MAKE AN E-COMMERCE WEBSITE FOR SPORTY SHOES

Course-end Project 1

Specification Document: Making an E-commerce Website for Sporty Shoes, sportyshoes.com.

Project and Developer Details

Project Name: E-commerce Website for Sporty Shoes.

Developer: Mr Innocent Malwane.

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Sprints and Task Achievements

Sprint 1: Setting the Foundations

Duration: 2 Weeks

Tasks:

1. Requirement Gathering & Specification Document

- Create a detailed specification document outlining all required features and user interactions.

2. Frontend Setup

- Set up the basic UI structure, including the homepage, product display page, and user authentication interfaces.

3. Backend Skeleton

- Implement basic backend functionality for user authentication and session management.

4. Database Schema Design

- Define the structure of the database, including tables for users, products, categories, and admin details.

5. GitHub Repository Setup

- Create a repository, initialize with basic project structure, and ensure proper version

control.

Sprint Goal:

Establish the groundwork for both frontend and backend, with a clear understanding of the

requirements and initial setup.

Sprint 2: Functional Development

Duration: 3 Weeks

Tasks:

1. User Authentication & Registration

- Implement secure user sign-up, login, and authentication.

2. Product Management Module

- Enable CRUD operations for adding, updating, and deleting products. Implement product

categorization.

3. Admin Dashboard Setup

- Create a separate admin login and develop features for product and user management.

4. User Listing & Search

- Allow admins to view and search through the list of registered users.

Sprint Goal:

Have a functional system that allows users to register, log in, and interact with basic product management features. Provide the admin dashboard for managing products and users.

Sprint 3: Advanced Features & Refinement

Duration: 4 Weeks

Tasks:

1. Enhanced UI/UX

- Refine the frontend design, ensuring a more user-friendly and responsive interface.

2. Purchase Reports

- Develop the functionality for generating purchase reports filtered by date and category.

3. Password Change for Admin

- Allow the admin to change their password securely.

4. Testing & Debugging

- Conduct thorough testing, ensuring all features work smoothly and handling potential bugs or issues.

5. Documentation & Presentation Preparation

- Document the entire process and prepare for the stakeholder presentation.

Sprint Goal:

Complete the application with all basic and advanced features implemented, thoroughly tested, and ready for presentation to stakeholders.

Algorithms and Flowcharts

ALGORITHM FOR CREATING AN E-COMMERCE WEBSITE FOR SPORTY SHOES.

1. Requirement Gathering

- Gather detailed requirements for the e-commerce application, including user stories, features, and functionalities.

2. Specification Document

- Create a comprehensive document outlining the product's capabilities, appearance, and user interactions.

3. Technology Stack Selection

- Choose the technology stack: Frontend (HTML, CSS, JavaScript, possibly React or Angular), Backend (Java with frameworks like Spring), and Database (SQL).

4. Database Design

- Design the database schema to store product information, user details, purchase history, and admin credentials.

5. Setting Up GitHub Repository

- Create a GitHub repository for version control and collaborative development.

6. Frontend Development

- Start with basic UI development: create the homepage, product display pages, and user authentication interfaces.
 - Implement responsive design and user-friendly interfaces.

7. Backend Development

- Implement user authentication and registration functionalities.
- Develop product management modules for CRUD operations (Create, Read, Update, Delete) for products and categories.
 - Implement an admin dashboard for managing products and user data.
 - Ensure secure handling of admin features and password change functionalities.

8. Integration: Frontend and Backend

- Connect frontend interfaces with backend functionalities using APIs or service integration.

9. Advanced Feature Implementation

- Develop purchase report generation functionality based on date and category.
- Enhance security measures and user experiences.

10. Testing and Debugging

- Conduct extensive testing, including unit tests, integration tests, and user acceptance tests.
 - Debug and resolve any issues or bugs identified during testing.

11. Documentation

- Document the entire development process, including architecture, technologies used, and how to operate the application.

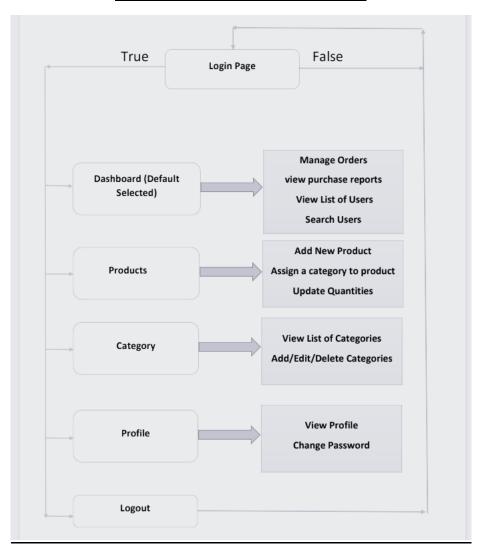
12. Stakeholder Presentation Preparation

- Prepare for the presentation by organizing documentation and showcasing the working application or prototype.

