3 pages 1

```
Help
#if defined(PremiaCurrentVersion) && PremiaCurrentVersion <</pre>
    (2008+2) //The "#else" part of the code will be freely av
   ailable after the (year of creation of this file + 2)
*******/
/*
                            rtc.c
*************/
/*
/* Residual Termination Control
                */
/*
                */
/* Copyright (C) 1992-1995 Tomas Skalicky. All rights res
   erved.
                  */
/*
/***********************************
   *******/
/*
                */
       ANY USE OF THIS CODE CONSTITUTES ACCEPTANCE OF TH
   E TERMS
/*
            OF THE COPYRIGHT NOTICE (SEE FILE copyrght.h
   )
                */
/*
                */
/*********************
   *******/
#include <stddef.h>
#include "laspack/rtc.h"
#include "laspack/errhandl.h"
#include "laspack/elcmp.h"
#include "laspack/operats.h"
#include "laspack/copyrght.h"
```

3 pages 2

```
/* accuracy for Residual Termination Control */
static double RTCEps = 1e-8;
/* auxiliary procedure to be performed by Residual Termina
    tion Control */
static RTCAuxProcType RTCAuxProc = NULL;
/* number of iterations performed during last call of a
    iteration method */
static int LastNoIter = 0;
/* accuracy reached during last call of a iteration method
static double LastAcc = 0.0;
void SetRTCAccuracy(double Eps)
/* set accuracy for the RTC */
    RTCEps = Eps;
}
void SetRTCAuxProc(RTCAuxProcType AuxProc)
/* set auxiliary procedure of RTC */
    RTCAuxProc = AuxProc;
}
Boolean RTCResult(int Iter, double rNorm, double bNorm,
    IterIdType IterId)
/* get result of RTC */
    Boolean Result;
    if (LASResult() == LASOK) {
        if (rNorm < RTCEps * bNorm || (IsZero(bNorm) && Is
    One(1.0 + rNorm))
            Result = True;
        else
            Result = False;
```

3 pages

```
LastNoIter = Iter;
        if (!IsZero(bNorm))
            LastAcc = rNorm / bNorm;
        else
            LastAcc = 1.0;
        if (RTCAuxProc != NULL)
            (*RTCAuxProc)(Iter, rNorm, bNorm, IterId);
    } else {
        Result = True;
    return(Result);
}
int GetLastNoIter()
/* get number of iterations performed during last call of
    a iteration method */
    return(LastNoIter);
}
double GetLastAccuracy()
/* get accuracy reached during last call of a iteration
    method */
{
    return(LastAcc);
#endif //PremiaCurrentVersion
```

References