```
Help
#include "bs2d std2d.h"
#include "error_msg.h"
#define PRECISION 1.0e-7 /*Precision for the localization
             of FD methods*/
static int restriction22(int 1,double **d,double **u,
             double **f,double **aa,double **bb,int N)
{
       int i,j,nl;
      double **w;
      nl=pow(2, l+1)-1;
      w=(double **)calloc(nl+2,sizeof(double *));
       if (w==NULL)
             return MEMORY_ALLOCATION_FAILURE;
       for (i=0; i< n1+2; i++)
                    w[i]=(double *)calloc(nl+2,sizeof(double));
                    if (w[i] == NULL)
                           return MEMORY ALLOCATION FAILURE;
             }
       for (i=1;i<nl+1;i++)
             for (j=1; j< nl+1; j++)
                    w[i][j]=u[i][j]*aa[i*N/(nl+1)][j*N/(nl+1)]+(u[i+1][j]
             +u[i-1][j]+u[i][j+1]+u[i][j-1])*bb[i*N/(nl+1)][j*N/(nl+1)]
             -f[i][j];
       for (i=2; i< n1; i=i+2)
             for (j=2; j< n1; j=j+2)
                    d[i/2][j/2] = (((w[i-1][j-1]+w[i+1][j-1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1][j+1]+w[i-1]+w[i-1][j+1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]+w[i-1]
             i+1] [j+1])/2.0+w[i] [j-1]+w[i+1] [j]+w[i-1] [j]+w[i] [j+1])/2.0
             +w[i][j])/4.0;
       for (i=0; i< n1+2; i++)
             free(w[i]);
       free(w);
```

```
return OK;
}
static int substract_prolongation2(int 1,double **u,double
    **v)
  int nl,nl1,i,j;
  double **w;
  nl = pow(2, l+1)-1;
  nl1=pow(2, 1)-1;
  w=(double **)calloc(nl+2,sizeof(double *));
  if (w==NULL)
    return MEMORY ALLOCATION FAILURE;
  for (i=0;i<nl+2;i++)
      w[i]=(double *)calloc(nl+2,sizeof(double));
      if (w[i] == NULL)
  return MEMORY_ALLOCATION_FAILURE;
    }
  for (i=1;i<nl+1;i=i+2)
    \{w[i][0]=w[0][i]=w[nl+1][i]=w[i][nl+1]=0.0;\}
  for (i=0;i<nl1+2;i++)
    for (j=0; j< nl1+2; j++)
      w[2*i][2*j]=v[i][j];
  for (i=1;i<nl+1;i=i+2)
    for (j=2; j< n1; j=j+2)
      w[i][j] = (w[i-1][j] + w[i+1][j])/2.0;
  for (i=1;i<nl+1;i++)
    for (j=1; j<nl+1; j=j+2)
      w[i][j] = (w[i][j-1] + w[i][j+1])/2.0;
  for (i=1;i<nl+1;i++)
    for (j=1; j< nl+1; j++)
```

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u[i][j]=u[i][j]-w[i][j];
 for (i=0;i<nl+2;i++)
    free(w[i]);
  free(w);
  return OK;
}
static int MGM22(int 1,double **u,double **f,double **aa,
    double **bb,int N)
{
  int i,j,nl,ii,nl1;
  double **d,**v;
 nl = pow(2, l+1)-1;
 nl1=pow(2, 1)-1;
 d=(double **)calloc(nl1+2,sizeof(double *));
  if (d==NULL)
    return MEMORY_ALLOCATION_FAILURE;
  for (i=0;i<nl1+2;i++)
    {
      d[i]=(double *)calloc(nl1+2,sizeof(double));
      if (d[i]==NULL)
  return MEMORY ALLOCATION FAILURE;
    }
  v=(double **)calloc(nl1+2,sizeof(double *));
  if (v==NULL)
    return MEMORY_ALLOCATION_FAILURE;
  for (i=0;i<nl1+2;i++)
      v[i]=(double *)calloc(nl1+2,sizeof(double));
      if (v[i]==NULL)
  return MEMORY_ALLOCATION_FAILURE;
    }
  if (1==0) u[1][1]=f[1][1]/(aa[N/2][N/2]);
```

