

REPORT 607F195995109100118FDE79

Created	Tue Apr 20 2021 18:11:37 GMT+0000 (Coordinated Universal Time)
Number of analyses	1
User	607f174267db361c31bacfdc

REPORT SUMMARY

Analyses ID	Main source file	Detected vulnerabilities
a143a9e5-f40e-45b8-ac13-aedbec772ac7	/contracts/masterchef.sol	26

Started	Tue Apr 20 2021 18:11:42 GMT+0000 (Coordinated Universal Time)
Finished	Tue Apr 20 2021 18:13:55 GMT+0000 (Coordinated Universal Time)
Mode	Quick
Client Tool	Mythx-Vscode-Extension
Main Source File	/Contracts/Masterchef.Sol

DETECTED VULNERABILITIES

(HIGH) (MEDIUM) (LOW)

0 9 17

ISSUES

MEDIUM Function could be marked as external.

SWC-000

The function definition of "add" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

Source file

/contracts/masterchef.sol

Locations

```
139 | function add(uint256 _allocPoint, IBEP20 _lpToken, uint16 _depositFeeBP, bool _withUpdate
140 | ) public onlyOwner nonDuplicated(_lpToken) {
141 |     require(_depositFeeBP <= MAXIMUM_DEPOSIT_FEE_BP, "add: invalid deposit fee basis points");
142 |     if (!_withUpdate) {
143 |         massUpdatePools();
144 |     }
145 |     uint256 lastRewardBlock = block.number > startBlock ? block.number - startBlock :
146 |         totalAllocPoint - totalAllocPoint.add(_allocPoint);
147 |     poolExistence[_lpToken] = true;
148 |     poolInfo.push();
149 |     PoolInfo({
150 |         lpToken: _lpToken,
151 |         allocPoint: _allocPoint,
152 |         lastRewardBlock: lastRewardBlock,
153 |         accDogXPerShare: 0,
154 |         depositFeeBP: _depositFeeBP
155 |     });
156 | }
157 | poolIdForLpAddress[_lpToken] = poolInfo.length - 1;
158 | }
159 |
160 | // Update the given pool's DogX allocation point and deposit fee. Can only be called by the owner.
161 | function set(uint256 _pid, uint256 _allocPoint, uint16 _depositFeeBP, bool _withUpdate) public onlyOwner {
162 |     require(_depositFeeBP <= MAXIMUM_DEPOSIT_FEE_BP, "set: invalid deposit fee basis points");
163 |     if (!_withUpdate) {
```

MEDIUM Function could be marked as external.

SWC-000

The function definition of "set" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

Source file

/contracts/masterchef.sol

Locations

```
160 // Update the given pool's DogX allocation point and deposit fee. Can only be called by the owner.
161 function set(uint256 _pid, uint256 _allocPoint, uint16 _depositFeeBP, bool _withUpdate) public onlyOwner {
162     require(_depositFeeBP <= MAXIMUM_DEPOSIT_FEE_BP, "set: invalid deposit fee basis points");
163     if (_withUpdate) {
164         massUpdatePools();
165     }
166     totalAllocPoint = totalAllocPoint.sub(poolInfo[_pid].allocPoint).add(
167         _allocPoint
168     );
169     poolInfo[_pid].allocPoint = _allocPoint;
170     poolInfo[_pid].depositFeeBP = _depositFeeBP;
171 }
172
173 // Return reward multiplier over the given _from to _to block.
174 function getMultiplier(uint256 _from, uint256 _to) public pure returns (uint256)
175 {
176     return _to.sub(_from);
177 }
```

MEDIUM Function could be marked as external.

