chapter 5

1. Assuming that all routers and hosts are working properly and that all software in both is free of all errors, is there any chance, however small, that a packet will be

delivered to the wrong destination? 有可能。如果这个的错误。每数据记,如果使用火炬的超远。也可能出现二个的错误,导致错误无法被检验,如果改变加快地,数据包就可能被传送到错误的目的他,

2. Consider the subnet of Fig 5-13(a). Distance vector routing is used, and the following vectors have just come in to router C: from B:(5,0,8,12,6,2); from D:(16,12,6,0,9,10); and from E:(7,6,3,9,0,4). The measured delays to B, D and E, are 6, 3, and 5, respectively. What is C's new routing table? Give both the outgoing line to use and the expected delay.

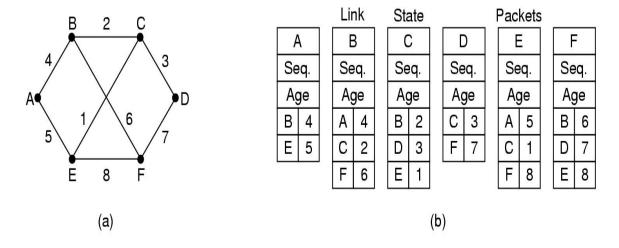


Fig. 5-13. (a) A subnet. (b) The link state packets for this subnet.

3. Suppose that both host A is connected to a router R1, R1 is connected to another router R2, and R2 is connected to host B. Suppose that a TCP message that contains 900 bytes of data and 20 bytes of TCP header is passed to the IP code at host A for delivery to B. Show the Total length, Identification, DF, MF, and Fragment offset fields of the IP header in each packet transmitted over the three links. Assume that link A-R1 can support a maximum frame size of 1024 bytes including a 14-byte frame header, link R1-R2 can support a maximum frame size of 512 bytes, including an 8-byte frame header, and link R2-B can support a maximum frame size of 512 bytes including a 12-byte frame header.

A-R, Length: 940. ID: x DF:0 MF:0 Offset:0

R,-R, (1) Length: 500 ID: x. DF:0 MF:1 Offset:0

(2) Length: 460 ID: x DF:0 MF:0 Offset:60

 Convert the IP address whose hexadecimal representation is C22F1582 to dotted decimal

Router 2

194.47.21.130

5. A router has the following (CIDR) entries in its routing table:

Address/mask	Next nop
135.46.56.0/22	Interface 0
135.46.60.0/22	Interface 1
192.53.40.0/23	Router 1

Default

For each of the following IP address, what does the router do if a packet with that address arrives?

a) 135.46.63.10

interface 0 interface 0 Router 2 b) 135.46.57.14

c) 135.46.52.2

d) 192.53.40.7 Router 1 e) 192.53.56.7 Router 2

6. The client host A, IP address 10.128.254.19, connects to the Internet via fast Ethernet interface. The server B has IP address 130.33.49.26. Following packets are captured at host A by sequence:

		oming paone	-		
Seq.		The 40 byte	s header of	IP packet (H	EX)
1#	45 00 00 3c	02 aa 00 00	40 01 04 38	0a 80 fe 01	0a 80 fe 13
	00 00 55 14	00 01 00 47	61 62 63 64	65 66 67 68	69 6a 6b 6c
2#	45 00 00 30	01 9b 40 00	80 06 1d e8	0a 80 fe 13	82 21 31 1a
	0b d9 13 88	84 6b 41 c5	00 00 00 00	70 02 43 80	5d b0 00 00
3#	45 00 00 30	68 10 40 00	31 06 6e 83	82 21 31 1a	0a 80 fe 13
	13 88 0b d9	e0 59 9f ef	84 6b 41 c6	70 12 16 d0	37 e1 00 00
4#	45 00 00 28	01 9c 40 00	80 06 1d ef	0a 80 fe 13	82 21 31 1a
	0b d9 13 88	84 6b 41 c6	e0 59 9f f0	50 10 43 80	2b 32 00 00
5#	45 00 00 4c	01 9d 40 00	80 06 1d de	0a 80 fe 13	82 21 31 1a
	0b d9 13 88	84 6b 41 c6	e0 59 9f f0	50 18 43 80	16 b2 00 00
6#	45 00 00 34	68 11 40 00	31 06 06 7a	82 21 31 1a	0a 80 fe 13
	13 88 0b d9	e0 59 9f f0	84 6b 41 ea	50 10 16 d0	46 4a 00 00

