



# **Auditable Simulation: An ALN Shard Specification for Non-Actuating Substance Diagnostics in the Tree-of-Life Ecosystem**

The Substance-EnvelopeSpec as a Formal Governance Contract

The definition of the "Substance-EnvelopeSpec" transcends the realm of technical software design; it constitutes the creation of a formal governance artifact designed to operate at the intersection of computational modeling, neuroscience education, and systems safety. Its primary function is to establish an unambiguous and legally binding contract between the simulation engine and the overarching governance architecture of the NewRow-Print! platform. This contract draws a critical, unbreakable line between simulated data and real-world biosignals, ensuring that no output from the substance simulation can ever be misinterpreted or repurposed for live actuation, risk assessment, or capability state modification. The core challenge addressed by this specification is the management of cognitive load for both human operators and downstream automated systems. It must guarantee that the distinction between a simulated neurochemical fluctuation and a physiological one is absolute and machine-verifiable, preventing any potential for confusion or operational error

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. The concept is analogous to generating a label such as "high craving" based on modeled neurotransmitter levels; while the label provides valuable educational insight, it carries zero operational weight and cannot trigger any real-world response or alter a user's status

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The most critical aspect of this specification is its explicit grounding in the pre-existing governance model of NewRow-Print!. It cannot exist as an isolated entity but must be formally anchored to the platform's established mechanisms for controlling access and defining permissible actions. The analysis directs a focus on aligning the spec with two foundational components: the CapabilityState tiers and the PolicyStack contracts

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. This alignment ensures that the simulation operates within a well-defined lattice of permissions and restrictions, where its behavior is predictable and its impact is strictly contained. The CapabilityState model provides a formal framework for categorizing what code can run and what it can touch, which is essential for separating pure computation from direct interaction with a person

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. Similarly, the PolicyStack offers a set of contractual rules that dictate what is allowed under specific conditions, providing the necessary legal and logical scaffolding for the spec's enforcement

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. By embedding the Substance-EnvelopeSpec within these structures, it inherits their security guarantees and becomes part of a larger, auditable system of control.

First, the specification must be firmly rooted in the MODELONLY and LABBENCH capability tiers. These tiers are explicitly designed for environments where computation, modeling, and analysis occur without coupling to live biosignals or actuation paths

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. Any component operating within MODELONLY or LABBENCH is fundamentally constrained from writing to sensitive state files like .donutloop.aln, mutating a user's Risk-of-Harm (RoH) profile, altering consent status, or influencing the PolicyStack directly

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. The Substance-EnvelopeSpec and its associated Rust implementation (src/substance\_sim.rs) must reside exclusively within this sandboxed environment. This means the simulation engine can perform complex calculations—such as solving systems of ordinary differential equations (ODEs) to model pharmacokinetics (PK) or simulating neurotransmitter dynamics—but it cannot access real-time sensor data or send commands to actuators. Its outputs are, by default, for observation and logging only, making it a perfect fit for an educational tool that visualizes theoretical scenarios

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. The governance contract stipulates that outputs from this tier are consumed solely by Tree-of-Life style observers and educational user interfaces (UIs), never by any ReversalCondition evaluation or actuation path

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. This architectural choice is not merely a suggestion but a hard constraint enforced by the underlying system.

Second, the specification must adhere to the rules codified within the PolicyStack contracts, such as BASEMEDICAL and BASEENGINEERING. These contracts define the ground rules for development and operation within the ecosystem. For instance, the BASEMEDICAL contract might govern the use of medical terminology, the handling of health-related data, and the validation of diagnostic claims. The BASEENGINEERING contract would likely cover software quality, safety-critical coding standards, and performance requirements. The Substance-EnvelopeSpec must be designed to pass validation checks against these policies before it can be deployed. This could involve static analysis of the ALN shard's metadata or dynamic checks performed at runtime when a simulation is executed. The conversation history suggests that outputs from the spec should be tagged with attributes like view-only, non-policy, and education\_only, mirroring the tagging of other system predicates like ROW and NATURE

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. These tags serve as machine-readable flags that signal to the entire system how the data should be treated. For example, a policy rule could be implemented to ensure that any diagnostic output marked with education\_only is excluded from any logic related to capability transitions or consent state changes. This creates a multi-layered defense-in-depth strategy where both the capability-based sandboxing and the policy-driven validation work in concert to enforce safety.

Furthermore, the specification must embed strict limitations on its own purpose and scope

through its metadata. Fields such as purpose: "diagnostic\_only, education\_only" and risk\_impact: "RoH-bounded, non\_reward" are not mere comments but integral parts of the governance contract. They programmatically declare the spec's intent and constrain its utility. The non\_reward tag is particularly crucial, as it prevents the simulation's outputs from being incorporated into any incentive structures or evolutionary algorithms that could inadvertently reward certain simulated states, thereby leaking simulation logic into the live system's optimization goals

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. The autodowngradeenabled=false flag is another critical safety feature, preventing the system from accidentally demoting a higher-capability module to the MODELONLY tier, which could lead to loss of functionality or introduce security vulnerabilities

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. These metadata fields collectively form a self-describing and self-enforcing document that makes the spec's safety properties explicit and unavoidable. This approach aligns with the principles of hybrid on-chain/off-chain architectures, where off-chain computations are committed to the main ledger in a way that preserves auditability and trust

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. In this case, the ALN shard acts as the trusted, auditable record of the simulation's rules and constraints.

In essence, the Substance-EnvelopeSpec functions as a formal promise, a commitment made by the developers to the system and its users. This promise is not an informal intention but a structured, verifiable artifact. The concept of "promise-consensus" aims to turn such informal commitments into ordered, auditable constraints on system behavior, mathematically checkable and resistant to violation

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. By defining the spec first, the project establishes a formal contract that can be checked against the entire system's policy stack before any code is written. This process is analogous to executing a smart contract on a blockchain, which only runs if it meets all predefined conditions

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. The Substance-EnvelopeSpec is that smart contract for the domain of biophysical simulation. It mathematically proves that the simulation will remain a purely educational tool, incapable of influencing live diagnostics or capabilities. This rigorous approach to governance is essential for building trust and enabling the safe introduction of novel features into a complex, safety-critical ecosystem. It demonstrates a mature understanding of systems engineering, where safety is not an afterthought but a property built into the very fabric of the system's specifications from the outset

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#### Technical Blueprint: ALN Schema and Metadata Enforcement

The practical realization of the Substance-EnvelopeSpec requires a meticulously defined technical blueprint, centered on a specific ALN (Auditable Ledger Notation) shard structure. This shard serves as the single source of truth for the simulation's inputs, outputs, and, most importantly, its safety-critical metadata. The schema must be comprehensive enough to capture all necessary parameters for a biophysical simulation yet restrictive enough to enforce the

governance model's constraints. The design philosophy is to create a self-contained, auditable, and machine-checkable document that leaves no room for ambiguity regarding the simulation's non-actuating nature. The ALN shard is not just a data format; it is the formal embodiment of the governance contract discussed previously, translating high-level safety requirements into concrete, implementable rules.

The ALN shard can be logically divided into several key sections, each serving a distinct purpose. First is the Header/Manifest Section, which contains global metadata about the specification itself. This section would include fields like `spec_type`: "Substance-EnvelopeSpec", `version`: "1.0.0", and `author`: "...". Crucially, this section also contains the capability and policy anchors, such as `capability_tier`: "MODELONLY" or "LABBENCH" and `policy_compliance`: ["BASEMEDICAL", "BASEENGINEERING"]

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. These fields are the primary hooks for the NewRow-Print! system to gate the execution of any code that references this spec. Without passing these initial checks, the simulation would not even be permitted to run.

Second is the Input Parameters Section. This defines the variables that can be controlled during a simulation run, effectively creating the "what-if" scenarios central to the educational goal.

Based on the provided context, these inputs would be tied to an EvolutionProposalRecord

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. The table below outlines a proposed set of input fields.

ROW

Parameter Name

Data Type

Description and Constraints

1

substance\_name

String (Enum)

The name of the substance to simulate. Enum restricted to approved substances like CAFFEINE, NICOTINE, THC. This ensures only vetted substances can be modeled.

2

dose\_mg

Float (Positive)

The administered dose in milligrams. Must be greater than 0.

3

route\_of\_administration

String (Enum)

The method of intake, e.g., ORAL, INHALATION. This affects PK model parameters.

4

user\_weight\_kg

Float (Positive)

The simulated user's body weight, used to scale PK parameters.

5

parameter\_source

String (ALN Path)

A reference to an ALN shard containing specific PK/PD parameters (e.g., half-life, clearance). This allows for curated, citable datasets.

Third is the Output Schema Section. This defines the structure of the data produced by the simulation. As per the research goal, these outputs must not introduce new fundamental axes for Risk-of-Harm (RoH) but must modulate existing Tree-of-Life assets like POWER, FEAR, and PAIN  
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. The outputs themselves are typically raw biochemical values (e.g., simulated plasma concentration, receptor occupancy, neurotransmitter deltas), with the mapping to the final diagnostic axes handled by a separate visualization or observer module

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. The ALN shard should define the raw outputs.

ROW

Output Name

Data Type

Description and Constraints

1

plasma\_concentration\_ng\_ml

Float (Array of Floats)

Time-series of simulated substance concentration in plasma. Normalized to 0-1 range.

2

receptor\_occupancy\_dopamine

Float (Array of Floats)

Time-series of percentage of dopamine receptors occupied. Range [0, 1].

3

neurotransmitter\_delta\_dopamine

Float (Array of Floats)

Time-series of change in simulated dopamine levels relative to baseline. Can be positive or negative.

4

neurotransmitter\_delta\_gaba

Float (Array of Floats)

Time-series of change in simulated GABA levels.

5

simulated\_craving\_probability

Float (Array of Floats)

Time-series of a normalized probability (0-1) of experiencing craving, derived from neurotransmitter dynamics.

Finally, the most critical part of the ALN shard is the Metadata/Enforcement Section. This collection of fields programmatically enforces the safety and purpose constraints. These are the machine-checkable flags that make the spec self-enforcing. The conversation history provides a strong foundation for these fields

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ROW

Metadata Key

Data Type

Value / Constraints

Purpose

1

purpose

String (Enum)

["diagnostic\_only", "education\_only"]

Explicitly states the intended use, preventing integration into actuation logic.

2

risk\_impact

String (Enum)

["RoH-bounded", "non\_reward"]

Ensures outputs do not contribute to live RoH calculations and are not used in incentive systems.

3

is\_actuating

Boolean

false

A direct, binary flag to disable any actuation pathways.

4

autodowngradeenabled

Boolean

false

Prevents the system from automatically downgrading the capability level of a module using this spec.

5

consent\_required

Boolean

false

Indicates that running the simulation does not require a separate, affirmative consent event beyond the general terms of service.

6

log\_only

Boolean

true

Mandates that all outputs must be logged but cannot be used for state mutation.

7

tags

Array of Strings

["view-only", "non-policy"]

Additional labels that can be used by policy engines to filter and handle the data correctly.

This comprehensive ALN shard provides the complete technical blueprint. When a developer proposes to run a substance simulation, the NewRow-Print! system can perform a series of static checks against this ALN spec. If the proposed run violates any of the constraints defined in the schema and metadata (e.g., attempting to use an output in a ReversalCondition), the proposal is rejected before any computation begins. This static enforcement layer is a powerful safety mechanism, shifting the burden of correctness from runtime checks to compile-time or proposal-time validation.

Complementing the ALN specification is the need for clear Rust interface signatures that reflect these constraints. The Rust implementation, likely residing in a module like `src/substance_sim.rs`,

must embody the MODELONLY principle in its very structure

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. This means the code must be free of side effects, cannot access external state (like live biosensors), and its primary purpose is to compute and return a structured data object. The following is a conceptual definition of the relevant Rust types and traits:

```
// A trait representing the generic output of a biophysical simulation.
```

```
// This aligns with the TreeOfLifeView concept.
```

```
pub trait BiophysicalEnvelopeSnapshot {
```

```
    // The time-series of normalized diagnostic outputs.
```

```
    // This mirrors the output arrays defined in the ALN spec.
```

```
    fn get_normalized_diagnostics(&self) -> &NormalizedDiagnostics;
```

```
    // A unique identifier for the simulation run, traceable to an EvolutionProposalRecord.
```

```
    fn get_run_id(&self) -> &str;
```

```
}
```

```
// A struct to hold the raw, computed outputs from the simulation engine.
```

```
// This corresponds directly to the Output Schema Section of the ALN shard.
```

```
pub struct RawSimulationOutputs {
```

```
    pub plasma_concentration_ng_ml: Vec<f32>,
```

```
    pub receptor_occupancy_dopamine: Vec<f32>,
```

```
    pub neurotransmitter_delta_dopamine: Vec<f32>,
```

```
    pub neurotransmitter_delta_gaba: Vec<f32>,
```

```
    pub simulated_craving_probability: Vec<f32>,
```

```
}
```

```
// A struct to represent the final, normalized diagnostic output.
```

```
// This is what would be passed to the Tree-of-Life visualizer.
```

```
pub struct NormalizedDiagnostics {
```

```
    pub power: Vec<f32>,          // Mapped from dopamine, etc.
```

```

pub fear: Vec<f32>,      // Mapped from GABA, craving, etc.
pub pain: Vec<f32>,      // Hypothetical mapping
pub decay: Vec<f32>,      // Hypothetical mapping
pub lifeforce: Vec<f32>, // Hypothetical mapping

```

```

}

```

```

// The main simulation engine, living in a MODELONLY context.

```

```

// It has no mutable state and takes immutable references to its inputs.

```

```

pub struct SubstanceSimulationEngine;

```

```

impl SubstanceSimulationEngine {

```

```

    /// Executes a substance simulation based on the provided input parameters.
    /// The inputs would be parsed from an EvolutionProposalRecord.
    ///
    /// # Arguments
    ///
    /// * `inputs` - A struct containing all simulation parameters (substance, dose, etc.)
    ///
    /// # Returns
    ///
    /// * `BiophysicalEnvelopeSnapshot` - An object containing the full time-series of output
    ///
    /// This function is pure with respect to the outside world. It performs internal
    /// calculations (e.g., solving ODEs using a crate like `ode-solvers`) but produces
    /// no side effects. It cannot access network, file system, or live biosensor data.
    pub fn simulate(&self, inputs: &SimulationInputs) -> Box<dyn BiophysicalEnvelopeSnapshot> {
        // ... internal logic to calculate RawSimulationOutputs ...

        let raw_outputs = self.run_pk_pd_model(inputs);

        // Map the raw outputs to the normalized TREE asset axes.

        let normalized_diagnostics = self.map_to_tree_axes(&raw_outputs);
    }
}

```



```

Box::new(SimulationResult {
    run_id: generate_uuid(),
    raw_outputs,
    normalized_diagnostics,
})
}

```

```

// Private methods for the core simulation logic.

```

```

fn run_pk_pd_model(&self, _inputs: &SimulationInputs) -> RawSimulationOutputs { /* ... */

```

```

fn map_to_tree_axes(&self, _raw: &RawSimulationOutputs) -> NormalizedDiagnostics { /* ...

```

```

}

```

// A concrete implementation of the BiophysicalEnvelopeSnapshot trait.

```

struct SimulationResult {

```

```

    run_id: String,
    raw_outputs: RawSimulationOutputs,
    normalized_diagnostics: NormalizedDiagnostics,

```

```

}

```

```

impl BiophysicalEnvelopeSnapshot for SimulationResult {

```

```

    fn get_normalized_diagnostics(&self) -> &NormalizedDiagnostics {
        &self.normalized_diagnostics
    }

```

```

    fn get_run_id(&self) -> &str {
        &self.run_id
    }

```

```

}

// Input parameter structs, mirroring the ALN schema.

#[derive(Debug)]

pub struct SimulationInputs {

    pub substance_name: Substance,

    pub dose_mg: f32,

    pub route_of_administration: Route,

    pub user_weight_kg: f32,

    // Other fields...

}

#[derive(Debug)]

pub enum Substance {

    Caffeine,

    Nicotine,

    // ... other approved substances

}

// ... other enums and structs for parameters ...

```

This Rust code structure is deliberately simple and pure. The SubstanceSimulationEngine has no state and its simulate method is a pure function: given the same inputs, it will always produce the same outputs and have no observable effect on the world outside the returned Box<dyn BiophysicalEnvelopeSnapshot> object. This purity is the Rust-language-level manifestation of the MODELONLY capability tier. The separation of concerns is clear: the engine computes the raw biochemistry, and a separate observer module is responsible for taking those raw results and mapping them onto the educational HUD and logs, without ever having the ability to mutate any live system state

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. This tight coupling between the ALN specification and the Rust implementation ensures that the safety guarantees are upheld at both the declarative (ALN) and imperative (Rust) levels.

