```
Help
#include<stdlib.h>
#include<math.h>
#include"pnl/pnl random.h"
#include"pnl/pnl specfun.h"
#include "cgmy1d pad.h"
#include "enums.h"
#if defined(PremiaCurrentVersion) && PremiaCurrentVersion <</pre>
     (2011+2) //The "#else" part of the code will be freely av
    ailable after the (year of creation of this file + 2)
static int CHK OPT(MC CGMY FloatingAsian)(void *Opt, void *
    Mod)
{
  return NONACTIVE;
int CALC(MC CGMY FloatingAsian)(void*Opt,void *Mod,Pricing
    Method *Met)
  return AVAILABLE IN FULL PREMIA;
}
#else
//Compute the positive or negative jump size between the sm
    allest and the biggest value of cdf jump points of the CGMY
    process
static double jump generator CGMY(double* cdf jump vect,
    double* cdf jump points, int cdf jump vect size, double M G,
    double Y, int generator)
{
   double z, v, y;
   int test,temp,l,j,q;
   test=0;
   v=pnl rand uni(generator);
   y=cdf_jump_vect[cdf_jump_vect_size]*v;
   l=cdf jump vect size/2;
   j=cdf_jump_vect_size;
   z=0;
   if(cdf_jump_vect[1]>y)
   {
    1=0;
    j=cdf_jump_vect_size/2;
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}
   if(v==1)
   {
     z=cdf_jump_points[cdf_jump_vect_size];
   }
   if(v==0)
    z=cdf_jump_points[0];
   if(v!=1 \&\& v!=0)
    while(test==0)
     if(cdf_jump_vect[l+1]>y)
      q=1;
      test=1;
     }
     else
     {
      temp=(j-1-1)/2+1;
      if(cdf_jump_vect[temp]>y)
       j=temp;
       1=1+1;
      }
      else
       l=temp*(temp>l)+(l+1)*(temp<=l);</pre>
      }
     }
    z = pow(1/pow(cdf_jump_points[q],Y) - (y-cdf_jump_vect[q])*
    Y*exp(M_G*cdf_jump_points[q]),-1/Y);
   }
return z;
//(\exp(x)-1)/x
static double p_func(double x)
{
```

```
double s;
 int i,n;
n=1;
 s=0;
 for(i=0;i<=n;i++)
   s+=pow(x,i)/pnl_fact(i+1);
return s;
//(4\exp(x)+(2x-3)\exp(2x)-1)/x^3
static double var_func(double x)
{
double s;
 int i,n;
n=1;
 s=0;
 for(i=0;i<=n;i++)
   s+=4*pow(x,i)/pnl_fact(i+3)-3*pow(2.,i+3)*pow(x,i)/pnl_
    fact(i+3)+pow(2.,i+3)*pow(x,i)/pnl fact(i+2);
return s;
//\exp(x)/x-(\exp(x)-1)/x^2
static double cov func(double x)
{
double s;
 int i,n;
n=1;
 s=0;
 for(i=0;i<=n;i++)
   s+=pow(x,i)*(1./pnl_fact(i+1)-1./pnl_fact(i+2));
return s;
}
static int CGMY_Mc_FloatingAsian(NumFunc_2*P,double SO,
    double T, double r, double divid, double C, double G, double M,
    double Y,int generator,int n_paths,double *ptprice,double *ptde
    lta,double *priceerror,double *deltaerror)
```

```
{
   double eps,s,s1,s2,s3,s4,s5,s6,payoff,dpayoff,control,
   discount,w1,w2,drift,err,u,u0,z,sigma,lambda_p;
   double control expec, lambda m, cdf jump bound, pas, cov
   payoff control, var payoff, var control;
   double cor payoff control, control coef, var dpayoff, *cdf
   _jump_points,*cdf_jump_vect p;
   double *cdf jump vect m,*Xg,*Xd,tau,*jump time vect,*
   jump_time_vect_p,*jump_time_vect_m;
   double var_temp,cov_temp,*vect_temp,g_temp,min_M_G,
   temp, drift expo;
   int i,j,k,jump number p,jump number m,jump number,m1,m2
