```
Help
#if defined(PremiaCurrentVersion) && PremiaCurrentVersion <
     (2007+2) //The "#else" part of the code will be freely av
    ailable after the (year of creation of this file + 2)
#else
/// {file cirpp.h
/// {brief numerical constant
/// {author M. Ciuca (MathFi, ENPC)
/// {note (C) Copyright Premia 8 - 2006, under Premia 8 Sof
    tware license
//
// Use, modification and distribution are subject to the
// Premia 8 Software license
#ifndef _CIRPP_H
#define CIRPP H
// The couple of files (cirpp.h, cirpp.cpp) implements the
    numerical methods
// presented in the paper:
// Brigo D., Alfonsi A. (2004), "Credit Default Swaps cali
    bration and option
// pricing with the SSRD stochastic intensity and interest-
    rate model"
#include <stdexcept>
#include <iostream>
#include <fstream>
#include <iomanip>
#include <string>
#include <vector>
#include <math.h>
//#define NDEBUG
#include <cassert>
#include "base.h"
#include "numint.h"
```

```
extern "C" {
    #include "pnl/pnl_random.h"
}
using namespace std;
// CIR++ Short Rate
// Piecewise Constant Interpolation
class CIRppSR
{
public:
  CIRppSR(double k=0,double theta=0, double sigma=0,
    double x0=0,
    double T=0,
    string inputFileName="",
    double precision = 0.001);
  CIRppSR(double k, double theta, double sigma, double x0,
    double T,
    vector<double>& zcMat,
    vector<double>& zcRates,
    double precision = 0.001);
  virtual ~CIRppSR()
  {
    delete []_arrayPhi;
    delete []_arrayIntegralsPhi;
    delete []_arrayExpMinusIntegralsPhi;
  }
  double MarketZC(double t) const;
  double Compute_ZC_CIR(double t) const;
  double Compute ZC NI(double t) const;
  double Phi(double t) const; // the shift
  typedef double (CIRppSR::*PtrFunction)(double) const;
  double NumericalIntegration ofPhi SS(double t) const;
  double GetIntegral_ofPhi(double t) const;
```

```
// for Monte-Carlo purposes: set the current point of th
    e diffusion
  // to the start point
  void Restart() { _xi = _x0; _indexOf_xi = -1; }
  double Get k() const { return k; }
  double Get_theta() const { return _theta; }
  double Get sigma() const { return sigma; }
  double Get_x0() const { return _x0; }
  double Get_xi() const { return _xi; }
  double Get_T() const { return _T; }
  int Get N() const { return N; }
  void SetPrecision(double precision);
  virtual void Set_T(double T);
  double GetStep() const { return _precision;}
  void Write(string filename) const;
protected:
 double k;
  double _theta;
  double _sigma;
  double _x0;
  double xi;
  int _indexOf_xi;
  double T;
  double _precision;
  int __N;
  int _noIntegrals;
  double _integrationStep;
  string _inputFileName;
  vector<DateRate> curveZC;
  vector<DateRate> _pConstShortRate;
  double *_arrayIntegralsPhi;
  double * arrayExpMinusIntegralsPhi;
  double * arrayPhi;
private:
  void VerifyParameters();
  void ReadData(string fileName);
```

```
void ReadData(vector<double>& zcMat, vector<double>& zcR
  void ComputePConstShortRate();
  double IntegralPConst(double t) const;
  double f0 t(double t) const;
  void Fill arrayPhi();
  void Fill_arrayIntegralsPhi();
  double NumericalIntegration_S(PtrFunction f, double a,
    double b) const;
};
// CIR++ Default Intensity
// Piecewise Linear Interpolation
// CIR++ process r(t) = x^{beta(t)} + {phi(t; {beta)},}
// where \{beta = (k, \{theta, \{sigma, x0\}, \{phi() and x bee \}\}\}
    ing
// the corresponding shift function and CIR process:
// dx(t) = k(\{theta - x(t)\}dt + \{sigma*sqrt(x(t))*dW(t)\}
