



# Searching Data

Types of Data Tiers

Continuous Tier

Frequent Tier

Infrequent Tier

How the logs are stored?

How to search logs data

Basic mode

Metadata

## Types of Data Tiers

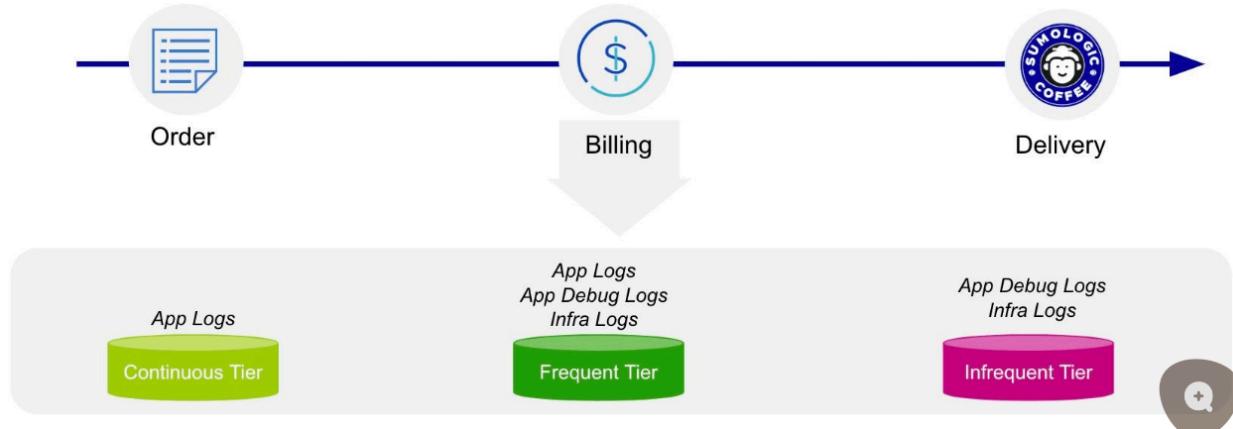
### Continuous Tier

- Data you use to **monitor** and **troubleshoot** production applications and to **ensure the security** of your applications

### Frequent Tier

- Data you need to **frequently access** to troubleshoot and investigate issues
  - ex) development and test data
- Searching the Frequent tier is **free**

### Infrequent Tier



- Data that is used to troubleshoot **intermittent** or **hard-to-reproduce** issues
  - ex) debug logs, OS logs, thread dumps
- **Pay-per-search** pricing model, and **very low ingestion cost**

## How the logs are stored?

- Billing/infra goes to the **Infrequent**
- Billing/applog is going to the **Continuous**
- Anything tagged with **Frequent**, would go to the **Frequent Tier** for our **Billing**

# How to search logs data

## Basic mode

- The Basic Mode provides a simple and intuitive workflow to select the data tier, indexes of interest, filter based on metadata and eventually zero in on the logs of interest through the specific keywords.
- Offers an easy-to-use, structured query builder
- **Recent Search** runs previously ran queries. (Auto saved)
- Can pick **Data Tier** to run the query against.
- Type in any **partitions** or **Views** that you want to run the query against
  - **Partition:** Shows up as <Tier> Index

- **Scheduled View:** Shows up as a <Tier> View.

## Metadata

Tag	Description
_collector	Name of the collector (set when the Collector was installed) that received the log message.
_sourceHost	Hostname of the Source
_sourceName	The name of the log file, determined by the path you entered when you configured the Source
_source	Name of the source this data came through
<b>_sourceCategory</b>	The category of the Source that collected the log message. <b>Can be freely configured. Main metadata tag</b>

Tag	Description
_messageCount	A sequence number (per Source) added by the Collector when the message was received.
_messageTime	The timestamp of the message (in milliseconds)
_receiptTime	The time the Collector received the message (in milliseconds)
_size	The size of the log message in bytes
_raw	The raw log message
_format	The pattern used for parsing the timestamp