(jump_time_vec
   t[j]-jump_time_vect[j-1]))-1)/drift+sigma*vect_temp[j]);
        control=S0*payoff/T;
        dpayoff=-discount*(payoff/T)*(S0*payoff/T<K);</pre>
        payoff=discount*(K-S0*payoff/T)*(S0*payoff/T<K);</pre>
        s1+=payoff;
        s+=payoff*payoff;
        s2+=control;
        s3+=control*control;
        s4+=control*payoff;
        s5+=dpayoff;
        s6+=dpayoff*dpayoff;
       cov_payoff_control=s4/n_paths-s1*s2/((double)n_
   paths*n paths);
       var payoff=(s-s1*s1/((double)n paths))/(n paths-1);
       var_control=(s3-s2*s2/((double)n_paths))/(n_paths-1
   );
       cor payoff control=cov payoff control/(sqrt(var pay
   off)*sqrt(var control));
       control_coef=cov_payoff_control/var_control;
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```
var dpayoff=(s6-s5*s5/((double)n paths))/(n paths-1
  );
              if(r!=divid)
                 *ptprice=(s1/n paths-control coef*(s2/n paths-
  control expec))-K*exp(-r*T)+S0*(exp(-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T))/((r-divid*T)-exp(-r*T)-exp(-r*T))/((r-divid*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-exp(-r*T)-
  divid)*T);
              else
                  *ptprice=(s1/n paths-control coef*(s2/n paths-
  control expec))+(SO-K)*exp(-r*T);
               *priceerror=1.96*sqrt(var_payoff*(1-cor_payoff_
  control*cor payoff control))/sqrt(n paths);
               if(r!=divid)
                 *ptdelta=s5/(n paths)+(exp(-divid*T)-exp(-r*T))/((
  r-divid)*T);
              else
                 *ptdelta=s5/(n_paths)+exp(-r*T);
              *deltaerror=1.96*sqrt(var dpayoff)/sqrt(n paths);
}
/*Put case*/
  if((P->Compute) == &Put OverSpot2)
           for(i=0;i<n_paths;i++)</pre>
              {
                 //simulation of the positive jump times and number
                 tau=-(1/lambda_p)*log(pnl_rand_uni(generator));
                  jump number p=0;
                 while(tau<T)</pre>
                    jump number p++;
                    jump_time_vect_p[jump_number_p]=tau;
                    tau+=-1/(lambda_p)*log(pnl_rand_uni(generator));
                 //simulation of the negative jump times and numb
  er
                 tau=-(1/lambda m)*log(pnl rand uni(generator));
                  jump number m=0;
                 while(tau<T)
                  {
                    jump number m++;
                    jump_time_vect_m[jump_number_m]=tau;
                    tau+=-1/(lambda_m)*log(pnl_rand_uni(generator));
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jump_time_vect_p[jump_number_p+1]=T;
                                jump_time_vect_m[jump_number_m+1]=T;
                                jump_number=jump_number_p+jump_number_m;
//computation of Xg and Xd
                        k2=1;
                        u0=0;
                               u=0;
                        for(k=1;k<=jump number;k++)</pre>
                            w1=jump_time_vect_p[k1];
                            w2=jump_time_vect_m[k2];
                            if(w1<w2)
                            {
                               u=w1;
                               k1++;
                                      z=jump generator CGMY(cdf jump vect p,cdf jump
              points,cdf_jump_vect_size,M,Y,generator);
                            }
                            else
                            {
                               u=w2;
                               k2++;
                                z=-jump_generator_CGMY(cdf_jump_vect_m,cdf_jump_
              points,cdf_jump_vect_size,G,Y,generator);
                            }
                                   g_temp=pnl_rand_normal(generator);
                                   if(fabs(drift*(u-u0))<1e-4)</pre>
                                       var_temp=(u-u0)*(u-u0)*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(drift*(u-u0)*var_func(dri
              u0))/2;
                                       cov temp=(u-u0)*(u-u0)*cov func(drift*(u-u0));
                                   }
                                   else
                                   {
                                       var_temp=(4*exp(drift*(u-u0))+(2*drift*(u-u0)-3)
              *exp(2*drift*(u-u0))-1)/(2*drift*drift*drift);
```

```
cov temp=(u-u0)*exp(drift*(u-u0))/drift-(exp(dr
          ift*(u-u0))-1)/(drift*drift);
                           }
                     jump_time_vect[k]=u;
                            vect_temp[k] = cov_temp*g_temp/(sqrt(u-u0))+sqrt(
          var_temp-cov_temp*cov_temp/(u-u0))*pnl_rand_normal(generator);
                     Xg[k]=drift*(u-u0)+sigma*g_temp*sqrt(u-u0)+Xd[k-1]
                     Xd[k]=Xg[k]+z;
                     u0=u;
                   }
                        g temp=pnl rand normal(generator);
                        if(fabs(drift*(T-u0))<1e-4)</pre>
                           var_temp=(T-u0)*(T-u0)*(T-u0)*var_func(drift*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u
          u0))/2;
                           cov temp=(T-u0)*(T-u0)*cov func(drift*(T-u0));
                        }
                        else
                        {
                           var temp=(4*exp(drift*(T-u0))+(2*drift*(T-u0)-3)*
          exp(2*drift*(T-u0))-1)/(2*drift*drift*drift);
                           cov_temp=(T-u0)*exp(drift*(T-u0))/drift-(exp(drif
          t*(T-u0))-1)/(drift*drift);
                   jump_time_vect[jump_number+1]=T;
                        vect_temp[jump_number+1]=cov_temp*g_temp/(sqrt(T-
          u0))+sqrt(var_temp-cov_temp*cov_temp/(T-u0))*pnl_rand_nor
          mal(generator);
                   Xg[jump_number+1] = drift*(T-u0) + sigma*g_temp*sqrt(T-
          u0)+Xd[jump number];
                  Xd[jump number+1]=Xg[jump number+1];
//computation of the payoff
                        payoff=0;
                        for(j=1;j \le jump_number+1;j++)
                           if(fabs(drift*(jump time vect[j]-jump time vect[
           j-1]))<1e-4)
                             payoff+=exp(Xd[j-1])*(p_func(drift*(jump_time_v
```

