

## Exercises for Computational Complexity Theory

### Assignment 5

Deadline: Thursday, June 2nd, 2016

#### Exercise 17 (*Universal exploration sequences*)

A graph with cyclically ordered adjacency lists is a graph such that for each vertex  $v$  there is a cyclic ordering  $(u_1, \dots, u_t)$  of the neighborhood  $N(v)$ . Given an infinite sequence of natural numbers  $n_3, n_4, n_5 \dots \in \mathbb{N}$  and a starting edge  $(v_1, v_2)$  of  $G$  we explore  $G$  using the sequence by defining iteratively  $v_{i+1}$  to be the  $(n_{i+1})$ -st successor of  $v_i$  in the cyclic ordering of  $N(v_i)$  (i.e., if  $v_i = u_j$  then  $v_{i+1} = u_{j+n_{i+1}}$  where the index is taken modulo  $t$ ).

Show that there exists a *universal exploration sequence*, that is, a fixed sequence of natural numbers  $n_3, n_4, n_5 \dots$  such that for every finite connected graph  $G$  and every starting edge  $(v_1, v_2)$ , when exploring the graph  $G$  using the sequence, we will visit every vertex of  $G$ .

#### Exercise 18 (*NL-completeness of 2SAT*)

Show that 2SAT is NL-complete.

#### Exercise 19 (*The class polyL*) [Exercise 4.12 in AB, modified]

Define polyL to be  $\cup_{c>0} \text{SPACE}(\log^c n)$ . Steve's Class SC (named in honor of Steve Cook) is defined to be the set of languages that can be decided by deterministic machines that run in polynomial time and  $\log^c n$  space for some  $c > 0$ .

- It is an open problem whether  $\text{PATH} \in \text{SC}$ . Why does Savitch's Theorem not resolve this question?
- Is  $\text{SC} = \text{polyL} \cap P$ ?
- A language  $L \subseteq \{0, 1\}^*$  is called *polyL-complete* if both  $L \in \text{polyL}$  and  $L' \leq_l L$  for every  $L' \in \text{polyL}$  hold. Show that there is no polyL-complete problem.

#### Exercise 20 (*Zermelo's theorem*) [Exercise 4.10 in AB]

Show that in every deterministic finite two-person game with perfect information where there are no draws, one of the two players has a winning strategy.