    ,cdf jump vect size,k1,k2;
   discount=exp(-divid*T);
   err=1E-16;
   eps=0.1;
   cdf jump vect size=1000000;
   jump number=0;
   s=0;
   s1=0;
   s2=0;
   s3=0;
   s4=0;
   s5=0;
   s6=0;
   if(M<2 || G<=0 || Y>=2 || Y==0)
    printf("Function CGMY Mc FloatingAsian: invalid para
   meters. We must have M>=2, G>0, 0<Y<2\{n''\};
//Measure change so that the option can be value as a
   fixed strike asian option
   M=M-1;
   G=G+1;
   temp=M;
   M=G;
   G=temp;
   //drift=-drift;
   if(Y==1)
     drift=-(r-divid)-C*((M-1)*log(1.-1/M)+(G+1)*log(1.+1/M)
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G));
         else
              drift=-(r-divid)-C*pnl_sf_gamma(-Y)*(pow(M,Y)*(pow(1-
         1/M,Y)-1+Y/M)+pow(G,Y)*(pow(1+1/G,Y)-1-Y/G));
         if(Y==1)
                 drift expo=drift+C*((M-1)*log(1.-1/M)+(G+1)*log(1.+1)
         /G));
         else
                 drift expo=drift+C*tgamma(-Y)*(pow(M,Y)*(pow(1-1/M,
         Y)-1+Y/M)+pow(G,Y)*(pow(1+1/G,Y)-1-Y/G));
          if(drift expo!=0)
            control expec=S0*(exp(drift expo*T)-1)/(drift expo*T);
         else
            control expec=S0;
lambda_p=C*pow(M,Y)*pnl_sf_gamma_inc(-Y,eps*M);//posi
         tive jump intensity
         while(lambda p*T<10)</pre>
            eps=eps*0.9;
            lambda p=C*pow(M,Y)*pnl sf gamma inc(-Y,eps*M);
         lambda m=C*pow(G,Y)*pnl sf gamma inc(-Y,eps*G);//negat
         ive jump intensity
         while(lambda m*T<10)</pre>
            eps=eps*0.9;
            lambda_m=C*pow(G,Y)*pnl_sf_gamma_inc(-Y,eps*G);
         lambda p=C*pow(M,Y)*pnl sf gamma inc(-Y,eps*M);
         sigma=sqrt(C*(pow(M,Y-2)*(tgamma(2-Y)-pnl sf gamma inc(
         2-Y,eps*M))+pow(G,Y-2)*(tgamma(2-Y)-pnl_sf_gamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma(2-Y)-pnl_sf_gamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma(2-Y)-pnl_sf_gamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma(2-Y)-pnl_sf_gamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma(2-Y)-pnl_sf_gamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma(2-Y)-pnl_sf_gamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma(2-Y)-pnl_sf_gamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgamma_inc(2-Y,eps*M))+pow(G,Y-2)*(tgam
         eps*G))));
         drift=drift-C*(pow(M,Y-1)*(pnl sf gamma inc(1-Y,eps*M)-
         pnl_sf_gamma_inc(1-Y,M))-pow(G,Y-1)*(pnl_sf_gamma_inc(1-Y,
         eps*G)-pnl_sf_gamma_inc(1-Y,G)));
cdf_jump_bound=1;
```

```
min M G=MIN(M,G);
   //Computation of the biggest jump that we tolerate
   while(C*exp(-min_M_G*cdf_jump_bound)/(min_M_G*pow(cdf_
   jump bound,1+Y))>err)
     cdf jump bound++;
   pas=(cdf_jump_bound-eps)/cdf_jump_vect_size;
   cdf jump points=malloc((cdf jump vect size+1)*sizeof(
   double));
   cdf_jump_vect_p=malloc((cdf_jump_vect_size+1)*sizeof(
   double));
   cdf jump vect m=malloc((cdf jump vect size+1)*sizeof(
   double));
   cdf jump points[0]=eps;
   cdf jump vect p[0]=0;
   cdf_jump_vect_m[0]=0;