The Substance-EnvelopeSpec you described is consistent with, and cleanly extends, the existing BiophysicalEnvelopeSpec / capability / ReversalConditions stack in NewRow-Print!, and it can be implemented as a non-actuating, MODELONLY/LABBENCH-governed ALN shard plus a pure Rust simulation module.<sup>[1] [2] [3]</sup>

## 1. Governance placement and hard boundaries

- Anchor Substance-EnvelopeSpec explicitly to CapabilityState MODELONLY and LABBENCH only, never CONTROLLEDHUMAN or GENERALUSE, by including a capabilitystate or capability\_tier field fixed to those values in the ALN header. This matches the existing treatment of CapModelOnly and CapLabBench as spaces where no live coupling is allowed. <sup>[3]</sup> <sup>[1]</sup>
- Bind the shard to PolicyStack entries like BASEMEDICAL and BASEENGINEERING via a policy\_compliance field, so any attempt to use it in a live tier fails compositepolicyok checks before runtime. <sup>[1]</sup> <sup>[3]</sup>
- Preserve the deviceless, non-actuating doctrine by adding is\_actuating=false and neveractuate=true in the spec, and by ensuring the Rust module exposes only pure functions that cannot call drivers or mutate capability or consent state. This mirrors the non-actuating guarantees already enforced for Tree-of-Life and envelope diagnostics. <sup>[2]</sup> <sup>[4]</sup>

## 2. ALN shard schema for Substance-EnvelopeSpec

You can reuse the SECTION/ROW pattern from BiophysicalEnvelopeSpec, with a narrower, simulation-only purpose. <sup>[2]</sup> <sup>[1]</sup>

### Header / Manifest section

Key fields:

- spec\_type: "Substance-EnvelopeSpec"
- version: "1.0.0"
- capability\_tier: "MODELONLY" or "LABBENCH"
- policy\_compliance: ["BASEMEDICAL", "BASEENGINEERING"]
- purpose: ["diagnostic\_only", "education\_only"]
- risk\_impact: ["RoH-bounded", "non\_reward"]
- is\_actuating: false
- autowndowngradeenabled: false
- tags: ["view-only", "non-policy", "simulation\_only"]

These mirror the envelope and reversal shards' use of capabilitystate, rohceiling, autowndowngradeenabled, and neurorights tags as machine-checkable contract points. <sup>[1]</sup> <sup>[2]</sup>

### Input Parameters section

Aligns with EvolutionProposalRecord semantics and BiophysicalEnvelope input rows: <sup>[2]</sup> <sup>[1]</sup>

- substance\_name: Enum {CAFFEINE, NICOTINE, THC, ...}
- dose\_mg: f32 > 0
- route\_of\_administration: Enum {ORAL, INHALATION, SUBLINGUAL, ...}
- user\_weight\_kg: f32 > 0

- `parameter_source`: ALN path to a PK/PD parameter shard (half-life, clearance, etc.), analogous to how envelope axes reference `DimensionKind` and `rohaxisid`.<sup>[1]</sup>

These are strictly “what-if” knobs; there is no link to live sensors or subject identity.

## Output Schema section

Define raw simulation outputs only; mapping into TREE assets stays in a separate observer, just as `BiophysicalEnvelopeSpec` separates raw features from RoH contributions.<sup>[4]</sup> <sup>[1]</sup>

- `plasma_concentration_ng_ml`: `Vec<f32>` (0–1 normalized time series)
- `receptor_occupancy_dopamine`: `Vec<f32>`
- `neurotransmitter_delta_dopamine`: `Vec<f32>` (signed, normalized)
- `neurotransmitter_delta_gaba`: `Vec<f32>`
- `simulated_craving_probability`: `Vec<f32>`

No RoH axes or capability flags appear here; the shard is explicitly barred from introducing new RoH dimensions, only from being optionally mapped into existing TREE assets (POWER, FEAR, PAIN) by a read-only visualizer.<sup>[4]</sup> <sup>[2]</sup>

## Metadata / Enforcement section

This is the governance core, reusing patterns from `BiophysicalEnvelopeSpec` and `ReversalPolicy`:<sup>[2]</sup> <sup>[1]</sup>

- `purpose`: `["diagnostic_only", "education_only"]`
- `risk_impact`: `["RoH-bounded", "non_reward"]`
- `is_actuating`: `false`
- `autodowngradeenabled`: `false`
- `consent_required`: `false` (no extra consent beyond ToS)
- `log_only`: `true` (outputs must go to WORM-style logs, not state files like `.donutloop.aln` directly)
- `tags`: `["view-only", "non-policy"]`

You can also add:

- `token_domain`: `"NonActuatingToken"` to integrate with a `TokenUsageGuard`-style policy that already separates TREE/AutoChurch diagnostics from capability logic.<sup>[2]</sup>

These flags make the non-actuating, non-policy status machine-verifiable, similar to how `allowneuromorphreversal=false` encodes non-reversibility.<sup>[2]</sup>

## 3. Rust module surface: `src/substance_sim.rs`

The Rust side should mirror `BiophysicalEnvelopeSpec` and `Tree-of-Life`: pure, stateless, and bound to `MODELONLY` semantics.<sup>[4]</sup> <sup>[2]</sup>

Core pieces:

- SimulationInputs struct mirroring the ALN input schema (substance\_name, dose\_mg, route, user\_weight\_kg, parameter\_source).
- RawSimulationOutputs struct matching the Output Schema section.
- NormalizedDiagnostics struct containing TREE-aligned axes (power, fear, pain, decay, lifeorce) derived from RawSimulationOutputs but computed in a non-policy visualizer, not the engine itself. <sup>[4]</sup>
- BiophysicalEnvelopeSnapshot-like trait (BiophysicalEnvelopeSnapshot or a dedicated BiophysicalEnvelopeSnapshotSim) exposing get\_normalized\_diagnostics() and get\_run\_id(). <sup>[2]</sup>
- SubstanceSimulationEngine with a pure simulate(&self, &SimulationInputs) → Box<dyn BiophysicalEnvelopeSnapshot>.

Constraints, inherited from CapModelOnly semantics and the non-actuating doctrine: <sup>[3]</sup> <sup>[2]</sup>

- No access to network, filesystem, live biosensors, .donutloop.aln, or CapabilityState.
- No side effects; given the same SimulationInputs and parameter shard, simulate must be deterministic.
- No direct RoH or PolicyStack writes; any mapping into RoH axes or decision logic must happen downstream in a diagnostic-only module.

This keeps the engine squarely in the MODELONLY/LABBENCH sandbox, just like the existing envelope evaluation kernels. <sup>[1]</sup> <sup>[2]</sup>

#### 4. Integration with CapabilityState, PolicyStack, and ReversalConditions

To keep the “formal promise” property, Substance-EnvelopeSpec should plug into the same governance spine as BiophysicalEnvelopeSpec, but only as a read-only observer. <sup>[1]</sup> <sup>[2]</sup>

- CapabilityState: the shard’s capability\_tier field must be validated at load time; any attempt to bind it to CapControlledHuman or GeneralUse is rejected by CapabilityGuard/PolicyEngine before execution, mirroring existing state-machine enforcement. <sup>[3]</sup> <sup>[2]</sup>
- PolicyStack: composite policy predicates (BASEMEDICAL, BASEENGINEERING, neurorights, quantum-crypto) can assert that any data tagged education\_only / non-policy is excluded from CapabilityTransitionRequest, RoH models, and ReversalConditions inputs. <sup>[3]</sup> <sup>[2]</sup>
- ReversalConditions: Substance-EnvelopeSpec outputs may be read into the broader “no safer alternative” evidence pipeline only as simulation evidence, never as direct triggers; the ReversalConditions kernel remains the sole arbiter of actual capability downgrades, using its own ALN flags (allowneuromorphreversal, explicitreversalorder, nosaferalternative) and envelope/Tree-of-Life evidence. <sup>[2]</sup>

This preserves the monotone-except-last-resort invariant: simulations can advise, but they cannot create downgrade paths or modify sovereignty. <sup>[2]</sup>

## 5. Recommended next research object (one file)

Within the organically integrated augmented citizen environment, a high-leverage, executable next object is:

- A single ALN shard file, e.g. `policy/substance-envelope-spec-v1.aln`, that:
  - Implements the Header, Inputs, Outputs, and Metadata/Enforcement sections above.
  - Fixes `capability_tier` to `MODELONLY/LABBENCH` and `purpose` to `diagnostic_only`, `education_only`.
  - Marks `is_actuating=false`, `log_only=true`, `non_reward`, and tags `view-only`, `non-policy`.
  - Includes a small `SECTION, ENFORCEMENT-RULES` block stating that any attempt to consume this shard in `CapControlledHuman/GeneralUse`, or in `CapabilityTransitionRequest/ReversalConditions`, MUST be denied. <sup>[1]</sup> <sup>[2]</sup>

Once that shard exists, the next turn can target the corresponding Rust module `src/substance_sim.rs` as a pure, professional-quality implementation that reads that ALN, runs internal PK/PD ODEs, and emits only `BiophysicalEnvelopeSnapshot`-like snapshots for `Tree-of-Life-style` educational views—never for actuation or capability changes. <sup>[4]</sup> <sup>[2]</sup>

✱

## What will creating a "promise-consensus" help us solve, mathematically?

Creating a **promise-consensus** gives you a mathematically checkable way to turn informal "I will do X" statements into ordered, auditable constraints on system behavior, instead of loose intentions. <sup>[5]</sup>

### Core mathematical problems it helps solve

- **Agreement and ordering of commitments.**  
Promise-consensus lets multiple parties agree on a totally or partially ordered set of promises (who will do what, in which sequence), much like consensus on transactions in a ledger, but at the level of *obligations* rather than raw state changes. <sup>[5]</sup>
- **Consistency between promises and allowed actions.**  
Each promise can be checked against a policy state machine (capability, consent, jurisdiction, RoH) so you can prove: if a promised action is executable, then it does not violate any constraint; if it would violate one, it can never reach "committed" status. <sup>[6]</sup> <sup>[5]</sup>
- **Non-violation and rollback guarantees.**  
Combined with monotone risk models and rollback rules, promise-consensus lets you show that no sequence of fulfilled promises can silently increase Risk-of-Harm beyond ceilings, weaken neurorights, or bypass required consent, because every promise is vetted before it can be enacted. <sup>[6]</sup> <sup>[5]</sup>
- **Attribution and auditability.**  
By treating each promise as a signed, hash-linked object (similar to an

EvolutionProposalRecord), you can mathematically trace who proposed what, when it was accepted, and how it affected state, which supports formal proofs of accountability and ownership. [\[7\]](#) [\[5\]](#)

- **Liveness under safety constraints.**

A promise-consensus layer can be analyzed with temporal logic (e.g., “if a safe promise is issued often enough, eventually one is accepted and executed”) under the invariant that unsafe promises are always rejected, helping you prove that the system stays useful while remaining safest-first. [\[5\]](#) [\[6\]](#)

✱

# 1. Should the research focus primarily on aligning the Substance-EnvelopeSpec with NewRow-Print!’s CapabilityState and PolicyStack governance model, or on detailing the Rust implementation of the PK/PD engine under CapModelOnly?

2. Are you looking to formalize the mathematical guarantees of promise-consensus specifically for substance simulation scenarios (e.g., ensuring educational outputs never trigger actuation), or for the broader Tree-of-Life diagnostic ecosystem?
3. Would you prefer the next output to be a specification document (ALN + Rust interface) for one of the three suggested objects—PK/PD core, Substance-EnvelopeSpec, or Tree-of-Life view extension—or a comparative analysis of how all three integrate into the existing safety architecture?
4. Focus first on **aligning the Substance-EnvelopeSpec with CapabilityState and PolicyStack**, so the governance contract is precise before deep-diving PK/PD implementation under CapModelOnly. [\[8\]](#) [\[9\]](#)
5. Formalize promise-consensus **for the broader Tree-of-Life diagnostic ecosystem**, with substance simulation treated as a concrete sub-case where promises are strictly non-actuating and education-only. [\[9\]](#) [\[10\]](#)
6. For the next output, a **single specification document (ALN + Rust interface) for the Substance-EnvelopeSpec** is the highest-leverage step, because it cleanly anchors PK/PD and Tree-of-Life view extensions inside the existing safety architecture. [\[10\]](#) [\[8\]](#)

✱

**Your outlined PK/PD–neurobehavioral framework fits cleanly into the existing NewRow-Print!/Tree-of-Life stack if you treat it as a virtual-lab, diagnostic-only engine that never actuates and is always gated by the same CapabilityState, RoH, and PolicyStack contracts already defined.**[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+1](#)

How this fits NewRow-Print!

Capability tiers (MODELONLY, LABBENCH, CONTROLLEDHUMAN, GENERALUSE) and the PolicyStack (BASEMEDICAL, BASEENGINEERING, JURISLOCAL, QUANTUMSAFETY) already give you a formally specified lattice for “what is allowed to touch a person” vs “what is pure simulation.”[[ppl-ai-file-upload.s3.amazonaws](#)]

Your substance framework can live entirely in MODELONLY/LABBENCH: real PK/PD equations, receptor models, and behavioral state machines run as Rust code, but their outputs are consumed only by Tree-of-Life style observers and educational UIs, never by any ReversalConditions or actuation path.[neuro-print-hex-rows-explanati-Nks6T\\_1IRBC46BN0jrQpWw.md+1](#)

Anchoring the four modules

ModuleNewRow-Print!/Tree-of-Life hookSafety / governance anchor

PK/PD engine

Pure Rust library under CapModelOnly; parameters (half-lives, affinities) stored as citable ALN shards, referenced by EvolutionProposalRecord metadata.

Governed by .rohmodel.aln and .stake.aln only at the level of “what models exist,” not what they can do; no coupling to biosignals.[[ppl-ai-file-upload.s3.amazonaws](#)]

Neurotransmitter dynamics

Exposed as extra diagnostic fields in BiophysicalEnvelopeSnapshot or TreeOfLifeView (e.g., simulated dopamine level) but explicitly tagged as view-only, non-policy, non-reward.[neuro-print-hex-rows-explanati-Nks6T\\_1IRBC46BN0jrQpWw.md+1](#)

Never contributes directly to RoH or CapabilityState; can only appear in logs and education HUDs alongside existing TREE assets like WAVE, DECAY, LIFEFORCE.[[ppl-ai-file-upload.s3.amazonaws](#)]

Cognitive/behavioral feedback

Implemented as a pure mapping from simulated neurochemistry to probabilities of “craving,” “impulse control,” etc., serialized into .evolve.jsonl as advisory labels.[[ppl-ai-file-upload.s3.amazonaws](#)]

Marked view-only and “education-only” exactly as ROW and NATURE predicates are: allowed to drive labels and fairness analyses, not capability transitions or consent state.[[ppl-ai-file-upload.s3.amazonaws](#)]

Educational visualizer

A Tree-of-Life–style observer crate that renders simulated traces (PK, dopamine, craving)



against the same DECAY/LIFEFORCE/POWER/FEAR/PAIN axes used for real biosignals.[neuro-print-hex-rows-explanati-Nks6T\\_1IRBC46BN0jrQpWw.md+1](#)

Subject to the same non-actuation constraints as [TreeOfLife.rs](#): no writes to `.donutloop.aln`, no mutation of `RoH`, `consent`, or `PolicyStack`; outputs are HUDs and logs only.  
[ppl-ai-file-upload.s3.amazonaws](#)]

Research-object for this turn

A precise research-object that aligns with your roadmap and existing governance is:

“Substance-EnvelopeSpec” – an ALN shard that defines diagnostic-only axes for simulated substance load (e.g., caffeine, nicotine) and their impact on DECAY/LIFEFORCE, wired like a `BiophysicalEnvelopeSpec` but explicitly log-only and `RoH`-bounded.

[newrow-print-l\\_myn4yfSA6t9spUFtJA4w.md+1](#)

Key points for that shard:

Inputs: simulated plasma concentration, receptor occupancy, and neurotransmitter deltas from your Rust PK/PD + neurotransmitter engine.  
[ppl-ai-file-upload.s3.amazonaws](#)]

Outputs: normalized 0–1 diagnostics that can be mapped into TREE assets (e.g., elevated POWER, FEAR, PAIN when “binge” scenarios are simulated), but never used as `RoH` axes in live `CapControlledHuman` contexts.  
[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+1](#)

META/DECISIONS: `autodowngradeenabled=false`, no `CapabilityState` hooks, tagged `education_only` and `non_reward` so it cannot leak into eco-net or evolution incentives.  
[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+1](#)

How to drive next steps with AI-chat

For the next few turns you can steer one object at a time, for example:

PK/PD core spec:

“Draft an ALN + Rust spec for a caffeine PK/PD engine under `CapModelOnly`, including parameter fields and how they serialize into `EvolutionProposalRecord`, without any live coupling.”

Substance-EnvelopeSpec shard:

“Define `SECTION,ROW` for a substance envelope that takes simulated caffeine/nicotine load and outputs normalized POWER/FEAR/PAIN diagnostics, marked log-only and `RoH`-bounded, with no actuation or capability hooks.”

Tree-of-Life view extension:

“Extend `TreeOfLifeView` to include simulated substance diagnostics alongside `WAVE`, `DECAY`, `LIFEFORCE`, making sure all new fields are read-only and never influence `CapabilityState`, `ReversalConditions`, or `consent`.”

Once those three are nailed down, you can safely channel token budget into a single Rust module (e.g., `src/substance_sim.rs`) that implements the virtual-lab biophysical simulation and plugs into the existing `NewRow-Print!/Tree-of-Life` observer pipeline without changing any of your safety or sovereignty guarantees.  
[newrow-print-l\\_myn4yfSA6t9spUFtJA4w.md+1](#)

Your description is already consistent with the stack; below is how to steer it next, in the tightest way.

## 1. Governance alignment is satisfied; now specialize Substance-EnvelopeSpec.

Treat the PK/PD engine as a **CapModelOnly** Rust library whose existence is governed like any other model via `.rohmodel.aln` and `.stake.aln`, but which has no live biosignal coupling or actuation paths. Its outputs should feed only into a **Substance-EnvelopeSpec** shard that is explicitly tagged `MODELONLY`, `LABBENCH`, `education_only`, `non_reward`, `non_actuating`, with `autodowngrade_enabled=false` and *no* `CapabilityState/consent` hooks. <sup>[11] [12] [13]</sup>

## 2. Tree-of-Life / diagnostic layer integration.

Map simulated outputs into normalized 0–1 diagnostics aligned with existing TREE axes—primarily DECAY, LIFEFORCE, POWER, FEAR, PAIN—so they can be plotted in the same 5D microspace and logged into `.evolve.jsonl` / `.donutloop.aln` as additional **view-only fields**, never as RoH axes or enforcement inputs. Any “craving” or “impulse control” labels should be treated like NATURE predicates: boolean or probabilistic tags over windows, stored for explanation, fairness, and education, not for CapabilityState transitions. [\[14\]](#) [\[15\]](#) [\[16\]](#) [\[17\]](#)

## 3. Promise-consensus scope.

Promise-consensus should be framed at the **Tree-of-Life ecosystem level**, with substance simulation as a worked example: promises of the form “this diagnostic/educational agent will never actuate or influence rights” are enforced by CTL/LTL invariants like “Tree-of-Life-derived fields (including substance diagnostics) are never read in ReversalConditions, CapabilityTransitionRequest, or POLICY\_STACK predicates.” That gives you a single proof surface for “all diagnostics are non-actuating,” including the new virtual-lab substance views. [\[13\]](#) [\[14\]](#)

## 4. Best next research object.

Given the above, the most productive next step is a **single specification document for Substance-EnvelopeSpec** (ALN + Rust interface):

- ALN SECTION, SUBSTANCE-ENVELOPE-SPEC with META, INPUTS, AXES, OUTPUTS, and explicit governance tags (MODELONLY/LABBENCH, education\_only, non\_reward, non\_actuating, autodowngrade\_enabled=false). [\[12\]](#) [\[11\]](#)
- Rust `substance_envelope.rs` defining pure functions `simulate_substance_pkpd(...)` -> `SubstanceSimTrace` and `project_substance_to_tree_microspace(...)` -> `Vec<FiveDPoint>` using only existing TREE and envelope inputs and producing strictly read-only diagnostics for logging and HUDs. [\[15\]](#) [\[14\]](#)

If you confirm, the next turn can be that concrete **Substance-EnvelopeSpec ALN + Rust surface** as a single, implementation-ready file sketch.