```
else
    /* 2 iterations of Gauss-Seidel*/
    for (ii=1;ii<3;ii++)</pre>
for (i=1;i<nl+1;i++)
  for (j=1; j<nl+1; j++)
    u[i][j] = ((-u[i+1][j]-u[i-1][j]-u[i][j+1]-u[i][j-1])*
  bb[i*N/(nl+1)][j*N/(nl+1)]+f[i][j])/aa[i*N/(nl+1)][j*N/(nl+
  1)];
    restriction22(1,d,u,f,aa,bb,N);
    for (i=0;i<=nl1+1;i++)
for (j=0;j<=nl1+1;j++)
  v[i][j]=0.0;
    MGM22(1-1, v, d, aa, bb, N);
    substract_prolongation2(1,u,v);
    /* 2 iterations of Gauss-Seidel*/
    for (ii=1;ii<3;ii++)
for (i=1;i<nl+1;i++)
  for (j=1; j<nl+1; j++)
    u[i][j] = ((-u[i+1][j]-u[i-1][j]-u[i][j+1]-u[i][j-1])*
  bb[i*N/(nl+1)][j*N/(nl+1)]+f[i][j])/aa[i*N/(nl+1)][j*N/(nl+
  1)];
  }
for (i=0;i<nl1+2;i++)
  free(v[i]);
free(v);
for (i=0;i<nl1+2;i++)
  free(d[i]);
free(d);
return OK;
```

}

```
static int mult amer2(double s1, double s2, NumFunc 2 *p,
    double t, double r, double divid1, double divid2, double sigma1,
    double sigma2, double rho, int 1, int M, double epsilon, double *pt
    price,double *ptdelta1,double *ptdelta2)
{
  double h,x1,x2,k,limit,aa,bb,gg1,gg0,sigma11,sigma21,si
    gma22,m1,m2,trend1,trend2;
  double **P, **Obst, **A, **B, **G, **R;
  int Index,TimeIndex,i,j,jj,N;
  int **pp;
  /*Memory Allocation*/
  N = pow(2, 1+1) - 1 + 1;
  P=(double **)calloc(N+1,sizeof(double *));
  if (P==NULL)
    return MEMORY_ALLOCATION_FAILURE;
  for (i=0; i<N+1; i++)
      P[i]=(double *)calloc(N+1,sizeof(double));
      if (P[i] == NULL)
  return MEMORY ALLOCATION FAILURE;
    }
  Obst=(double **)calloc(N+1,sizeof(double *));
  if (Obst==NULL)
    return MEMORY ALLOCATION FAILURE;
  for (i=0; i<N+1; i++)
      Obst[i]=(double *)calloc(N+1,sizeof(double));
      if (Obst[i] == NULL)
  return MEMORY ALLOCATION FAILURE;
    }
  pp=(int **)calloc(N+1,sizeof(int *));
  if (pp==NULL)
    return MEMORY ALLOCATION FAILURE;
  for (i=0; i<N+1; i++)
    {
      pp[i]=(int *)calloc(N+1,sizeof(int));
      if (pp[i] == NULL)
  return MEMORY_ALLOCATION_FAILURE;
```