SWC-000

The function definition of "deposit" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

Source file

/contracts/masterchef.sol

Locations

```
236 function deposit(uint256 _pid, uint256 _amount) public nonReentrant {
237     PoolInfo storage pool = poolInfo[_pid];
238     UserInfo storage user = userInfo[_pid][msg.sender];
239     updatePool(_pid);
240     if (user.amount > 0) {
241         uint256 pending =
242             user.amount.mul(pool.accDogXPerShare).div(1e12).sub(
243                 user.rewardDebt
244             );
245         if (pending > 0) {
246             safeDogXTransfer(msg.sender, pending);
247         }
248     }
249     if (_amount > 0) {
250         pool.lpToken.safeTransferFrom(address(msg.sender), address(this), _amount);
251         if (pool.depositFeeBP > 0) {
252             uint256 depositFee = _amount.mul(pool.depositFeeBP).div(10000);
253             user.amount = user.amount.add(_amount).sub(depositFee);
254             pool.lpToken.safeTransfer(feeAddress, depositFee);
255         } else {
256             user.amount = user.amount.add(_amount);
257         }
258     }
259     user.rewardDebt = user.amount.mul(pool.accDogXPerShare).div(1e12);
260     emit Deposit(msg.sender, _pid, _amount);
261 }
262
263 // Withdraw LP tokens from MasterChef
264 function withdraw(uint256 _pid, uint256 _amount) public nonReentrant
265 {
266     PoolInfo storage pool = poolInfo[_pid];
267     UserInfo storage user = userInfo[_pid][msg.sender];
268     require(user.amount >= _amount, "withdraw: not good");
269     updatePool(_pid);
```

MEDIUM Function could be marked as external.

SWC-000

The function definition of "withdraw" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

Source file

/contracts/masterchef.sol

Locations

```
264 function withdraw(uint256 _pid, uint256 _amount) public nonReentrant {
265     PoolInfo storage pool = poolInfo[_pid];
266     UserInfo storage user = userInfo[_pid][msg.sender];
267     require(user.amount >= _amount, "withdraw: not good");
268     updatePool(_pid);
269     uint256 pending =
270         user.amount * pool.accDogXPerShare / 1e12;
271     user.rewardDebt =
272         pending;
273     if (pending > 0) {
274         safeDogXTransfer(msg.sender, pending);
275     }
276     if (_amount > 0) {
277         user.amount = user.amount - _amount;
278         pool.lpToken.safeTransfer(address(msg.sender), _amount);
279     }
280     user.rewardDebt = user.amount * pool.accDogXPerShare / 1e12;
281     emit Withdraw(msg.sender, _pid, _amount);
282 }
283
284 // Withdraw without caring about rewards. EMERGENCY ONLY.
285 function emergencyWithdraw(uint256 _pid) public nonReentrant {
286     PoolInfo storage pool = poolInfo[_pid];
287     UserInfo storage user = userInfo[_pid][msg.sender];
288     pool.lpToken.safeTransfer(address(msg.sender), user.amount);
```

MEDIUM Function could be marked as external.

SWC-000

The function definition of "emergencyWithdraw" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

Source file

/contracts/masterchef.sol

Locations

```
286 PoolInfo storage pool = poolInfo[_pid];
287 UserInfo storage user = userInfo[_pid][msg.sender];
288 pool.lpToken.safeTransfer(address(msg.sender), user.amount);
289 emit EmergencyWithdraw(msg.sender, _pid, user.amount);
290 user.amount = 0;
291 user.rewardDebt = 0;
292 }
293
294 // Safe DogX transfer function, just in case if rounding error causes pool to not have enough DogXs.
295 function safeDogXTransfer(address _to, uint256 _amount) internal {
296     uint256 dogXBal = dogX.balanceOf(address(this));
297     bool transferSuccess = false;
```

MEDIUM Function could be marked as external.

SWC-000

The function definition of "setDevAddress" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

Source file

/contracts/masterchef.sol

Locations

```
308 | require(_devaddr != address(0), "dev: invalid address");
309 | require(msg.sender == devAddr, "dev: wut?");
310 | devAddr = _devaddr;
311 | emit SetDevAddress(msg.sender, _devaddr);
312 |
313 |
314 | // Update fee address by the previous fee address.
315 | function setFeeAddress(address _feeAddress) public {
316 |     require(_feeAddress != address(0), "setFeeAddress: invalid address");
317 |     require(msg.sender == feeAddress, "setFeeAddress: FORBIDDEN");
318 |     feeAddress = _feeAddress;
```

MEDIUM Function could be marked as external.

