

|                          |         |                  |
|--------------------------|---------|------------------|
| conv2d_input: InputLayer | input:  | [(?, 28, 28, 1)] |
|                          | output: | [(?, 28, 28, 1)] |



|                |         |                 |
|----------------|---------|-----------------|
| conv2d: Conv2D | input:  | (?, 28, 28, 1)  |
|                | output: | (?, 26, 26, 28) |



|                             |         |                 |
|-----------------------------|---------|-----------------|
| max_pooling2d: MaxPooling2D | input:  | (?, 26, 26, 28) |
|                             | output: | (?, 13, 13, 28) |



|                  |         |                 |
|------------------|---------|-----------------|
| flatten: Flatten | input:  | (?, 13, 13, 28) |
|                  | output: | (?, 4732)       |



|              |         |           |
|--------------|---------|-----------|
| dense: Dense | input:  | (?, 4732) |
|              | output: | (?, 128)  |



|                  |         |          |
|------------------|---------|----------|
| dropout: Dropout | input:  | (?, 128) |
|                  | output: | (?, 128) |



|                |         |          |
|----------------|---------|----------|
| dense_1: Dense | input:  | (?, 128) |
|                | output: | (?, 10)  |