```
}
R=(double **)calloc(N+1,sizeof(double *));
if (R==NULL)
  return MEMORY ALLOCATION FAILURE;
for (i=0;i<N+1;i++)
    R[i]=(double *)calloc(N+1,sizeof(double));
    if (R[i] == NULL)
return MEMORY_ALLOCATION_FAILURE;
  }
G=(double **)calloc(N+1,sizeof(double *));
if (G==NULL)
  return MEMORY_ALLOCATION_FAILURE;
for (i=0; i<N+1; i++)
  {
    G[i]=(double *)calloc(N+1,sizeof(double));
    if (G[i] == NULL)
return MEMORY ALLOCATION FAILURE;
  }
A=(double **)calloc(N+1,sizeof(double *));
if (A==NULL)
  return MEMORY_ALLOCATION_FAILURE;
for (i=0; i<N+1; i++)
  {
    A[i]=(double *)calloc(N+1,sizeof(double));
    if (A[i] == NULL)
return MEMORY_ALLOCATION_FAILURE;
  }
B=(double **)calloc(N+1,sizeof(double *));
if (B==NULL)
  return MEMORY ALLOCATION FAILURE;
for (i=0; i<N+1; i++)
    B[i]=(double *)calloc(N+1,sizeof(double));
    if (B[i] == NULL)
return MEMORY_ALLOCATION_FAILURE;
  }
```

```
/*Covariance Matrix*/
sigma11=sigma1;
//sigma12=0.0;
sigma21=rho*sigma2;
sigma22=sigma2*sqrt(1.0-SQR(rho));
m1=(r-divid1)-SQR(sigma11)/2.0;
m2=(r-divid2)-(SQR(sigma21)+SQR(sigma22))/2.0;
/*Space Localisation*/
limit=sqrt(t)*sqrt(log(1/PRECISION));
h=2.*limit/(double)N;
/*Time Step*/
k=t/(double)M;
/*Terminal Values*/
x1=log(s1);
x2=log(s2);
trend1=exp(x1+m1*t);
trend2=exp(x2+m2*t);
for (j=1; j<N; j++)
  for (i=1;i<N;i++)</pre>
    P[i][j]=(p->Compute)(p->Par,trend1*exp(sigma11*(-limi
  t+h*(double)j)),trend2*exp(sigma21*(-limit+h*(double)j)+si
  gma22*(limit-h*(double)i)));
/*Homegenous Dirichlet Conditions*/
for(i=0;i<=N;i++)</pre>
  {
    P[i][0]=0.;
    P[i][N]=0.;
    P[0][i]=0.;
    P[N][i]=0.;
  }
aa=1.+2.*k/h/h+r*k;
bb=-1.*k/2./h/h;
```

```
/*Finite Difference Cycle*/
for (TimeIndex=1;TimeIndex<M+1;TimeIndex++)</pre>
  {
    trend1=exp(x1+m1*(t-TimeIndex*k));
    trend2=exp(x2+m2*(t-TimeIndex*k));
    for (j=1; j<N; j++)
for (i=1;i<N;i++)</pre>
                                                              limit+h*(double)j)),
  Obst[i][j]=(p->Compute)(p->Par,trend1*exp(sigma11*(-
  sigma22*(limit-h*(double)i)));
    /*Init Control*/
    for (i=0; i<=N; i++)
for (j=0; j<=N; j++)
    pp[i][j]=0;
    R[i][j] = -P[i][j];
  }
    /*Howard Cycle*/
    for (jj=0;jj<2;jj++)
{
  for (i=1; i<N; i++)
    for (j=1; j<N; j++)
  gg0=P[i][j]*aa+(P[i+1][j]+P[i-1][j]+P[i][j+1]+P[i][j-
  1])*bb-P[i][j];
  gg1=P[i][j]-Obst[i][j];
  if (gg0<gg1) pp[i][j]=0;else pp[i][j]=1;</pre>
  for (i=1;i<N;i++)
    for (j=1; j<N; j++)
      {
  if (pp[i][j] == 0)
      G[i][j]=-R[i][j];A[i][j]=aa;B[i][j]=bb;
    }
  else
      G[i][j]=Obst[i][j];A[i][j]=1;B[i][j]=0;
```