SWC-000

The function definition of "setFeeAddress" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

Source file

/contracts/masterchef.sol

Locations

```
315 | function setFeeAddress(address _feeAddress) public {
316 |     require(_feeAddress != address(0), "setFeeAddress: invalid address");
317 |     require(msg.sender == feeAddress, "setFeeAddress: FORBIDDEN");
318 |     feeAddress = _feeAddress;
319 |     emit SetFeeAddress(msg.sender, _feeAddress);
320 |
321 |
322 | //Pancake has to add hidden dummy pools inorder to alter the emission, here we make it simple and transparent to all.
323 | function updateEmissionRate(uint256 _dogXPerBlock) public onlyOwner {
324 |     massUpdatePools();
325 |     dogXPerBlock = _dogXPerBlock;
```

MEDIUM Loop over unbounded data structure.

SWC-128

Gas consumption in function "massUpdatePools" in contract "MasterChef" depends on the size of data structures or values that may grow unboundedly. If the data structure grows too large, the gas required to execute the code will exceed the block gas limit, effectively causing a denial-of-service condition. Consider that an attacker might attempt to cause this condition on purpose.

Source file

/contracts/masterchef.sol

Locations

```
210 |
211 | // Update reward variables of the given pool to be up-to-date.
212 | function updatePool(uint256 _pid) public {
213 |     PoolInfo storage pool = poolInfo[_pid];
214 |     if (block.number <= pool.lastRewardBlock) {
215 |         return;
```

LOW Read of persistent state following external call.

SWC-107

The contract account state is accessed after an external call. To prevent reentrancy issues, consider accessing the state only before the call, especially if the callee is untrusted. Alternatively, a reentrancy lock can be used to prevent untrusted callees from re-entering the contract in an intermediate state.

Source file

/contracts/masterchef.sol

Locations

```
292 | }  
293 |  
294 | // Safe DogX transfer function, just in case if rounding error causes pool to not have enough DogXs.  
295 | function safeDogXTransfer(address _to, uint256 _amount) internal {  
296 |     uint256 dogXBal = dogX.balanceOf(address(this));  
297 |     bool transferSuccess = false;
```

LOW Write to persistent state following external call.

SWC-107

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295 | function safeDogXTransfer(address _to, uint256 _amount) internal {  
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Source file

/contracts/masterchef.sol

Locations

```
251 | if (pool.depositFeeBP > 0) {  
252 |     uint256 depositFee = _amount.mul(pool.depositFeeBP).div(10000);  
253 |     user.amount = user.amount.add(_amount).sub(depositFee);  
254 |     pool.lpToken.safeTransfer(feeAddress, depositFee);  
255 | } else {  
256 |     user.amount = user.amount.add(_amount);
```

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Source file

/contracts/masterchef.sol

Locations

```
259 | user.rewardDebt = user.amount.mul(pool.accDogXPerShare).div(1e12);  
260 | emit Deposit(msg.sender, _pid, _amount);  
261 |  
262 |  
263 | // Withdraw LP tokens from MasterChef.  
264 | function withdraw(uint256 _pid, uint256 _amount) public nonReentrant {  
265 |     PoolInfo storage pool = poolInfo[_pid];
```

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Source file

/contracts/masterchef.sol

Locations

```
258 | }  
259 | user.rewardDebt = user.amount.mul(pool.accDogXPerShare).div(1e12);  
260 | emit Deposit(msg.sender, _pid, _amount);  
261 |  
262 |  
263 | // Withdraw LP tokens from MasterChef.  
264 | function withdraw(uint256 _pid, uint256 _amount) public nonReentrant {  
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/contracts/masterchef.sol

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262 |  
263 | // Withdraw LP tokens from MasterChef.  
264 | function withdraw(uint256 _pid, uint256 _amount) public nonReentrant {  
265 | PoolInfo storage pool = poolInfo[_pid];  
266 | UserInfo storage user = userInfo[_pid][msg.sender];
```

LOW Read of persistent state following external call.

