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Help
#include <stdlib.h>
#include "bs1d_lim.h"
#include "error msg.h"
#define PRECISION 1.0e-7 /*Precision for the localization
    of FD methods*/
static int Cryer UpOut(double s, NumFunc 1 *p, double 1,
    double rebate, double t, double r, double divid, double sigma, int N,
    int M,double *ptprice,double *ptdelta)
{
           Index,PriceIndex,TimeIndex,ssl;
  int
           k,vv,loc,h,z,alpha,beta,gamma,y,up,upwind_alpha
  double
    coef;
  double
           *Obst, *A, *B, *C, *P, *S, *Z, *Q, pricenh, pricep2h,
    priceph;
  /*Memory Allocation*/
  Obst= malloc((N+1)*sizeof(double));
  if (Obst==NULL)
    return MEMORY ALLOCATION FAILURE;
  A= malloc((N+1)*sizeof(double));
  if (A==NULL)
    return MEMORY ALLOCATION FAILURE;
  B= malloc((N+1)*sizeof(double));
  if (B==NULL)
    return MEMORY ALLOCATION FAILURE;
  C= malloc((N+1)*sizeof(double));
  if (C==NULL)
    return MEMORY_ALLOCATION_FAILURE;
 P= malloc((N+1)*sizeof(double));
  if (P==NULL)
    return MEMORY_ALLOCATION_FAILURE;
  S= malloc((N+1)*sizeof(double));
  if (S==NULL)
    return MEMORY ALLOCATION FAILURE;
  Z= malloc((N+1)*sizeof(double));
  if (Z==NULL)
    return MEMORY ALLOCATION FAILURE;
  Q= malloc((N+1)*sizeof(double));
  if (Q==NULL)
```

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return MEMORY_ALLOCATION_FAILURE;
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/*Time Step*/
k=t/(double)M;
/*Space Localisation*/
vv=0.5*sigma*sigma;
z=(r-divid)-vv;
loc=sigma*sqrt(t)*sqrt(log(1.0/PRECISION))+fabs(z*t);
/*Space Step*/
y=log(s);
up=log(1);
h=(up-(y-loc))/(double)(N);
/*Peclet Condition-Coefficient of diffusion augmented */
if ((h*fabs(z)) \leq vv)
  upwind_alphacoef=0.5;
else {
  if (z>0.) upwind alphacoef=0.0;
  else upwind_alphacoef=1.0;
vv-=z*h*(upwind alphacoef-0.5);
/*Lhs Factor of theta-schema*/
alpha=k*(-vv/(h*h)+z/(2.0*h));
beta=1.0+k*(r+2.*vv/(h*h));
gamma=k*(-vv/(h*h)-z/(2.0*h));
for(PriceIndex=0;PriceIndex<=N-2;PriceIndex++)</pre>
  {
    A[PriceIndex] = alpha;
    B[PriceIndex] = beta;
    C[PriceIndex] = gamma;
  }
/*Ternminal Values*/
y=log(s);
for (PriceIndex = 1; PriceIndex < N; PriceIndex++)</pre>
  Obst[PriceIndex - 1]=(p->Compute)(p->Par,exp(y-loc+
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PriceIndex* h));
for (PriceIndex = 2; PriceIndex <= N - 2; PriceIndex++)</pre>
    P[PriceIndex - 1] = alpha * Obst[PriceIndex - 2] +
beta * Obst[PriceIndex - 1] + gamma * Obst[PriceIndex];
  }
P[0] =beta*0bst[0]+gamma*0bst[1];
P[N - 2] = alpha*Obst[N-3] + beta * Obst[N-2];
for (PriceIndex = 0; PriceIndex <= N - 2; PriceIndex++)</pre>
  {
    S[PriceIndex] = 0.0;
    Z[PriceIndex] = 0.0;
ssl = false;
/*Finite Difference Cycle*/
for (TimeIndex= 1; TimeIndex<= M; TimeIndex++)</pre>
    for (PriceIndex = 0; PriceIndex <= N- 2; PriceIndex++
Z[PriceIndex] =Z[PriceIndex]+Obst[PriceIndex];
    for (PriceIndex = 0; PriceIndex <= N - 2; PriceIndex+
  +)
Q[PriceIndex] = P[PriceIndex] - Z[PriceIndex];
    Q[0] += alpha*(p->Compute)(p->Par,exp(y-loc));
    Q[N-2]+=gamma*rebate;
