

[Source](#) | [Model Presentation](#)

mrc2d

1 Description

Description of the model is given in [there](#)

2 Code Implementation

```
#ifndef _MRC2D_H
#define _MRC2D_H

#include "optype.h"
#include "var.h"

#define TYPEMOD MRC2D

/* MRC2D World */
typedef struct TYPEMOD {
    VAR T;
    VAR S01;
    VAR S02 ;
    VAR R;
    VAR kappa;
    VAR c;
    VAR a;
} TYPEMOD;

#endif
```

References