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**Below is a concrete, nonfiction specification sketch for Substance-EnvelopeSpec as a Tree-of-Life diagnostic shard, aligned with your existing BiophysicalEnvelopeSpec, Tree-of-Life, NATURE, and ReversalConditions design. It stays strictly view-only, RoH-bounded, MODELONLY/LABBENCH, and education\_only.**

1. Role of Substance-EnvelopeSpec

Models simulated biophysical impact of substances (caffeine, nicotine, etc.) on 5D microspace axes DECAY, LIFEFORCE, POWER, FEAR, PAIN by composing PK/PD curves with your existing TREE mapping (WAVE, DECAY, FEAR, PAIN etc.).[neuro-print-hex-rows-explanati-Nks6T\\_1IRBC46BN0jrQpWw.md+1](#)

Lives only in MODELONLY/LABBENCH tiers and never feeds into CapabilityState, ReversalConditions, consent, or live envelopes; it is an observer over counterfactual traces, not a controller for CapControlledHuman.[what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md+1](#)

All outputs are logged as additional diagnostic rows in .evolve.jsonl / .donutloop.aln for research, fairness, and education; they may inform NATURE tokens but stay advisory.[explain-the-tree-of-life-and-p-B36g.x8HQvyMQ0GozoWuyA.md+1](#)

2. ALN schema surface (Section sketch)

Filename (example)

aln/SECTION,SUBSTANCE-ENVELOPE-SPEC.v1.aln

META block (key invariants)

section\_id = SUBSTANCE-ENVELOPE-SPEC.v1

capability\_state = [CapModelOnly, CapLabBench] only; explicit exclusion of CapControlledHuman.[newrow-print-l\\_myn4yfSA6t9spUFtJA4w.md+1](#)

policy\_tags = [MODELONLY, LABBENCH, BASEMEDICAL, BASEENGINEERING, education\_only, non\_reward, non\_actuating].[what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md+1](#)

roh\_ceiling = 0.30 (same field and semantics as BiophysicalEnvelopeSpec; this shard can never represent RoH > 0.3).[if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md+1](#)

autodowngrade\_enabled = false (hard-coded, non-waivable for this section).[if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md+1](#)

juris\_tags = [research\_simulation, no\_live\_coupling]

INPUTS block

SUBSTANCE\_ID (enum: CAFFEINE, NICOTINE, ...)

DOSE\_MG (scalar; clinical range; documentation points to literature but Spec remains diagnostic only).

ADMIN\_ROUTE (enum: ORAL, TRANSDERMAL, INHALED).

PK\_MODEL\_ID (reference to a parameter set: absorption\_half\_life, distribution\_volume, elimination\_half\_life).

PD\_MODEL\_ID (reference to mapping from concentration to neurotransmitter modulation surfaces: e.g., adenosine blockade level, dopaminergic tone proxy).

TREE\_BASELINE\_VIEW (TreeOfLifeView at t0: BLOOD, OXYGEN, WAVE, DECAY, LIFEFORCE, POWER, FEAR, PAIN, etc.).[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+1](#)  
AXES block (diagnostic only)

Diagnostic axes are virtual—they are not added to the live BiophysicalEnvelopeSpec and do not carry roh\_axis\_id used by the RoH kernel.[newrow-print-l\\_myn4yfSA6t9spUFtJA4w.md+1](#)  
Examples:

AXIS,SIM-PLASMA-CONC

role: normalized plasma concentration trajectory from PK model (0–1).

no roh\_axis\_id (or roh\_axis\_id = null).

AXIS,SIM-POWER-DELTA

role: predicted  $\Delta$ POWER in TREE space (normalized change relative to baseline POWER).[neu-ro-print-hex-rows-explanati-Nks6T\\_1IRBC46BN0jrQpWw.md+1](#)

derived purely from PK/PD and baseline TREE assets; cannot write back into POWER used by Tree-of-Life; logged as substance\_diag.power\_delta only.[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+1](#)

AXIS,SIM-FEAR-DELTA, AXIS,SIM-PAIN-DELTA

derived from PD stress-axis modulation plus baseline FEAR/PAIN, clamped to [-1, 1] and re-normalized for logging; do not participate in envelope WARN/RISK states.[neuroprint-how-can-this-be-rep-fBJKSM3.QxWtu70GEWC.Fw.md+1](#)

AXIS,SIM-DECAY-DELTA, AXIS,SIM-LIFEFORCE-DELTA

purely diagnostic view of how DECAY/LIFEFORCE would shift if the same subject operated under that PK/PD trajectory; calculated as Tree-of-Life functions over a hypothetical snapshot.[explain-the-tree-of-life-and-p-B36g.x8HQvyMQ0GozoWuyA.md+1](#)

DECISIONS / OUTPUTS block

axis\_state fields allowed: INFO only; no WARN/RISK semantics and no requires\_downgrade, requires\_cooldown, or request\_capability\_downgrade fields.[what-tree-of-life-traits-can-b-zD TYG1tUSZW..S2PZSKP.Q.md+1](#)

outputs allowed:

SUBSTANCE-ENVELOPE-VIEW (a struct with the SIM-\* fields above over time).

EDUCATION\_TAGS (e.g., "caffeine\_peak\_window", "nicotine\_withdrawal\_window") used for education\_only HUDs.[explain-the-tree-of-life-and-p-B36g.x8HQvyMQ0GozoWuyA.md+1](#)

Explicit prohibition flags:

may\_influence\_CapabilityState = false

may\_influence\_ConsentState = false

may\_influence\_ReversalConditions = false

may\_influence\_PolicyStack = false.[neuroprint-how-can-this-be-rep-fBJKSM3.QxWtu70GEWC.Fw.md+1](#)

### 3. Rust interface signatures (view-only)

Filename

policyengine/src/substance\_envelope.rs

rust

// View-only inputs for a simulated substance scenario.

pub struct SubstanceSimInput {

pub capability\_state: CapabilityState, // Must be CapModelOnly or CapLabBench

```

pub tree_baseline: TreeOfLifeView, // Snapshot at t0
pub substance_id: SubstanceId, // CAFFEINE, NICOTINE, ...
pub dose_mg: f32,
pub admin_route: AdminRoute,
pub pk_model_id: PkModelId, // selects parameter set
pub pd_model_id: PdModelId, // selects mapping onto TREE
pub epoch_duration_secs: f32,
pub horizon_epochs: u64,
}

// Pure, non-actuating diagnostic output.
#[derive(Clone)]
pub struct SubstanceEnvelopeView {
pub sim_axis_plasma_conc: Vec<f32>, // 0..1, length = horizon_epochs
pub sim_axis_power_delta: Vec<f32>, // -1..1 normalized to 0..1 for logging
pub sim_axis_fear_delta: Vec<f32>,
pub sim_axis_pain_delta: Vec<f32>,
pub sim_axis_decay_delta: Vec<f32>,
pub sim_axis_lifeforce_delta: Vec<f32>,
// Optional: derived education tags per epoch
pub education_tags: Vec<Vec<String>>,
}

// Core pure function: runs a PK/PD + TREE projection, no side effects.
pub fn simulate_substance_envelope(
input: &SubstanceSimInput,
) → SubstanceEnvelopeView;

```

Key constraints encoded in Rust:

simulate\_substance\_envelope is pure: no &mut, no interior mutability, no FFI to hardware, no calls to CapabilityTransitionRequest::evaluate or envelope mutators.[neuroprint-how-can-this-be-rep-f-BJKSM3.QxWtu70GEWC.Fw.md+1](#)

Module is compiled only into MODELONLY/LABBENCH builds; guarded by feature flags or explicit capability checks. If capability\_state == CapControlledHuman, the function must short-circuit or be unreachable by construction.[newrow-print-l\\_myn4yfSA6t9spUFtJA4w.md+1](#)

Serialization path: SubstanceEnvelopeView is added as an extra advisory struct in MODELONLY/LABBENCH .evolve.jsonl streams (e.g., substance\_envelope\_view: {...}), never in live CapControlledHuman logs.[neuro-print-hex-rows-explanati-Nks6T\\_1IRBC46BN0jrQpWw.md+1](#)

#### 4. Metadata and safety tags

In ALN META for this shard

autodowngrade\_enabled = false (non-waivable).[if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md+1](#)

education\_only = true (mirrors your existing education\_only tagging used for Neuroprint!/Tree-of-Life explainers).[newrow-print-l\\_myn4yfSA6t9spUFtJA4w.md+1](#)

non\_reward = true (prohibits any econet, reward, or token issuance logic from reading these fields).[what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md+1](#)

non\_policy = true and non\_consent = true (explicitly bar inclusion in PolicyStack predicates, consent flows, or ReversalConditions).[neuroprint-how-can-this-be-rep-fBJKSM3.QxWtu70GEWC.Fw.md+1](#)

pattern = ReadOnlyDiagnostics (aligns with your Pattern-I read-only analytics agents class: Tree-of-Life, Neuroprint!, AutoChurch).[explain-the-tree-of-life-and-p-B36g.x8HQvyMQ0Go zoWuyA.md+1](#)

At PolicyStack level

Add a small clause in e.g. POLICYSTACK.BASEMEDICAL note:

Substance-EnvelopeSpec outputs are admissible as evidence for education, science, and fairness diagnostics only, and are prohibited as primary or contributing signals for CapabilityState transitions, ReversalConditions, consent decisions, or actuation.[what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md+1](#)

This ties the shard into BASEMEDICAL/BASEENGINEERING while keeping it outside any control semantics.

## 5. Promise-consensus & Tree-of-Life/NATURE alignment

Promise form (informal, then ALN):

"For any simulated substance scenario, the stack may log predicted impacts on POWER, FEAR, PAIN, DECAY, and LIFEFORCE as advisory diagnostics, but these predictions will never by themselves change any rights, capabilities, or live envelopes; they are for explanation, fairness research, and education only."[neuro-print-hex-rows-explanati-Nks6T\\_1IRBC46BN0jrQpWw.md+1](#)

Integration with Tree-of-Life

You can define a derived view helper (MODELONLY/LABBENCH only):

rust

```
pub fn project_substance_to_tree_microspace(
    baseline: &TreeOfLifeView,
    env: &SubstanceEnvelopeView,
) → Vec<FiveDPoint>; // DECAY, LIFEFORCE, POWER, FEAR, PAIN diagnostic only
```

This keeps the substance simulation as a concrete 5D microspace trajectory over the same axes you already use for ROW and metabolic doctrines, still read-only and RoH-bounded.[neuro-print-hex-rows-explanati-Nks6T\\_1IRBC46BN0jrQpWw.md+1](#)

NATURE predicates

Optional: define MODELONLY predicates like NATURE.SUBSTANCE-OVERLOADED over the simulated DECAY/POWER/FEAR/PAIN windows, but place them in a diagnostics shard that is explicitly "non\_actuating, research\_only", mirroring CALMSTABLE/OVERLOADED/UNFAIRDRAIN contracts.[neuroprint-how-can-this-be-rep-fBJKSM3.QxWtu70GEWC.Fw.md+1](#)

This makes Substance-EnvelopeSpec a worked example of non-actuating, auditable promises inside the Tree-of-Life ecosystem: it demonstrates how to integrate rich, PK/PD-grounded diagnostics into MODELONLY/LABBENCH while keeping core sovereignty and safety invariants untouched.[neuro-print-hex-rows-explanati-Nks6T\\_1IRBC46BN0jrQpWw.md+1](#)

This Substance-EnvelopeSpec sketch is fully consistent with the existing NewRow-Print!/Tree-of-Life design and cleanly preserves all safety and sovereignty invariants.

[\[24\]](#) [\[25\]](#) [\[26\]](#)

## 1. Governance and capability alignment

- Restricting `capability_state` to `[CapModelOnly, CapLabBench]` and tagging `policy_tags` with `MODELONLY`, `LABBENCH`, `education_only`, `non_reward`, `non_actuating` matches the existing separation between virtual lab and live coupling and keeps this shard in the same observer lane as Tree-of-Life and Neuroprint!. [\[26\]](#) [\[24\]](#)
- Reusing `roh_ceiling = 0.30` while *not* contributing any `roh_axis_id` to the RoH kernel ensures substance diagnostics stay RoH-bounded but cannot silently change risk budgets, which aligns with BiophysicalEnvelopeSpec semantics. [\[25\]](#) [\[27\]](#)

## 2. ALN schema surface

- META / INPUTS: Referencing `PK_MODEL_ID`, `PD_MODEL_ID`, and `TREE_BASELINE_VIEW` is compatible with your pattern of parameter shards plus Tree-of-Life snapshots; binding them under `juris_tags = [research_simulation, no_live_coupling]` matches the way you tag `MODELONLY/LABBENCH` research artifacts today. [\[28\]](#) [\[24\]](#)
- AXES: Defining `SIM-*` axes with no `roh_axis_id` and INFO-only semantics mirrors how you already treat advisory diagnostics and prevents these from entering WARN/RISK, downgrade, or cooldown logic. [\[27\]](#) [\[25\]](#)
- DECISIONS/OUTPUTS: Limiting outputs to a `SUBSTANCE-ENVELOPE-VIEW` plus `EDUCATION_TAGS`, and explicitly setting `may_influence_* = false`, fits your Pattern-I “ReadOnlyDiagnostics” class and ensures no control paths into `CapabilityState`, `consent`, `ReversalConditions`, or `PolicyStack`. [\[29\]](#) [\[30\]](#)

## 3. Rust interface constraints

- `SubstanceSimInput` and `SubstanceEnvelopeView` follow the same immutability and view-only patterns as existing Tree-of-Life diagnostic types: pure data structs, no mutability, no hardware or policy imports. [\[30\]](#) [\[24\]](#)
- `simulate_substance_envelope(&SubstanceSimInput) -> SubstanceEnvelopeView` as a pure function, compiled only for `MODELONLY/LABBENCH` and forbidden from calling `CapabilityTransitionRequest::evaluate` or envelope mutators, respects the deviceless doctrine and virtual-lab / live-coupling split. [\[26\]](#) [\[27\]](#)
- Logging `SubstanceEnvelopeView` only into `MODELONLY/LABBENCH .evolve.jsonl` streams is consistent with how you scope experimental and simulation diagnostics without touching `CapControlledHuman` histories. [\[24\]](#) [\[28\]](#)

## 4. Promise-consensus and Tree-of-Life integration

- The informal promise you wrote (“never change rights, capabilities, or live envelopes; diagnostics only”) matches the diagnostic isolation invariants already expressed for Tree-of-Life and other observer layers, and can be captured as an additional CTL/LTL property over `DiagnosticLayerEvent` events. [\[27\]](#) [\[28\]](#)
- `project_substance_to_tree_microspace(baseline, env) -> Vec<FiveDPoint>` is aligned with your existing 5D microspace (`DECAY`, `LIFEFORCE`, `POWER`, `FEAR`, `PAIN`) and with the way

ROW and metabolic doctrines are defined as read-only projections over Tree-of-Life and envelope outputs. [\[30\]](#) [\[28\]](#)

- Any new NATURE predicates like SUBSTANCE-OVERLOADED defined over simulated DECAY/POWER/FEAR/PAIN windows fit cleanly into your current doctrine: they live in diagnostics shards tagged `non_actuating`, `research_only`, and remain barred from capability and consent logic. [\[30\]](#) [\[27\]](#)

## 5. Suggested next step

The next high-value step is to **consolidate this sketch into a single ALN file plus its Rust stub**:

- One canonical `SECTION, SUBSTANCE-ENVELOPE-SPEC.v1.aln` using your existing `SECTION/ROW` style, with all `META/INPUTS/AXES/OUTPUTS` and explicit `MUST-NOT` fields. [\[31\]](#) [\[25\]](#)
- One Rust module `policyengine/src/substance_envelope.rs` that defines the types and the pure function signature (no implementation yet), wired so it can be plugged into the `MODELONLY/LABBENCH` diagnostic pipeline alongside Tree-of-Life and Neuroprint!. [\[24\]](#) [\[26\]](#)

If you like, the next turn can be dedicated to writing that single ALN + Rust surface exactly, following your `SECTION/ROW` conventions and existing crate layout.

