

Help

```
extern "C"{
#include "kou1d_lim.h"
#include "enums.h"
}
#include"pnl/pnl_random.h"
#include "pnl/pnl_cdf.h"
#include"pnl/pnl_mathtools.h"
#include"pnl/pnl_root.h"

extern "C"{

#if defined(PremiaCurrentVersion) && PremiaCurrentVersion <
    (2011+2) //The "#else" part of the code will be freely av
    ailable after the (year of creation of this file + 2)
static int CHK_OPT(MC_Kou_In_LRM)(void *Opt, void *Mod)
{
    return NONACTIVE;
}
int CALC(MC_Kou_In_LRM)(void*Opt,void *Mod,PricingMethod *
    Met)
{
return AVAILABLE_IN_FULL_PREMIA;
}
#else
//Algorithme de tri croissant
static void tri_up(double* x, int size)
{
double sup,temp;
int i,j,k=0;
for(i=0;i<size-1;i++)
{
sup=x[0];
for(j=0;j<size-i;j++)
{
if(x[j]>sup)
{
sup=x[j];
k=j;
}
}
}
}
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    if(k!=size-i-1)
    {
        temp=x[size-i-1];
        x[size-i-1]=x[k];
        x[k]=temp;
    }
}
}

int Kou_Mc_In_Lrm(int b_type,double l,double rebate,double
    S0,NumFunc_1 *P,double T,double r,double divid,double si
    gma,double lambda,double lambdap,double
    lambdam,double p,int generator,int n_points,int n_paths,
    double *ptPrice,double *ptDelta,double *priceError,double *delt
    aError)
{
    double sum_payoffScoreFunction,sum_square_payoffScore
    Function,payoff,log_l_S0,sum_payoff;
    double nu,u0,*jump_time_vect,discount,var_payoffScore
    Function,*X,*W,K;
    double *jump_size_vect,scoreFunction,beta,*t,s0,inf,su
    m_scoreFunction,sum_square_payoff;
    double cov_payoff_payoffScoreFunction,var_payoff,sum_
    payoff_payoffScoreFunction,sup;
    int i,j,k,jump_number,*N,n_vect;
    nu=((r-divid)-sigma*sigma/2-lambda*(p*lambdap/(lambdap-
    1)+(1-p)*lambdam/(lambdam+1)-1));
    K=P->Par[0].Val.V_DOUBLE;
    beta=0.5826;
    discount=exp(-r*T);
    log_l_S0=log(l/S0);
    sum_payoffScoreFunction=0;
    sum_square_payoffScoreFunction=0;
    sum_scoreFunction=0;
    sum_payoff=0;
    sum_payoff_payoffScoreFunction=0;
    sum_square_payoff=0;
    t=(double *)malloc((n_points+1)*sizeof(double));
    for(i=0;i<=n_points;i++)
        t[i]=i*T/n_points;
    N=(int *)malloc((n_points+1)*sizeof(int));

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N[0]=0;
X=(double *)malloc((n_points+1)*sizeof(double));
W=(double *)malloc((n_points+1)*sizeof(double));
W[0]=0;
X[0]=0;
n_vect=intapprox(1000*lambda*T);
jump_size_vect=(double *)malloc(n_vect*sizeof(double));
jump_time_vect=(double *)malloc(n_vect*sizeof(double));
pnl_rand_init(generator,1,n_paths);
/*Down Case*/
if(b_type==0)
{
if((P->Compute)==&Call)//call
{
for(i=0;i<n_paths;i++)
{
jump_number=pnl_rand_poisson(lambda*T,generator);
jump_time_vect[0]=0;
for(j=1;j<=jump_number;j++)
{
jump_time_vect[j]=pnl_rand_uni_ab(0.,T,generator);
u0=pnl_rand_uni(generator);
if(1-p<=u0)
jump_size_vect[j]=-log(1-(u0-1+p)/p)/lambdap;
else
jump_size_vect[j]=log(u0/(1-p))/lambdam;
}
jump_time_vect[jump_number+1]=T;
jump_size_vect[jump_number+1]=0;
tri_up(jump_time_vect,jump_number+1);//rearranging
jump's times in ascending order
// simulation of the Brownian motion part at jump's
times
for(j=1;j<=n_points;j++)
{
W[j]=sigma*pnl_rand_normal(generator)*sqrt(t[j]
