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```
Help
#include "pad.h"
static NumFunc 2 call=
    Call OverSpot2,
    {{"Strike",PDOUBLE,{100},FORBID,UNSETABLE},{" ",PREMIA_
    NULLTYPE, {0}, FORBID, SETABLE}},
    CHK_call
  };
static NumFunc 2 cliquet=
  {
    Asian,
      {"Fg", PDOUBLE, {0}, ALLOW, SETABLE},
      {"Cg", PDOUBLE, {0}, ALLOW, SETABLE},
      {"F1", PDOUBLE, {0}, ALLOW, SETABLE},
      {"C1", PDOUBLE, {100}, ALLOW, SETABLE},
      {" ",PREMIA NULLTYPE, {O}, FORBID, SETABLE}
    },
    CHK_call
  };
static TYPEOPT Cliquet=
  {"Maturity(in years)",PINT,{0},ALLOW,SETABLE},
                                                         /*Matu
    rity*/
                    {"Payoff", NUMFUNC 2, {0}, FORBID, UNSETABLE
   /*PayOff*/
    },
  /*PathDep*/
                   {"PathDep", NUMFUNC 2, {0}, FORBID, SETABLE},
  /*MinOrElse*/
                    {"Average", PADE, {AVERAGE}, ALLOW, UNSETA
    BLE }.
  /*EuOrAm*/
                    {"Euro",BOOL,{EURO},FORBID,UNSETABLE},
  /*PartOrTot*/
                    {"Total", BOOL, {TOTAL}, FORBID, UNSETABLE},
  /*ContOrDisc*/
                    {"Continuous", BOOL, {CONT}, FORBID, UNSETA
    BLE},
```

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```
};
static int OPT(Init)(Option *opt, Model *mod)
  TYPEOPT* pt=( TYPEOPT*)(opt->TypeOpt);
  if (opt->init == 0)
    {
      opt->init = 1;
      opt->nvar = 7;
      opt->nvar_setable=2;
      pt->PayOff.Val.V NUMFUNC 2=&call;
      pt->PathDep.Val.V_NUMFUNC_2=&cliquet;
      (pt->PayOff.Val.V_NUMFUNC_2)->Par[0].Val.V_PDOUBLE=0.
      (pt->PathDep.Val.V_NUMFUNC_2)->Par[0].Val.V_DATE=0.16
      (pt->PathDep.Val.V NUMFUNC 2)->Par[1].Val.V DATE=1000
      (pt->PathDep.Val.V_NUMFUNC_2)->Par[2].Val.V_PDOUBLE=0
    .0;
      (pt->PathDep.Val.V NUMFUNC 2)->Par[3].Val.V PDOUBLE=0
    .08;
      (pt->Maturity).Val.V_PINT=5;
      (pt->MinOrElse).Val.V_PADE=AVERAGE;
      (pt->EuOrAm).Val.V BOOL=EURO;
      (pt->PartOrTot).Val.V BOOL=TOTAL;
      (pt->ContOrDisc).Val.V_BOOL=CONT;
      opt->HelpFilenameHint = "Cliquet";
    }
  return OK;
}
```

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MAKEOPT(Cliquet);

References