    AlgCrayer(N,Z,ssl,A,B,C,Q,S);
    for (PriceIndex = 0; PriceIndex <=N-2; PriceIndex++)</pre>
S[PriceIndex] = Z[PriceIndex];
    ssl = true;
  }
for (PriceIndex = 0; PriceIndex <= N - 2; PriceIndex++)</pre>
  P[PriceIndex] = Z[PriceIndex] + Obst[PriceIndex];
```

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Index=(int)floor(loc/h)-1;
  *ptprice=P[Index]+(P[Index+1]-P[Index])*(exp(y)-exp(y-
    loc+h+Index*h))/(exp(y-loc+h+(Index+1)*h)-exp(y-loc+h+Index*
    h));
  /*Delta*/
  priceph=P[Index-1]+(P[Index]-P[Index-1])*(exp(y-h)-exp(y-
    loc+h+(Index-1)*h))/(exp(y-loc+h+(Index)*h)-exp(y-loc+h+(Index)*h))
    ex-1)*h));
  if (y!=up) {
    pricenh=P[Index+1]+(P[Index+2]-P[Index+1])*(exp(y+h)-
    \exp(y-loc+h+(Index+1)*h))/(\exp(y-loc+h+(Index+2)*h)-\exp(y-loc+h+(Index+2)*h))
    loc+h+(Index+1)*h));
    *ptdelta=(pricenh-priceph)/(2*s*h);
  } else {
    pricep2h=P[Index-2]+(P[Index-3]-P[Index-2])*(exp(y-2*h)
    -\exp(y-loc+h+(Index-2)*h))/(\exp(y-loc+h+(Index-3)*h)-\exp(y-loc+h+(Index-3)*h))
    y-loc+h+(Index-2)*h));
    *ptdelta=(-4*priceph+pricep2h+3*(*ptprice))/(2*s*h);
  }
  /*Memory Desallocation*/
  free(Obst);
  free(A);
  free(B);
  free(C);
  free(P);
  free(S);
  free(Z);
  free(Q);
 return OK;
int CALC(FD Cryer UpOut)(void *Opt,void *Mod,PricingMethod
    *Met)
```

}

{

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TYPEOPT* ptOpt=(TYPEOPT*)Opt;
  TYPEMOD* ptMod=(TYPEMOD*)Mod;
  double r,divid,limit,rebate;
  r=log(1.+ptMod->R.Val.V DOUBLE/100.);
  divid=log(1.+ptMod->Divid.Val.V_DOUBLE/100.);
  limit=((ptOpt->Limit.Val.V_NUMFUNC_1)->Compute)((ptOpt->
                                                               Limit.Val.V_NUMFUN
  rebate=((ptOpt->Rebate.Val.V_NUMFUNC_1)->Compute)((ptOpt-
    >Rebate.Val.V_NUMFUNC_1)->Par,ptMod->T.Val.V_DATE);
  return Cryer_UpOut(ptMod->SO.Val.V_PDOUBLE,ptOpt->PayOff.
    Val.V_NUMFUNC_1,
         limit,rebate, ptOpt->Maturity.Val.V_DATE-ptMod->
    T.Val.V DATE, r, divid, ptMod->Sigma.Val.V_PDOUBLE,
         Met->Par[0].Val.V_INT2,Met->Par[1].Val.V_INT2,
         &(Met->Res[0].Val.V_DOUBLE),&(Met->Res[1].Val.V_
    DOUBLE));
}
static int CHK OPT(FD Cryer UpOut)(void *Opt, void *Mod)
  Option* ptOpt=(Option*)Opt;
  TYPEOPT* opt=(TYPEOPT*)(ptOpt->TypeOpt);
  if ((opt->Parisian).Val.V_BOOL==WRONG)
    if ((strcmp(((Option*)Opt)->Name, "CallUpOutAmer")==0)
     || (strcmp( ((Option*)Opt)->Name, "PutUpOutAmer")==0) )
      return OK;
  return WRONG;
}
static int MET(Init)(PricingMethod *Met,Option *Opt)
  if (Met->init == 0)
      Met->init=1;
      Met->Par[0].Val.V_INT2=100;
      Met->Par[1].Val.V INT2=100;
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```
return OK;

PricingMethod MET(FD_Cryer_UpOut) =
{
    "FD_Cryer_UpOut",
    {{"SpaceStepNumber",INT2,{100},ALLOW },{"TimeStepNumb er",INT2,{100},ALLOW},
    {" ",PREMIA_NULLTYPE,{0},FORBID}},
    CALC(FD_Cryer_UpOut),
    {{"Price",DOUBLE,{100},FORBID},{"Delta",DOUBLE,{100},FORB ID},{" ",PREMIA_NULLTYPE,{0},FORBID}},
    CHK_OPT(FD_Cryer_UpOut),
    CHK_split,
    MET(Init)
};
```

## References