-t[j-1])+nu*(t[j]-t[j-1])+W[j-1];
}
// simulation of one Levy process X at jump's
times
for(k=1;k<=n_points;k++)

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{
    N[k]=0;
    for(j=1;j<=jump_number;j++)
    {
        if(jump_time_vect[j]<=t[k])
            N[k]++;
    }
    s0=0;
    for(j=N[k-1]+1;j<=N[k];j++)
        s0+=jump_size_vect[j];
    X[k]=X[k-1]+(W[k]-W[k-1])+s0;
}

inf=X[0];
for(j=1;j<=n_points;j++)
{
    if(inf>X[j])
        inf=X[j];
}
payoff=discount*(S0*exp(X[n_points])-K)*(S0*exp(X[n_points])>K)*(inf-beta*sigma*sqrt(T/n_points)<=log_1_S0)
+rebate*(inf-beta*sigma*sqrt(T/n_points)>log_1_S0);
scoreFunction=(W[1]-nu*t[1])/(sigma*sigma*t[1]*S0);

sum_payoff+=payoff;
sum_scoreFunction+=scoreFunction;
sum_square_payoff+=payoff*payoff;
sum_payoffScoreFunction+=payoff*scoreFunction;
sum_square_payoffScoreFunction+=payoff*scoreFunction*payoff*scoreFunction;
sum_payoff_payoffScoreFunction+=payoff*scoreFunction*payoff;
}

var_payoff=(sum_square_payoff-sum_payoff*sum_payoff/n_paths)/(n_paths-1);
var_payoffScoreFunction=(sum_square_payoffScoreFunction-sum_payoffScoreFunction*sum_payoffScoreFunction/n_paths)/(n_paths-1);
cov_payoff_payoffScoreFunction=(sum_payoff_payoffScoreFunction-sum_payoff*sum_payoffScoreFunction/n_paths)/(n_paths-1);

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        *ptPrice=sum_payoff/n_paths;
        *priceError=1.96*sqrt(var_payoff)/sqrt((double)n_
paths);
        *ptDelta=sum_payoffScoreFunction/n_paths-(sum_scor
eFunction/((double)n_paths))*(sum_payoff/((double)n_paths))
;
        *deltaError=1.96*sqrt(var_payoffScoreFunction+
var_payoff*(sum_scoreFunction/n_paths)*(sum_scoreFunction/n_
paths)-2*(sum_scoreFunction/n_paths)*cov_payoff_payoffScore
Function)/sqrt((double)n_paths);
    }
    if((P->Compute)==&Put)//put
    {
        for(i=0;i<n_paths;i++)
        {
            jump_number=pnl_rand_poisson(lambda*T,generator);
            jump_time_vect[0]=0;
            for(j=1;j<=jump_number;j++)
            {
                jump_time_vect[j]=pnl_rand_uni_ab(0.,T, generator);
                u0=pnl_rand_uni(generator);
                if(1-p<=u0)
                    jump_size_vect[j]=-log(1-(u0-1+p)/p)/lambdap;
                else
                    jump_size_vect[j]=log(u0/(1-p))/lambdam;
            }
            jump_time_vect[jump_number+1]=T;
            jump_size_vect[jump_number+1]=0;
            tri_up(jump_time_vect,jump_number+1);//rearranging
            jump's times in ascending order
            // simulation of the Brownian motion part at jump'
s times
            for(j=1;j<=n_points;j++)
            {
                W[j]=sigma*pnl_rand_normal(generator)*sqrt(t[j]
-t[j-1])+nu*(t[j]-t[j-1])+W[j-1];
            }
            // simulation of one Levy process X at jump's
times
            for(k=1;k<=n_points;k++)
            {

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N[k]=0;
for(j=1;j<=jump_number;j++)
{
    if(jump_time_vect[j]<=t[k])
        N[k]++;
}
s0=0;
for(j=N[k-1]+1;j<=N[k];j++)
    s0+=jump_size_vect[j];
X[k]=X[k-1]+(W[k]-W[k-1])+s0;
}

inf=X[0];
for(j=1;j<=n_points;j++)
{
    if(inf>X[j])
        inf=X[j];
}
payoff=discount*(K-S0*exp(X[n_points]))*(S0*exp(X