13. Deployment

- Deploy the application on a server or a hosting platform for users to access.

Flowchart of the Application



Core Concepts Used

User Authentication and Authorization:

- User Registration/Login: Allowing users to sign up and log in securely to access personalized features and make purchases.
- Session Management: Managing user sessions for security and user convenience.

Product Management:

- CRUD Operations: Creating, reading, updating, and deleting products in the inventory.
- Categorization: Grouping products into categories for easier browsing.

Admin Functionality:

- Admin Dashboard: A separate interface for administrators to manage products, user data, and view reports.
- Privileged Access: Different levels of access control, allowing admins to perform specific tasks.

Database Interaction:

- Database Connectivity: Using JDBC or an ORM (Object-Relational Mapping) to interact with the database to store and retrieve product details, user information, and purchase history.

Security Measures:

- Password Management: Secure handling of user and admin passwords, including password hashing and encryption.
- Secure Transactions: Ensuring secure and encrypted transactions for user purchases.

Reporting and Analytics:

- Purchase Reports: Generating reports based on purchase history, filtered by date and product categories.
- Analytics for Admins: Providing insights into user behavior and sales data.

Frontend and UI/UX:

- Responsive Design: Creating a user-friendly interface that works well across devices.
- User Interactions: Implementing intuitive interfaces for easy navigation and efficient browsing.

Version Control and Collaboration:

- Git and GitHub: Using version control to track changes, collaborate with team members, and maintain the codebase.

Documentation and Presentation:

- Documentation: Keeping track of the development process, architecture, and technologies used.
- Stakeholder Presentation: Preparing a clear demonstration for stakeholders to understand the application's capabilities.

GitHub Repository

You can verify the project completion by visiting the GitHub repository:

[GitHub Repository] [https://github.com/Dodge4k/Ecommerce-Website---project-3.git]

Application Source Code

All Source code files are in the GitHub Repo. Inclusion of the files will make this Specification Doc too long

Start of code (Login Page)

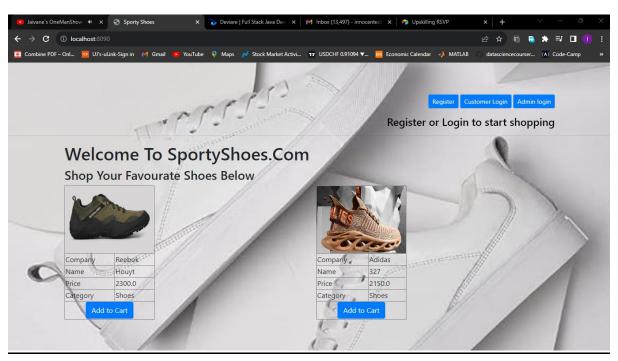
package com.project.sportyshoes;

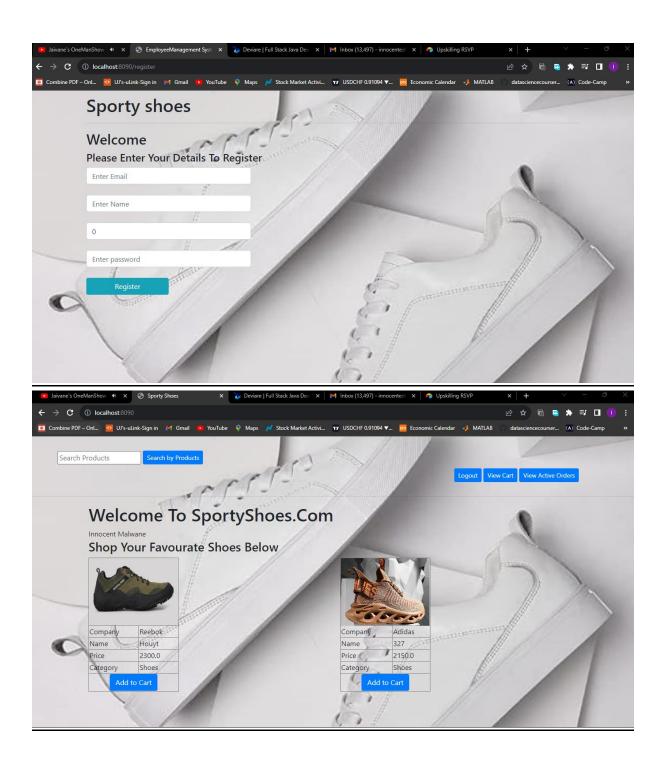
 $import\ org. spring framework. boot. Spring Application;$

