# OpenCV

# API Document



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## Introduction to OpenCV

OpenCV (Open Source Computer Vision Library) is an open source computer vision and machine learning software library. OpenCV libraries are used to communicate with cameras. APIs introduced in the OpenCV can be supported with all e-con Systems cameras.

This document provides the details about the APIs introduced in the OpenCV Video Capture class.

## **Description**

The APIs introduced in the OpenCV can be used to communicate with the cameras. Human Interface Device(HID) related APIs were implemented in the OpenCV, which will be useful to access HID device information of the camera. The APIs introduced were solely related to communicate with camera properties and HID settings of the camera.



## **Introduced APIs**

The details regarding the APIs introduced in OpenCV are covered in this section.

## **BOOL getDevices(int &devices)**

This function retrieves the number of camera devices connected to the PC.

Parameters	Description	Return Values
int		TRUE on Success
&devices	Number of camera devices connected to	FALSE on Failure
WAC VICED	the port is retrieved.	<b>Number of Devices</b>
		Connected

#### **Sample Code**

```
VideoCapture cap;
if(cap.getDevices(devices))
{
    cout << "The number of camera devices connected to
the port is " << devices << '\n';
}</pre>
```

# BOOL getDeviceInfo(int index, String &deviceName, String &vid, String &pid, String &devicePath)

This function will retrieve the Name, Vendor ID, Product ID and Path of the camera device connected to the port. Before calling this API, you must know the index of the camera device connected to the port.

Parameters	Description	<b>Return Values</b>
int index	You must input the camera device index.	
String &deviceName	Retrieves the Name of the camera device.	
String &vid	Retrieves the Vendor ID of the camera device.	TRUE on Success FALSE on Failure
String &pid	Retrieves the Product ID of the camera device.	
String &devicePath	Retrieves the Path of the camera device.	



#### **Sample Code**

```
VideoCapture cap;
if(cap.getDevices(devices))
{
    for(int i = 0; i < devices; i++)
    {
        if(cap.getDeviceInfo(i, deviceName, vid, pid, devicePath))
        {
            cout << "Camera Device Name = " << deviceName << endl;
            cout << "Vendor ID = " << vid << endl;
            cout << "Product ID = " << pid << endl;
            cout << "Camera Device Path = " << devicePath << endl;
            cout << "Camera Device Path = " << devicePath << endl;
            }
        }
    }
}</pre>
```

## **BOOL getFormats(int &formats)**

This function is used to get the total number of Video formats supported by the camera with respect to frames per second (fps). Before calling this API, the camera must be opened.

Parameters	Description	Return Values
int &formats	Retrieves the number of formats supported by the camera with respect to fps.	TRUE on Success FALSE on Failure Number of Video formats supported.

```
VideoCapture cap;
cap.open(0);
if(cap.getFormats(formats))
{
     cout << "The total number of formats supported by
the Camera = " << formats << endl;
}</pre>
```



# BOOL getFormatType(int formats, String &formatType, int &width, int &height, int &fps)

This function is used to get the Format type, width, height and fps of the camera device connected with respect to the index passed. Before calling this API, you must open the camera and pass the input parameter index to this API.

Parameters	Description	Return Values
int formats	Integer value to be passed as index to the API.	
String &formatType	Retrieves the Format type of the camera with respect to the index passed.	
int &width	Retrieves the width of the resolution with respect to the index passed.	TRUE on Success FALSE on Failure
int &height	Retrieves the height of the resolution with respect to the index passed.	•
int &fps	Retrieves the fps with respect to the index passed.	•



#### **BOOL setFormatType(int index)**

This function is used to set the Format type, width, height and fps to the camera. Before calling this API, the camera must be open.

Parameters	Description	Return Values
int index	Index to be passed as the input to set the	TRUE on Success
IIIC IIIGCX	Video Format.	<b>FALSE</b> on Failure

#### **Sample Code**

```
VideoCapture cap;
cap.open(0);
if(cap.getFormats(&formats))
      for (int i = 0; i < formats; i++)
            if(cap.getFormatType(i, formatType, width,
height, fps))
                  cout << "Video Format = "<< formatType <<</pre>
endl;
                  cout << "Width = " << width << endl;</pre>
                  cout << "Height = "<< height << endl;</pre>
                  cout << "FPS = " << fps;
            }
      }
cin >> index;
if(cap.setFormatType(index))
      cout << "Video Format Type is set" << endl;</pre>
```

# BOOL get(int propId, long &min, long &max, long &steppingDelta, long &supportedMode, long &currentValue, long &currentMode, long &defaultValue)

This function is used to retrieve the Minimum, Maximum, Stepping Delta, Supported Mode, Current Value, Current Mode and Default Value of the Camera Video Properties. Before calling this API, the camera must be opened and you must know the property ID of the OpenCV Camera Properties (For example,



CV\_CAP\_PROP\_BRIGHTNESS for brightness, CV\_CAP\_PROP\_CONTRAST for contrast and so on).

<b>Parameters</b>	Description	<b>Return Values</b>
int propId	Input the property ID of the camera properties to the API.	
long &min	Retrieves the Minimum value of the camera property supported.	•
long &max	Retrieves the Maximum value of the camera property supported.	•
long &steppingDelta	Retrieves the Stepping Delta of the camera property supported.	
long &supportedMode	Retrieves the supported Mode of the camera property (1-Auto, 2-Manual, 3-Auto and Manual).	TRUE on Success FALSE on Failure
long &currentValue	Retrieves the current value set in the camera property.	
long &currentMode	Retrieves the current Mode set in the Camera.	
Long &defaultValue	Default value of the camera is retrieved for the camera property.	

```
VideoCapture cap;
cap.open(0);
if(get(CV_CAP_PROP_BRIGHTNESS, min, max, steppingDelta, supportedMode, currentValue, currentMode, defaultValue))
{
    cout << "Brightness Values: " << endl;
    cout << " Minimum Value = " << min << endl;
    cout << " Maximum Value = " << max << endl;
    cout << "Stepping Delta = " << steppingDelta << endl;
    cout << "Supported Mode = " << supportedMode << endl;
    cout << "Current Value = " << currentValue << endl;
    cout << "Current Mode = " << currentMode << endl;
    cout << "Default Value = " << defaultValue << endl;
}</pre>
```



## **BOOL** set(int propId, long value, long mode)

This function is used to set the value and mode to the camera property which is passed as input parameter to the API. Before calling this function, the camera must be opened and you must know to which property the value is passed.

- 1 Auto mode.
- 2 Manual mode.
- **3** Auto and Manual mode.

Parameters	Description	<b>Return Values</b>
int propId	You must input the property ID of the camera	
ine propra	properties to the API.	_
long value	The value to be set in the camera property is	
iong value	passed in this parameter.	
long mode	This parameter is used to change the mode of	TRUE on Success
Tong mode	the camera property.	FALSE on Failure
	(If the camera supports only auto mode, you	
	cannot set the different value or mode and if	
	the camera supports only manual mode, you	
	cannot set the auto mode).	

```
VideoCapture cap;
cap.open(0);
if(cap.set(CV_CAP_PROP_BRIGHTNESS, 12, 2))
{
    cout << "Camera Brightness value is set" << endl;
}</pre>
```



# Support

#### **Contact Us**

If you need any support on OpenCV sample application, please contact us using the Live Chat option available on our website - <a href="https://www.e-consystems.com/">https://www.e-consystems.com/</a>

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## **Revision History**

Rev	Date	Description	Author
1.0	10-Apr-18	Initial Draft	Chandra Sekar V
1.1	27-Jul-18	getFormatType API sample code has been modified	Chandra Sekar V