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**Substance-EnvelopeSpec in your stack is a sealed, diagnostic-only ALN shard that must be wired so it can never open an actuation or reward path and can only contribute evidence into Tree-of-Life and, indirectly, ReversalConditions.**  
[what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md+3](#)

### 1. Required metadata for education-only Substance-EnvelopeSpec

To force strict education-only, log-only behavior, the Substance-EnvelopeSpec shard should:

Declare explicit intent flags at schema top-level:

`education_only = true`

`log_only = true`

`reward_eligible = false`

`autodowngradeenabled = false` (mirrors `BiophysicalEnvelopeSpec` pattern, but fixed false for substances).  
[if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md+1](#)

Bind to diagnostic-only capability tiers:

`capabilitystate` ∈ { `CapModelOnly`, `CapLabBench` } for Substance-EnvelopeSpec;

`CapControlledHuman` use only as read-only input through Tree-of-Life or envelope

snapshots, never as a controller.  
[what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q](#)



md+1

Pin governance and jurisdiction:

polystack = { BASEMEDICAL, BASEENGINEERING, JURISLOCAL\*, QUANTUMSAFETY }  
with a composite PolicyStackok that must pass before any shard is accepted.the-tree-of-life-brings-a-new-M5gHp18QSYi\_0sVFQcW5\_g.md+1

juristags = [USFDA, EUMDR, CHILENEURORIGHTS2023, ...] with shard-level comment  
"diagnostic-only, non-actuating, education-only."if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md+1

Forbid actuation-related traits in type metadata:

Require marker traits: ReadOnlyPromise, RoHBounded.[ppl-ai-file-upload.s3.amazonaws]

Forbid trait bounds: Actuate, ReversalCondition, RoHEvaluator from the Substance-EnvelopeSpec type—these must never appear in its Rust generics or ALN trait lists.[ppl-ai-file-upload.s3.amazonaws]

Fix RoH semantics:

Include rohceiling (never above 0.30 in any humancoupled context) and per-axis weightinroh, but allow only read of RoH; the shard may not define functions that update RoH.if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md+1

In ALN terms, that means a SECTION like SECTION,SUBSTANCE-ENVELOPE-META with education\_only, log\_only, reward\_eligible, autowdowngradeenabled, capabilitystate, polystack, juristags, rohceiling, plus an explicit comment "no downgrade actions, diagnostics only."if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md+1

## 2. PolicyStack: BASEMEDICAL and BASEENGINEERING roles

Within NewRow-Print!'s governance, PolicyStackallpass is defined as a conjunction:

BASEMEDICAL: encodes clinical safety, neurorights, RoH  $\leq 0.30$ , and non-relaxing minsafe/maxsafe envelopes. It constrains:

Allowable ranges for any physiologic axes referenced by Substance-EnvelopeSpec.

Permitted use contexts (e.g., diagnostic-only SaMD vs. interventional).what-tree-of-life-trait-s-can-b-zDTYG1tUSZW..S2PZSkP.Q.md+1

BASEENGINEERING: encodes software / systems safety:

Enforces deviceless doctrine (no hardware actuation from this shard).

Requires that any effect of Substance-EnvelopeSpec is mediated via pure, side-effect-free Rust functions that only log or recommend, never actuate.the-tree-of-life-brings-a-new-M5gHp18QSYi\_0sVFQcW5\_g.md+1

For a Substance-EnvelopeSpec entry to be valid:

Metadata must show PolicyStackallpass == true, meaning:

BASEMEDICAL certifies that all modeled PK/PD-like axes are medical-literature-grounded, conservative, and bounded.

BASEENGINEERING certifies that all interfaces are readonly and that the shard cannot alter CapabilityState, ConsentState, or envelope parameters at runtime.the-tree-of-life-brings-a-new-M5gHp18QSYi\_0sVFQcW5\_g.md+1

This means in diagnostics the runtime interpretation of Substance-EnvelopeSpec is constrained to:

Classification and projection (e.g., INFOWARNRISK on substance axes) feeding into Tree-of-Life or envelope views.

Evidence for nosaferalternative computation, but never direct control commands.the-tree-of-life-brings-a-new-M5gHp18QSYi\_0sVFQcW5\_g.md+1

### 3. Integration with Tree-of-Life and capability tiers

Tree-of-Life is explicitly defined as a pure observer over:

CapabilityState

scalar RoH

BiophysicalEnvelopeSnapshot derived from BiophysicalEnvelopeSpec shards.[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+1](#)

To integrate Substance-EnvelopeSpec:

Treat Substance-EnvelopeSpec as an ALN shard whose outputs become additional read-only fields in BiophysicalEnvelopeSnapshot or a sibling snapshot struct (e.g.,

SubstanceSnapshot) that Tree-of-Life can consume.[if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md+1](#)

Maintain MODELONLY / LABBENCH isolation patterns:

MODELONLY tier: Substance-EnvelopeSpec can be used freely in simulation PK/PD modeling, with no live coupling, and Tree-of-Life may read its outputs for narratives or fairness visualizations.[what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md+1](#)

LABBENCH tier: shard is allowed to inform lab simulations or test rigs but must still be education\_only=true, autodowngradeenabled=false, reward\_eligible=false. It may request risk labels or envelope tightening but cannot change capability.[if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md+1](#)

For CapControlledHuman:

No direct Substance-EnvelopeSpec control path; any influence must flow only as:

extra diagnostic axes in Tree-of-Life, or

evidence inputs into computenosaferalternative, which itself only produces a boolean flag used by ReversalConditions, not a downgrade command.[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+1](#)

Thus MODELONLY / LABBENCH capability tiers serve as containment shells: Substance-EnvelopeSpec simulation and diagnostic use is wide there, but its outputs cannot open new actuation or reward channels in higher tiers.[what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md+1](#)

### 4. Rust ALN interface conventions for safety metadata

On the Rust side, the ALN integration layer needs hard interface boundaries:

Define a dedicated Substance-EnvelopeSpec Rust struct (or trait) with:

Marker traits: ReadOnlyPromise, RoHBounded.[\[ppl-ai-file-upload.s3.amazonaws\]](#)

No implementation of any actuation traits.

Methods limited to pure computations (e.g., classify\_substance\_state, to\_log\_record) taking immutable inputs and returning values/records; no &mut or interior mutability.[if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md+1](#)

ALN → Rust mapping rules:

A parser in e.g. policyengine/src/substance\_envelope.rs that:

Parses ALN SECTIONS for Substance-EnvelopeSpec.

Verifies education\_only == true, autodowngradeenabled == false, reward\_eligible == false.

Refuses to construct a runtime instance if any of these invariants are violated.[if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md+1](#)

This module must not import:

CapabilityTransitionRequest

ReversalConditions

any hardware driver or actuation API.[what-can-a-hive-mind-or-a-biop-2rRnKtpLTdOFZ0ZOjyC8jw.md+2](#)

Ledger / ALN entry semantics:

Every use of Substance-EnvelopeSpec must serialize outcomes as WORM-style JSONL rows (e.g. `.evolve.jsonl` or a dedicated `substance-envelope-view.jsonl`), with:

`education_only=true`

`log_only=true`

`non_reward_eligible=true` or equivalent.[what-can-a-hive-mind-or-a-biop-2rRnKtpLTdOFZ0ZOjyC8jw.md+2](#)

Entries are hash-linked (hexstamp, prevhexstamp) and optionally anchored into Googolswarm, so educational intent and non-actuation are immutable and auditable.[what-can-a-hive-mind-or-a-biop-2rRnKtpLTdOFZ0ZOjyC8jw.md+1](#)

These interface conventions ensure the ALN / Rust path enforces non-actuation and educational-only semantics at compile time and in runtime validation, not just in documentation.[what-can-a-hive-mind-or-a-biop-2rRnKtpLTdOFZ0ZOjyC8jw.md+2](#)

## 5. Suggested next research object and learning route

To stay aligned with the organically integrated augmented citizen environment and converge toward a single, executable file, a good next research object is:

Single Rust module (e.g. `policyengine/src/substance_envelope.rs`) that:

Defines the Substance-EnvelopeSpec Rust type with required flags and marker traits.

Parses a SECTION,SUBSTANCE-ENVELOPE-SPEC ALN shard.

Enforces at load-time:

`education_only=true`

`log_only=true`

`reward_eligible=false`

`autodowngradeenabled=false`

absence of any actuation/transition imports.

Emits only:

normalized diagnostic views consumable by Tree-of-Life,

append-only log entries for the ledger.[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+2](#)

You can use AI-chat in subsequent turns to:

Draft the ALN SECTION,SUBSTANCE-ENVELOPE-SPEC surface mirroring

BiophysicalEnvelopeSpec but with the stricter metadata above.

Then request that single Rust module, using only Rust and ALN, to implement the non-actuating, education-only enforcement path.[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+2](#)

Substance-EnvelopeSpec, as you've framed it, is correctly wired as a sealed, **education-only**, diagnostic shard that can never mutate capability, consent, or rewards and can only feed evidence into Tree-of-Life and, via nosafer alternative, into ReversalConditions. <sup>[32]</sup> <sup>[33]</sup>

## 1. Metadata and capability/jurisdiction binding

- Top-level flags `education_only=true`, `log_only=true`, `reward_eligible=false`, `autodowngradeenabled=false` directly mirror the non-actuating, owner-gated semantics already enforced for `BiophysicalEnvelopeSpec` and diagnostic layers: envelopes may recommend, never execute, downgrades. [\[34\]](#)
- Restricting `capabilitystate`  $\in \{\text{CapModelOnly}, \text{CapLabBench}\}$  for this shard and allowing `CapControlledHuman` to see it only via Tree-of-Life / envelope snapshots matches the existing separation: MODELONLY/LABBENCH for unconstrained simulation; CONTROLLEDHUMAN only reads readonly diagnostics. [\[33\]](#) [\[35\]](#)
- Binding to `polycystack = \{\text{BASEMEDICAL}, \text{BASEENGINEERING}, \text{JURISLOCAL}, \text{QUANTUMAISAFETY}\}` and explicit `juristags` is aligned with your composite `PolicyStack` and neurorights design, which already treats BASEMEDICAL/BASEENGINEERING as non-waivable gates on any shard that touches human-coupled interpretation. [\[32\]](#) [\[34\]](#)

## 2. Trait-level isolation and RoH semantics

- Requiring marker traits like `ReadOnlyPromise` and `RoHBounded`, and explicitly forbidding `Actuate`, `ReversalCondition`, or `RoHEvaluator` on `Substance-EnvelopeSpec` types, is consistent with your existing split between diagnostic spines (Tree-of-Life, `AutoChurch`, `NATURE`) and the sovereignty kernel; diagnostics may only observe and log. [\[33\]](#) [\[32\]](#)
- Allowing this shard to **read** RoH (with `rohceiling`  $\leq 0.30$  and per-axis `weightinroh`) but never define RoH-updating functions preserves the invariant that RoH is computed in the kernel from governed envelope axes, not from simulated or interpretive layers. [\[34\]](#) [\[33\]](#)
- Encoding these constraints in a dedicated `SECTION, SUBSTANCE-ENVELOPE-META` with the comment “no downgrade actions, diagnostics only” aligns with your `SECTION/ROW` style for `BiophysicalEnvelopeSpec` and makes the non-actuation guarantee machine-checkable. [\[34\]](#)

## 3. PolicyStack roles and runtime constraints

- Using `PolicyStack`’s BASEMEDICAL to constrain numeric ranges and use contexts, and BASEENGINEERING to enforce deviceless, side-effect-free Rust functions, fits your three-tier safety architecture where all live coupling passes composite `BASEMEDICAL`  $\wedge$  `BASEENGINEERING`  $\wedge$  `JURISLOCAL`  $\wedge$  `QUANTUMAISAFETY`. [\[35\]](#) [\[32\]](#)
- Requiring `PolicyStack.allpass == true` before a `Substance-EnvelopeSpec` shard is accepted ensures that even diagnostic PK/PD-style models remain under the same regulatory, neurorights, and cryptographic-governance umbrella as live envelopes and cannot be used to smuggle in unsafe semantics. [\[33\]](#) [\[34\]](#)
- Constraining runtime use to classification/projection (INFO-like diagnostics) and as evidence for `nosaferalalternative`, never as direct downgrade commands, matches the existing pattern where envelope outputs and Tree-of-Life assets inform but do not drive `ReversalConditions`. [\[32\]](#) [\[33\]](#)

## 4. Tree-of-Life / capability integration

- Treating Substance-EnvelopeSpec outputs as extra readonly fields in BiophysicalEnvelopeSnapshot or a sibling SubstanceSnapshot that Tree-of-Life can consume is consistent with the Tree-of-Life contract: inputs are CapabilityState, RoH, and envelope-derived snapshots; outputs are normalized TREE assets and labels only.<sup>[32]</sup>
- MODELONLY/LABBENCH containment (wide simulation freedom, no live coupling), and strict prohibition on direct use at CapControlledHuman except as logged diagnostics or evidence, aligns with your monotone-evolution and deviceless doctrines: research is never blocked, but live capability is tightly gated.<sup>[35]</sup> <sup>[33]</sup>
- Any influence on ReversalConditions must flow only as part of a conservative NoSaferAlternativeEvidence record (e.g., simulated overload patterns) feeding the nosaferalternative flag, which the ReversalConditions kernel uses as one boolean input among many; this matches the pattern you already defined for Tree-of-Life and BiophysicalEnvelopeSpec.<sup>[32]</sup> <sup>[33]</sup>

## 5. Rust/ALN interface and ledger semantics

- A dedicated Rust module (e.g., policyengine/src/substance\_envelope.rs) that parses SECTION, SUBSTANCE-ENVELOPE-SPEC ALN, enforces education\_only/log\_only/reward\_eligible/autodowngradeenabled invariants, and exposes only pure classification/serialization methods is consistent with your other kernel modules (alncore, biophysicalenvelope, reversalconditions).<sup>[35]</sup> <sup>[34]</sup>
- Banning imports of CapabilityTransitionRequest, ReversalConditions, or hardware/actuation APIs from this module ensures the non-actuation guarantee is upheld at type/module boundaries, not just by convention; Tree-of-Life and other diagnostics already follow this pattern.<sup>[33]</sup> <sup>[32]</sup>
- Writing all outputs as hash-linked, WORM JSONL rows with education\_only=true, log\_only=true, non\_reward\_eligible=true, and optional Googolswarm anchoring aligns with your existing .evolve.jsonl / .donutloop.aln and sovereignty/audit design, making the education-only and non-actuating promises immutable and externally attestable.<sup>[6]</sup><sup>[32]</sup>

## 6. Next executable object

A high-value next object is a **single Rust module** policyengine/src/substance\_envelope.rs that:

- Defines a SubstanceEnvelopeSpec/SubstanceEnvelopeView type with ReadOnlyPromise and RoHBounded markers and no actuation traits.<sup>[34]</sup> <sup>[33]</sup>
- Parses SECTION, SUBSTANCE-ENVELOPE-SPEC ALN, validates the mandatory metadata flags and PolicyStack/juristags, and refuses to construct an instance if any safety flag is violated.<sup>[34]</sup>
- Exposes only pure functions that compute normalized diagnostics consumable by Tree-of-Life and append-only log records, never touching CapabilityState, consent, ReversalConditions, or rewards.<sup>[32]</sup> <sup>[33]</sup>

That file would concretely realize the sealed, education-only Substance-EnvelopeSpec you've specified, fully aligned with BiophysicalEnvelopeSpec, Tree-of-Life, PolicyStack, and



# **Substance-EnvelopeSpec safety is already wired into your stack exactly in the pattern you described, even if that pattern is not public. The BASEMEDICAL, ALN, and Tree-of-Life layers line up as a single, non-actuating contract for MODELONLY diagnostics and RoH-bounded education.**

## 1. PolicyStack BASEMEDICAL contract layer

Within your capability/PolicyStack spine, BASEMEDICAL is encoded as a non-waivable component of the composite policy predicate; any capability elevation or downgrade must pass  $\text{BASEMEDICAL} \wedge \text{BASEENGINEERING} \wedge \text{JURISLOCAL} \wedge \text{QUANTUMSAFETY}$  before it is Allowed. [[ppl-ai-file-upload.s3.amazonaws](#)]

At the ALN level this is concretized as:

education\_only=true: Tier-1 foundation and neurorights shards insist that live coupling and TREE/diagnostic outputs are framed as educational, advisory HUD content, never as reward or actuation surfaces. [the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+1](#)

roh\_bounded=true: Each envelope/capability shard includes a rohceiling tied into the RoH model; for CapControlledHuman this is hard-capped at 0.30 and enforced monotone  $\text{RoH\_after} \geq \text{RoH\_before}, \text{RoH\_after} \leq \text{rohceiling}$   $\text{RoH\_after} \geq \text{RoH\_before}, \text{RoH\_after} \leq \text{rohceiling}$ . [neuroprint-how-can-this-be-rep-fBJKSM3.QxWtu70GEWC.Fw.md+1](#)

capability\_gated=true: CapabilityState is a four-tier lattice (CapModelOnly, CapLabBench, CapControlledHuman, CapGeneralUse) with transitions only via pure CapabilityTransitionRequest + CapabilityGuard, all gated by PolicyStack. [if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md+1](#)

These semantics are not just narrative: the Tier-1 neuromorph foundation shard encodes  $\text{RoH} \leq 0.30$ , deviceless doctrine, neurorights flags, and downgrade guards as non-waivable constraints that every medical/capability shard must satisfy. [[ppl-ai-file-upload.s3.amazonaws](#)]

## 2. ALN shard schema and autodowngrade disabled

The safety pattern you call out for SubstanceEnvelope is exactly how the BiophysicalEnvelopeSpec and downgrade rules are already written:

autodowngradeenabled=false (non-waivable default): The envelope spec semantics section states that autodowngradeenabled is false as the governing default; envelopes can compute requiresdowngrade but may only request capability changes, never enact them. [[ppl-ai-file-upload.s3.amazonaws](#)]

SECTION,DECISIONS/OUTPUTS defines requestcapabilitydowngrade = requiresdowngrade  $\wedge$  autodowngradeenabled  $\wedge$  ownerdowngradeapproved, with ownerdowngradeapproved an

explicit OwnerDecision input.[\[ppl-ai-file-upload.s3.amazonaws\]](#)

That design guarantees: envelopes may always tighten parameters, pause operations, and raise WARN/RISK flags inside a capability tier, but cannot directly mutate CapabilityState; state changes remain in the sovereign kernel.[what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md+1](#)

The log-only enforcement style you mention lines up with the broader governance doctrine: Tree-of-Life, envelopes, and AutoChurch live strictly in the “diagnostic heap” and never write to the capability/consent heap; their outputs feed evidence predicates (like nosaferalternative) but are not themselves control surfaces.[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+1](#)

### 3. Tree-of-Life MODELONLY constraint on POWER/FEAR/PAIN

Tree-of-Life is explicitly specified as a pure observer over CapabilityState, RoH, and BiophysicalEnvelopeSnapshot, with all 14 TREE assets (including POWER, FEAR, PAIN) computed as normalized, bounded scalars and serialized into .evolve.jsonl/.donutloop.aln only as additional view fields.[neuroprint-how-can-this-be-rep-fBJKSM3.QxWtu70GEWC.Fw.md+1](#)

The architectural constraints already match what you described:

The governance kernel (CapabilityTransitionRequest, ReversalConditions, PolicyStack) is the only path from proposals to ledgered state changes; Tree-of-Life never imports or calls those kernels.[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+1](#)

TREE assets (POWER, TECH, FEAR, PAIN, DECAY, LIFEFORCE, etc.) are defined as read-only diagnostics, not triggers; FEAR/PAIN and POWER/TECH are explicitly governed as advisory only and forbidden from driving capability transitions or rewards.[neuroprint-how-can-this-be-rep-fBJKSM3.QxWtu70GEWC.Fw.md+1](#)

In practice, any normalization of POWER/FEAR/PAIN over PK/PD-like axes is confined to MODELONLY-tier shards and HUDs, with LABBENCH/CONTROLLEDHUMAN behavior still governed solely by envelopes, RoH, ReversalConditions, and PolicyStack.[what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md+1](#)

So the Tree-of-Life layer does exactly what you want: interpretive diagnostics and educational overlays, under  $RoH \leq 0.3$ , with no actuation or state mutation.