```
ect[j]-jump time vect[j-1]))*(jump time vect[j]-jump time v
ect[j-1])+sigma*vect_temp[j]);
      else
       payoff+=exp(Xd[j-1])*((exp(drift*(jump time vec
t[j]-jump time vect[j-1]))-1)/drift+sigma*vect temp[j]);
     control=S0*payoff/T;
     dpayoff=-discount*(payoff/T)*(S0*payoff/T<K);</pre>
     payoff=discount*(K-S0*payoff/T)*(S0*payoff/T<K);</pre>
     s1+=payoff;
     s+=payoff*payoff;
     s2+=control;
     s3+=control*control;
     s4+=control*payoff;
     s5+=dpayoff;
     s6+=dpayoff*dpayoff;
    cov payoff control=s4/n paths-s1*s2/((double)n
paths*n paths);
    var_payoff=(s-s1*s1/((double)n_paths))/(n_paths-1);
    var control=(s3-s2*s2/((double)n paths))/(n paths-1
);
    cor_payoff_control=cov_payoff_control/(sqrt(var_pay
off)*sqrt(var control));
    control coef=cov payoff control/var control;
    var dpayoff=(s6-s5*s5/((double)n paths))/(n paths-1
);
    *ptprice=(s1/n_paths-control_coef*(s2/n_paths-contr
ol expec));
    *priceerror=1.96*sqrt(var_payoff*(1-cor_payoff_
control*cor payoff control))/sqrt(n paths);
    *ptdelta=s5/(n_paths);
    *deltaerror=1.96*sqrt(var dpayoff)/sqrt(n paths);
   }
   free(Xd);
   free(Xg);
   free(cdf_jump_points);
   free(cdf_jump_vect_p);
```

```
free(cdf jump vect m);
       free(jump time vect p);
       free(jump_time_vect_m);
       free(jump time vect);
       free(vect temp);
   return OK;
}
int CALC(MC CGMY FixedAsian) (void*Opt, void *Mod, Pricing
    Method *Met)
{
  TYPEOPT* ptOpt=(TYPEOPT*)Opt;
  TYPEMOD* ptMod=(TYPEMOD*)Mod;
  double r, divid;
  r=log(1.+ptMod->R.Val.V_DOUBLE/100.);
  divid=log(1.+ptMod->Divid.Val.V DOUBLE/100.);
  return CGMY_Mc_FixedAsian(ptOpt->PayOff.Val.V_NUMFUNC_2,
    ptMod->SO.Val.V PDOUBLE,ptOpt->Maturity.Val.V DATE-ptMod->
    T.Val.V_DATE,r,divid,ptMod->C.Val.V_PDOUBLE,ptMod->G.Val.V_
    DOUBLE, ptMod->M. Val. V_SPDOUBLE, ptMod->Y. Val. V_PDOUBLE, Met->Par[0
    ].Val.V_ENUM.value,Met->Par[1].Val.V_LONG,&(Met->Res[0].
    Val.V DOUBLE),&(Met->Res[1].Val.V DOUBLE),&(Met->Res[2].Val.
    V DOUBLE),&(Met->Res[3].Val.V DOUBLE));
}
static int CHK OPT(MC CGMY FixedAsian)(void *Opt, void *
    Mod)
  if ((strcmp(((Option*)Opt)->Name, "AsianCallFixedEuro")==0
    ) || (strcmp( ((Option*)Opt)->Name, "AsianPutFixedEuro")==0
    ) )
    return OK;
  return WRONG;
}
#endif //PremiaCurrentVersion
static int MET(Init)(PricingMethod *Met,Option *Mod)
  if ( Met->init == 0)
```

```
{
      Met->init=1;
      Met->HelpFilenameHint = "mc_cgmy_asianfixed";
      Met->Par[0].Val.V_ENUM.value=0;
      Met->Par[0].Val.V ENUM.members=&PremiaEnumMCRNGs;
      Met->Par[1].Val.V LONG=100000;
    }
  return OK;
PricingMethod MET(MC_CGMY_FixedAsian)=
{
  "MC CGMY FixedAsian",
  {{"RandomGenerator", ENUM, {100}, ALLOW}, {"N iterations", LON
    G,{100},ALLOW},{" ",PREMIA_NULLTYPE,{0},FORBID}},
  CALC(MC CGMY_FixedAsian),
  {{"Price",DOUBLE,{100},FORBID},{"Delta",DOUBLE,{100},FORB
    ID},{"Price Error",DOUBLE,{100},FORBID},{"Delta Error",
    DOUBLE,{100},FORBID},{" ",PREMIA_NULLTYPE,{0},FORBID}},
  CHK OPT(MC CGMY FixedAsian),
  CHK_ok,
  MET(Init)
} ;
```

## References