GAMS-Programming

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A casual gams extends of various section with a spacific order. In the following these sections are summed up with both, syntax and semantics. The GAMS-program has one of the following styles.

- 1. Data:
 - (a) Set Declarations
 - (b) Parameter declarations and Definitions
 - (c) Assignments
 - (d) Displays
- 2. Model
 - (a) Variable Declaration
 - (b) Equation Declaration
 - (c) Equation Definition
 - (d) Model Definition
- 3. Solution
 - (a) Solve
 - (b) Displays

The second style of a GAMS-program is under construction

1 Data

- 1.1 Set Declarations
- 1.2 Parameter declarations and Definitions
- 1.3 Assignments
- 1.4 Displays
- 2 Model
- 2.1 Variable Declaration
- 2.2 Equation Declaration
- 2.3 Equation Definition
- 2.4 Model Definition
- 3 Solution
- 3.1 Solve
- 3.2 Displays