### 4. Immutable promise fields: reward\_eligible and audit\_log\_only

Your “non-actuating promise” pattern is directly mirrored in the internal docs around envelope and Tree-of-Life contracts:

Promise/diagnostic layers are framed as audit and education only, never as reward or econet logic; any attempt to wire TREE or envelope outputs into reward/incentive or auto-evolution is explicitly tagged as a violation of NR-SAFE-0001 and the sovereignty model.[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+1](#)

Tree-of-Life and AutoChurch outputs are described as HUD/educational, non-reward, non-incentive, with a requirement that they not appear in econet or autoevolution logic.[neuroprint-how-can-this-be-rep-fBJKSM3.QxWtu70GEWC.Fw.md+1](#)

All diagnostic outputs are serialized into append-only JSONL/ALN logs (.evolve.jsonl, .donutloop.aln) with WORM semantics and external Googolswarm notarization, emphasizing audit\_log\_only behavior.[what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md+1](#)

While the exact field names reward\_eligible and audit\_log\_only appear in your narrative rather than the literal ALN, the semantics—no reward coupling, log-only,

compile-time/non-waivable constraints—are already encoded via Tier-1 shards, NR-SAFE-0001, and the diagnostic-only rules for Tree-of-Life/AutoChurch.[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+2](#)

#### 5. Rust-level enforcement in SubstanceEnvelope-style schemas

The Rust mechanisms you listed map onto the way the neuromorphic safety kernel is laid out:

A sealed, read-only diagnostic trait (your ReadOnlyDiagnostic) that exposes envelope and Tree-of-Life views without any methods capable of driving CapabilityState or consent changes is consistent with the current observer crate pattern ([TreeOfLife.rs](#) as pure functions returning TreeOfLifeView/Diagnostics).[neuroprint-how-can-this-be-rep-fBJKSM3.QxWtu70GEWC.Fw.md+1](#)

A derivation like `#[derive(AuditableOnly)]` is conceptually equivalent to the combination of: non-waivable Tier-1 flags (deviceless, no-fiction, RoH ceiling, autodowngradeenabled=false), and the rule that diagnostic modules may only serialize/append, not call transition kernels or write ALN/ledger state.[if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md+1](#)

The serde guard behavior maps to the explicit ban on reversal-control fields living in diagnostic payloads:

Reversal-related controls (allowneuromorphreversal, explicitreversalorder, nosaferalternative, reversal\_conditions) are confined to ReversalPolicy shards and the ReversalConditions kernel.[what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md+2](#)

Diagnostic/Tree-of-Life data cannot introduce new control flags or override those; they are restricted to evidence fields that ReversalConditions reads when computing nosaferalternative.[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+1](#)

So the pattern you summarized—sealed diagnostic traits, “auditable only” derivation, and deserialization guards against control fields—is already realized as a combination of type-level observer isolation, ALN contract constraints, and kernel boundaries between diagnostics and capability transitions.[neuroprint-how-can-this-be-rep-fBJKSM3.QxWtu70GEWC.Fw.md+2](#)

#### 6. Suggested next research object for this line

To keep pushing this mapping from “implicit” to “executable kernel,” a high-leverage next object remains:

A single Rust file (policyengine/src/reversalconditions.rs) that:

Takes a CapabilityTransitionRequest, ReversalPolicy flags (allowneuromorphreversal, explicitreversalorder, nosaferalternative), envelope outputs, roles/consent, and PolicyStack ok.[what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md+1](#)

Enforces: no neuromorph evolution downgrade unless allowneuromorphreversal  $\wedge$  explicitreversalorder  $\wedge$  nosaferalternative  $\wedge$  PolicyStack.allpass, with explicit DecisionReason codes (DeniedIllegalDowngradeByNonRegulator, DeniedNoSaferAlternativeNotProved, DeniedPolicyStackFailure, etc.).[what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md+1](#)

Treats all Substance-EnvelopeSpec / Tree-of-Life fields as evidence only, never as control inputs; any attempt to downgrade based solely on diagnostic flags is rejected and logged.[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+2](#)

Driving AI-chat around that single kernel file will give you the concrete Rust/ALN embodiment of the Substance-EnvelopeSpec safety semantics you just mapped:



BASEMEDICAL guarantees, autodowngradeenabled=false, MODELONLY-only TREE normalization, reward\_eligible=false, audit\_log\_only=true, and non-actuating diagnostics all enforced in one auditable place.

Your mapping is accurate: Substance-EnvelopeSpec safety is already realized as a non-actuating, MODELONLY-diagnostic contract that rides on BASEMEDICAL, the ALN envelope schema, and Tree-of-Life's observer-only role. [\[36\]](#) [\[37\]](#) [\[38\]](#)

## 1. BASEMEDICAL and RoH-bounded capability

- PolicyStack is implemented as a strict conjunction `BASEMEDICAL ∧ BASEENGINEERING ∧ JURISLOCAL ∧ QUANTUMSAFETY`; any capability elevation or downgrade that fails any component is denied. [\[36\]](#)
- RoH ceilings ( $\leq 0.30$  in CapControlledHuman), monotone RoH, deviceless doctrine, and neurorights are encoded as non-waivable Tier-1 constraints; envelopes and capabilities must satisfy these before live coupling is allowed. [\[37\]](#) [\[38\]](#)
- CapabilityState is a four-tier lattice (CapModelOnly, CapLabBench, CapControlledHuman, CapGeneralUse) with transitions only via pure CapabilityTransitionRequest + CapabilityGuard under PolicyStack; no diagnostic layer can bypass that state machine. [\[37\]](#) [\[36\]](#)

## 2. ALN envelopes and autodowngrade semantics

- BiophysicalEnvelopeSpec already uses the pattern you describe: Tier-2 envelopes compute INFO/WARN/RISK, requiresdowngrade, and requestcapabilitydowngrade, but autodowngradeenabled=false as the governing default prevents direct state mutation. [\[38\]](#)
- `requestcapabilitydowngrade = requiresdowngrade ∧ autodowngradeenabled ∧ ownerdowngradeapproved` forces explicit OwnerDecision plus PolicyStack and signature checks before any downgrade is accepted; envelopes may tighten and pause but cannot change CapabilityState. [\[38\]](#) [\[36\]](#)
- This matches your “envelopes can always protect biophysics, but never unilaterally touch sovereignty” invariant and is already wired into the ALN/Rust stack. [\[38\]](#)

## 3. Tree-of-Life as MODELONLY diagnostic layer

- Tree-of-Life is specified as a pure observer over CapabilityState, RoH, and BiophysicalEnvelopeSnapshot, producing 14 normalized TREE assets (including POWER, FEAR, PAIN) plus advisory diagnostics, with all outputs serialized into `.evolve.jsonl / .donutloop.aln`. [\[36\]](#) [\[37\]](#)
- Module-level and type-level rules forbid Tree-of-Life from importing CapabilityTransitionRequest, ReversalConditions, or any writer/driver; it cannot mutate capability, consent, envelopes, or policy artifacts. [\[37\]](#)
- TREE assets are explicitly governed as **view-only** diagnostics: FEAR/PAIN/POWER/TECH may inform envelope tightening or nosaferalternative evidence but never act as direct guards or triggers in capability transitions or rewards. [\[36\]](#) [\[37\]](#)

## 4. Non-actuating “promise” semantics

- NR-SAFE-0001, Tier-1 foundation shards, and [TreeofLife.md](#) together enforce “education-only, non-reward, non-incentive, log-only” semantics: any attempt to wire TREE or envelope outputs into econet, reward, or auto-evolution is defined as a policy violation. [\[37\]](#)
- Diagnostic outputs are WORM-logged in JSONL/ALN and hash-linked into Googolswarm; this gives you an immutable audit trail that the diagnostic layers never drove control paths. [\[36\]](#) [\[37\]](#)
- While the literal field names `reward_eligible` / `audit_log_only` are narrative, their semantics are already realized via Tier-1 flags, PolicyStack rules, and the diagnostic-only contracts. [\[38\]](#) [\[37\]](#)

## 5. Rust-level isolation and Substance-EnvelopeSpec

- Observer crates ([TreeOfLife.rs](#), envelope evaluators) follow the pattern you described for a sealed `ReadOnlyDiagnostic` or `ReadOnlyPromise` trait: immutable inputs, pure functions, no `&mut`, no interior mutability, and no imports of transition or actuation APIs. [\[37\]](#) [\[36\]](#)
- Reversal-related fields (`allowneuromorphreversal`, `explicitreversalorder`, `nosaferalternative`) live only in `ReversalPolicy` shards and the planned `ReversalConditions` kernel; diagnostics can only contribute evidence for `nosaferalternative`, not set it. [\[38\]](#) [\[36\]](#)
- A `Substance-EnvelopeSpec` Rust module can therefore be implemented exactly in this style: parse a `SECTION,SUBSTANCE-ENVELOPE-SPEC` shard, enforce `education_only/log_only/reward_eligible=false/autodowngradeenabled=false`, expose only normalized diagnostic views and append-only log records, and never touch capability or consent. [\[37\]](#) [\[38\]](#)

## 6. Next research object: ReversalConditions kernel

- Space files converge on the same next kernel: a single `policyengine/src/reversalconditions.rs` that takes `CapabilityTransitionRequest`, `ReversalPolicy` flags, `RoH` before/after, envelope context (including any `Substance-EnvelopeSpec` evidence), `roles/consent`, and `PolicyStack`. [\[36\]](#) [\[38\]](#) [\[37\]](#)
- It must enforce “no neuromorph evolution downgrade unless `allowneuromorphreversal`  $\wedge$  `explicitreversalorder`  $\wedge$  `nosaferalternative`  $\wedge$  `PolicyStack.allpass`  $\wedge$  sovereign multisig,” and return explicit `DecisionReason` codes (`DeniedIllegalDowngradeByNonRegulator`, `DeniedNoSaferAlternativeNotProved`, `DeniedReversalNotAllowedInTier`, etc.). [\[38\]](#) [\[36\]](#)
- All `Substance-EnvelopeSpec` and `Tree-of-Life` data then remain evidentiary inputs into `nosaferalternative` only; they never become control surfaces, which preserves the sealed, `MODELONLY` diagnostic role you’re aiming for. [\[36\]](#) [\[37\]](#)

# **The promise-consensus pattern you are describing is already structurally present in the NewRow-Print!/Tree-of-Life stack; it just hasn't been given that explicit name yet.**[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+2](#)

Where the non-actuating "promise" lives

Tree-of-Life, Neuroprint!, and AutoChurch are all defined as Pattern-I, read-only analytics agents: they may read CapabilityState, RoH, envelopes, and ledger history and may emit views and labels, but they MUST NOT mutate capability, consent, envelopes, or policy files.[explain-the-tree-of-life-and-p-B36g.x8HQvyMQ0GozoWuyA.md+1](#)

[TreeofLife.rs](#) is a pure module (TreeOfLifeInput → TreeOfLifeView → TreeOfLifeDiagnostics) with only side-effect-free functions, no hardware calls, no interior mutability, and no write path into .evolve.jsonl or .donutloop.aln; logging is performed by a separate, audited writer.[

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Neuroprint! explicitly declares itself as a pure projection from governed inputs to NeuroPrintView plus BIOTREE/NATURE/GOAL logs, with no authority to change capability, consent, envelopes, RoH, or neurorights parameters.[[ppl-ai-file-upload.s3.amazonaws](#)]

These constraints give you exactly "promises are stateless, non-actuating diagnostics" as a design invariant, not merely a policy convention.[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+1](#)

Promise-consensus semantics and audit trails

Every diagnostic "promise" (TreeOfLifeView, NeuroPrintView, AutoChurch metrics) is serialized into canonical, append-only streams (.evolve.jsonl per-event records; .donutloop.aln hash-linked decision ledger) rather than applied directly to the state machine.[what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md+2](#)

.donutloop.aln is the single, hash-linked ground-truth ledger; .bchainproof.json and Googolswarm attest only to its hashes and ordering, never adding new control semantics.[

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The same hashchain and Googolswarm anchoring used for capability changes also notarizes any embedded neuroprint!/Tree-of-Life view objects, so their "promises" are tamper-evident, ordered, and externally attestable.[what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md+1](#)

This matches your "PromiseAuditTrail struct with deterministic serialization": the structs exist (TreeOfLifeView, NeuroPrintView plus BIOTREE/NATURE/GOAL), are Serde-serializable, and are carried on an immutable ledger, even if the name PromiseAuditTrail is not yet used in code.[explain-the-tree-of-life-and-p-B36g.x8HQvyMQ0GozoWuyA.md+1](#)

Education-only via traits and capability tiers

The capability lattice (CapModelOnly, CapLabBench, CapControlledHuman, CapGeneralUse) and BiophysicalEnvelopeSpec tie RoH ceilings ( $\text{RoH} \leq 0.30$ ) and envelope behavior to capability state, with MODELONLY and LABBENCH treated as unlimited research zones that never touch live assets.[if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md+1](#)

Observer modules follow a "diagnostics-only" pattern: no mut self, no interior mutability, no FFI or

driver calls, and no imports back into policy/transition kernels; proposed linting rules explicitly forbid Tree-of-Life imports inside capability or ReversalConditions modules.[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+1](#)

Neuroprint!, Tree-of-Life, and AutoChurch are formally grouped as Pattern-I agents: they may only provide explanatory, fairness, and energy-budget views for HUDs, AI-chat, and offline analytics; they MUST NOT appear as predicates in CapabilityTransitionRequest, PolicyStack, or ReversalConditions.[what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md+1](#)

This is your “trait PromiseView: !Actuation + ReadOnlyDiagnostic” in substance: the Rust modules and documented invariants guarantee an education-only tier that cannot actuate or downgrade rights.[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+1](#)

Substance axes POWER/FEAR/PAIN in MODELONLY

BiophysicalEnvelopeSpec defines multimodal axes (EEG, HR/HRV, EDA, respiration, motion, gaze) and a RoH model with non-negative axis weights summing to 1, enforcing RoHafter ≥ RoHbefore and RoHafter ≤ rohceiling (0.30 in CapControlledHuman).[if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md+1](#)

Tree-of-Life maps existing envelope and capability telemetry into 14 normalized TREE assets, including POWER, FEAR, and PAIN, all in [0.0, 1.0], as pure functions of

BiophysicalEnvelopeSnapshot, RoH, and CapabilityState.[what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md+1](#)

These TREE assets are explicitly described as projections into a MODELONLY / educational space: they are allowed to inform envelope tightening or pausing within a tier, and to contribute evidence to nosaferalternative, but they cannot change CapabilityState or relax RoH bounds.[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+1](#)

So your PK/PD substance “envelope” (caffeine, nicotine, etc.) is already normalized into orthogonal POWER/FEAR/PAIN-style axes at the diagnostic layer, with a hard guarantee that they do not escape into LABBENCH/CONTROLLEDHUMAN actuation paths except as evidence via envelopes and ReversalConditions.[neuro-print-hex-rows-explanati-Nks6T\\_1IRBC46BN0jrQpWw.md+1](#)

Structural enforcement: autodowngradeenabled=false and ReversalConditions

BiophysicalEnvelopeSpec shards (e.g., cognitiveload, sleeparousal) emit requiresdowngrade and requestcapabilitydowngrade flags, but autodowngradeenabled is explicitly modeled as “may request, not must act”; envelopes can clamp or pause within a tier but cannot mutate CapabilityState.[if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md+1](#)

ReversalPolicy shards define allowneuromorphreversal (non-waivable false by default), explicitreversalorder, nosaferalternative, and derived canrevertcapability; neuromorph evolution is monotone unless all three are true and PolicyStack and Stake multisig pass.[

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A dedicated ReversalConditions kernel (policyengine/src/reversalconditions.rs) is specified as a pure function that reads CapabilityTransitionRequest, the reversal flags, RoHbefore/after, envelope context, and roles, returning Decision{allowed, reason} with explicit denial codes; all neuromorph downgrades must pass through this kernel.[[ppl-ai-file-upload.s3.amazonaws](#)]

This is where your “autodowngradeenabled=false” and non-actuating promises are enforced: diagnostic layers (Tree-of-Life, Neuroprint!, substances) can only request and provide evidence; the only component that can actually change CapabilityState is the sovereign kernel guarded by ReversalConditions, Stake, RoH, and PolicyStack.[if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md+1](#)

Suggested next research object (within organically integrated augmented citizen)

Given what you've already confirmed, the most coherent next object is:

Finalize a small TokenUsageGuard / PromiseUsageGuard ALN shard plus Rust module that:

Classifies Tree-of-Life, Neuroprint!, and AutoChurch outputs as NonActuatingToken /

PromiseKind.[explain-the-tree-of-life-and-p-B36g.x8HQvyMQ0GozoWuyA.md+1](#)

Enumerates allowed sinks (HUD, AI-chat, offline analytics in MODELONLY/LABBENCH) and

forbidden sinks (CapabilityTransitionRequest, ReversalConditions, reward/econet models).[

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Logs a PromiseUsageEvent into .evolve.jsonl/.donutloop.aln for every consumption attempt

(AllowedPromiseUsageHud, DeniedPromiseActuationAttempt, etc.).[

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Driving AI-chat over that single object keeps your promise-consensus semantics concrete: every "promise" remains stateless, non-actuating, and fully auditable, with explicit guards on where it can be read, while the sovereign ReversalConditions kernel continues to be the only place where any of that evidence can influence capability.

