```
Help
#include <stdlib.h>
#include "bs1d_lim.h"
#include "error msg.h"
#define PRECISION 1.0e-7 /*Precision for the localization
    of FD methods*/
static int Cryer DownOut(double s, NumFunc 1 *p, double l,
    double rebate, double t, double r, double divid, double sigma, int N,
    int M,double *ptprice,double *ptdelta)
{
           Index,PriceIndex,TimeIndex,ssl;
  int
  double
           k,vv,loc,h,z,alpha,beta,gamma,y,down,upwind_alp
    hacoef;
  double
          *Obst,*A,*B,*C,*P,*S,*Z,*Q,pricenh,pricen2h,
    priceph;
  /*Memory Allocation*/
  Obst= malloc((N+1)*sizeof(double));
  if (Obst==NULL)
    return MEMORY ALLOCATION FAILURE;
  A= malloc((N+1)*sizeof(double));
  if (A==NULL)
    return MEMORY ALLOCATION FAILURE;
  B= malloc((N+1)*sizeof(double));
  if (B==NULL)
    return MEMORY ALLOCATION FAILURE;
  C= malloc((N+1)*sizeof(double));
  if (C==NULL)
    return MEMORY_ALLOCATION_FAILURE;
 P= malloc((N+1)*sizeof(double));
  if (P==NULL)
    return MEMORY_ALLOCATION_FAILURE;
  S= malloc((N+1)*sizeof(double));
  if (S==NULL)
    return MEMORY ALLOCATION FAILURE;
  Z= malloc((N+1)*sizeof(double));
  if (Z==NULL)
    return MEMORY ALLOCATION FAILURE;
  Q= malloc((N+1)*sizeof(double));
  if (Q==NULL)
```

```
return MEMORY_ALLOCATION_FAILURE;
```

```
/*Time Step*/
k=t/(double)M;
/*Space Localisation*/
vv=0.5*sigma*sigma;
z=(r-divid)-vv;
loc=sigma*sqrt(t)*sqrt(log(1.0/PRECISION))+fabs(z*t);
/*Space Step*/
y=log(s);
down=log(1);
h=(y+loc-down)/(double)(N);
/*Peclet Condition-Coefficient of diffusion augmented */
if ((h*fabs(z)) \le vv)
  upwind_alphacoef=0.5;
else {
  if (z>0.) upwind alphacoef=0.0;
  else upwind_alphacoef=1.0;
vv-=z*h*(upwind alphacoef-0.5);
/*Lhs Factor of theta-schema*/
alpha=k*(-vv/(h*h)+z/(2.0*h));
beta=1.0+k*(r+2.*vv/(h*h));
gamma=k*(-vv/(h*h)-z/(2.0*h));
for(PriceIndex=0;PriceIndex<=N-2;PriceIndex++)</pre>
  {
    A[PriceIndex] = alpha;
    B[PriceIndex] = beta;
    C[PriceIndex] = gamma;
  }
/*Ternminal Values*/
y=log(s);
for (PriceIndex = 1; PriceIndex < N; PriceIndex++)</pre>
  Obst[PriceIndex - 1]=(p->Compute)(p->Par,exp(down+
```

```
PriceIndex* h));
for (PriceIndex = 2; PriceIndex <= N - 2; PriceIndex++)</pre>
    P[PriceIndex - 1] = alpha * Obst[PriceIndex - 2] +
beta * Obst[PriceIndex - 1] + gamma * Obst[PriceIndex];
  }
P[0] =beta*0bst[0]+gamma*0bst[1];
P[N - 2] = alpha*Obst[N-3] + beta * Obst[N-2];
for (PriceIndex = 0; PriceIndex <= N - 2; PriceIndex++)</pre>
  {
    S[PriceIndex] = 0.0;
    Z[PriceIndex] = 0.0;
ssl = false;
/*Finite Difference Cycle*/
for (TimeIndex= 1; TimeIndex<= M; TimeIndex++)</pre>
    for (PriceIndex = 0; PriceIndex <= N- 2; PriceIndex++</pre>
Z[PriceIndex] =Z[PriceIndex]+Obst[PriceIndex];
    for (PriceIndex = 0; PriceIndex <= N - 2; PriceIndex+
Q[PriceIndex] = P[PriceIndex] - Z[PriceIndex];
    Q[0] += alpha*rebate;
    Q[N-2] += gamma*(p->Compute)(p->Par,exp(y+loc));