   //computation of the cdf of the positive and negative
   jumps at some points
   for(i=1;i<=cdf_jump_vect_size;i++)</pre>
    cdf jump points[i]=i*pas+eps;
    cdf_jump_vect_p[i]=cdf_jump_vect_p[i-1]+exp(-M*cdf_
   jump_points[i-1])*(1/pow(cdf_jump_points[i-1],Y)-1/pow(cdf_
   jump points[i],Y))/Y;
    cdf_jump_vect_m[i]=cdf_jump_vect_m[i-1]+exp(-G*cdf_
   jump points[i-1])*(1/pow(cdf jump points[i-1],Y)-1/pow(cdf
   jump points[i],Y))/Y;
m1=(int)(1000*lambda p*T);
   m2=(int)(1000*lambda m*T);
   jump time vect p=malloc((m1)*sizeof(double));
   jump time vect m=malloc((m2)*sizeof(double));
   jump time vect p[0]=0;
   jump time vect m[0]=0;
   jump_time_vect=malloc((m1+m2)*sizeof(double));
   vect temp=malloc((m1+m2)*sizeof(double));
   jump_time_vect[0]=0;
   vect temp[0]=0;
   Xg=malloc((m1+m2)*sizeof(double));//left value of X at
   jump times
```

```
Xd=malloc((m1+m2)*sizeof(double));//right value of X
   at jump times
   Xg[0]=0;
   Xd[0]=0;
pnl_rand_init(generator,1,n_paths);
   /*Call Case*/
   if((P->Compute) == &Call StrikeSpot2)
      for(i=0;i<n_paths;i++)</pre>
       {
        //simulation of the positive jump times and number
        tau=-(1/lambda p)*log(pnl rand uni(generator));
        jump number p=0;
        while(tau<T)</pre>
         jump number p++;
         jump_time_vect_p[jump_number_p]=tau;
         tau+=-1/(lambda_p)*log(pnl_rand_uni(generator));
        //simulation of the negative jump times and numb
   er
        tau=-(1/lambda m)*log(pnl rand uni(generator));
        jump number m=0;
        while(tau<T)</pre>
        {
         jump number m++;
         jump_time_vect_m[jump_number_m]=tau;
         tau+=-1/(lambda m)*log(pnl rand uni(generator));
        jump_time_vect_p[jump_number_p+1]=T;
        jump time vect m[jump number m+1]=T;
        jump_number=jump_number_p+jump_number_m;
//
        //computation of Xg and Xd
      k1=1;
      k2=1;
      u0=0;
        u=0;
      for(k=1;k<=jump_number;k++)</pre>
```

```
{
             w1=jump_time_vect_p[k1];
             w2=jump_time_vect_m[k2];
             if(w1<w2)
             {
                u=w1;
                k1++;
                       z=jump_generator_CGMY(cdf_jump_vect_p,cdf_jump_
points,cdf_jump_vect_size,M,Y,generator);
             }
             else
              {
                u=w2;
                k2++;
                z=-jump_generator_CGMY(cdf_jump_vect_m,cdf_jump_
points,cdf_jump_vect_size,G,Y,generator);
             }
                    g_temp=pnl_rand_normal(generator);
                    if(fabs(drift*(u-u0))<1e-4)</pre>
                    {
                       var temp=(u-u0)*(u-u0)*(u-u0)*var func(drift*(u-u0)*var func(dri
u0))/2;
                       cov temp=(u-u0)*(u-u0)*cov_func(drift*(u-u0));
                    }
                    else
                    {
                       var_temp=(4*exp(drift*(u-u0))+(2*drift*(u-u0)-3)
*exp(2*drift*(u-u0))-1)/(2*drift*drift*drift);
                       cov_temp=(u-u0)*exp(drift*(u-u0))/drift-(exp(dr