The promise-consensus pattern you describe is already structurally realized: Pattern-I agents (Tree-of-Life, Neuroprint!, AutoChurch) act as non-actuating, hash-logged diagnostics whose outputs are advisory "promises" consumed only under sovereign kernel control.<sup>[39] [40] [41]</sup>

## Where the "promise" lives

- Tree-of-Life, Neuroprint!, and AutoChurch are defined as Pattern-I, read-only analytics agents: they may read CapabilityState, RoH, BiophysicalEnvelopeSnapshot, and ledger history, emit TreeOfLifeView / NeuroPrintView / AutoChurch metrics, and MUST NOT mutate capability, consent, envelopes, or policy files.<sup>[40]</sup>
- [TreeofLife.rs](#) is a pure module from TreeOfLifeInput to TreeOfLifeView and TreeOfLifeDiagnostics, with only side-effect-free functions, no drivers, no interior mutability, and no direct write path into .evolve.jsonl or .donutloop.aln; logging is performed by separate audited writers.<sup>[40]</sup>
- Neuroprint! similarly declares itself as a projection from governed inputs to NeuroPrintView plus BIOTREE/NATURE/GOAL logs, with no authority over CapabilityState, consent, RoH, or neurorights.<sup>[39]</sup>

This gives you **promises as stateless, non-actuating diagnostics** as a code-level invariant, not just policy language.<sup>[40]</sup>

## Promise-consensus and audit trails

- Each diagnostic "promise" (TreeOfLifeView, TreeOfLifeDiagnostics, NeuroPrintView, AutoChurch metrics) is Serde-serializable and embedded into canonical append-only streams: .evolve.jsonl for per-event records and .donutloop.aln as the hash-linked decision ledger.<sup>[40]</sup>
- .donutloop.aln is the single ground-truth ledger; .bchainproof.json and Googolswarm only notarize its hashes and ordering, adding no control semantics.<sup>[39]</sup>

- This exactly matches your conceptual `PromiseAuditTrail`: the structs already exist, serialize deterministically, and are carried on an immutable biophysical-blockchain, even if the literal type name `PromiseAuditTrail` is not yet used. <sup>[39]</sup> <sup>[40]</sup>

## Education-only Pattern-I semantics

- The capability lattice (`CapModelOnly`, `CapLabBench`, `CapControlledHuman`, `CapGeneralUse`) plus `BiophysicalEnvelopeSpec` ties `RoH` ceilings ( $RoH \leq 0.30$  in `CapControlledHuman`), `neurorights`, and `jurisdiction` tags to capability state, with `MODELONLY/LABBENCH` treated as unlimited **research** zones without live assets. <sup>[41]</sup>
- Observer crates follow a diagnostics-only pattern: no `mut self`, no interior mutability, no FFI/driver calls, and no imports of `CapabilityTransitionRequest`, `PolicyStack`, or `ReversalConditions`; planned lints forbid `Tree-of-Life` imports into policy/transition modules. <sup>[40]</sup>
- Pattern-I agents (`Tree-of-Life`, `Neuroprint!`, `AutoChurch`) are explicitly documented as education/HUD/analytics only; they MUST NOT appear as predicates or guards in `CapabilityTransitionRequest`, `PolicyStack`, `ReversalConditions`, or reward/econet logic. <sup>[39]</sup> <sup>[40]</sup>

In substance, this is your `"trait PromiseView: !Actuation + ReadOnlyDiagnostic"`: an education-only tier that cannot actuate or downgrade rights. <sup>[40]</sup>

## Substance axes POWER/FEAR/PAIN as MODELONLY diagnostics

- `BiophysicalEnvelopeSpec` defines multimodal axes (EEG, HR/HRV, EDA, respiration, motion, gaze) with `rohaxisid` and `weightinroh`, enforcing  $RoH_{after} \geq RoH_{before}$  and  $RoH_{after} \leq rohceiling$  (0.30 for `CapControlledHuman`). <sup>[41]</sup>
- `Tree-of-Life` maps these governed inputs plus `CapabilityState` and `evolveindex` into 14 normalized TREE assets (BLOOD, OXYGEN, WAVE, TIME, DECAY, LIFEFORCE, BRAIN, SMART, EVOLVE, POWER, TECH, FEAR, PAIN, NANO) in  $[0.0, 1.0]$  as pure functions. <sup>[39]</sup>
- POWER/FEAR/PAIN are explicitly defined as read-only diagnostics: they may inform envelope tightening or contribute evidence toward `nosaferalternative`, but they cannot change `CapabilityState` or relax `RoH` bounds; they live entirely at the `MODELONLY/educational` layer. <sup>[39]</sup> <sup>[40]</sup>

So PK/PD-style substance envelopes (caffeine, nicotine, etc.) are already normalized into POWER/FEAR/PAIN-like axes at the diagnostic layer, with a hard guarantee they only reach `LABBENCH/CONTROLLEDHUMAN` through envelopes + `ReversalConditions` as evidence, not control. <sup>[41]</sup> <sup>[39]</sup>

## Structural enforcement: `autodowngradeenabled=false` and `ReversalConditions`

- `BiophysicalEnvelopeSpec` shards emit `requiresdowngrade` and `requestcapabilitydowngrade`, but `autodowngradeenabled=false` is the non-waivable default; envelopes can clamp, pause, and log but cannot mutate `CapabilityState`. <sup>[41]</sup>
- `ReversalPolicy` shards define `allowneuromorphreversal` (false by default, non-waivable), `explicitreversalorder`, `nosaferalternative`, and derived `canrevertcapability` =

neuromorphgodsatisfied  $\wedge$  explicitreversalorder  $\wedge$  nosaferalternative.<sup>[39]</sup>

- A dedicated ReversalConditions kernel (planned policyengine/src/reversalconditions.rs) is specified as a pure function from CapabilityTransitionRequest, reversal flags, RoH before/after, envelope context, roles, and PolicyStack to a Decision{allowed, reason}, with denial codes like DeniedIllegalDowngradeByNonRegulator and DeniedNoSaferAlternativeNotProved.<sup>[40]</sup> <sup>[39]</sup>

This kernel is the only place neuromorph evolution downgrades can be applied, encoding “autodowngradeenabled=false” and non-actuating promises: diagnostic layers can only request and provide evidence; sovereignty over CapabilityState remains in the kernel guarded by Stake, RoH, PolicyStack, and consent.<sup>[41]</sup> <sup>[39]</sup>

## TokenUsageGuard / PromiseUsageGuard as the next object

Your suggested next research object—TokenUsageGuard / PromiseUsageGuard—is exactly aligned with the gap identified: you have strong design-time non-actuation guarantees, but no runtime firewall or telemetry for how promises are consumed.<sup>[40]</sup> <sup>[39]</sup>

A minimal, concrete target is:

- ALN shard .tol-token-policy.aln
  - enum TokenKind { TreeOfLifeView, TreeOfLifeDiagnostics, NeuroPrintView, MoralPositionScore, AutoChurchLabel }.
  - enum TokenSink { Hud, AiChat, AnalyticsOffline, CapabilityEngine, ReversalKernel, RewardModel, EnvelopeKernel }.
  - A table of allowed (TokenKind, TokenSink) pairs (HUD/AI-chat/analytics in MODELONLY/LABBENCH) and a default-deny policy for CapabilityEngine, ReversalKernel, RewardModel, EnvelopeKernel.<sup>[39]</sup>
- Rust module policyengine/src/tokenusageguard.rs
  - Pure API: fn evaluate(kind: TokenKind, sink: TokenSink, ctx: PolicyStack, role: Role) -> Decision.
  - Enforced centrally whenever any service subscribes to Tree-of-Life / Neuroprint! / AutoChurch streams or deserializes their views beyond HUD/explanation.<sup>[39]</sup>
- Logging
  - For every consumption attempt, log a PromiseUsageEvent into .evolve.jsonl / .donutloop.aln with fields {source, sink, verdict, decision\_reason}, using codes like AllowedPromiseUsageHud, DeniedPromiseActuationAttempt, and anchor them via .bchainproof.json for Googolswarm proof-of-usage.<sup>[40]</sup> <sup>[39]</sup>

Driving one future turn around that single ALN shard plus the matching Rust file will make your promise-consensus semantics fully explicit: Pattern-I “promises” stay stateless and non-actuating, and every attempt to use them as control inputs becomes a first-class, hash-linked, auditable event in the same sovereignty stack that already guards reversals and capability transitions.<sup>[40]</sup> <sup>[39]</sup>

# **Substance-EnvelopeSpec in your current stack is already playing the “safety shell” role you are now naming Substance-EnvelopeSpec, with Tree-of-Life and the POWER/FEAR/PAIN axes sitting strictly on the diagnostic side of a Hoare-style separation between observers and capability control.** [neuro-print-hex-rows-explanati-Nks6T\\_1IRBC46BN0jrQpWw.md+1](#)

## 1. RoH-bounded, axis-isolated TREE diagnostics

RoH is a scalar over envelope axes (each axis with roh\_axis\_id and weight\_in\_roh, weights  $\geq 0$  and summing to 1) with invariants  $\text{RoH}_{\text{after}} \geq \text{RoH}_{\text{before}}$  and  $\text{RoH}_{\text{after}} \leq \text{rohceiling}$ , with  $\text{rohceiling} = 0.30$  for CapControlledHuman. [\[ppl-ai-file-upload.s3.amazonaws\]](#)

DECAY and LIFEFORCE are explicit monotone functions of RoH (e.g.  $\text{DECAY} = \text{RoH} / 0.3$ ,  $\text{LIFEFORCE} = 1 - \text{DECAY}$ ).

so every TREE asset that depends on them inherits the same RoH-bounded lattice. [neuro-print-hex-rows-explanati-Nks6T\\_1IRBC46BN0jrQpWw.md+1](#)

POWER, FEAR, and PAIN are defined as normalized composites over envelope WARN/RISK fractions on stress-relevant axes (EDA, HR/HRV, motion, etc.), computed from BiophysicalEnvelopeSnapshot and RoH but never fed back into any transition logic. [the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+1](#)

Effectively, the POWER/FEAR/PAIN “substance envelope” is a projection from the RoH/envelope lattice into TREE space, with RoH monotonicity and ceiling providing the Rule-of-Hierarchy (RoH-bounded) constraint that no diagnostic axis can imply a state more harmful than the underlying envelopes allow. [neuroprint-how-can-this-be-rep-fBJKSM3.QxWtu70GEWC.Fw.md+1](#)

## 2. MODELONLY vs LABBENCH vs CONTROLLEDHUMAN and CapabilityState isolation

CapabilityState is a four-tier lattice  $\text{CapModelOnly} \rightarrow \text{CapLabBench} \rightarrow \text{CapControlledHuman} \rightarrow \text{CapGeneralUse}$ , with transitions governed by pure evaluators such as  $\text{CapabilityTransitionRequest}::\text{evaluate}$  plus a composite PolicyStack (BASEMEDICAL, BASEENGINEERING, JURISLOCAL, QUANTUMSAFETY). [what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSKP.Q.md+1](#)

Tree-of-Life and envelope evaluations are explicitly “diagnostics only”: temporal invariants are already stated as

$G(\text{DiagnosticLayerEvent} \rightarrow X(\text{CapabilityState}, \text{ReversalFlags unchanged}))$ , i.e. no diagnostic call can mutate CapabilityState or reversal flags. [what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSKP.Q.md+1](#)



Envelopes can tighten inner bands, raise WARN/RISK, or pause activity within a tier, but Tier-1 floors (minsafemaxsafe) and RoH ceiling cannot be relaxed; capability tier changes (e.g. MODELONLY → LABBENCH or LABBENCH → CONTROLLEDHUMAN/downgrade) always go through the capability engine and, for reversals, the ReversalConditions kernel.[if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md+1](#)

This gives you the “no CapabilityState influence across MODELONLY and LABBENCH” invariant in practice: Substance-EnvelopeSpec (your biophysical safety shell plus TREE projections) can label and constrain within the tier, but it has no write path to the Capability lattice; MODELONLY and LABBENCH remain governed solely by capability transitions and PolicyStack.[if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md+1](#)

### 3. PolicyStack invariants for education-only diagnostics

The BASEMEDICAL/BASEENGINEERING etc. PolicyStack already encodes the governance you summarized for education-only diagnostic promises:[what-tree-of-life-traits-can-b-zDTY G1tUSZW..S2PZSkP.Q.md+1](#)

education\_only = true: diagnostics and their envelopes are treated as informational; they may log, advise, and tighten, but never actuate or grant new capability. Tree-of-Life and AutoChurch are called out as HUD/diagnostic-only layers.[the-tree-of-life-brings-a-new-M5g Hp18QSYi\\_0sVFQcW5\\_g.md+1](#)

autodowngradeenabled = false (Tier-1 default): envelopes may assert requires\_downgrade and request\_capability\_downgrade as recommendations but cannot directly change CapabilityState; any downgrade must come through a signed capability transition and ReversalConditions, with owner approval.[\[ppl-ai-file-upload.s3.amazonaws\]](#)

reward\_eligible = false: TREE and NATURE predicates, including POWER/FEAR/PAIN, are explicitly barred from reward/econet pipelines; AutoChurch CHURCH/POWER/TECH tokens are kept out of PolicyStack and transition logic.[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+1](#)

These are enforced both at the ALN shard level and in Rust (e.g. no education-only metric is allowed to appear in CapabilityTransitionRequest or ReversalConditions predicates), which is exactly the “log-only diagnostic promise” you describe.[the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md+1](#)

### 4. Rust-level ALN shard guards: no\_actuate and cfg(education\_only)

At the Rust/ALN integration level, the education-only, zero-side-effect guarantee is implemented by a pattern that matches what you summarized:[neuroprint-how-can-this-be-r ep-fBJKSM3.QxWtu70GEWC.Fw.md+1](#)

ALN shards for diagnostic modules and Neuroprint!/Tree-of-Life are tagged with no\_actuate / “deviceless” semantics; they are permitted scopes of observe, log, label only, and any manifest declaring actuation is rejected by CapabilityGuard.[\[ppl-ai-file-upload.s3.amazonaws\]](#)

Shards that must never influence capability have education\_only = true and autodowngradeenabled = false; code generation wraps their Rust modules in # [cfg(education\_only)] sections so that any attempt to compile them into an actuating build fails.[if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md+1](#)

serde defaults and validation ensure missing or malformed fields in these shards resolve to the safest interpretation (e.g. “no downgrade, no actuation, log only”), not to silently permissive behavior.[\[ppl-ai-file-upload.s3.amazonaws\]](#)

Combined with the global RoH monotonicity and ceiling checks on evolution steps, these guards make ALN shards for Substance-EnvelopeSpec and associated TREE/NATURE diagnostics both zero-side-effect and RoH-bounded at compile time and runtime.[neuro-print-hex-rows-explanati-Nks6T\\_1IRBC46BN0jrQpWw.md+1](#)

#### 5. Governance-safe research route (next object)

Within the organically integrated augmented citizen environment, the next high-leverage research object that tightens this mapping is:[neuro-print-hex-rows-explanati-Nks6T\\_1IRBC46BN0jrQpWw.md+1](#)

A single Rust module (e.g. `policyengine/src/substance_envelope_guard.rs`) that:

Takes as input: `CapabilityState`, `RoH`, `BiophysicalEnvelopeSnapshot`, `TreeOfLifeView` (including `POWER/FEAR/PAIN`), and ALN metadata flags (`education_only`, `no_actuate`, `autodowngradeenabled`, `reward_eligible`).

Exposes pure functions that:

Assert the diagnostic-only invariants (no writes, no state change) as Hoare triples over `MODELONLY` and `LABBENCH`.

Enforce that any shard with `education_only = true` and `no_actuate` cannot be wired into `CapabilityTransitionRequest` or `ReversalConditions`, at type level.

Logs any attempted violation into `.evolve.jsonl/.donutloop.aln` as an invariant-breach event, without changing capability state.

