

Help

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extern "C"{
#include "temperedstable1d_vol.h"
}
#include "math/levy.h"
#include "math/numerics.h"
#include "math/fft.h"
#include "math/intg.h"

extern "C"{

#if defined(PremiaCurrentVersion) && PremiaCurrentVersion <
    (2008+2) //The "#else" part of the code will be freely available after the (year of creation of this file + 2)
static int CHK_OPT(AP_CGMY_REALVAR)(void *Opt, void *Mod)
{
    return NONACTIVE;
}
int CALC(AP_CGMY_REALVAR)(void *Opt,void *Mod,Pricing
    Method *Met)
{
return AVAILABLE_IN_FULL_PREMIA;
}
#else

    static double ap, am;
    static double lap, lam;
    static double cpp, cmm;
    static double gamma2p, gamma2m;
    static double par[5];

    static double intfunim(double x);
    static double intfunre(double x);
    static complex<double> iint(double la, double v, double
        s, double al);
    static complex<double> logint(double la, double v,
        double s, double al, double gam);
    static complex<double> cphi(double v, double s, double T)
        ;

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/*////////////////////////////////////*/
int ap_cgmy_realvar(int ifCall, double S0, double Strike,
    double T, double r, double divid, double alphap, double
    alpham, double lambdap, double lambdam, double cp, double cm,
    double parsigma, double parstep, int exp2, double *ptprice)
{

    double K;
    double sigma=parsigma;
    double temp;
    long int n;
    complex<double> fact;

    ap=alphap;
    am=alpham;
    lap=lambdap;
    lam=lambdam;
    cpp=cp;
    cmm=cm;

    K=Strike;//p->Par[0].Val.V_DOUBLE;
    K=K*K*T/10000.0;

    gamma2p=tgamma(2.0-ap);
    gamma2m=tgamma(2.0-am);
    double lpnu=exp((2.0-ap)*log(lap));
    double lmnu=exp((2.0-am)*log(lam));

    long int Nlimit;
    for(n=1,Nlimit=1;n<exp2+1;n++, Nlimit*=2); //number of
        integral discretization steps
    double h=parstep;//step of integrtion

    double logstrikestep= 2*M_PI/Nlimit/h; //strike discret
        ization step
    double A = Nlimit*h/2.0; // integration domain is (-A/2
        ,A/2)
    double odd=-1.0;
    double mval=T*(cpp*gamma2p/lpnu+cmm*gamma2m/lmnu);

    double* y = new double [Nlimit];

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double* y_img = new double [Nlimit];
double* k_arr=new double[Nlimit];

double vn = -A;
//double weight = 0.5; //trapezoidal rule weights
double weight = 1./3; //Simpson's rule weights

complex<double> dzeta = exp(-r*T)*(cphi(vn, sigma, T))/
((sigma+I*vn)*(sigma+I*vn));///2.0;

y[0] = weight*real(dzeta);
y_img[0] = weight*imag(dzeta);
k_arr[0] = K;

//price
for(n=1; n<Nlimit-1; n++){
    vn += h;
    //weight = 1; //trapezoidal rule weights
    odd*= -1.0; //weight = (weight<1) ? 4./3 : 2./3; //Si
mpson's rule weights
    temp=h*n*K;

    dzeta = exp(-r*T)*exp(I*temp)*(cphi(vn, sigma, T) ) /
((sigma+I*vn)*(sigma+I*vn));
    //price
    y[n] = (1.0+odd*weight)*real(dzeta);
    y_img[n] = (1.0+odd*weight)*imag(dzeta);
    k_arr[n]=K+n*logstrikestep;
}

vn += h;
//weight = 0.5; //trapezoidal rule weights
weight = 1.0/3.0;//Simpson's rule weights

temp=h*n*K;
dzeta = exp(-r*T)*exp(I*temp)*(cphi(vn, sigma, T) ) / (
(sigma+I*vn)*(sigma+I*vn));

y[Nlimit-1] = weight*real(dzeta);