ift*(u-u0))-1)/(drift*drift);
                    }
             jump_time_vect[k]=u;
                    vect_temp[k]=cov_temp*g_temp/(sqrt(u-u0))+sqrt(
var temp-cov temp*cov temp/(u-u0))*pnl rand normal(generator);
             Xg[k]=drift*(u-u0)+sigma*g_temp*sqrt(u-u0)+Xd[k-1]
            Xd[k]=Xg[k]+z;
             u0=u;
         }
                g_temp=pnl_rand_normal(generator);
```

```
if(fabs(drift*(T-u0))<1e-4)</pre>
                           var_temp=(T-u0)*(T-u0)*(T-u0)*var_func(drift*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u0)*(T-u
          u0))/2;
                           cov temp=(T-u0)*(T-u0)*cov func(drift*(T-u0));
                         else
                           var temp=(4*exp(drift*(T-u0))+(2*drift*(T-u0)-3)*
          exp(2*drift*(T-u0))-1)/(2*drift*drift*drift);
                           cov temp=(T-u0)*exp(drift*(T-u0))/drift-(exp(drif
          t*(T-u0))-1)/(drift*drift);
                   jump_time_vect[jump_number+1]=T;
                        vect_temp[jump_number+1]=cov_temp*g_temp/(sqrt(T-
          u0))+sqrt(var_temp-cov_temp*cov_temp/(T-u0))*pnl_rand_nor
          mal(generator);
                   Xg[jump_number+1] = drift*(T-u0) + sigma*g_temp*sqrt(T-
          u0)+Xd[jump_number];
                  Xd[jump number+1]=Xg[jump number+1];
//computation of the payoff
                        payoff=0;
                        for(j=1;j<=jump_number+1;j++)</pre>
                           if(fabs(drift*(jump time vect[j]-jump time vect[
          j-1]))<1e-4)
                              payoff+=exp(Xd[j-1])*(p_func(drift*(jump_time_v
          ect[j]-jump_time_vect[j-1]))*(jump_time_vect[j]-jump_time_v
          ect[j-1])+sigma*vect temp[j]);
                           else
                              payoff+=exp(Xd[j-1])*((exp(drift*(jump time vec
          t[j]-jump_time_vect[j-1]))-1)/drift+sigma*vect_temp[j]);
                         control=S0*payoff/T;
                        dpayoff=discount*(1-payoff/T)*(payoff/T<1);</pre>
                        payoff=discount*(S0-S0*payoff/T)*(payoff/T<1);</pre>
                        s1+=payoff;
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```
s+=payoff*payoff;
       s2+=control;
       s3+=control*control;
       s4+=control*payoff;
       s5+=dpayoff;
       s6+=dpayoff*dpayoff;
      cov payoff control=s4/n paths-s1*s2/((double)n
  paths*n paths);
      var_payoff=(s-s1*s1/((double)n_paths))/(n_paths-1);
      var_control=(s3-s2*s2/((double)n_paths))/(n_paths-1
  );
      cor_payoff_control=cov_payoff_control/(sqrt(var_pay
  off)*sqrt(var control));
      control_coef=cov_payoff_control/var_control;
      var_dpayoff=(s6-s5*s5/((double)n_paths))/(n_paths-1
  );
      *ptprice=(s1/n_paths-control_coef*(s2/n_paths-contr
  ol_expec));
      *priceerror=1.96*sqrt(var_payoff*(1-cor_payoff_
  control*cor payoff control))/sqrt(n paths);
      *ptdelta=s5/(n_paths);
      *deltaerror=1.96*sqrt(var_dpayoff)/sqrt(n_paths);
     }