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/contracts/masterchef.sol

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264 | function withdraw(uint256 _pid, uint256 _amount) public nonReentrant {  
265 | PoolInfo storage pool = poolInfo[_pid];  
266 | UserInfo storage user = userInfo[_pid][msg.sender];
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Source file

/contracts/masterchef.sol

Locations

```
262 |  
263 | // Withdraw LP tokens from MasterChef.  
264 | function withdraw(uint256 _pid, uint256 _amount) public nonReentrant {  
265 | PoolInfo storage pool = poolInfo[_pid]; PoolInfo storage pool = poolInfo[_pid];  
266 | UserInfo storage user = userInfo[_pid][msg.sender];  
267 | require(user.amount >= _amount, "withdraw: not good");
```

LOW Potential use of "block.number" as source of randomness.

SWC-120

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

Source file

/contracts/masterchef.sol

Locations

```
146 | totalAllocPoint = totalAllocPoint.add(_allocPoint);
147 | poolExistence[_lpToken] = true;
148 | poolInfo.push(
149 |   PoolInfo({
150 |     lpToken: _lpToken,
151 |     allocPoint: _allocPoint,
```

LOW Potential use of "block.number" as source of randomness.

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Source file

/contracts/masterchef.sol

Locations

```
148 | poolInfo.push(
149 |   PoolInfo({
150 |     lpToken: _lpToken,
151 |     allocPoint: _allocPoint,
152 |     lastRewardBlock: lastRewardBlock,
```

LOW Potential use of "block.number" as source of randomness.

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Source file

/contracts/masterchef.sol

Locations

```
190 | uint256 multiplier =
191 |   getMultiplier(pool.lastRewardBlock, block.number);
192 | uint256 dogXReward =
193 |   multiplier.mul(dogXPerBlock).mul(pool.allocPoint).div(
194 |     totalAllocPoint
```

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Source file

/contracts/masterchef.sol

Locations

```
194 | totalAllocPoint
195 | );
196 | accDogXPerShare = accDogXPerShare.add(
197 | dogXReward.mul(1e12).div(lpSupply)
198 | );
```

LOW Potential use of "block.number" as source of randomness.

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The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

Source file

/contracts/masterchef.sol

Locations

```
216 | }
217 | uint256 lpSupply = pool.lpToken.balanceOf(address(this));
218 | if (lpSupply == 0 || pool.allocPoint == 0) {
219 |     pool.lastRewardBlock = block.number;
220 |     return;
```

LOW Potential use of "block.number" as source of randomness.

SWC-120

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

Source file

/contracts/masterchef.sol

Locations

```
222 | uint256 multiplier = getMultiplier(pool.lastRewardBlock, block.number);
223 | uint256 dogXReward =
224 | multiplier.mul(dogXPerBlock).mul(pool.allocPoint).div(
225 |     totalAllocPoint
226 | );
```

LOW

Potential use of "block.number" as source of randomness.

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The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

Source file

/contracts/masterchef.sol

Locations

```
225 | totalAllocPoint
226 | );
227 | dogX.mint(devAddr, dogXReward.div(10));
228 | dogX.mint(address(this), dogXReward);
229 | pool.accDogXPerShare = pool.accDogXPerShare.add(
```

LOW

Potential use of "block.number" as source of randomness.

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Source file

/contracts/masterchef.sol

Locations

```
235 | // Deposit LP tokens to MasterChef for DogX allocation.
236 | function deposit(uint256 _pid, uint256 _amount) public nonReentrant {
237 |     PoolInfo storage pool = poolInfo[_pid];
238 |     UserInfo storage user = userInfo[_pid][msg.sender];
239 |     updatePool(_pid);
```