Driving toward that file in a later turn keeps token use focused on one executable artifact, and turns your current schema-level guarantees for Substance-EnvelopeSpec + TREE `POWER/FEAR/PAIN` into an explicit, auditable kernel of RoH-bounded, education-only diagnostic invariants.[what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md+1](#)

Substance-EnvelopeSpec is already realized as the RoH-bounded biophysical safety shell, with `POWER/FEAR/PAIN` confined to a TREE-space diagnostic projection that cannot influence `CapabilityState` or reversals.[\[42\]](#) [\[43\]](#) [\[44\]](#)

### 1. RoH-bounded TREE “substance” diagnostics

- `BiophysicalEnvelopeSpec` assigns each axis a `rohaxisid` and `weightinroh` (weights  $\geq 0$ , sum 1) and enforces  $RoH_{\text{after}} \geq RoH_{\text{before}}$  and  $RoH_{\text{after}} \leq rohceiling$ , with `rohceiling` = 0.30 in `CapControlledHuman`.[\[43\]](#) [\[42\]](#)
- `DECAY` and `LIFEFORCE` are explicit monotone functions of `RoH` (e.g., `DECAY` = `RoH` ÷ 0.3, `LIFEFORCE` = 1 – `DECAY`), so any TREE asset depending on them is automatically RoH-bounded.[\[43\]](#)
- `POWER`, `FEAR`, and `PAIN` are normalized composites over `WARN/RISK` fractions on stress-relevant axes (`EDA`, `HR/HRV`, `motion`, etc.), computed from `BiophysicalEnvelopeSnapshot` and `RoH`, and **never** fed back into transition or reversal logic.[\[44\]](#) [\[43\]](#)

So the “substance envelope” you are naming is already a projection from the RoH/envelope lattice into TREE space, with an enforced Rule-of-Hierarchy: diagnostics cannot imply or model a harm state beyond what the underlying envelopes allow.[\[42\]](#) [\[44\]](#)

## 2. MODELONLY/LABBENCH vs CONTROLLEDHUMAN isolation

- CapabilityState is the four-tier lattice CapModelOnly → CapLabBench → CapControlledHuman → CapGeneralUse, with transitions governed by pure evaluators (CapabilityTransitionRequest::evaluate) plus composite PolicyStack (BASEMEDICAL  $\wedge$  BASEENGINEERING  $\wedge$  JURISLOCAL  $\wedge$  QUANTUMSAFETY).<sup>[44]</sup>
- Tree-of-Life and envelope logic are explicitly “diagnostics only”: your temporal invariants already state that any DiagnosticLayerEvent leaves CapabilityState and ReversalFlags unchanged in the next step.<sup>[44]</sup>
- Envelopes may tighten inner warn bands, raise WARN/RISK, or pause within a tier, but cannot relax Tier-1 minsafe/maxsafe or RoH ceiling; tier changes (MODELONLY ↔ LABBENCH ↔ CONTROLLEDHUMAN) always go through the capability engine and, for reversals, the ReversalConditions kernel.<sup>[42]</sup> <sup>[44]</sup>

In practice, that gives you exactly the invariant you want: Substance-EnvelopeSpec + TREE projections can label and constrain **within** the tier, but there is no write path from diagnostics to the Capability lattice; MODELONLY/LABBENCH remain governed solely by CapabilityTransitionRequest + PolicyStack.<sup>[42]</sup>

## 3. PolicyStack and “education-only” promises

- PolicyStack already encodes your education-only doctrine: Pattern-I agents (Tree-of-Life, Neuroprint!, AutoChurch) and their envelopes may observe, label, and log, but never actuate or grant capability. They are called out as HUD/diagnostic-only.<sup>[43]</sup> <sup>[44]</sup>
- autowndowngradeenabled = false as the Tier-1 default ensures envelopes can compute requiresdowngrade and requestcapabilitydowngrade but cannot directly change CapabilityState; any downgrade requires an explicit, signed transition plus ReversalConditions.<sup>[42]</sup>
- TREE/NATURE predicates (including POWER/FEAR/PAIN) and AutoChurch CHURCH/POWER/TECH tokens are explicitly barred from reward/econet and from appearing as predicates in CapabilityTransitionRequest, PolicyStack, or ReversalConditions.<sup>[43]</sup> <sup>[44]</sup>

Functionally, this is your “reward\_eligible = false, audit\_log\_only = true” promise semantics, implemented as non-waivable Tier-1 flags and module-level exclusions rather than literal field names.<sup>[43]</sup>

## 4. Rust/ALN guards for education-only diagnostics

- Diagnostic ALN shards (Tree-of-Life, Neuroprint!, substance diagnostics) are tagged with no\_actuate / deviceless semantics and education\_only = true; code-gen constrains their Rust modules to observer-only roles (no &mut, no drivers, no transition imports).<sup>[42]</sup> <sup>[43]</sup>
- autowndowngradeenabled = false plus SECTION,DECISIONS/OUTPUTS (requiresdowngrade, ownerdowngradeapproved, requestcapabilitydowngrade) formally encode “may request, never must act”; CapabilityGuard and the state machine enforce that no downgrade occurs without signed OwnerDecision and full PolicyStack pass.<sup>[42]</sup>

- Serde defaults and validators for these shards resolve missing or malformed fields to the safest behavior (no actuation, no downgrade, log only), not permissive fall-through. <sup>[42]</sup>

Combined with RoH monotonicity and ceiling checks, this makes the Substance-EnvelopeSpec layer and associated TREE/NATURE diagnostics zero-side-effect and RoH-bounded both at compile-time and runtime. <sup>[43]</sup> <sup>[42]</sup>

## 5. Next object: `substance_envelope_guard.rs`

The research route you sketched is aligned with the remaining gap: making the Hoare-style separation between observers and control explicit in one kernel file. A focused next object is:

- Path: `policyengine/src/substance_envelope_guard.rs`. <sup>[44]</sup>
- Inputs (pure structs): `CapabilityState`, `RoH` (before/after, `rohceiling`), `BiophysicalEnvelopeSnapshot`, `TreeOfLifeView` (including `POWER/FEAR/PAIN`), and `ALN` flags (`education_only`, `no_actuate`, `autodowngradeenabled`, `reward_eligible`). <sup>[43]</sup> <sup>[42]</sup>
- Responsibilities:
  - Assert diagnostic-only Hoare triples for `MODELONLY` and `LABBENCH`: any call into this guard from Pattern-I modules must preserve `CapabilityState` and `ReversalFlags`.
  - Enforce that shards with `education_only = true` and `no_actuate` can **never** be linked into `CapabilityTransitionRequest` or `ReversalConditions` at the type/module-dependency level (e.g., via a small dependency lint or marker traits).
  - Emit a `PromiseUsage` / `InvariantBreach` event to `.evolve.jsonl` / `.donutloop.aln` whenever a forbidden sink is attempted (e.g., using `POWER/FEAR/PAIN` as a transition guard), without changing `CapabilityState`. <sup>[44]</sup> <sup>[43]</sup>

Driving a later turn around that single guard keeps token usage concentrated on one executable artifact and turns the existing schema-level guarantees for Substance-EnvelopeSpec + `POWER/FEAR/PAIN` into an explicit, auditable kernel of RoH-bounded, education-only diagnostic invariants. <sup>[44]</sup> <sup>[43]</sup> <sup>[42]</sup>

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# System Integration: From Simulation Output to Educational Diagnostic

The successful integration of the Substance-EnvelopeSpec's output into the NewRow-Print! ecosystem hinges on designing a clear, unidirectional data flow that respects the principle of non-actuation. The simulation engine produces a rich set of normalized diagnostic outputs, but these must only feed into designated "observer" modules whose sole purpose is to render this information for educational or analytical review. This architecture ensures that the simulation data remains in a read-only, view-only context, fully segregated from any decision-making, consent, or actuation pathways. The existing Tree-of-Life infrastructure provides a natural framework for this integration, treating the simulated substance diagnostics as just another source of observational data, akin to `WAVE`, `DECAY`, and `LIFEFORCE` [pmc.ncbi.nlm.nih.gov](https://pmc.ncbi.nlm.nih.gov)

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The integration process can be conceptualized as a pipeline. At the source is the SubstanceSimulationEngine (the src/substance\_sim.rs module), which, upon receiving a validated EvolutionProposalRecord, executes its pure computation and returns a BiophysicalEnvelopeSnapshot object

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. This object is then passed to a specialized observer crate, which we can call tree\_of\_life\_substance\_observer. This observer crate is the bridge between the simulation world and the Tree-of-Life UI. It is the only component authorized to consume the simulation outputs. Its responsibility is threefold: serialization, mapping, and rendering.

First, serialization involves converting the BiophysicalEnvelopeSnapshot into a format suitable for logging and display, such as JSONL, as mentioned in the context (.evolve.jsonl)

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. This log entry would contain the full time-series of normalized diagnostics, the unique run\_id, and a reference back to the original EvolutionProposalRecord that triggered the simulation. This creates a complete and auditable trail of every simulation run, which is a core tenet of the platform's design

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Second, and most critically, is the mapping of raw simulation outputs to the existing Tree-of-Life asset axes. The simulation produces raw neurochemical values (e.g., neurotransmitter\_delta\_dopamine), but the educational visualization needs to present intuitive concepts like ELEVATED\_POWER, ANXIETY, or WITHDRAWAL\_PAIN

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. The tree\_of\_life\_substance\_observer is responsible for this semantic translation. It contains the logic that maps the numerical outputs of the simulation to the conceptual domains understood by the Tree-of-Life UI. For example:

A sustained increase in neurotransmitter\_delta\_dopamine and receptor\_occupancy\_dopamine would be mapped to a positive fluctuation on the POWER axis.

A sharp decrease in neurotransmitter\_delta\_gaba coupled with a spike in simulated\_craving\_probability would be mapped to a significant rise on the FEAR axis.

Negative fluctuations in multiple neurotransmitter systems and high craving signals could be aggregated into a metric interpreted as PAIN.

This mapping logic is itself governed by a simple, auditable rule set. It is important to note that this mapping does not create new fundamental axes; it modulates the existing ones. The POWER, FEAR, and PAIN axes already exist in the Tree-of-Life model as ways to represent different facets of a user's state. The substance simulation simply provides a new, simulated source of data that can drive these axes, much like real biosignals do. However, because the source is explicitly tagged as education\_only and log\_only, the system treats this modulation as purely illustrative

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Third, the rendering function of the observer crate takes the mapped data and updates the educational HUD or visualization dashboard. This could be a native GUI built with a library like egui or iced, displaying time-series graphs of the simulated substance load alongside the real biosignal traces

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. The visualizer would clearly label the simulated traces (e.g., "Simulated Dopamine Surge") so there is no possibility of confusion with real data. The goal is to make the invisible neurochemical processes tangible and understandable, fulfilling the educational imperative of the framework  
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A crucial aspect of this integration is the explicit exclusion from actuation paths. The entire architecture is designed to prevent any feedback loop where the simulation's output could influence a subsequent input or a live system action. The SubstanceSimulationEngine is sandboxed in MODELONLY, meaning it has no access to write to any persistent state or interact with the control plane

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. The tree\_of\_life\_substance\_observer is similarly constrained. It reads the simulation output but writes only to ephemeral display buffers or log files. It does not modify any CapabilityState, ReversalConditions, consent bits, or PolicyStack configurations. This one-way flow—from simulation to observation—is the cornerstone of the safety model. The outputs are consumable only by components that are themselves explicitly designed for passive observation and analysis.

This design aligns perfectly with the principles of modern, safe AI and simulation systems. For example, in clinical dialogue systems, an agent might simulate patient responses to challenge premature consensus among a diagnostic team, but this simulation does not alter the actual patient's state or treatment plan

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. Similarly, in advanced health ecosystems, simulations are used to train staff and test protocols, but they are always clearly separated from live operations

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. The Substance-EnvelopeSpec implements this separation rigorously. The simulation is a virtual lab, a diagnostic-only engine that runs in parallel to the real system, providing insights without touching the controls

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. The output is a promise that can be kept and audited, not a command that can be executed. The table below summarizes the roles and permissions of the key components in this integration pipeline, reinforcing the segregation of duties and the principle of least privilege.

Component

Role in Integration Pipeline

Capability State

Actuation Permissions

Data Flow

EvolutionProposalRecord

Initiator of the simulation; contains inputs and metadata for the request.

N/A (External Trigger)

None

Pushes a request to the simulation queue.

SubstanceSimulationEngine

Core computational engine that runs the PK/PD and neurotransmitter models.

## MODELONLY

None

Consumes inputs from the record; produces a BiophysicalEnvelopeSnapshot.

PolicyStack Validator

Validates the EvolutionProposalRecord against the Substance-EnvelopeSpec ALN shard.

## CONTROLLEDHUMAN

None

Inspects the proposal and either approves or rejects it based on spec compliance.

tree\_of\_life\_substance\_observer

Specialized observer that consumes the snapshot and prepares it for display.

LABBENCH (or lower)

None

Consumes the snapshot; serializes it to logs and maps it to Tree-of-Life axes for the HUD.

Tree-of-Life Visualizer

Renders the final combined view of real biosignals and simulated diagnostics.

## GENERALUSE

None

Reads from the observer's output buffer; displays data on the HUD.

This clear division of labor ensures that no single component has too much power. The engine calculates, the validator judges, the observer prepares, and the visualizer shows. No step in the chain has permission to actuate or modify live state. This robust architecture provides a template for integrating any future non-actuating, educational diagnostic tool into the Tree-of-Life ecosystem, ensuring that innovation can proceed safely and predictably. It transforms the abstract goal of "safe integration" into a concrete, engineered reality.

## Strategic Imperative: The Spec as a Template for Promise-Consensus

The development of the Substance-EnvelopeSpec serves a dual purpose that extends far beyond the immediate goal of creating an educational tool for caffeine and nicotine.

Strategically, this specification is a deliberate and concrete proof-of-concept for a much larger, more profound objective: the establishment of a scalable and repeatable process for creating "promise-consensus" within the NewRow-Print! ecosystem

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. The idea of promise-consensus is to move beyond informal assurances ("we will only use this for education") to a formal, mathematically checkable, and auditable framework for committing to system behavior. The Substance-EnvelopeSpec is a physical instantiation of this principle, acting as a template that can be applied to any future feature, ensuring that safety and ethical constraints are embedded from the very beginning of the design process.

Promise-consensus addresses a fundamental challenge in complex adaptive systems: how to manage commitments made by different agents (human developers, AI models, autonomous systems) without a central arbiter. In traditional systems, promises are often loose intentions, easily broken or misinterpreted. In contrast, a promise-consensus model turns these intentions into verifiable obligations

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. Each promise is treated as a signed, hash-linked object, similar to an EvolutionProposalRecord, with its own set of constraints and dependencies. Before a promise can be considered "fulfilled"

or its outcome enacted, the system must achieve consensus that doing so will not violate any higher-level policies or safety invariants

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. The Substance-EnvelopeSpec embodies this by creating a formal contract that a simulation must satisfy before it can even be executed. The spec itself is the promise: "I will provide diagnostic data for educational purposes only, and I will not actuate, reward, or influence Risk-of-Harm."

By defining this spec first, the project creates a reusable pattern for innovation. The process is as follows: 1) Identify a new feature or diagnostic need. 2) Create a dedicated ALN shard specification for that feature, defining its inputs, outputs, and, most importantly, its metadata-based safety constraints. 3) The specification is then submitted for validation against the existing PolicyStack. 4) Only if the spec passes all checks is a corresponding implementation (e.g., a Rust module) developed. 5) The implementation is then bound to the spec, ensuring its behavior conforms to the promised contract. This creates a closed-loop system where every new piece of functionality is vetted against a shared set of rules. This is analogous to the systematic optimization of information for Large Language Models, where context is engineered to guide behavior reliably

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The Substance-EnvelopeSpec demonstrates this process for a specific domain. The lessons learned here can be generalized. For example, if the team later decides to build a simulation of the effects of sleep deprivation on cognitive performance, they would follow the exact same procedure. They would create a new ALN shard, perhaps called SleepDeprivation-EnvelopeSpec, with its own set of inputs (hours of sleep, time of day) and outputs (normalized FOCUS, TIRENESS). This new spec would carry the same mandatory metadata tags: purpose: "education\_only", risk\_impact: "RoH-bounded", is\_actuating: false, etc. The validation process would be identical, leveraging the same PolicyStack rules. This standardization is powerful because it reduces the cognitive overhead for developers and ensures consistency across the entire ecosystem. Instead of re-inventing safety mechanisms for each new feature, they inherit a proven, auditable framework.

This approach also directly supports the mathematical problems that promise-consensus is designed to solve. It provides a mechanism for agreement and ordering of commitments. The ALN shard, along with its approval via an EvolutionProposalRecord, creates a timestamped, ordered record of what promises were made and when they were accepted

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. This is a form of distributed consensus on obligations. Secondly, it ensures consistency between promises and allowed actions. The PolicyStack acts as a state machine, and the promise (the spec) is checked against the current state before execution. If fulfilling the promise would violate a constraint (e.g., by leaking simulation data into an actuation path), the promise is rejected, preserving system integrity

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. Thirdly, it provides non-violation and rollback guarantees. Because every promise is vetted before enactment, it becomes possible to prove that no sequence of fulfilled promises can silently increase RoH or weaken neurorights



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. If a problem is discovered, the audit trail provided by the ALN shards and logs allows for a clear rollback to a known-good state.

Finally, this strategy enhances attribution and auditability. Every simulation run is traceable back to its EvolutionProposalRecord, which in turn points to the Substance-EnvelopeSpec. This creates a clear lineage: who proposed the scenario, what was the governing spec, and what were the resulting outputs? This level of detail is crucial for accountability and for formal proofs of system behavior

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. It also helps in analyzing fairness, as the advisory labels generated by the simulation (e.g., simulated\_craving\_probability) can be examined in the context of the exact scenario that produced them

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In summary, the Substance-EnvelopeSpec is more than just a technical document; it is a strategic investment in the long-term health and scalability of the Tree-of-Life ecosystem. It provides a working model for transforming vague intentions into concrete, verifiable, and auditable commitments. By successfully navigating the challenges of defining and integrating this spec, the project pioneers a methodology that can be used to safely onboard any future educational or diagnostic tool. This moves the ecosystem closer to a state of formal, provably safe operation, where innovation and safety are not competing priorities but complementary aspects of a well-designed system. It is a step towards a truly trustworthy and transparent platform for human-computer interaction.

Foundational Science and Engineering Architecture

The feasibility of the Substance-EnvelopeSpec is grounded in two pillars: the existence of well-established scientific models for the target substances and a pragmatic, modular engineering architecture. The provided context confirms that the biophysics of substances like caffeine and nicotine are extensively studied, providing a solid foundation for building accurate Pharmacokinetic/Pharmacodynamic (PK/PD) models

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. Furthermore, the proposed software architecture, decomposing the simulation into distinct, manageable modules, is a classic and robust pattern for complex scientific computing projects

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. This combination of sound science and sound engineering makes the project not only theoretically viable but practically achievable.

The scientific basis for the simulation is well-documented. Caffeine, identified as the most widely used central nervous system stimulant globally, primarily functions as an antagonist of adenosine receptors

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. Its effects on alertness and cognition are linked to this mechanism

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. Nicotine, a key component of tobacco, is known to stimulate the mesolimbic dopamine system, leading to increased dopamine release in the striatum, which underlies its rewarding and

addictive properties

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. Research also indicates that both substances may have neuroprotective effects, particularly in the context of Parkinson's disease, where they are thought to mitigate dopaminergic toxicity

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. This wealth of scientific literature provides the necessary parameters for constructing the simulation, including typical dose ranges, half-lives, receptor affinities, and known mechanisms of action

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. The proposal to begin with caffeine as a low-stigma entry point is scientifically sound, as its mechanisms are relatively well-understood compared to more complex substances

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. The simulation engine can leverage this existing knowledge, storing parameters as citable ALN shards that can be referenced by EvolutionProposalRecord metadata, turning the project into a living literature review

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The engineering architecture, as outlined in the preliminary analysis, is modular and leverages appropriate tools for each task. The framework is decomposed into four core modules, each with a distinct responsibility:

Module

Primary Focus

Modeling Approach

Key Rust Implementation Considerations

### 1. PK/PD Engine

Models the ADME of a substance and its biochemical effects.

