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Help
#include "integral.h"
#include "moments.h"
#include <stddef.h>
#include <stdlib.h>
#define FUNC(x) ((*func)(x))
#define FUNK(x) (2.0*(x)*(*func2)(aa+(x)*(x)))
#define FUNKY(x) ((*func1)(1.0/(x))/((x)*(x)))
/* pour le changement de variable qui ramene [a,b] a [0,1]*
#define FUNCG(x) ((*funcg)(a + (b-a)*(x)))
#define FUNCG_VECT(x,n,fx) ((*funcg_vect)( ((a + (b-a)*(x))
    ) , n , fx) )
#define NR_END 1
#define FREE_ARG char*
static int ngauss=-1;
static double *xi, *wi;
/* static double midpnt(double (*func)(double), double a,
    double b, int n)
 * {
     double x,tnm,sum,del,ddel;
     double s;
     int it,j;
     if(n==1){
       s=(b-a)*FUNC(0.5*(a+b));
       return s;
     } else {
       for(it=1,j=1;j<n-1;j++) it*=3;
       tnm=it;
 *
       del=(b-a)/(3.0*tnm);
       ddel=del+del;
       x=a+0.5*del;
```

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sum=0.0;
      for(j=1;j<=it;j++) {
        sum+=FUNC(x);
*
        x+=ddel;
        sum+=FUNC(x);
*
        x+=del;
*
     }
      s=( midpnt(func,a,b,n-1) + (b-a)*sum/tnm )/3.0;
     return s;
*
    }
* }
* static double midpntbis(double (*func)(double), double
   a, double b, int n){
    double x,tnm,sum,del,ddel;
   static double s;
   int it,j;
    if(n==1){
      s=(b-a)*FUNC(0.5*(a+b));
     return s;
    } else {
      for(it=1,j=1;j<n-1;j++) it*=3;
*
     tnm=it;
      del=(b-a)/(3.0*tnm);
      ddel=del+del;
     x=a+0.5*del;
     sum=0.0;
     for(j=1;j<=it;j++){
        sum+=FUNC(x);
*
*
        x+=ddel;
        sum+=FUNC(x);
*
        x+=del;
      }
      s=(midpntbis(func,a,b,n-1) + (b-a)*sum/tnm)/3.0;
      return s;
    }
*
* }
```

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* static double midsql(double (*func2)(double), double aa,
    double bb, int n){
    double x,tnm,sum,del,ddel,b,a;
    static double s;
    int it,j;
   b=sqrt(bb-aa);
    a=0.0;
   if(n==1) {
     s=(b-a)*FUNK(0.5*(a+b));
*
     return s;
    } else {
*
*
     for(it=1,j=1;j<n-1;j++) it*=3;
*
     tnm=it;
     del=(b-a)/(3.0*tnm);
     ddel=del+del;
     x=a+0.5*del;
     sum=0.0;
*
*
     for(j=1;j<=it;j++){
        sum+=FUNK(x);
*
*
        x+=ddel;
        sum+=FUNK(x);
        x+=del;
      }
*
      s=( midsql(func2,aa,bb,n-1) + (b-a)*sum/tnm )/3.0;
      return s;
    }
* }
*
* static double midsqlbis(double (*func2)(double), double
   aa, double bb, int n){
    double x,tnm,sum,del,ddel,b,a;
    static double s;
*
   int it,j;
   b=sqrt(bb-aa);
   a=0.0;
   if(n==1) {
*
     s=(b-a)*FUNK(0.5*(a+b));
     return s;
```

```
} else {
      for(it=1,j=1;j<n-1;j++) it*=3;
      tnm=it;
*
      del=(b-a)/(3.0*tnm);
      ddel=del+del;
*
      x=a+0.5*del;
*
      sum=0.0;
      for(j=1;j<=it;j++) {
        sum+=FUNK(x);
        x+=ddel;
*
        sum+=FUNK(x);
        x+=del;
*
      }
      s=( midsqlbis(func2,aa,bb,n-1) + (b-a)*sum/tnm )/3.0
      return s;
    }
* }
* static double midinf(double (*func1)(double), double aa,
    double bb, int n){
    double x,tnm,sum,del,ddel,b,a;
   static double s;
    int it,j;
   b=1.0/aa;
   a=1.0/bb;
   if(n==1){
      s=(b-a)*FUNKY(0.5*(a+b));
      return s;
    } else {
      for(it=1, j=1; j<n-1; j++) it*=3;
*
*
      tnm=it;
      del=(b-a)/(3.0*tnm);
*
      ddel=del+del;
      x=a+0.5*del;
      sum=0.0;
      for(j=1;j<=it;j++){
*
        sum+=FUNKY(x);
*
        x+=ddel;
        sum+=FUNKY(x);
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x+=del;
      s=( midinf(func1,aa,bb,n-1) + (b-a)*sum/tnm )/3.0;
      return s;
    }
 * } */
   ----*/
double integrale_gauss(double (*funcg)(double), double a,
   double b){
  int i;
 double sum=0.;
  if(ngauss<0) {</pre>
   printf("Erreur : vous devez initialiser les points de
   les poids de Gauss.{n");
   exit(-1);
  }
  for(i=1;i<=ngauss;i++)</pre>
     sum+=wi[i] * FUNCG(xi[i]);
  /*pour le changement de variable qui ramene [a,b] a [0,1]
   */
  sum*=(b-a);
  return sum;
/*----
   ----*/
void integrale_gauss_vect(void (*funcg_vect)(double,int,
   double *), double a, double b, int dimx, double *sum)
  int i,n;
 double *fx;
 double x;
  for (n=0; n < dimx; n++) sum [n]=0.;
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fx= malloc(sizeof(double)*dimx);
  if(ngauss<0) {</pre>
   printf("Erreur : vous devez initialiser les points de
   les poids de Gauss.{n");
   exit(-1);
  for(i=1;i<=ngauss;i++)</pre>
     x = xi[i];
     FUNCG VECT(x,dimx,fx);
     for(n=0;n<dimx;n++)</pre>
  sum[n] = sum[n] + wi[i] * fx[n];
   }
  /* pour le changement de variable qui ramene [a,b] a [0,1
   ]*/
  for(n=0;n<dimx;n++)
   sum[n]=sum[n]*(b-a);
  free(fx);
/*----
   ----*/
void init gauss(int nbpts)
 ngauss = nbpts;
 xi = malloc(sizeof(double)*(ngauss+1));
 wi = malloc(sizeof(double)*(ngauss+1));
  gauleg(0.,1.,xi,wi,ngauss);
   ----*/
void free_gauss()
{
  free(xi);
  free(wi);
```

}

References