Please select the best choice and fill it into table below. (表格答案为准)

Question	(1)	(2)	(3)	(4)	(5)	(6)	(7)

	_ ^i				
		2	7	D	Λ
Best choice	ワ			B	H

(1). How many ICMP packets, and how many TCP packets exist respectively in above 6 packets? Some protocol decimal numbers and their corresponding protocols are defined in RFC-1700 as: 1---ICMP, 2 ---IGMP, 6---TCP, 17---UDP, 89----OSPF

A. 2 ICMP paket.3 TCP packet

B. 1 **ICMP** paket.5 **TCP**

packet

C. 2 ICMP paket,5 TCP packet

D. 2 **ICMP TCP** paket,4

packet

(2). Which packets are sent by the host A?

A. 1#.4#.5#

B. 2#.4#.5#

C. 4#.5#.6#

D. 2#.3#.4#

(3). Which packets are used for TCP connection establishment?

A. 1#,2#,3#

B. 3#,4#,5# C. 4#,5#,6#

D. 2#.3#.4#

(4). Which packet(s) need fill the frame to the minimum size at the fast Ethernet MAC layer?

A. 2#

B. 3#

C. 4#

D. 6#

(5). According to acknowledgement number of 6# packet, TCP data size in 5# packet is bytes?

A. 32

B. 36

C. 48

D. 64

(6). According to 5# packet, what is empty receiving buffer size of 5# packet sender?

A. 0x50

B. 0x5018

C. 0x4380

D. 0x9ff0

At the same time, we have captured packets at server B, below is one of those packets:

by 45 00 00 34 68 11 40 00 3d 06 4c 5c 82 21 31 1a ca 76 01 06 Sent 13 88 a1 08 50 10 16 d0 server B e0 59 9f f0 84 6b 41 ea 37 2a 00 00

routers passed before the packet arrived to the host A.

A. 12

B. 15

C. 19

D. 8

7. Node A and node B use the Go-Back-N protocol (3-bit sequence, sending window size=6) for half-duplex frame transmission in data link layer, A sends frame A1,A2,A3,A4,A5 to B, and B sends frame B1,B2 to A, these 7 frames are transmitted in the order of A1,A2,B1,A3,A4,A5,B2, only after all bits of a frame has been sent out, next frame begins to send. In following tables, seq is sequence number of the frame, and ack is the acknowledgement number of the frame. The following table-A and table-B are 2 different cases: no time-out occurs in Table-A, but a time-out occurs in table-B, please fill number in each blank of seq column and ack column, you need not to fill cells marked "not fill".

Table-A

frame	Direction	Seq	ack	comment
A 1	A → _B	5	3	Arrival
A2	A → _B	6	3	Arrival
B1	A ← B	4	6	Arrival
А3	A → _B	7	4	Arrival
A4	A → _B	not-fill	not-fill	Arrival
A5	A → _B	1	4	Arrival
B2	A ← B	5	1	Arrival

Table-B

frame	Direction	Seq	ack	comment
A 1	A → _B	5	3	Arrival
A2	A → _B	6	3	Get lost
B1	A ← B	4	5	Arrival
After tir	neout of A	A2		
retransmitted A2				Arrival
А3	A → _B	not-fill	not-fill	
A 4	A → _B	not-fill	not-fill	-
A5	A → _B	not-fill	not-fill	Arrival
B2	A ← B	ょ)	Arrival