```
}
      }
  /*Solve the system*/
 MGM22(1,P,G,A,B,N);
}
    /*End Howard Cycle*/
/*End Finite Difference Cycle*/
Index=(int)((double)N/2.0);
/*Price*/
*ptprice=P[Index][Index];
/*Deltas*/
*ptdelta2=(P[Index-1][Index]-P[Index+1][Index])/(2.*s2*h*
  sigma22);
*ptdelta1=((P[Index][Index+1]-P[Index][Index-1])/(2.*s1*
  h)-sigma21*(*ptdelta2))/sigma11;
/*Memory desallocation*/
for (i=0;i<N+1;i++)
  free(P[i]);
free(P);
for (i=0; i<N+1; i++)
  free(Obst[i]);
free(Obst);
for (i=0;i<N+1;i++)</pre>
  free(A[i]);
free(A);
for (i=0; i<N+1; i++)
  free(B[i]);
free(B);
for (i=0; i<N+1; i++)
  free(R[i]);
```

```
free(R);
  for (i=0; i<N+1; i++)
    free(G[i]);
  free(G);
  for (i=0;i<N+1;i++)
    free(pp[i]);
  free(pp);
 return OK;
}
int CALC(FD_FMGH)(void *Opt,void *Mod,PricingMethod *Met)
  TYPEOPT* ptOpt=(TYPEOPT*)Opt;
  TYPEMOD* ptMod=(TYPEMOD*)Mod;
  double r,divid1,divid2;
  r=log(1.+ptMod->R.Val.V DOUBLE/100.);
  divid1=log(1.+ptMod->Divid1.Val.V DOUBLE/100.);
  divid2=log(1.+ptMod->Divid2.Val.V_DOUBLE/100.);
  return mult amer2(ptMod->S01.Val.V PD0UBLE,ptMod->S02.Val
    .V_PDOUBLE,ptOpt->PayOff.Val.V_NUMFUNC_2,
        ptOpt->Maturity.Val.V_DATE-ptMod->T.Val.V_DATE,r,
    divid1, divid2,
        ptMod->Sigma1.Val.V_PDOUBLE,ptMod->Sigma2.Val.V_
    PDOUBLE, ptMod->Rho.Val.V_RGDOUBLE,
        Met->Par[0].Val.V_INT,Met->Par[1].Val.V_INT,Met->
    Par[2].Val.V RGDOUBLE,
        &(Met->Res[0].Val.V DOUBLE),&(Met->Res[1].Val.V
    DOUBLE),&(Met->Res[2].Val.V_DOUBLE) );
}
static int CHK_OPT(FD_FMGH)(void *Opt, void *Mod)
  Option* ptOpt=(Option*)Opt;
  TYPEOPT* opt=(TYPEOPT*)(ptOpt->TypeOpt);
```

```
if ((opt->EuOrAm). Val.V_BOOL==AMER)
    return OK;
  return WRONG;
}
static int MET(Init)(PricingMethod *Met,Option *Opt)
  if (Met->init == 0)
    {
      Met->init=1;
      Met->Par[0].Val.V_INT2=5;
      Met->Par[1].Val.V_INT2=100;
      Met->Par[2].Val.V_RGDOUBLE=0.000001;
    }
 return OK;
}
PricingMethod MET(FD_FMGH)=
  "FD FMGH2d",
  {{"Number of grids",INT2,{100},ALLOW},{"TimeStep",INT2,{1
    00}, ALLOW} , {"Epsilon", RGDOUBLE, {100}, ALLOW} , {" ", PREMIA
    NULLTYPE, {0}, FORBID}},
  CALC(FD FMGH),
  {{"Price",DOUBLE,{100},FORBID},{"Delta1",DOUBLE,{100},FO
    RBID} ,{"Delta2",DOUBLE,{100},FORBID} ,
   {" ",PREMIA NULLTYPE, {0}, FORBID}},
  CHK OPT(FD FMGH),
  CHK ok,
  MET(Init)
};
```

References