     /*Put case*/
     if((P->Compute) == &Put StrikeSpot2)
      for(i=0;i<n paths;i++)</pre>
{
 //simulation of the positive jump times and number
 tau=-(1/lambda p)*log(pnl rand uni(generator));
 jump number p=0;
 while(tau<T)
 {
  jump_number_p++;
  jump_time_vect_p[jump_number_p]=tau;
 tau+=-1/(lambda_p)*log(pnl_rand_uni(generator));
 }
 //simulation of the negative jump times and number
 tau=-(1/lambda_m)*log(pnl_rand_uni(generator));
 jump_number_m=0;
```

```
while(tau<T)</pre>
   jump_number_m++;
   jump time vect m[jump number m]=tau;
   tau+=-1/(lambda m)*log(pnl rand uni(generator));
  }
  jump_time_vect_p[jump_number_p+1]=T;
  jump time vect m[jump number m+1]=T;
  jump number=jump number p+jump number m;
//computation of Xg and Xd
  k1=1;
  k2=1;
  u0=0;
  u=0;
  for(k=1;k<=jump number;k++)</pre>
   w1=jump_time_vect_p[k1];
   w2=jump time vect m[k2];
   if(w1<w2)
    u=w1;
    k1++;
    z=jump_generator_CGMY(cdf_jump_vect_p,cdf_jump_points
    ,cdf_jump_vect_size,M,Y,generator);
   else
   {
    u=w2;
    k2++;
    z=-jump generator CGMY(cdf jump vect m,cdf jump po
   ints,cdf_jump_vect_size,G,Y,generator);
   }
   g temp=pnl rand normal(generator);
   if(fabs(drift*(u-u0))<1e-4)
    var_{temp}=(u-u0)*(u-u0)*(u-u0)*var_{func}(drift*(u-u0))/
    cov_temp=(u-u0)*(u-u0)*cov_func(drift*(u-u0));
```

```
}
   else
   ₹
    var temp=(4*exp(drift*(u-u0))+(2*drift*(u-u0)-3)*exp(
   2*drift*(u-u0))-1)/(2*drift*drift*drift);
    cov temp=(u-u0)*exp(drift*(u-u0))/drift-(exp(drift*(
   u-u0))-1)/(drift*drift);
   jump_time_vect[k]=u;
   vect_temp[k]=cov_temp*g_temp/(sqrt(u-u0))+sqrt(var_tem
   p-cov_temp*cov_temp/(u-u0))*pnl_rand_normal(generator);
   Xg[k]=drift*(u-u0)+sigma*g temp*sqrt(u-u0)+Xd[k-1];
   Xd[k]=Xg[k]+z;
   u0=u;
  }
  g_temp=pnl_rand_normal(generator);
  if(fabs(drift*(T-u0))<1e-4)</pre>
   var_temp=(T-u0)*(T-u0)*(T-u0)*var_func(drift*(T-u0))/2
   cov temp=(T-u0)*(T-u0)*cov func(drift*(T-u0));
  }
  else
  {
   var temp=(4*exp(drift*(T-u0))+(2*drift*(T-u0)-3)*exp(2)
   *drift*(T-u0))-1)/(2*drift*drift*drift);
   cov temp=(T-u0)*exp(drift*(T-u0))/drift-(exp(drift*(T-
   u0))-1)/(drift*drift);
  }
  jump_time_vect[jump_number+1]=T;
  vect_temp[jump_number+1]=cov_temp*g_temp/(sqrt(T-u0))+
   sqrt(var temp-cov temp*cov temp/(T-u0))*pnl rand normal(
                                                              generator);
  Xg[jump_number+1]=drift*(T-u0)+sigma*g_temp*sqrt(T-u0)+
   Xd[jump_number];
  Xd[jump number+1]=Xg[jump number+1];
//computation of the payoff
  payoff=0;
  for(j=1;j<=jump_number+1;j++)</pre>
  {
```

```
if(fabs(drift*(jump time vect[j]-jump time vect[j-1]))
    payoff+=exp(Xd[j-1])*(p_func(drift*(jump_time_vect[
  j]-jump time vect[j-1]))*(jump time vect[j]-jump time vect[
  j-1])+sigma*vect temp[j]);
   else
    payoff+=exp(Xd[j-1])*((exp(drift*(jump_time_vect[j]-
  jump time vect[j-1]))-1)/drift+sigma*vect temp[j]);
  control=S0*payoff/T;
  dpayoff=discount*(1-payoff/T)*(payoff/T<1);</pre>