// k = speed of mean reversion
// {theta = long-run mean
// {sigma = volatility
// Conditions: k, {theta, {sigma > 0, 2k*{theta >= SQR({si
    gma)
class CIRppDI
{
public:
  CIRppDI(double k=0, double theta=0, double sigma=0,
    double x0=1., double T=0,
    string inputFileName="",
    double precision=0.001);
  CIRppDI(double k, double theta, double sigma, double x0,
    double T,
    vector<double>& spreadMat,
    vector<double>& spreadRates,
    double precision=0.001);
  virtual ~CIRppDI() { delete []_arrayPhi; delete []_arra
    yIntegralsPhi; }
  double MarketZC(double t) const { return exp( -IntegralP
```

```
Lin(t)); }
  double Compute_ZC_CIR(double t) const;
  double Compute_ZC_NI(double t) const;
  double PLinShortRate(double t) const;
  double Phi(double t) const;
  typedef double (CIRppDI::*PtrFunction)(double) const;
  double NumericalIntegration ofPhi SS(double t) const;
  double GetIntegral ofPhi(double t) const;
  void Restart() { _xi = _x0; _indexOf_xi = -1; }
  double Get k() const { return k; }
  double Get_theta() const { return _theta; }
  double Get_sigma() const { return _sigma; }
  double Get_x0() const { return _x0; }
  double Get xi() const { return xi; }
  double Get_T() const { return _T; }
  int Get_N() const { return __N; }
  double GetPrecision() const { return precision; }
  void SetPrecision(double precision);
  virtual void Set_T(double T);
  double GetStep() const { return _precision; }
  void Write(string filename)
protected:
  double k;
  double theta;
  double _sigma;
  double _x0;
  double xi;
  int _indexOf_xi;
  double T;
  double _precision;
  int N;
  int _noIntegrals;
  double _integrationStep;
  string inputFileName;
  vector<DateRate> _pLinShortRate;
  double *_arrayIntegralsPhi;
```

```
double * arrayPhi;
private:
  void VerifyParameters();
  void ReadData(string fileName);
  void ReadData(vector<double>& spreadMat, vector<double>&
     spreadRates);
  double IntegralPLin(double t) const;
  void Fill_arrayPhi();
  void Fill_arrayIntegralsPhi();
  double NumericalIntegration_S(PtrFunction f, double a,
    double b) const;
};
// Implements the Explicit(0) scheme for the CIR++ Dflt Intensity
class CIRppDI_Explicit0: public CIRppDI
{
public:
    CIRppDI_Explicit0(
        int generator,
        double k=0, double theta=0, double sigma=0, double
    x0=1.,
    double T=0,
    string inputFileName="",
    double precision=0.001);
    CIRppDI Explicit0(
        int generator,
        double k, double theta, double sigma, double x0,
    double T,
    vector<double>& spreadMat,
    vector<double>& spreadRates,
    double precision=0.001);
  virtual ~CIRppDI_Explicit0() {}
  virtual double Next()
    double brownianIncrement = _sqrt_T_on_N * pnl_rand_
    normal( generator);;
    return NextI(brownianIncrement);
  }
```

```
virtual double Next(double& brownianIncrement)
    brownianIncrement = _sqrt_T_on_N * pnl_rand_normal(_ generator);;
    return NextI(brownianIncrement);
  double ZeroCoupon MC(double t, int noSim); //ZC price by
     Monte-Carlo
  double ComputeSup(double t, int noSim);
  void Set_T(double T);
    friend class DefaultTimeCIRpp;
protected:
      NEWRAN::Normal _normal_rv;
    int _generator;
  double NextI(double increment);
private:
 double sqrt T on N;
 double _the_same;
 double _lastTerm;
 void SetTerms();
};
// Implements the Explicit(0) scheme for the CIR++ Short Rate
class CIRppSR Explicit0: public CIRppSR
public:
    CIRppSR_Explicit0(