[n_points])<K)*(inf-beta*sigma*sqrt(T/n_points)<=log_l_S0)
+rebate*(inf-beta*sigma*sqrt(T/n_points)>log_l_S0);
scoreFunction=(W[1]-nu*t[1])/(sigma*sigma*t[1]*S0
);
sum_payoff+=payoff;
sum_scoreFunction+=scoreFunction;
sum_square_payoff+=payoff*payoff;
sum_payoffScoreFunction+=payoff*scoreFunction;
sum_square_payoffScoreFunction+=payoff*scoreFunction*payoff*scoreFunction;
sum_payoff_payoffScoreFunction+=payoff*scoreFunction*payoff;
}
var_payoff=(sum_square_payoff-sum_payoff*sum_payoff/n_paths)/(n_paths-1);
var_payoffScoreFunction=(sum_square_payoffScoreFunction-sum_payoffScoreFunction*sum_payoffScoreFunction/n_paths)/(n_paths-1);
cov_payoff_payoffScoreFunction=(sum_payoff_payoffScoreFunction-sum_payoff*sum_payoffScoreFunction/n_paths)/(n_paths-1);

*ptPrice=sum_payoff/n_paths;

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        *priceError=1.96*sqrt(var_payoff)/sqrt((double)n_
paths);
        *ptDelta=sum_payoffScoreFunction/n_paths-(sum_scor
eFunction/((double)n_paths))*(sum_payoff/((double)n_paths))
;
        *deltaError=1.96*sqrt(var_payoffScoreFunction+
var_payoff*(sum_scoreFunction/n_paths)*(sum_scoreFunction/n_
paths)-2*(sum_scoreFunction/n_paths)*cov_payoff_payoffScore
Function)/sqrt((double)n_paths);
    }
}
/*Up Case*/
if(b_type==1)
{
    if((P->Compute)==&Call)//call
    {
        for(i=0;i<n_paths;i++)
        {
            jump_number=pnl_rand_poisson(lambda*T,generator);
            jump_time_vect[0]=0;
            for(j=1;j<=jump_number;j++)
            {
                jump_time_vect[j]=pnl_rand_uni_ab(0.,T, generator);
                u0=pnl_rand_uni(generator);
                if(1-p<=u0)
                    jump_size_vect[j]=-log(1-(u0-1+p)/p)/lambdap;
                else
                    jump_size_vect[j]=log(u0/(1-p))/lambdam;
            }
            jump_time_vect[jump_number+1]=T;
            jump_size_vect[jump_number+1]=0;
            tri_up(jump_time_vect,jump_number+1);//rearranging
            jump's times in ascending order
            // simulation of the Brownian motion part at jump'
s times
            for(j=1;j<=n_points;j++)
            {
                W[j]=sigma*pnl_rand_normal(generator)*sqrt(t[j]
-t[j-1])+nu*(t[j]-t[j-1])+W[j-1];
            }
            // simulation of one Levy process X at jump's

```

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times
    for(k=1;k<=n_points;k++)
    {
        N[k]=0;
        for(j=1;j<=jump_number;j++)
        {
            if(jump_time_vect[j]<=t[k])
                N[k]++;
        }
        s0=0;
        for(j=N[k-1]+1;j<=N[k];j++)
            s0+=jump_size_vect[j];
        X[k]=X[k-1]+(W[k]-W[k-1])+s0;
    }
    sup=X[0];
    for(j=1;j<=n_points;j++)
    {
        if(sup<X[j])
            sup=X[j];
    }
    payoff=discount*(S0*exp(X[n_points])-K)*(S0*exp(X
[n_points])>K)*(sup+beta*sigma*sqrt(T/n_points)>=log_1_S0)
+rebate*(sup+beta*sigma*sqrt(T/n_points)<log_1_S0);
    scoreFunction=(W[1]-nu*t[1])/(sigma*sigma*t[1]*S0
);
    sum_payoff+=payoff;
    sum_scoreFunction+=scoreFunction;
    sum_square_payoff+=payoff*payoff;
    sum_payoffScoreFunction+=payoff*scoreFunction;
    sum_square_payoffScoreFunction+=payoff*scoreFunct
