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Help
#if defined(PremiaCurrentVersion) && PremiaCurrentVersion <</pre>
    (2008+2) //The "#else" part of the code will be freely av
   ailable after the (year of creation of this file + 2)
/********************
   CPS - A simple C PDE solver
   Copyright (c) 2007,
                                                  *
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     #include "cps_pde_term.h"
#include "cps_stencil.h"
#include "cps stencil operator.h"
#include "cps_utils.h"
#include "cps_assertions.h"
int pde term create(pde term **term, int type, function *f,
    stencil_operator *s){
 REQUIRE("function not null", f != NULL);
 REQUIRE("stencil_operator_not_null", s != NULL);
 STANDARD_CREATE(term,pde_term);
 (*term)->type = type;
  (*term)->function factor = f;
  (*term)->st_operator = s;
 return OK;
}
int pde_term_destroy(pde_term **term){
 /* destroy term and associated stencil objects */
 if((*term)->generated_stencil)
```

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stencil destroy(&((*term)->generated stencil));
  if((*term)->st operator)
    stencil_operator_destroy(&((*term)->st_operator));
  STANDARD DESTROY(term);
 return OK;
}
int pde_term_set_function_factor(pde_term *pterm, const
    function *factor){
  /* set function factor */
  REQUIRE("pde_term_not_null",(pterm != NULL));
  REQUIRE("factor_not_null",(factor != NULL));
 pterm->function_factor = factor;
 return OK;
}
int pde term set stencil operator(pde term *pterm, sten
    cil_operator *stnop){
  /* set stencil operator for term */
  REQUIRE("pde_term_not_null",(pterm != NULL));
 REQUIRE("stencil operator not null",(stnop != NULL));
 pterm->st_operator = stnop;
 return OK;
}
int pde_term_create_stencil(pde_term *pterm, const grid *g)
  /* apply stencil operator to create stencil for given
   term */
  REQUIRE("pde term not null",(pterm != NULL));
  stencil_operator_apply(pterm->st_operator, pterm, g);
 pterm->generated_stencil = pterm->st_operator->applied_
    stencil;
  ENSURE("stencil_term_created",(pterm->generated_stencil
```

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```
!= NULL));
return OK;
}
/* end -- pde_term.c */
#endif //PremiaCurrentVersion
```

References