        int generator,
        double k=0, double theta=0, double sigma=0, double
    x0=1.,
    double T=0,
    string inputFileName="",
    double precision=0.001);
    CIRppSR_Explicit0(
        int generator,
        double k, double theta, double sigma, double x0,
    double T,
    vector<double>& zcMat,
```

```
vector<double>& zcRates,
    double precision=0.001);
  virtual ~CIRppSR_Explicit0() {}
  virtual double Next()
    double brownianIncrement = _sqrt_T_on_N * pnl_rand_
    normal(_generator);
    return NextI(brownianIncrement);
  }
  double ZeroCoupon_MC(double t, int noSim); //ZC price by
     Monte-Carlo
  void Set_T(double T);
protected:
    //NEWRAN::Normal _normal_rv;
    int generator;
  double NextI(double increment);
  double _sqrt_T_on_N;
private:
  double _the_same;
  double lastTerm;
  void SetTerms();
};
class CIRppSR ExplicitO Correlated: public CIRppSR Explic
    it0
{
public:
    CIRppSR_ExplicitO_Correlated(
        int generator,
        double k=0, double theta=0, double sigma=0,
    double x0=1.,
    double T=0, double rho=0.5,
    string inputFileName="",
```

```
double precision = 0.001);
    CIRppSR_Explicit0_Correlated(
        int generator,
        double k, double theta, double sigma,
    double x0,
    double T, double rho,
    vector<double>& zcMat,
    vector<double>& zcRates,
     double precision=0.001);
  double Next();
  double Next(double brownianIncr1);
  double GetRho() { return _rho; }
private:
  double _rho;
  double _rho_c;
};
class CIRppDI ExplicitO Correlated: public CIRppDI Explic
{
public:
  CIRppDI_Explicit0_Correlated(int generator, double k=0,
    double theta=0, double sigma=0,
    double x0=1.,
    double T=0, double rho=0.5,
    string inputFileName="",
    double precision=0.001):
  CIRppDI_Explicit0( generator,k, theta, sigma, x0, T,
    inputFileName, precision),
    _rho(rho)
  double Next();
private:
  double _rho;
};
// Default Time based on a CIR++ process
class DefaultTimeCIRpp
```

```
{
public:
  DefaultTimeCIRpp(int generator, double k, double theta,
    double sigma, double x0,
    double T, double barrier, string inputFileName,
    double precision):
  _intensity( generator, k, theta, sigma, x0, T, inputFil
    eName, precision),
    _barrier(barrier),
    _noCancellations(0)
  {}
 DefaultTimeCIRpp(int generator, double k, double theta,
    double sigma, double x0,
    double T, double barrier, vector<double>& spreadMat,
    vector<double>& spreadRates,
    double precision):
  _intensity( generator, k, theta, sigma, x0, T, spreadM
    at, spreadRates, precision),
    barrier(barrier),
    _noCancellations(0)
  {}
   double Next();
    double Next(double *arrayIncrements);
  double SurvivalProb Market(double t) //Market Survival
    Probability
    return _intensity.MarketZC(t);
  }
  //Survival Probability by Monte-Carlo
  double SurvivalProb_MC(double t, int noSim);
  double SurvivalProb CF(double t); // Survi Probability-
    Closed Form
  double GetPrecision() { return intensity.GetPrecision()
  double GetBarrier() { return _barrier; }
```

```
void BarrierParameters()
{
    std::cout << "Barrier: " << _barrier
        << ", _noCancellations: " << _noCancellations <<
        endl;
}
void Set_T(double T) { _intensity.Set_T(T); }
int Get_N() { return _intensity.Get_N(); }

protected:
    CIRppDI_Explicit0 _intensity;
    double _barrier;
    int _noCancellations;
};

#endif // cirpp.h

#endif // PremiaCurrentVersion</pre>
```

References