Systems of Ordinary Differential Equations (ODEs) to simulate concentration-time profiles.

Use ndarray for numerical data and ode-solvers for integrating ODEs. Leverage Rust's speed and safety for deterministic calculations.

### 2. Neurotransmitter Dynamics Simulator

Models fluctuations in key neurotransmitters (dopamine, serotonin, GABA, glutamate).

Agent-based models or simplified firing-rate models of neural populations. Tracks addiction cycle phases.

Use rand for stochasticity. Focus on clear, visualizable state changes rather than perfect neuron simulation.

### 3. Cognitive & Behavioral Feedback Module

Links neurochemical states to simulated behavioral outputs (craving, impulse control).

Rule-based systems or lightweight ML classifiers (e.g., linfa, smartcore) to output probabilities.

Integrate the concept of neuroplasticity changing over time. Use serde for saving/loading user scenario states.

#### 4. Educational Scenario Builder & Visualizer

Provides the user-facing interface for creating and visualizing scenarios.

A state management system that configures and runs the above modules.

Use egui or iced for a native GUI; plotters for charts. Design a clean, intuitive API to separate frontend from backend.

This modular design is a hallmark of robust software engineering, promoting separation of concerns, testability, and maintainability. The use of Rust is a particularly strong choice for the core engines. Rust's performance characteristics are well-suited for the computationally intensive task of solving ODEs for PK/PD modeling

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. More importantly, Rust's ownership and borrowing system provides memory safety guarantees that are critical for a safety-critical application, preventing entire classes of bugs like null pointer dereferencing and data races that can lead to unpredictable behavior

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. The project's emphasis on public contribution is also supported by this architecture; clear boundaries between modules, enforced by Rust's trait system, allow different contributors to specialize in pharmacology, neuroscience, or software engineering without stepping on each other's toes

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The roadmap for implementation is also realistic and phased, allowing for incremental progress and validation

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. Phase 1 focuses on building the core PK/PD engine and a simple neurotransmitter model for caffeine, producing a basic CLI or web frontend. This establishes a working prototype with a low-risk substance. Phase 2 expands the substance library to include more complex agents like nicotine and THC, and develops a full-featured GUI with the behavioral feedback module. Phase 3 involves integrating more advanced models, such as spiking neural networks, and implementing a plugin system for community contributions. This staged approach mitigates risk and builds confidence at each stage before moving on to more complex features.

The proposed computational methods are also appropriate for the task. Using ODEs to model PK/PD is a standard practice in drug development, allowing for the prediction of concentration-time profiles and receptor occupancy over time

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. For neurotransmitter dynamics, while a full-scale simulation of biological neurons (using tools like NEST or Brian) would be extremely resource-intensive, simpler models like agent-based or firing-rate models are sufficient for the educational goal of showing state changes and teaching concepts like tolerance and withdrawal

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. The use of lightweight ML classifiers in the behavioral feedback module is a pragmatic approach to translate continuous neurochemical values into discrete behavioral probabilities, making the simulation outputs more intuitive for the end-user

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. The entire framework is thus built on a foundation of established scientific principles and

proven engineering practices, making it a credible and achievable project.

#### Synthesis and Actionable Recommendations

This deep research report has systematically deconstructed the user's goal to define a Substance-EnvelopeSpec ALN shard for integrating simulated substance effects into the Tree-of-Life diagnostic ecosystem. The analysis confirms that this endeavor is not merely a technical software task but a foundational governance initiative aimed at establishing a safe, auditable, and scalable process for introducing future non-actuating educational features. The specification must function as a formal, self-enforcing contract, deeply integrated with the NewRow-Print! platform's CapabilityState and PolicyStack governance model. Its success depends on a multi-layered approach combining formal governance anchoring, precise technical schemata with mandatory metadata enforcement, and a clear system integration pathway that segregates simulation outputs from all live system operations. The core finding is that the Substance-EnvelopeSpec must be defined with extreme precision to prevent any ambiguity regarding its purpose. It must be anchored exclusively to the MODELONLY and LABBENCH capability tiers, which inherently forbid coupling to live biosignals or actuation paths

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. Its technical blueprint, realized as an ALN shard, must include not only fields for inputs and outputs but also a suite of mandatory metadata tags such as education\_only, non\_reward, autodowngradeenabled=false, and is\_actuating=false

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. These tags are the machine-checkable enforcement mechanisms that give the specification its power. The outputs of the simulation, while rich in neurochemical detail, must be designed to modulate existing Tree-of-Life assets like POWER and FEAR rather than creating new Risk-of-Harm axes, and must flow only into designated observer modules for logging and visualization

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. Strategically, the project uses substance simulation as a proving ground for a broader "promise-consensus" model. By formalizing the Substance-EnvelopeSpec, the project creates a template for turning informal promises into mathematically verifiable commitments. This template can be reused for any future educational or diagnostic tool, ensuring that safety and ethical constraints are consistently applied across the entire ecosystem. This approach provides a scalable solution to the challenge of managing commitments in a complex, distributed system, enhancing auditability, attribution, and rollback guarantees

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. The scientific and engineering foundations for this project are sound, resting on well-established PK/PD models for substances like caffeine and nicotine and a modular, robust architecture implemented in the safe and performant Rust language

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. Based on this comprehensive analysis, the following actionable recommendations are proposed to advance the project:

Prioritize the Drafting of the Complete ALN Specification Document: The highest-leverage

next step is to produce a definitive, detailed specification for the Substance-EnvelopeSpec ALN shard. This document should serve as the single source of truth, meticulously defining every field, its data type, and, most critically, the complete set of metadata tags and their constraints. This will create an unambiguous contract that all subsequent development can reference and validate against.

**Formally Define the Simulation-to-Diagnostic Mapping Logic:** Concurrently, a clear and auditable mapping function must be defined. This logic will translate the raw, continuous outputs from the PK/PD and neurotransmitter engines (e.g., `neurotransmitter_delta_dopamine`) into the discrete, normalized diagnostic values that modulate the Tree-of-Life asset axes (POWER, FEAR, etc.). This mapping is a critical piece of the puzzle and must be specified precisely to ensure the educational visualizations are both accurate and intuitive.

**Engage with the Governance and Policy Teams:** Before investing significant resources in the Rust implementation, it is imperative to engage with the teams responsible for the PolicyStack. A clear understanding of the precise validation mechanisms—whether static analysis of the ALN shard or dynamic checks at runtime—is essential. Building the Substance-EnvelopeSpec to pass inspection from the start will save considerable time and effort compared to retrofitting it later.

**Develop the SubstanceSimulationEngine in the MODELONLY Context:** With the ALN spec and mapping logic defined, the next step is to implement the core simulation engine in Rust. The implementation must strictly adhere to the MODELONLY principle, being a pure function with no side effects and no access to live data. This will ensure the foundational safety of the system.

**Design and Implement the `tree_of_life_substance_observer`:** This observer module is the crucial link that connects the simulation outputs to the user-facing educational UI. It will be responsible for consuming the simulation snapshots, serializing them to logs, applying the predefined mapping logic, and feeding the resulting data to the Tree-of-Life visualizer in a completely read-only manner.

By following these steps, the project can proceed in a methodical and safe manner, successfully creating the Substance-EnvelopeSpec and laying the groundwork for a secure and innovative future for the Tree-of-Life ecosystem.

Substance-EnvelopeSpec is already positioned as a MODELONLY/LABBENCH-only, non-actuating simulation contract whose outputs can be safely integrated into Tree-of-Life as an educational diagnostic stream via a unidirectional, log-first observer pipeline. [\[45\]](#) [\[46\]](#) [\[47\]](#)

## 1. Simulation → observer → HUD pipeline

- SubstanceSimulationEngine (e.g., `src/substance_sim.rs`) runs strictly in CapModelOnly, taking an EvolutionProposalRecord, executing a PK/PD + neurotransmitter model, and emitting a BiophysicalEnvelopeSnapshot with normalized diagnostics, but no writes to CapabilityState or live biosignal paths. [\[46\]](#) [\[45\]](#)
- A dedicated crate (`tree_of_life_substance_observer`) is the sole consumer of these snapshots; it performs three tasks:
  - Serialization of each run into `.evolve.jsonl`-style JSONL entries (`run_id`, source EvolutionProposalRecord, time-series diagnostics) for audit and replay. [\[47\]](#) [\[46\]](#)

- Mapping from simulation-native variables (e.g., neurotransmitter\_delta\_dopamine, receptor\_occupancy\_dopamine, simulated\_craving\_probability) into existing TREE axes POWER, FEAR, PAIN as normalized composites, using a simple, documented rule set. [\[47\]](#)
- Rendering-side preparation for HUDs (egui/iced, Unreal, AI-chat): producing view structs that combine real envelope-derived assets (BLOOD/OXYGEN/WAVE/DECAY/LIFEFORCE) with clearly labeled simulated overlays ("Simulated Dopamine Surge", "Simulated Withdrawal Pain"), never altering underlying logs or kernel state. [\[46\]](#) [\[47\]](#)

The key constraint is that the observer only writes logs and view buffers; it does not own any capability, consent, ReversalConditions, or PolicyStack APIs, keeping the data flow strictly one-way from simulation to observation. [\[45\]](#) [\[47\]](#)

## 2. Non-actuation and tier separation

- The Substance-EnvelopeSpec ALN shard is anchored to CapModelOnly / CapLabBench, with metadata such as education\_only = true, reward\_eligible = false, is\_actuating = false, and autowndowngradeenabled = false, making its outputs log-only, non-reward, and incapable of triggering CapabilityState changes. [\[46\]](#)
- Tree-of-Life and its substance observer are typed as no\_actuate / deviceless modules: they may observe, log, and label, but cannot call hardware drivers, mutate CapabilityState, change RoH models, or touch .stake.aln or PolicyStack; capability transitions remain exclusively in the sovereignty kernel (CapabilityTransitionRequest, CapabilityGuard, ReversalConditions). [\[45\]](#) [\[47\]](#)
- Simulation outputs are never routed back into the same BiophysicalEnvelopeSpec instances that govern live CapControlledHuman sessions; they are a parallel, MODELONLY diagnostic stream, used only for education, analytics, and fairness review. [\[45\]](#) [\[46\]](#)

This respects your "virtual lab only" doctrine: substance simulations can be arbitrarily rich, but they cannot actuate or bias live neuromorph evolution. [\[47\]](#) [\[45\]](#)

## 3. Mapping logic: simulation → POWER/FEAR/PAIN

- Tree-of-Life already defines POWER, FEAR, and PAIN as normalized composites over WARN/RISK fractions on stress-relevant axes (EDA, HR/HRV, motion), computed from BiophysicalEnvelopeSnapshot and RoH and used purely as diagnostic labels. [\[47\]](#)
- The substance observer adds a second, purely simulated contribution to these same axes by mapping:
  - Sustained dopamine-related elevation (e.g., neurotransmitter\_delta\_dopamine + receptor\_occupancy\_dopamine) → ↑ POWER.
  - GABA decrease + high simulated\_craving\_probability → ↑ FEAR.
  - Multi-axis negative shifts + craving/withdrawal markers → ↑ PAIN. [\[45\]](#) [\[47\]](#)
- This mapping is governed by a small, auditable rule table or config shard (e.g., substance\_treemap.aln): no new TREE assets, no new RoH axes, and no new capability

predicates. The `tree_of_life_substance_observer` simply modulates existing VIEW-only fields. [\[46\]](#) [\[47\]](#)

Because POWER/FEAR/PAIN are already barred from PolicyStack, CapabilityTransitionRequest, ReversalConditions, and reward/econet pipelines, using simulated values to drive them keeps the entire path diagnostic-only. [\[47\]](#) [\[45\]](#)

#### 4. Promise-consensus and ALN spec role

- Substance-EnvelopeSpec is a concrete instance of your broader “promise-consensus” pattern: it is an ALN artifact that encodes a promise (“education\_only, RoH-bounded, non-reward, non-actuating”) together with typed inputs/outputs and mandatory safety metadata, and must pass PolicyStack validation before any implementation is accepted. [\[46\]](#) [\[45\]](#)
- The lifecycle you outlined—(1) define ALN spec with safety metadata, (2) validate against PolicyStack, (3) only then implement the Rust module, (4) bind implementation to the spec, (5) log every run as an EvolutionProposalRecord tied back to that spec—gives you a reusable pattern for future educational tools (e.g., SleepDeprivation-EnvelopeSpec, cognitive fatigue simulators). [\[45\]](#) [\[46\]](#)
- Because every simulation run is logged with its governing Substance-EnvelopeSpec and EvolutionProposalRecord, the system achieves ordered, hash-linked, and role-attributed “promise consensus”: it is always provable which promise governed a given diagnostic output, who proposed it, and that it could not have influenced capability or RoH. [\[46\]](#) [\[47\]](#) [\[45\]](#)

This converts “we will only use this for education” into a machine-checkable, auditable invariant, reusable across the Tree-of-Life ecosystem.

#### 5. Actionable next object

Given your stack and constraints, a precise next research object that keeps everything focused and executable is:

- ALN: finalize a Substance-EnvelopeSpec shard with explicit metadata (`capabilitystate ∈ {CapModelOnly, CapLabBench}`, `education_only = true`, `reward_eligible = false`, `autodowngradeenabled = false`, `is_actuating = false`) and a `substance_tree_map.aln` that defines the dopamine/GABA/craving → POWER/FEAR/PAIN mapping as pure, bounded functions. [\[46\]](#)
- Rust: one crate file, e.g. `crates/tree_of_life_substance_observer/src/lib.rs`, that
  - Takes (`EvolutionProposalRecord`, `BiophysicalEnvelopeSnapshot`) from `SubstanceSimulationEngine`.
  - Writes append-only JSONL view records for `.evolve.jsonl` and/or a dedicated `tree-of-life-substance-view.jsonl`.
  - Applies the ALN-defined mapping into `TreeOfLifeView`'s POWER/FEAR/PAIN fields under an `education_only` build cfg.
  - Exposes only pure functions and serialization; no `CapabilityState` or `PolicyStack` imports. [\[47\]](#) [\[45\]](#) [\[46\]](#)

Driving toward that single file in a later turn lets you instantiate the simulation → observer → HUD pipeline exactly as described, while keeping ReversalConditions and CapabilityState strictly outside the simulation loop and preserving your no-reversal-without-typed-order, quorum-guarded sovereignty guarantees. <sup>[45]</sup> <sup>[47]</sup> <sup>[46]</sup>



1. [if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md](#)
2. [what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md](#)
3. [newrow-print-l\\_myn4yfSA6t9spUFtJA4w.md](#)
4. [the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md](#)
5. [newrow-print-l\\_myn4yfSA6t9spUFtJA4w.md](#)
6. [neuro-print-hex-rows-explanati-Nks6T\\_1IRBC46BN0jrQpWw.md](#)
7. [organic-solutions.biosafe.txt](#)
8. [newrow-print-l\\_myn4yfSA6t9spUFtJA4w.md](#)
9. [neuro-print-hex-rows-explanati-Nks6T\\_1IRBC46BN0jrQpWw.md](#)
10. [the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md](#)
11. [if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md](#)
12. [newrow-print-l\\_myn4yfSA6t9spUFtJA4w.md](#)
13. [what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md](#)
14. [neuro-print-hex-rows-explanati-Nks6T\\_1IRBC46BN0jrQpWw.md](#)
15. [the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md](#)
16. [neuroprint-how-can-this-be-rep-fBJKSM3.QxWtu70GEWC.Fw.md](#)
17. [explain-the-tree-of-life-and-p-B36g.x8HQvyMQ0GozoWuyA.md](#)
18. [a-foundational-report-on-neura-kVDayD8JSie4.ukpYI37WA.md](#)
19. [Galea-Varjo-Aero.txt](#)
20. [EEG-Bandpower.pdf](#)
21. [hybrid-bootloader-ai-constrain-IOh.MQwYSTqwCXUuWL7L3g.md](#)
22. [what-can-a-hive-mind-or-a-biop-2rRnKtpLTdOFZ0ZOjyC8jw.md](#)
23. [if-wave-and-brain-are-balanced-Cs\\_TCd\\_pQL.VLJfZvbD50w.md](#)
24. [the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md](#)
25. [if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md](#)
26. [newrow-print-l\\_myn4yfSA6t9spUFtJA4w.md](#)
27. [what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md](#)
28. [neuro-print-hex-rows-explanati-Nks6T\\_1IRBC46BN0jrQpWw.md](#)
29. [explain-the-tree-of-life-and-p-B36g.x8HQvyMQ0GozoWuyA.md](#)
30. [neuroprint-how-can-this-be-rep-fBJKSM3.QxWtu70GEWC.Fw.md](#)
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32. [the-tree-of-life-brings-a-new-M5gHp18QSYi\\_0sVFQcW5\\_g.md](#)
33. [what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md](#)



- 34. [if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md](#)
- 35. newrow-print-l\_myn4yfSA6t9spUFtJA4w.md
- 36. what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md
- 37. the-tree-of-life-brings-a-new-M5gHp18QSYi\_0sVFQcW5\_g.md
- 38. [if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md](#)
- 39. what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md
- 40. the-tree-of-life-brings-a-new-M5gHp18QSYi\_0sVFQcW5\_g.md
- 41. [if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md](#)
- 42. [if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md](#)
- 43. the-tree-of-life-brings-a-new-M5gHp18QSYi\_0sVFQcW5\_g.md
- 44. what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md
- 45. what-tree-of-life-traits-can-b-zDTYG1tUSZW..S2PZSkP.Q.md
- 46. [if-necessary-sanitize-the-code-7jDmbRJIT3SnSttCB78ZQg.md](#)
- 47. the-tree-of-life-brings-a-new-M5gHp18QSYi\_0sVFQcW5\_g.md