

## Help

```

#if defined(PremiaCurrentVersion) && PremiaCurrentVersion <
    (2008+2) //The "#else" part of the code will be freely av
    ailable after the (year of creation of this file + 2)
#else
/*****
 *   CPS - A simple C PDE solver                               *
 *
 *
 *   Copyright (c) 2007,                                       *
 *
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 *
 *
 *****/
#include "cps_problem_solver.h"
#include "cps_pde_problem.h"
#include "cps_pde_term.h"
#include "cps_pde_integral_term.h"
#include "cps_pde.h"
#include "cps_grid.h"
#include "cps_grid_tuner.h"
#include "cps_grid_node.h"
#include "cps_boundary_description.h"
#include "cps_stencil.h"
#include "cps_stencil_operator.h"
#include "cps_stencil_pattern.h"
#include "cps_assertions.h"
#include "cps_utils.h"

#define VALID_MODE(m) {
    (m == SOLVER_MODE_IMP || m == SOLVER_MODE_EXP)

#define VALID_CORRECTION_MODE(m) {
    (m == FULL_CORRECTION || m == FAST_CORRECTION)

```

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/* private functions */

static double accuracy;
static int iterno;

static Boolean RTCAux(int Iter, double rNorm, double bNorm,
    IterIdType IterId)
{
    accuracy = rNorm/bNorm;
    iterno = Iter;
    return True;
}

static int setup_solution(problem_solver *solver)
{
    double value;
    grid_node *node;
    pde_problem *problem;

    REQUIRE("problem_not_null", solver->problem != NULL);
    REQUIRE("valid_solution_size",
        V_GetDim(&(solver->uc)) == solver->problem->solu
        tion_size);

    problem = solver->problem;

    /* iterate on nodes of first grid row */

    grid_time_initial(problem->discretization_grid);
    for(grid_space_start(problem->discretization_grid);
        !grid_space_after(problem->discretization_grid);
        grid_space_forth(problem->discretization_grid)){

        grid_item(problem->discretization_grid, &node);

        value = boundary_description_evaluate(problem->boundary
            , problem->discretization_grid, node);
        V_SetCmp(&(solver->uc), node->order, value);
        grid_node_destroy(&node);
    }
    return OK;
}

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}

static int setup_dc_matrix(problem_solver *solver){

    pde_term                *pterm;
    grid_node                *cur_node;
    stencil_pattern          *st_pattern;
    stencil_application       *st_app;
    pde_problem *problem;

    QMatrix *D;
    unsigned int mode = 0;
    unsigned int row = 1;
    double dt;

    /* setup D(n) matrix */
    REQUIRE("solver_not_null", solver != NULL);
    REQUIRE("problem_is_set", solver->problem != NULL);

    problem = solver->problem;
    dt = problem->discretization_grid->delta[T_DIM];

    if(solver->mode == SOLVER_MODE_EXP)
        mode = MODE_EXP;
    if(solver->mode == SOLVER_MODE_IMP)
        mode = MODE_IMP;

    if(&(solver->Dc))
        Q_Destr(&(solver->Dc));

    Q_Constr(&(solver->Dc), "D_current", problem->solution_size, False, Rows, Normal, True);
    Q_Lock(&(solver->Dc));
    D = &(solver->Dc);

    /* iterate over core */
    for(grid_space_start(problem->discretization_grid);
        !grid_space_after(problem->discretization_grid);
        grid_space_forth(problem->discretization_grid), row++)
    {

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grid_item(problem->discretization_grid, &cur_node);

Q_SetLen(D,row, MAX_STENCIL_SIZE); /* TODO: adjust */

if(cur_node->order == row){ /* we're on the diagonal */
    Q_SetEntry(D,row,XY,cur_node->order,1.0);
}

/* iterate over PDE terms */
for(pde_term_start(problem->equation);
    !pde_term_after(problem->equation);
    pde_term_forth(problem->equation)){

    pde_term_item(problem->equation, &pterm);
    stencil_apply(pterm->generated_stencil, problem->discretization_grid, TIME_CUR, mode, cur_node, &st_pattern);

    for(stencil_pattern_start(st_pattern);
        !stencil_pattern_after(st_pattern);
        stencil_pattern_forth(st_pattern)){

        stencil_pattern_item(st_pattern, &st_app);
        if(stencil_application_is_internal(st_app)){
            if(Q_GetVal(D,row,st_app->position) == 0.0){
                CHECK("not_diagonal", st_app->order != row);
                Q_SetEntry(D, row, st_app->position,
                           st_app->order, dt*st_app->value);
            }
            else{
                Q_AddVal(D, row, st_app->position, dt*st_app->
value);
            }
        }
    } /* end -- stencil_pattern loop */
    stencil_pattern_destroy(&st_pattern);
} /* end -- pde_term loop */
grid_node_destroy(&cur_node);
} /* end -- core loop */
CHECK_LASPACK("matrix_dc_created");
Q_Unlock(&(solver->Dc));
return OK;