  payoff=discount*(S0-S0*payoff/T)*(payoff/T<1);</pre>
  s1+=payoff;
  s+=payoff*payoff;
  s2+=control;
  s3+=control*control;
  s4+=control*payoff;
  s5+=dpayoff;
  s6+=dpayoff*dpayoff;
cov_payoff_control=s4/n_paths-s1*s2/((double)n_paths*n_
 paths);
var payoff=(s-s1*s1/((double)n paths))/(n paths-1);
var_control=(s3-s2*s2/((double)n_paths))/(n_paths-1);
cor payoff control=cov payoff control/(sqrt(var payoff)*
  sqrt(var control));
control_coef=cov_payoff_control/var_control;
var dpayoff=(s6-s5*s5/((double)n paths))/(n paths-1);
if(r!=divid)
  *ptprice=(s1/n paths-control coef*(s2/n paths-control
  \exp(-\text{divid}*T) + \text{SO}*(\exp(-\text{divid}*T) - \exp(-\text{r}*T))/((\text{r}-\text{r}*T))
  divid)*T);
else
  *ptprice=(s1/n paths-control coef*(s2/n paths-control
  expec))-S0*(exp(-divid*T)-exp(-r*T));
*priceerror=1.96*sqrt(var_payoff*(1-cor_payoff_control*
  cor_payoff_control))/sqrt(n_paths);
if(r!=divid)
  *ptdelta=s5/(n paths)-exp(-divid*T)+(exp(-divid*T)-exp
  (-r*T))/((r-divid)*T);
```

```
else
   *ptdelta=s5/(n paths)-exp(-divid*T)+exp(-r*T);
 *deltaerror=1.96*sqrt(var_dpayoff)/sqrt(n_paths);
      }
      free(Xd);
      free(Xg);
      free(cdf_jump_points);
      free(cdf jump vect p);
      free(cdf_jump_vect_m);
      free(jump_time_vect_p);
      free(jump time vect m);
      free(jump time vect);
      free(vect_temp);
  return OK;
int CALC(MC CGMY FloatingAsian)(void*Opt,void *Mod,Pricing
   Method *Met)
 TYPEOPT* ptOpt=(TYPEOPT*)Opt;
 TYPEMOD* ptMod=(TYPEMOD*)Mod;
 double r, divid;
 r=log(1.+ptMod->R.Val.V DOUBLE/100.);
 divid=log(1.+ptMod->Divid.Val.V DOUBLE/100.);
 return CGMY Mc FloatingAsian(ptOpt->PayOff.Val.V
   NUMFUNC_2,ptMod->SO.Val.V_PDOUBLE,ptOpt->Maturity.Val.V_DATE-pt
   Mod->T.Val.V_DATE,r,divid,ptMod->C.Val.V_PDOUBLE,ptMod->G.Val
   .V_DOUBLE,ptMod->M.Val.V_SPDOUBLE,ptMod->Y.Val.V_PDOUBLE,
   Met->Par[0].Val.V ENUM.value,Met->Par[2].Val.V LONG,&(Met->
   Res[0].Val.V DOUBLE),&(Met->Res[1].Val.V DOUBLE),&(Met->Res[
   2].Val.V DOUBLE),&(Met->Res[3].Val.V DOUBLE));
}
static int CHK OPT(MC CGMY FloatingAsian)(void *Opt, void *
   Mod)
₹
 if ((strcmp(((Option*)Opt)->Name, "AsianCallFloatingEuro")
   return OK;
```

```
return WRONG;
#endif //PremiaCurrentVersion
static int MET(Init)(PricingMethod *Met,Option *Mod)
{
  if (Met->init == 0)
      Met->init=1;
      Met->HelpFilenameHint = "mc_cgmy_asianfloating";
      Met->Par[0].Val.V_ENUM.value=0;
      Met->Par[0].Val.V ENUM.members=&PremiaEnumMCRNGs;
      Met->Par[2].Val.V LONG=100000;
    }
  return OK;
PricingMethod MET(MC_CGMY_FloatingAsian)=
  "MC CGMY FloatingAsian",
  {{"RandomGenerator", ENUM, {100}, ALLOW},
   {"N iterations",LONG,{100},ALLOW},{" ",PREMIA_NULLTYPE,{
    O}, FORBID}},
  CALC(MC CGMY FloatingAsian),
  {{"Price",DOUBLE,{100},FORBID},{"Delta",DOUBLE,{100},FORB
    ID},{"Price Error",DOUBLE,{100},FORBID},{"Delta Error",
    DOUBLE, {100}, FORBID}, {" ", PREMIA NULLTYPE, {0}, FORBID}},
  CHK OPT(MC CGMY FloatingAsian),
  CHK ok,
  MET(Init)
} ;
```

References