2 pages 1

```
Help
#include "stdi.h"
static NumFunc_1 call=
  {
    Call,
    {{"Strike", PDOUBLE, {100}, FORBID, SETABLE}, {" ", PREMIA
    NULLTYPE, {0}, FORBID, SETABLE}},
    CHK call
  };
static TYPEOPT CouponBearingCallEuro=
  {
    {"Payoff", NUMFUNC 1, {0}, FORBID, SETABLE}, /* PayOff;
    {"Euro", BOOL, {EURO}, FORBID, SETABLE}, /* EuOrAm
    {"Option Maturity", DATE, {0}, FORBID, SETABLE}, /* OMatu
    rity; */
    {"Contract Maturity", DATE, {0}, ALLOW, SETABLE}, /* BMatu
    rity;*/
    {"Nominal Value", PDOUBLE, {0}, ALLOW, SETABLE}, /* Nomina
    {"Coupons", PDOUBLE, {0}, ALLOW, SETABLE}, /* FixedRa
    te;*/
    {"Reset Period", PDOUBLE, {0}, ALLOW, SETABLE}, /* ResetPe
    riod:*/
    {"First Reset Date", DATE, {0}, ALLOW, SETABLE}, /* FirstRe
    setDate;*/
    {"Nb of Reset", PINT, {0}, FORBID, SETABLE}, /* NbReset
   Date; */
  };
static int OPT(Init)(Option *opt,Model *mod)
{
 TYPEOPT* pt=( TYPEOPT*)(opt->TypeOpt);
  if (opt->init == 0)
    {
      opt->init = 1;
      opt->nvar = 9;
      opt->nvar_setable=9;
```

2 pages 2

```
pt->PayOff.Val.V_NUMFUNC_1=&call;
      (pt->EuOrAm).Val.V BOOL=AMER;
      (pt->OMaturity).Val.V DATE=1.0;
      (pt->BMaturity).Val.V_DATE=11.0;
      (pt->Nominal).Val.V_PDOUBLE=1.0;
      (pt->FixedRate).Val.V_PDOUBLE=0.08;
      (pt->ResetPeriod).Val.V_PDOUBLE=0.5;
      (pt->FirstResetDate).Val.V_DATE=(pt->OMaturity).Val.
    V_DATE+(pt->ResetPeriod).Val.V_PDOUBLE;
      (pt->NbResetDate).Val.V PINT=10;
      (pt->PayOff.Val.V_NUMFUNC_1)->Par[0].Val.V_PDOUBLE=1;
      /* the following variables are not set interactively
      pt->PayOff.Vsetable=SETABLE;
      pt->EuOrAm.Vsetable=UNSETABLE;
      pt->OMaturity.Vsetable=SETABLE;
      pt->BMaturity.Vsetable=SETABLE;
      pt->Nominal.Vsetable=UNSETABLE;
      pt->FixedRate.Vsetable=SETABLE;
      pt->ResetPeriod.Vsetable=SETABLE;
      pt->FirstResetDate.Vsetable=UNSETABLE;
      pt->NbResetDate.Vsetable=UNSETABLE;
    }
  return OK;
MAKEOPT(CouponBearingCallEuro);
```

References