

# COEN 146 Computer Networks

Unix/Linux Commands and Overview of C Programming

# General Announcements

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Demoing & Grading:

- Grading will be based on
  - Whether code works
  - Programming style
  - Embedded comments
  - Observations/answer for questions
- Code (50%)
- Demo (40 %)
- Attendance (10%)

**Note:** Late penalties will be 15% till first 24 hours and 25% for the next 24 hours and 0 will be awarded after. Demo needs to be completed within the submission deadline unless otherwise specified.

Lab instructions:

- If needs to attend other sessions, let TAs know ahead of time
- Can finish lab early and just come to demo

# Terminal/Remote into the ECC

- In general, you need to be running on a linux OS
- Recommended to SSH into engineering linux computers
  - The *username* and *password* is the same as your scu email entries
  - ssh *username@linux.dc.engr.scu.edu*
- Get file from and to linux machine:
  - sftp [username@linux.dc.engr.scu.edu](sftp://username@linux.dc.engr.scu.edu)
  - cd : move around
  - put filename : put file onto remote machine
  - get filename : get file from remote machine

# Terminal Basics

To navigate around use `cd dir_name`

To go to parent folder use `cd ..`

To learn more about a command, use `man`

- `man command`
- Press `q` to exit when done reading

Command will work with different options: `-a`: all, `-b`: buffer, `-c`: command, `-d`: debug, `-e`: execute, `-f`: file, `-l`: list, `-o`: output, `-u`: user

- `ls`: lists all files and directories (try with options: `-a`, `-al`)
- `cat`: displays file content (try `cat file1 file2 > file3`)
- `mv`: moves a file to a new location (try `mv file1 file2`)
- `rm`: deletes a file
- `cp`: copy file
- `man`: gives help information on a command
- `history`: gives a list of past commands
- `clear`: clear the terminal
- `mkdir`: creates a new directory
- `rmdir`: deletes a directory
- `echo`: writes arguments to the standard output (try `echo 'Hello World' > myfile`)
- `df`: shows disk usage
- `apt -get`: install and update packages
- `mail -s 'subject' -c 'cc-address' -b 'bcc-address' 'to-address' < filename`: sends email with attachment
- `chown/ chmod`: change ownership/ permission of file or directory
- `date`: show the current date and time
- `ps`: displays active processes
- `kill`: kills process
- `sh`: `bourne shell` – command interpreter (good to learn about shell programming)
- `grep`: searches for pattern in files
- `Ctrl+c`: halts current command
- `Ctrl+z`: stops current command and resumes with foreground
- `Ctrl+d` (exit): logout of current session

# Pipe and redirect

- **Pipe**
  - Send output of one program to input of another
  - Can be done by using ‘|’
  - Eg. `cat /dev/random | head -c 100000`
- **Redirect**
  - Output redirection can be done by using ‘>’
  - Can be used to output to a file
  - Eg. `cat /dev/random | head -c 100000 > src1.dat`

# Generate random file

- `cat /dev/random | head -c <bytecount> > <outputfile>`
  - `cat`: read data from a file
  - `/dev/random`: a special file that serve as pseudo random generator
  - `head`: command that output first part of file
  - `-c <bytecount>`: command line option to take `<bytecount>` bytes

# Use Vi editor(optional)

- `vi filename` : open a file
- Press `i` to enter edit mode
- Press `esc` in edit mode to get back to command mode
- In command mode
  - `:w` : to save
  - `:q` : to quit
  - `:wq` : to save and quit
  - `:q!` : to quit without saving

# Remember to have following information

```
# Name: <your name>  
  
# Date: <date> (the day you have lab)  
  
# Title: Lab1 - task  
  
# Description: This program computes ... <you should  
# complete an appropriate description here.>
```

# Copy with functions

- `#include <stdio.h>`
- `FILE *fopen(const char *filename, const char *mode)`
- `size_t fwrite(void* ptr, int size, int n, FILE *fp);` or `fprintf()` (for text files)
- `size_t fread(void* ptr, int size, int n, FILE *fp);` or `fscanf()` (for text files)
- `fclose(ptr);`
- More info: <https://www.cplusplus.com/reference/cstdio/fopen/>
- modes:

<code>"r"</code>	<b>read:</b> Open file for input operations. The file must exist.
<code>"w"</code>	<b>write:</b> Create an empty file for output operations. If a file with the same name already exists, its contents are discarded and the file is treated as a new empty file.
<code>"a"</code>	<b>append:</b> Open file for output at the end of a file. Output operations always write data at the end of the file, expanding it. Repositioning operations ( <code>fseek</code> , <code>fsetpos</code> , <code>rewind</code> ) are ignored. The file is created if it does not exist.
<code>"r+"</code>	<b>read/update:</b> Open a file for update (both for input and output). The file must exist.
<code>"w+"</code>	<b>write/update:</b> Create an empty file and open it for update (both for input and output). If a file with the same name already exists its contents are discarded and the file is treated as a new empty file.
<code>"a+"</code>	<b>append/update:</b> Open a file for update (both for input and output) with all output operations writing data at the end of the file. Repositioning operations ( <code>fseek</code> , <code>fsetpos</code> , <code>rewind</code> ) affects the next input operations, but output operations move the position back to the end of file. The file is created if it does not exist.

# Copy with system calls

```
#include<sys/types.h>
#include<sys/stat.h>
#include <fcntl.h>

int open (const char* Path, int flags [, int mode ]);           //access mode flags: O_RDONLY, O_WRONLY, O_RDWR
size_t read (int fd, void* buf, size_t cnt);
size_t write (int fd, void* buf, size_t cnt);
int close(int fd)
```

More info: <https://man7.org/linux/man-pages/man2/open.2.html>

# Time with clock()

```
#include <time.h>

clock_t start, end;
double cpu_time_used;

start = clock();
... /* Time consuming process. */
end = clock();

cpu_time_used = ((double) (end - start)) / CLOCKS_PER_SEC;
```

# Threads

- `#include <pthread.h>`
- Compile with `-lpthread` flag
- Functions to create threads
  - `pthread_create(pthread_t *thread, pthread_attr_t *attr, void *(*start_routine)(void *arg), void *arg)`
  - `pthread_exit()`
  - `pthread_join(pthread_t thread, void **retval)`

# Compile with GCC

- `gcc filename`
- `gcc -o executable_name filename`
- If not specified, the output name will be called `a.out`
- To compile a file using `pthread`, `-lpthread` flag will be used
  - `gcc -lpthread -o executable_name filename`
- After compilation, you can execute the file
  - `./executable_name [parameters]`

# Makefile

- Makefile will be useful when you have multiple files to compile.
- General format:

```
target ... : prerequisites ...
            recipe
            ...
            ...
```

eg:

```
all: 1.c 2.c
      gcc -o 1 1.c
      gcc -o 2 2.c

clean:
      rm 1 2
```

- To compile all files: make
- To clean up: make clean
- For more information: go to <https://www.gnu.org/software/make/manual/make.html>

# Steps to follow

For steps 1 and 2, create a .txt/.docx/.pdf file and submit on Camino.

For steps 3-5, create a .c file and submit on Camino.

Demo the result to TA before submission deadline.