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Help
#if defined(PremiaCurrentVersion) && PremiaCurrentVersion <</pre>
    (2008+2) //The "#else" part of the code will be freely av
   ailable after the (year of creation of this file + 2)
/**********************
   CPS - A simple C PDE solver
   Copyright (c) 2007,
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                  <m.briani@iac.rm.cnr.it>,
     Maya Briani
     Francesco Ferreri <francesco.ferreri@gmail.com>,
     Roberto Natalini <r.natalini@iac.rm.cnr.it>,
     Marco Papi
                 <m.papi@iac.rm.cnr.it>
#include "cps_pde_integral_term.h"
#include "cps_function.h"
#include "cps grid.h"
#include "cps_grid_node.h"
#include "cps_utils.h"
#include "cps_assertions.h"
/* static functions */
#define IS ODD(n) ((n % 2))
#define IS_EVEN(n) (!(n % 2))
static double func_beta(const pde_integral_term *term, int
   xt){
  REQUIRE("term_not_null", term != NULL);
  REQUIRE("grid_not_null", term->source_grid != NULL);
  double result:
  double c;
  const grid *grid = term->source_grid;
  if(xt == grid_iterator_first(grid, X_DIM) || xt == grid_
   iterator_last(grid,X_DIM)){
```

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c = 1;
  else{
    if(IS_ODD(xt)){
     c = 4;
    else{
      c = 2;
 result = term->source_grid->delta[X_DIM]/3.0 * c;
  return result;
}
*/
static double func_beta2(const pde_integral_term *term,
    int xt){
  double result;
  const grid *grid;
 REQUIRE("term_not_null", term != NULL);
  REQUIRE("grid_not_null", term->source_grid != NULL);
  REQUIRE("valid_x_tick", xt >= grid_iterator_first(term->
    source_grid, X_DIM) &&
    xt <= grid_iterator_last(term->source_grid, X_DIM));
 grid = term->source grid;
  if(xt == grid_iterator_first(grid,X_DIM) || xt == grid_
    iterator_last(grid,X_DIM)){
    result = 0.5 * term->source_grid->delta[X_DIM];
 }
  else{
    result = term->source_grid->delta[X_DIM];
 return result;
}
static double func_integral(const pde_integral_term *term,
    double x, double z){
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double result;
  double a = term->alpha;
  double m = term->m;
  const double M PI2 = 6.2831853071795864769252866;
  REQUIRE("term not null", term != NULL);
  REQUIRE("x not zero", x != 0.0);
  if(z == 0.0 \mid\mid z == 1.0){
    result = 0.0;
  }
  else{
    result = 1.0/(a * sqrt(M_PI2)) * (1.0 - x)/(z * pow(
    (1.0 - z), 2.0))
        * \exp(-0.5/pow(a,2.0)* pow((log(z/(1.0 - z)) +
    log((1.0 - x)/x) - m), 2.0));
    /*
    result = 1.0/(a * sqrt(M_PI2)) * 1.0/(z * (1.0 - z))
        * \exp(-0.5/pow(a,2.0)* pow((log(z/(1.0 - z)) +
    log((1.0 - x)/x) - m), 2.0));
  }
  return result;
/* public interface */
int pde_integral_term_create(pde_integral_term **term){
  STANDARD_CREATE(term,pde_integral_term);
  return OK;
}
int pde integral term destroy(pde integral term **term){
  STANDARD_DESTROY(term);
  return OK;
}
```

```
int pde integral term set lambda(pde integral term *term,
    double 1){
  REQUIRE("term_not_null", term != NULL);
 term->lambda = 1;
 return OK;
}
int pde_integral_term_set_alpha(pde_integral_term *term,
    double a){
 REQUIRE("term_not_null", term != NULL);
 term->alpha = a;
 return OK;
}
int pde_integral_term_set_m(pde_integral_term *term,
    double m){
  REQUIRE("term_not_null", term != NULL);
 term->m = m;
 return OK;
}
int pde_integral_term_set_grid(pde_integral_term *term,
    const grid *grid){
  REQUIRE("term not null", term != NULL);
  REQUIRE("grid_not_null", grid != NULL);
  REQUIRE("grid_is_rescaled", grid->is_rescaled);
  term->source_grid = grid;
 return OK;
}
double pde integral term evaluate(const pde integral term *
    term, const grid node *node, Vector *U){
     unsigned int lt;
  double z;
  grid node *unode;
  const grid
              *grid ;
  double x ;
```

```
int xt;
int yt;
double result ;
/* evaluate integral term for i */
REQUIRE("term not null", term != NULL);
REQUIRE("node not null", node != NULL);
REQUIRE("grid_is_set", term->source_grid != NULL);
grid = term->source_grid;
x = node->value[X_DIM];
xt = node->tick[X DIM];
yt = node->tick[Y DIM];
result = 0.0;
if(x == 0.0){
  grid_loose_item(grid,xt,yt,&unode);
  result = term->lambda * V GetCmp(U, unode->order);
  grid_node_destroy(&unode);
else if(x == 1.0){
  grid loose item(grid,xt,yt,&unode);
  result = term->lambda * exp(0.5 * pow(term->alpha,2)
  + term->m)
            * V GetCmp(U, unode->order);
  grid_node_destroy(&unode);
}
else{
  for(lt = grid_iterator_first(grid, X_DIM);
        lt <= grid_iterator_last(grid, X_DIM); lt++){</pre>
    z = grid->min_value[X_DIM] + ((double)lt) * grid->
  delta[X DIM];
    grid_loose_item(grid,lt,yt,&unode);
    result += term->lambda * func_beta2(term, lt)
              * func integral(term,x,z) * V GetCm
  p(U, unode->order);
    grid_node_destroy(&unode);
}
return result;
```

```
/* end -- pde_integral_term.c */
#endif //PremiaCurrentVersion
```

References