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    y_img[Nlimit-1] = weight*imag(dzeta);
    k_arr[Nlimit-1] = K+(Nlimit-1)*logstrikestep;

    fft1d(y,y_img,Nlimit,1);
/**/

    if (ifCall)//((p->Compute)==&Call)
    {
        for(n=0;n<Nlimit-1;n++)
        {
            fact=exp((sigma-I*A)*k_arr[n])*A/M_PI;
temp=y[n];
y[n]=real(fact)*y[n]-imag(fact)*y_img[n] + exp(-r*T)*(mv
    al-k_arr[n]);
y_img[n]=real(fact)*y_img[n]+imag(fact)*temp;
    y[n]=y[n]>0?sqrt(y[n]/T)*100.0:-1;
k_arr[n]=sqrt(k_arr[n]/T)*100.0;
        }
    }
    else
    {
        for(n=0;n<Nlimit-1;n++)
        {
            fact=exp((sigma-I*A)*k_arr[n])*A/M_PI;
temp=y[n];
y[n]=real(fact)*y[n]-imag(fact)*y_img[n];
y_img[n]=real(fact)*y_img[n]+imag(fact)*temp;
    y[n]=y[n]>0?sqrt(y[n]/T)*100.0:-1;
k_arr[n]=sqrt(k_arr[n]/T)*100.0;
        }
    }

    *ptprice = y[0]; //sqrt(res/T);

    delete [] y;
    delete [] y_img;
    delete [] k_arr;

    return OK;
}

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//-----
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//-----
----

static complex<double> cphi(double v, double s, double T)
{
    return exp( -T*( cpp*logint(lap, v, s, ap, gamma2p) + cm
        m*logint(lam, v, s, am, gamma2m) ) );
}

/*-----
---*/
static complex<double> logint(double la, double v, double
    s, double al, double gam)
{
    complex<double> vs(2.0*s, 2.0*v);
    double fact1=1.0/al;
    double fact2=1.0/(1.0-al)/al;
    double fact3=1.0/(2.0-al);
    if(al<1.0)
    {
        return (vs*fact1+la*la*fact2)*iint(la, v, s, 1.0-al)
            + la*fact2*vs*iint(la, v, s, 2.0-al) - exp(al*log(la))/*tg
            amma(2.0-al)*/*gam*fact2;
    }
    else
    {
        return vs*fact1*fact3*( vs+la*la/(1.0-al) )*iint(la,
            v, s, 3.0-al) + la*fact2*fact3*( vs*(3.0-2.0*al)+la*la )*ii
            nt(la, v, s, 2.0-al) - exp(al*log(la))/*tgamma(2.0-al)*/*
            gam*fact2;
    }
}

//-----
----

static complex<double> iint(double la, double v, double s,
    double al)
{
    double re_res, im_res;

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double re, im, err, lim, lim2;

lim=50.0;

if(fabs(v)>0.8*s)
{
par[0]=1a;
par[1]=1a;
par[2]=v>0?2.0*v:-2.0*v;//s;
par[3]=al;
par[4]=2.0*s;

lim=fabs(1a/v);
lim2=sqrt(-log(2.0*fabs(v)*1.0e-15)/2.0/fabs(v));
if(lim<lim2) {lim=lim2;}
intg(0, lim, intfunre, 1e-14, 1e-10, &re, &err);
intg(0, lim, intfunim, 1e-14, 1e-10, &im, &err);

if(v<0.0) {im*=-1.0;}

double factr=exp((al+1.0)/2.0*log(2.0));
double alcos=cos((al+1.0)*M_PI/4.0);
double alsin=sin((al+1.0)*M_PI/4.0);
if(v>0.0) {alsin*=-1.0;}

re_res=factr*(alcos*re-alsin*im);
im_res=factr*(alcos*im+alsin*re);
}
else
{
par[0]=1a;
par[1]=0.0;
par[2]=s;
par[3]=al;
par[4]=v;

intg(0, lim, intfunre, 1e-14, 1e-10, &re_res, &err);
intg(0, lim, intfunim, 1e-14, 1e-10, &im_res, &err);
im_res=-im_res;
}
complex<double> result( re_res, im_res );