ion*payoff*scoreFunction;
    sum_payoff_payoffScoreFunction+=payoff*scoreFunct
ion*payoff;
}
var_payoff=(sum_square_payoff-sum_payoff*sum_payo
ff/n_paths)/(n_paths-1);
var_payoffScoreFunction=(sum_square_payoffScore
Function-sum_payoffScoreFunction*sum_payoffScoreFunction/n_paths)/(
n_paths-1);
cov_payoff_payoffScoreFunction=(sum_payoff_payoffS
coreFunction-sum_payoff*sum_payoffScoreFunction/n_paths)/(n_

```



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paths-1);

    *ptPrice=sum_payoff/n_paths;
    *priceError=1.96*sqrt(var_payoff)/sqrt((double)n_
paths);
    *ptDelta=sum_payoffScoreFunction/n_paths-(sum_scor
eFunction/((double)n_paths))*(sum_payoff/((double)n_paths))
;
    *deltaError=1.96*sqrt(var_payoffScoreFunction+
var_payoff*(sum_scoreFunction/n_paths)*(sum_scoreFunction/n_
paths)-2*(sum_scoreFunction/n_paths)*cov_payoff_payoffScore
Function)/sqrt((double)n_paths);
}
if((P->Compute)==&Put)//put
{
    for(i=0;i<n_paths;i++)
    {
        jump_number=pnl_rand_poisson(lambda*T,generator);
        jump_time_vect[0]=0;
        for(j=1;j<=jump_number;j++)
        {
            jump_time_vect[j]=pnl_rand_uni_ab(0.,T,    generator);
            u0=pnl_rand_uni(generator);
            if(1-p<=u0)
                jump_size_vect[j]=-log(1-(u0-1+p)/p)/lambdap;
            else
                jump_size_vect[j]=log(u0/(1-p))/lambdam;
        }
        jump_time_vect[jump_number+1]=T;
        jump_size_vect[jump_number+1]=0;
        tri_up(jump_time_vect,jump_number+1);//rearranging
        jump's times in ascending order
        // simulation of the Brownian motion part at jump's
        times
        for(j=1;j<=n_points;j++)
        {
            W[j]=sigma*pnl_rand_normal(generator)*sqrt(t[j]
-t[j-1])+nu*(t[j]-t[j-1])+W[j-1];
        }
        // simulation of one Levy process X at jump's
        times

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        for(k=1;k<=n_points;k++)
        {
            N[k]=0;
            for(j=1;j<=jump_number;j++)
            {
                if(jump_time_vect[j]<=t[k])
                    N[k]++;
            }
            s0=0;
            for(j=N[k-1]+1;j<=N[k];j++)
                s0+=jump_size_vect[j];
            X[k]=X[k-1]+(W[k]-W[k-1])+s0;
        }

        sup=X[0];
        for(j=1;j<=n_points;j++)
        {
            if(sup<X[j])
                sup=X[j];
        }
        payoff=discount*(K-S0*exp(X[n_points]))*(S0*exp(X
[n_points])<K)*(sup+beta*sigma*sqrt(T/n_points)>=log_1_S0)
+rebate*(sup+beta*sigma*sqrt(T/n_points)<log_1_S0);
        scoreFunction=(W[1]-nu*t[1])/(sigma*sigma*t[1]*S0
);
        sum_payoff+=payoff;
        sum_scoreFunction+=scoreFunction;
        sum_square_payoff+=payoff*payoff;
        sum_payoffScoreFunction+=payoff*scoreFunction;
        sum_square_payoffScoreFunction+=payoff*scoreFunct
ion*payoff*scoreFunction;
        sum_payoff_payoffScoreFunction+=payoff*scoreFunct
ion*payoff;
    }
    var_payoff=(sum_square_payoff-sum_payoff*sum_payo
ff/n_paths)/(n_paths-1);
    var_payoffScoreFunction=(sum_square_payoffScore
Function-sum_payoffScoreFunction*sum_payoffScoreFunction/n_paths)/(
n_paths-1);
