OpenMP

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Tasks

- To date:
 - Data parallelism: #pragma omp for
 - Limited task parallelism: #pragma omp sections
- We may need more flexibility
- Can you think of such problems/algorithms?

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```
void traverse( node *n )
{
    if ( n == NULL ) {
       return;
    traverse( n->left_child );
    traverse( n->right_child );
    process( n );
}
```

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Code along

• 01a.linked-list.c

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How does it work?

- Thread encounters a task (#pragma omp task)
- Code in the structured block is packed (e.g., as a function)
- Data environment is initialized
- Task may be
 - immediately executed by the encountering thread or
 - defered to a later execution (pool of tasks)
- If defered, thread executing may be a different one

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Data-sharing attributes

- More complicated than in parallel regions
- Some common rules:
 - Static and global variables are shared
 - Automatic (local) variables are private
- Additional rules:
 - If shared in the enclosing context: shared
 - Otherwise: firstprivate
 - Orphaned tasks: firstprivate

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Data-sharing attributes

Example (source: Terboven & Schmidl)

```
int a = 1;
int main( void )
   int b = 2, c = 3;
   #pragma omp parallel
   #pragma omp parallel private (b)
       int d = 4:
       #pragma omp task
           int e = 5:
           // scope of a: shared
           // scope of b: firstprivate
           // scope of c: shared
           // scope of d: firstprivate
           // scope of e: private
```

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Data-sharing attributes

Example

```
int a = 1;
int function( int b )
   int c;
   #pragma omp task
       int d = 5;
       // scope of a: shared
       // scope of b: firstprivate
       // scope of c:
                         firstprivate
       // scope of d:
                         private
int main( void )
   int b = 1;
   #pragma omp parallel
   function( b );
```

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Code along

• 02a.fibonacci-rec.c

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Synchronization

- #pragma omp taskwait: wait until child tasks complete execution
- #pragma omp taskgroup: wait until all descendant tasks complete execution
- #pragma omp barrier: wait until all tasks created by the threads in the team complete execution

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Clauses

- #pragma omp task [clause [, clause] ...]
- The following clauses apply:
 - private, firstprivate, shared, default
 - depend
 - priority

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Dependencies

 OpenMP allows us to indicate data dependencies among tasks:

```
depend(dependency-type:list)
```

- where dependency-type is one of in, out, inout
- list is a list of variables or array sections
- Meaning of dependency-type:
 - in: the task depends on all previous sibling tasks which reference at least one of the list items in an out or inout dependency
 - out, inout: the task depends on all previous sibling tasks which reference at least one of the list items in an in, out or inout dependency

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See 03a.fibonacci-iter.c vs
 03b.fibonacci-iter-reversed-loop.c

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- See 03a.fibonacci-iter.c vs 03b.fibonacci-iter-reversed-loop.c
- Create the dependencies in the sequential order:)

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Algorithm: A := CHOL(A)

Partition
$$A \rightarrow \begin{pmatrix} A_{TL} & A_{TR} \\ A_{BL} & A_{BR} \end{pmatrix}$$

where A_{TI} is 0×0

while $size(A_T) < size(A)$ do Repartition

$$\left(\frac{A_{TL} | A_{TR}}{A_{BL} | A_{BR}}\right) \rightarrow \left(\frac{A_{00} | A_{01} | A_{02}}{A_{10} | A_{11} | A_{12}}\right)$$
where A_{CL} is $A > A_{CL}$

where A_{11} is $b \times b$

$$\begin{array}{ll} A_{11} \coloneqq \text{CHOL}(A_{11}) & (\text{CHOL}) \\ A_{21} \coloneqq A_{21} A_{11}^{-T} & (\text{TRSM}) \\ A_{22} \coloneqq A_{22} - A_{21} A_{21}^{T} & (\text{SYRK}) \end{array}$$

Continue with

$$\left(\frac{A_{TL}}{A_{BL}} \begin{vmatrix} A_{TR} \\ A_{BL} \end{vmatrix}\right) \leftarrow \left(\frac{A_{00}}{A_{10}} \begin{vmatrix} A_{01} \\ A_{10} \end{vmatrix} \begin{vmatrix} A_{02} \\ A_{11} \end{vmatrix} \begin{vmatrix} A_{12} \\ A_{20} \end{vmatrix} \begin{vmatrix} A_{21} \\ A_{22} \end{vmatrix} \begin{vmatrix} A_{22} \\ A_{21} \end{vmatrix} \begin{vmatrix} A_{22} \\ A_{21} \end{vmatrix} \begin{vmatrix} A_{22} \\ A_{21} \end{vmatrix} \begin{vmatrix} A_{22} \\ A_{22} \end{vmatrix} \begin{vmatrix} A_{22} \\ A_{23} \end{vmatrix} \begin{vmatrix} A_{23} \\ A_{24} \end{vmatrix} \begin{vmatrix} A_{22} \\ A_{25} \end{vmatrix} \begin{vmatrix} A_{23} \\ A_{25} \end{vmatrix} \begin{vmatrix} A_{24} \\ A_{25} \end{vmatrix} \begin{vmatrix} A_{25} \\ A_{25} \end{vmatrix}$$

endwhile

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priority(priority-value)

- Hint to the compiler for the priority of the task
- Non-negative value
- The higher the value the higher the priority
- Lowest, default priority: 0
- To allow for higher values, set the environment variable OMP_MAX_TASK_PRIORITY

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