

[Help](#)

```
#include "uvm1d.h"
#include "chk.h"
#include "error_msg.h"
#include "model.h"

static int MOD(Init)(Model *model)
{
    TYPEMOD* pt=(TYPEMOD*)(model->TypeModel);

    if (model->init == 0 )
    {
        model->init = 1;
        model->nvar=0;

        pt->S0.Vname = "Spot";
        pt->S0.Vtype=PDOUBLE;
        pt->S0.Val.V_PDOUBLE=100.;
        pt->S0.Viter=ALLOW;
        model->nvar++;

        pt->Divid.Vname = "Annual Dividend Rate";
        pt->Divid.Vtype=DOUBLE;
        pt->Divid.Val.V_DOUBLE=0.;
        pt->Divid.Viter=ALLOW;
        model->nvar++;

        pt->R.Vname = "Annual Interest Rate";
        pt->R.Vtype=DOUBLE;
        pt->R.Val.V_DOUBLE=10.;
        pt->R.Viter=ALLOW;
        model->nvar++;

        pt->sigmamin.Vname = "Sigma Min";
        pt->sigmamin.Vtype=DOUBLE;
        pt->sigmamin.Val.V_DOUBLE=0.2;
        pt->sigmamin.Viter=ALLOW;
        model->nvar++;

        pt->sigmamax.Vname = "Sigma Max";
```

```
        pt->sigmamax.Vtype=DOUBLE;
        pt->sigmamax.Val.V_DOUBLE=0.3;
        pt->sigmamax.Viter=ALLOW;
        model->nvar++;

    }

    return OK;
}

TYPEMOD uvm1d;
MAKEMOD(uvm1d);
```

References