    cov_payoff_payoffScoreFunction=(sum_payoff_payoffS
coreFunction-sum_payoff*sum_payoffScoreFunction/n_paths)/(n_
paths-1);

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        *ptPrice=sum_payoff/n_paths;
        *priceError=1.96*sqrt(var_payoff)/sqrt((double)n_
paths);
        *ptDelta=sum_payoffScoreFunction/n_paths-(sum_scor
eFunction/((double)n_paths))*(sum_payoff/((double)n_paths))
;
        *deltaError=1.96*sqrt(var_payoffScoreFunction+
var_payoff*(sum_scoreFunction/n_paths)*(sum_scoreFunction/n_
paths)-2*(sum_scoreFunction/n_paths)*cov_payoff_payoffScore
Function)/sqrt((double)n_paths);
    }
}
free(jump_time_vect);
free(jump_size_vect);
free(X);
free(W);
free(N);
free(t);
return OK;
}
int CALC(MC_Kou_In_LRM)(void*Opt,void *Mod,PricingMethod *
Met)
{
    TYPEOPT* ptOpt=(TYPEOPT*)Opt;
    TYPEMOD* ptMod=(TYPEMOD*)Mod;
    double r,divid,limit,rebate;
    int upordown;

    r=log(1.+ptMod->R.Val.V_DOUBLE/100.);
    divid=log(1.+ptMod->Divid.Val.V_DOUBLE/100.);
    limit=((ptOpt->Limit.Val.V_NUMFUNC_1)->Compute)((ptOpt->
Limit.Val.V_NUMFUNC_1)->Par,ptMod->T.Val.V_DATE);
    rebate=((ptOpt->Rebate.Val.V_NUMFUNC_1)->Compute)((pt
Opt->Rebate.Val.V_NUMFUNC_1)->Par,ptMod->T.Val.V_DATE);

    if ((ptOpt->DownOrUp).Val.V_BOOL==DOWN)
        upordown=0;
    else upordown=1;

    return Kou_Mc_In_Lrm(upordown,limit,rebate,ptMod->S0.

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Val.V_PDOUBLE,ptOpt->PayOff.Val.V_NUMFUNC_1,ptOpt->Maturity.
Val.V_DATE-ptMod->T.Val.V_DATE,r,divid,ptMod->Sigma.Val.V_
PDOUBLE,ptMod->Lambda.Val.V_PDOUBLE,ptMod->LambdaPlus.Val.V_
PDOUBLE,ptMod->LambdaMinus.Val.V_PDOUBLE,ptMod->P.Val.V_PDO
UBLE,Met->Par[0].Val.V_ENUM.value,Met->Par[1].Val.V_PINT,
Met->Par[2].Val.V_LONG,&(Met->Res[0].Val.V_DOUBLE),&(Met->Res
[1].Val.V_DOUBLE),&(Met->Res[2].Val.V_DOUBLE),&(Met->Res[3
].Val.V_DOUBLE));
}

static int CHK_OPT(MC_Kou_In_LRM)(void *Opt, void *Mod)
{
    Option* ptOpt=(Option*)Opt;
    TYPEOPT* opt=(TYPEOPT*)(ptOpt->TypeOpt);

    /*if ((opt->RebOrNo).Val.V_BOOL==NOREBATE)*/
        if ((opt->OutOrIn).Val.V_BOOL==IN)
            if ((opt->EuOrAm).Val.V_BOOL==EURO)
                if ((opt->Parisian).Val.V_BOOL==WRONG)
                    return OK;

    return WRONG;
}
#endif //PremiaCurrentVersion
static int MET(Init)(PricingMethod *Met,Option *Opt)
{
    if ( Met->init == 0)
    {
        Met->init=1;
        Met->HelpFilenameHint = "mc_kou_in_lrm";
        Met->Par[0].Val.V_ENUM.value=0;
        Met->Par[0].Val.V_ENUM.members=&PremiaEnumMCRNGs;
        Met->Par[1].Val.V_PINT=50;
        Met->Par[2].Val.V_LONG=100000;
    }
    return OK;
}
PricingMethod MET(MC_Kou_In_LRM)=
{
    "MC_Kou_In_LRM",
    {

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    {"RandomGenerator",ENUM,{100},ALLOW},
    {"Number of discretization steps",LONG,{100},ALLOW}
  ,
    {"N iterations",LONG,{100},ALLOW},
    {" ",PREMIA_NULLTYPE,{0},FORBID}},
  CALC(MC_Kou_In_LRM),
  {
    {"Price",DOUBLE,{100},FORBID},
    {"Delta",DOUBLE,{100},FORBID},
    {"Price Error",DOUBLE,{100},FORBID},
    {"Delta Error",DOUBLE,{100},FORBID},
    {" ",PREMIA_NULLTYPE,{0},FORBID}},
  CHK_OPT(MC_Kou_In_LRM),
  CHK_ok,
  MET(Init)
} ;
}

```

References