    AlgCrayer(N,Z,ssl,A,B,C,Q,S);
    for (PriceIndex = 0; PriceIndex <=N-2; PriceIndex++)</pre>
S[PriceIndex] = Z[PriceIndex];
    ssl = true;
  }
for (PriceIndex = 0; PriceIndex <= N - 2; PriceIndex++)</pre>
  P[PriceIndex] = Z[PriceIndex] + Obst[PriceIndex];
```

```
Index=(int)floor((y-down)/h)-1;
  /*Price*/
  *ptprice=P[Index]+(P[Index+1]-P[Index])*(exp(y)-exp(down+
    h+Index*h))/(exp(down+h+(Index+1)*h)-exp(down+h+Index*h));
  /*Delta*/
  pricenh=P[Index+1]+(P[Index+2]-P[Index+1])*(exp(y+h)-exp(
    down+h+(Index+1)*h))/(exp(down+h+(Index+2)*h)-exp(down+h+(
    Index+1)*h));
  if (Index>0)
      priceph=P[Index-1]+(P[Index]-P[Index-1])*(exp(y-h)-
    exp(down+h+(Index-1)*h))/(exp(down+h+(Index)*h)-exp(down+h+(
    Index-1)*h));
      *ptdelta=(pricenh-priceph)/(2*s*h);
    }
  else
    {
      pricen2h=P[Index+2]+(P[Index+3]-P[Index+2])*(exp(y+2*)
    h)-exp(down+h+(Index+2)*h))/(exp(down+h+(Index+3)*h)-exp(down+h+(Index+3)*h))
    down+h+(Index+2)*h));
      *ptdelta=(4*pricenh-pricen2h-3*(*ptprice))/(2*s*h);
  /*Memory Desallocation*/
  free(Obst);
  free(A);
  free(B);
  free(C);
  free(P);
  free(S);
  free(Z);
  free(Q);
 return OK;
}
int CALC(FD_Cryer_DownOut)(void *Opt,void *Mod,Pricing
```

```
Method *Met)
 TYPEOPT* ptOpt=(TYPEOPT*)Opt;
 TYPEMOD* ptMod=(TYPEMOD*)Mod;
 double r,divid,limit,rebate;
 r=log(1.+ptMod->R.Val.V_DOUBLE/100.);
 divid=log(1.+ptMod->Divid.Val.V DOUBLE/100.);
 limit=((ptOpt->Limit.Val.V_NUMFUNC_1)->Compute)((ptOpt->
                                                               Limit.Val.V_NUMFUN
 rebate=((ptOpt->Rebate.Val.V_NUMFUNC_1)->Compute)((ptOpt-
   >Rebate.Val.V_NUMFUNC_1)->Par,ptMod->T.Val.V_DATE);
 return Cryer_DownOut(ptMod->S0.Val.V_PDOUBLE,ptOpt->PayO
   ff.Val.V_NUMFUNC_1,
           limit,rebate, ptOpt->Maturity.Val.V_DATE-pt
   Mod->T.Val.V_DATE,r,divid,ptMod->Sigma.Val.V_PDOUBLE,
           Met->Par[0].Val.V INT2,Met->Par[1].Val.V INT2,
           &(Met->Res[0].Val.V_DOUBLE),&(Met->Res[1].Val.
   V_DOUBLE));
}
static int CHK_OPT(FD_Cryer_DownOut)(void *Opt, void *Mod)
 Option* ptOpt=(Option*)Opt;
 TYPEOPT* opt=(TYPEOPT*)(ptOpt->TypeOpt);
 if ((opt->Parisian).Val.V BOOL==WRONG)
   if ( (strcmp( ((Option*)Opt)->Name, "CallDownOutAmer")==
   0) || (strcmp( ((Option*)Opt)->Name, "PutDownOutAmer")==0)
     return OK;
 return WRONG;
}
static int MET(Init)(PricingMethod *Met,Option *Opt)
 if ( Met->init == 0)
     Met->init=1;
     Met->Par[0].Val.V_INT2=100;
```

```
Met->Par[1].Val.V INT2=100;
    }
  return OK;
}
PricingMethod MET(FD_Cryer_DownOut) =
  "FD_Cryer_DownOut",
  {{"SpaceStepNumber",INT2,{100},ALLOW},{"TimeStepNumb
    er", INT2, {100}, ALLOW},
   {" ",PREMIA_NULLTYPE, {0}, FORBID}},
  CALC(FD_Cryer_DownOut),
  {{"Price",DOUBLE,{100},FORBID},{"Delta",DOUBLE,{100},FORB
    ID} ,{" ",PREMIA_NULLTYPE,{0},FORBID}},
  CHK_OPT(FD_Cryer_DownOut),
  CHK_split,
  MET(Init)
};
```

References