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}

static int setup_dn_matrix(problem_solver *solver){

    pde_term            *pterm;
    grid_node           *cur_node;
    stencil_pattern      *st_pattern;
    stencil_application   *st_app;
    pde_problem          *problem;

    QMatrix *D;
    double dt;
    unsigned int  row = 1;
    unsigned int mode = 0;

    problem = solver->problem;
    dt = problem->discretization_grid->delta[T_DIM];
    /* setup D(n+1) matrix */
    REQUIRE("solver_not_null", solver != NULL);
    REQUIRE("problem_is_set", solver->problem != NULL);

    if(solver->mode == SOLVER_MODE_EXP)
        mode = MODE_EXP;
    if(solver->mode == SOLVER_MODE_IMP)
        mode = MODE_IMP;

    if(&(solver->Dn))
        Q_Destr(&(solver->Dn));

    Q_Constr(&(solver->Dn), "D_next", problem->solution_size,
        False, Rows, Normal, True);
    Q_Lock(&(solver->Dn));
    D = &(solver->Dn);

    /* iterate over core */

    for(grid_space_start(problem->discretization_grid);
        !grid_space_after(problem->discretization_grid);
        grid_space_forth(problem->discretization_grid), row++)

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{

grid_item(problem->discretization_grid, &cur_node);
Q_SetLen(D,row, MAX_STENCIL_SIZE); /* TODO: adjust */

if(cur_node->order == row){ /* we're on the diagonal */
    Q_SetEntry(D,row,XY,cur_node->order,1.0);
}
/* iterate over PDE terms */
for(pde_term_start(problem->equation);
    !pde_term_after(problem->equation);
    pde_term_forth(problem->equation)){

    pde_term_item(problem->equation, &pterm);
    stencil_apply(pterm->generated_stencil, problem->discretization_grid, TIME_NXT, mode, cur_node, &st_pattern);
    for(stencil_pattern_start(st_pattern);
        !stencil_pattern_after(st_pattern);
        stencil_pattern_forth(st_pattern)){

        stencil_pattern_item(st_pattern, &st_app);
        if(stencil_application_is_internal(st_app)){
            if(Q_GetVal(D,row,st_app->position) == 0.0){
                CHECK("not_diagonal", st_app->order != row);
                Q_SetEntry(D, row, st_app->position,
                    st_app->order, -dt * st_app->value);
            }
            else{
                Q_AddVal(D, row, st_app->position, -dt*st_app->
value);
            }
        }
    } /* end -- stencil_pattern loop */
    stencil_pattern_destroy(&st_pattern);
} /* end -- pde_term loop */
grid_node_destroy(&cur_node);
} /* end -- core loop */
CHECK_LASPACK("matrix_dn_created");
Q_Unlock(&(solver->Dn));
return OK;
}

```

```
static int setup_correction(problem_solver *solver){
    /* creates boundary correction */
    REQUIRE("solver_not_null", solver != NULL);

    V_Constr(&(solver->bc), "bc", solver->problem->solution_
        size, Normal, True);
    V_SetAllCmp(&(solver->bc),0.0);
    return OK;
}

static int compute_corrections(problem_solver *solver){

    pde_term            *pterm;
    stencil_pattern      *stp;
    stencil_application   *st_app;
    grid_node            *cur_node,*neigh;

    pde_problem *problem;
    grid *grid;
    double dt;
    double value = 0.0;
    int mode = 0;

    problem = solver->problem;
    grid=problem->discretization_grid;
    dt=grid->delta[T_DIM];

    /* compute boundary correction */
    REQUIRE("solver_not_null", solver != NULL);
    V_SetAllCmp(&(solver->bc), 0.0);

    if(solver->mode == SOLVER_MODE_EXP){
        mode = MODE_EXP;
    }
    else{
        mode = MODE_IMP;
    }