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    return result;
}

/**/-----
-----
static double intfunre(double x)
{
    if(x==0)
        {return 0.0;}
    else
        {return exp(par[3]*log(x)-par[2]*x*x-par[0]*x)*cos(
            par[1]*x+par[4]*x*x);}
}

//-----
-----
static double intfunim(double x)
{
    if((x==0)||((par[4]*par[4]+par[1]*par[1])==0))
        {return 0.0;}
    else
        {return exp(par[3]*log(x)-par[2]*x*x-par[0]*x)*sin(
            par[1]*x+par[4]*x*x);}
}

//-----
-----

int CALC(AP\_CGMY\_REALVAR)(void *Opt,void *Mod,Pricing
    Method *Met)
{
    TYPEOPT* ptOpt=(TYPEOPT*)Opt;
    TYPEMOD* ptMod=(TYPEMOD*)Mod;
    double r, divid, strike;
    NumFunc_1 *p;
    int ifCall;

    r=log(1.+ptMod->R.Val.V_DOUBLE/100.);
    divid=log(1.+ptMod->Divid.Val.V_DOUBLE/100.);
    p=ptOpt->PayOff.Val.V_NUMFUNC_1;

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    ifCall=((p->Compute)==&Call);

    strike=p->Par[0].Val.V_DOUBLE;

    return ap_cgmy_realvar(
        ifCall, ptMod->S0.Val.V_PDOUBLE, strike, ptOpt->Maturity.Val.V_DATE-ptMod->T.Val.V_DATE, r, divid, ptMod->AlphaPlus.Val.V_PDOUBLE, ptMod->AlphaMinus.Val.V_PDOUBLE, ptMod->LambdaPlus.Val.V_PDOUBLE, ptMod->LambdaMinus.Val.V_PDOUBLE, ptMod->CPlus.Val.V_PDOUBLE, ptMod->CMinus.Val.V_PDOUBLE, Met->Par[0].Val.V_DOUBLE, Met->Par[1].Val.V_RGDOUBLE, Met->Par[2].Val.V_INT, &(Met->Res[0].Val.V_DOUBLE));

}

static int CHK_OPT(AP_CGMY_REALVAR)(void *Opt, void *Mod)
{
    if ((strcmp( ((Option*)Opt)->Name,"CallRealVarEuro")==0
        )||strcmp( ((Option*)Opt)->Name,"PutRealVarEuro")==0 )
        return OK;

    return WRONG;
}

#endif //PremiaCurrentVersion
static int MET(Init)(PricingMethod *Met,Option *Opt)
{
    static int first=1;

    if (first)
    {
        Met->Par[0].Val.V_DOUBLE=10.0;
        Met->Par[1].Val.V_RGDOUBLE=0.5;
        Met->Par[2].Val.V_INT=12;

        first=0;
    }
    return OK;
}

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PricingMethod MET(AP_CGMY_REALVAR)=
{
    "AP_CGMY_REALVAR",
    { {"Shifting parameter for Laplace transform:",
      DOUBLE,{100},ALLOW    },
      {"Step of discretization for Laplace transform: ",
      RGDOUBLE,{100},ALLOW    },
      {"The log of Nb of points for Laplace transform", INT,{1
      0},ALLOW    },
      {" ",PREMIA_NULLTYPE,{0},FORBID}}},
    CALC(AP_CGMY_REALVAR),
    { {"Price, in annual volatility points",DOUBLE,{100},
      FORBID},
      {" ",PREMIA_NULLTYPE,{0},FORBID}}},
    CHK_OPT(AP_CGMY_REALVAR),
    CHK_ok ,
    MET(Init)
} ;

/*////////////////////////////////////////*/
}

```

References