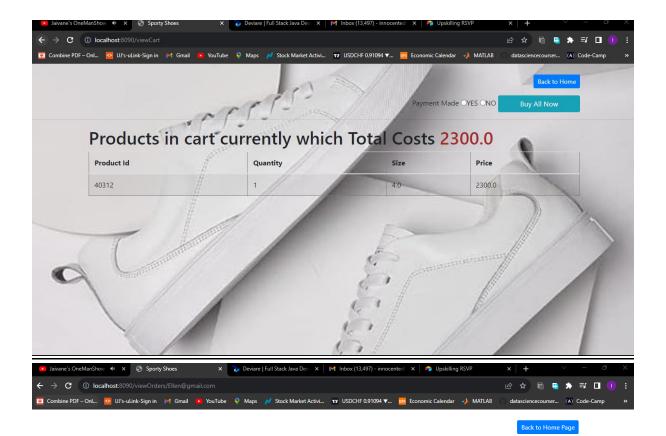
 $import\ org. spring framework. boot. autoconfigure. Spring Boot Application;$

End of code

Screenshots of the application in action

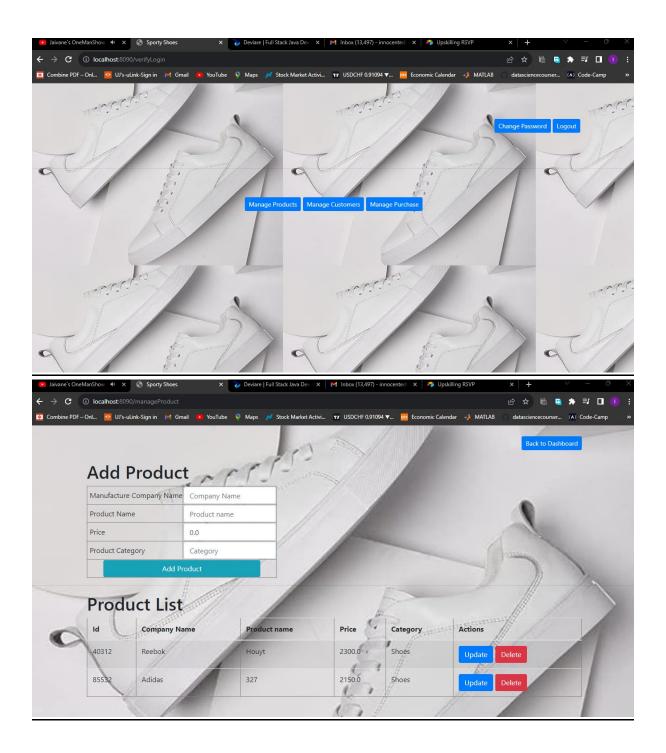


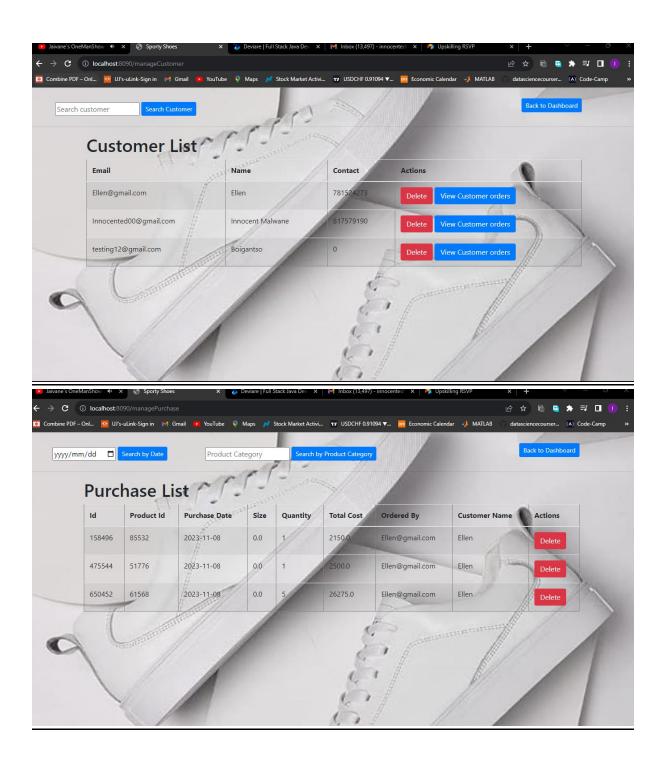




Currently Active Orders

| | - | | | | | | | |
|--------|------------|---------------|------|----------|------------|-----------------|---------------|--|
| Id | Product Id | Purchase Date | Size | Quantity | Total Cost | Ordered By | Customer Name | |
| 158496 | 85532 | 2023-11-08 | 0.0 | 1 | 2150.0 | Ellen@gmail.com | Ellen | |
| 475544 | 51776 | 2023-11-08 | 0.0 | 1 | 2500.0 | Ellen@gmail.com | Ellen | |
| 650452 | 61568 | 2023-11-08 | 0.0 | 5 | 26275.0 | Ellen@gmail.com | Ellen | |





MySQL_Workbench