    /* iterate over core nodes */
```

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for(grid_space_start(grid);
    !grid_space_after(grid);
    grid_space_forth(grid)){

    grid_item(grid,&cur_node);

    /*
    BOUNDARY CORRECTION
    */

    if(grid_node_is_guard(cur_node)){

        for(pde_term_start(problem->equation);
            !pde_term_after(problem->equation);
            pde_term_forth(problem->equation)){

            pde_term_item(problem->equation,&pterm);

            /* explicit/implicit current part */
            stencil_apply(pterm->generated_stencil, grid,
            TIME_CUR, mode, cur_node, &stp);

            for(stencil_pattern_start(stp);
                !stencil_pattern_after(stp);
                stencil_pattern_forth(stp)){

                stencil_pattern_item(stp, &st_app);

                if(stencil_application_is_boundary(st_app)){
                    grid_node_neighbour(grid, st_app->position,
                    cur_node, &neigh);
                    CHECK("node_is_boundary", grid_node_is_boundary
                    (neigh));
                    value = boundary_description_evaluate(problem->
                    boundary, grid, neigh);
                    grid_node_destroy(&neigh);
                    V_AddCmp(&(solver->bc), cur_node->order, dt *
                    value * st_app->value);
                }
            } /* end -- stencil_pattern loop */
            stencil_pattern_destroy(&stp);

```



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/* implicit next part */
if(mode == MODE_IMP){
    stencil_apply(pterm->generated_stencil, grid,
TIME_NXT, MODE_IMP, cur_node, &stp);

    for(stencil_pattern_start(stp);
        !stencil_pattern_after(stp);
        stencil_pattern_forth(stp)){

        stencil_pattern_item(stp, &st_app);

        if(stencil_application_is_boundary(st_app)){
            grid_node_neighbour(grid, st_app->position,
cur_node, &neigh);
            grid_node_time_forth(neigh);
            CHECK("node_is_boundary", grid_node_is_bounda
ry(neigh));
            value = boundary_description_evaluate(problem
->boundary, grid, neigh);
            grid_node_destroy(&neigh);
            V_AddCmp(&(solver->bc), cur_node->order, dt *
value * st_app->value);
        }
    } /* end -- stencil_pattern loop */
    stencil_pattern_destroy(&stp);
}

} /* end -- pde_term loop */
} /* end -- boundary correction */

/*      source term correction      */
if(pde_has_source_term(problem->equation)){
    value = cps_function_evaluate(problem->equation->sou
rce_term,cur_node);
    grid_node_time_forth(cur_node);
    value += cps_function_evaluate(problem->equation->sou
rce_term,cur_node);
    V_AddCmp(&(solver->bc), cur_node->order, 0.5 * dt *
value);
}

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    /* integral term correction */
    if(pde_has_integral_term(problem->equation)){
        value = pde_integral_term_evaluate(problem->equation-
            >integral_term,
                                           cur_node, &(
solver->uc));
        V_AddCmp(&(solver->bc), cur_node->order, dt * value);
    }

    grid_node_destroy(&cur_node);
} /* end -- core loop */
return OK;
}

/* public interface functions */

int problem_solver_create(problem_solver **solver){

    STANDARD_CREATE(solver,problem_solver);
    return OK;
}

int problem_solver_destroy(problem_solver **solver){

    Q_Destr(&((*solver)->Dn));
    Q_Destr(&((*solver)->Dc));
    V_Destr(&((*solver)->un));
    V_Destr(&((*solver)->uc));
    V_Destr(&((*solver)->bc));

    STANDARD_DESTROY(solver);
    return OK;
}

int problem_solver_setup(problem_solver *solver, pde_proble
    m *problem){
    /* setup solver with given problem */
    REQUIRE("solver_not_null", solver != NULL);
    REQUIRE("problem_not_null", problem != NULL);

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solver->problem = problem;
solver->step = 0;
problem_solver_set_mode(solver, SOLVER_MODE_EXP);
problem_solver_set_algorithm(solver, SOLVER_ALG_BICGS);

if(pde_has_integral_term(problem->equation) ||
    pde_has_source_term(problem->equation)){
    problem_solver_set_correction_mode(problem->solver, FULL_CORRECTION);
}
else{
    problem_solver_set_correction_mode(problem->solver, FAST_CORRECTION);
}

setup_correction(solver);

V_Constr(&(solver->un),"U(n+1)", problem->solution_size,
    Normal, True);
V_SetAllCmp(&(solver->un),0.0);
V_Constr(&(solver->uc),"U(n)", problem->solution_size,
    Normal, True);
V_SetAllCmp(&(solver->uc),0.0);

setup_solution(solver);

/* setup RTC accuracy */
SetRTCaccuracy(solver->problem->desired_accuracy);
SetRTCAuxProc(RTCAux);

return OK;
}

int problem_solver_reset(problem_solver *solver){
    /* reset solver, re-computing matrices */
    REQUIRE("solver_not_null", solver != NULL);

    switch(solver->mode){
    case SOLVER_MODE_EXP:
        setup_dc_matrix(solver);
        break;

```

```
case SOLVER_MODE_IMP:
    setup_dn_matrix(solver);
    setup_dc_matrix(solver);
    break;
}
return OK;
}

int problem_solver_set_mode(problem_solver *solver, int
mode){
    /* set resolution mode: implicit or explicit */
    REQUIRE("solver_not_null", solver != NULL);
    REQUIRE("valid_mode", VALID_MODE(mode));

    solver->mode = mode;
    return OK;
}

int problem_solver_set_correction_mode(problem_solver *
solver, int mode){
    /* set resolution mode: implicit or explicit */
    REQUIRE("solver_not_null", solver != NULL);
    REQUIRE("valid_mode", VALID_CORRECTION_MODE(mode));

    solver->correction_mode = mode;
    return OK;
}

int problem_solver_set_algorithm(problem_solver *solver,
int alg){
    /* set iterative algorithm for implicit mode */
    REQUIRE("solver_not_null", solver != NULL);

    solver->algorithm = alg;

    switch(alg){
case SOLVER_ALG_GMRES:
    solver->iterative_solver = GMRESIter;
    break;
case SOLVER_ALG_BICGS:
    solver->iterative_solver = BiCGSTABIter;
    }
```

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        break;
    case SOLVER_ALG_CG:
        solver->iterative_solver = CGIter;
        break;
    default:
        solver->algorithm = SOLVER_ALG_BICGS;
        solver->iterative_solver = BiCGSTABIter;
    }
    return OK;
}

int problem_solver_step(problem_solver *solver){
    /* performs a time step, computing next time level */
    REQUIRE("solver_not_null", solver != NULL);

    solver->step++;

    compute_corrections(solver);

    switch(solver->mode){
    case SOLVER_MODE_IMP:

        /* step */
        Q_Lock(&(solver->Dn));
        Q_Lock(&(solver->Dc));
        V_Lock(&(solver->un));
        V_Lock(&(solver->uc));

        solver->iterative_solver(&(solver->Dn), &(solver->un),
                                Add_VV(Mul_QV(&(solver->Dc), &
                                (solver->uc)),&(solver->bc)),
                                MAX_MAIN_SOLVER_ITERATIONS, SS
                                ORPrecond, 1.2);
        CHECK_LASPACK("cn_step_computed");

        /* GMRES backup */
        if(solver->algorithm != SOLVER_ALG_GMRES &&
            (accuracy > solver->problem->desired_accuracy || ac
            curacy < 0.0)){

            PRINT_DEBUG(DEBUG_WARN,"falling back to GMRES");

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        solver->iterative_solver = GMRESIter;
        solver->iterative_solver(&(solver->Dn), &(solver->un)
,
                                Add_VV(Mul_QV(&(solver->Dc),
&(solver->uc)),&(solver->bc)),
                                MAX_BACKUP_SOLVER_ITERATIONS
, SSORPrecond, 1.2);
        CHECK_LASPACK("fallback_gmres_successful");
    }
    Q_Unlock(&(solver->Dn));
    Q_Unlock(&(solver->Dc));
    break;

case SOLVER_MODE_EXP:
    Q_Lock(&(solver->Dc));
    V_Lock(&(solver->un));
    V_Lock(&(solver->uc));

    Asgn_VV(&(solver->un),Add_VV(Mul_QV(&(solver->Dc),&(
solver->uc)),&(solver->bc))));
    CHECK_LASPACK("explicit_step_computed");

    Q_Unlock(&(solver->Dc));
    break;
}

/* swap vectors uc := un */

Asgn_VV(&(solver->uc),&(solver->un));
V_SetAllCmp(&(solver->un),0.0);
V_Unlock(&(solver->un));
V_Unlock(&(solver->uc));
return OK;
}

int problem_solver_get_solution_element(problem_solver *
    solver, unsigned int ord, double *value){
    REQUIRE("solver_not_null", solver != NULL);
    REQUIRE("valid_order", ord > 0 && ord <= solver->problem-
        >solution_size);

```

```
*value = V_GetCmp(&(solver->uc),ord);

return OK;
}
/* end -- problem_solver.c */

#endif //PremiaCurrentVersion
```

## References