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[ERS-210\[A\], 220\[A\]](#)

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[ERS-311\[B\], 312\[B\], 31L](#)

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Kawaii AIBO (ERF-310AW13J)

Kawaii AIBO (AKA 'Cute AIBO' AKA 'Lovely AIBO') is a Japanese memory stick for the ERS-31x series AIBO.

This page gives tips and tricks for English users who wish to use this creative Japanese AIBO 31x memory stick.

Translation of the Users Guide is by Haruka Hanamure (AKA Tsurara), with editing and inclusion of english phrases by me. Graphics are (c) by Sony.

Translation focuses on new features. All the common Aibo features and commands should work.

Please refer to the [Fake English vocabulary](#) page for the ERF-310AW13J stick with English patch installed. You should uses these English phrases (instructions assume you have the English patch installed).

Users Guide (by Tsurara)

NOTE: you can download the [Japanese user manual](#). The photos can be informative. Page numbers relate to that manual.

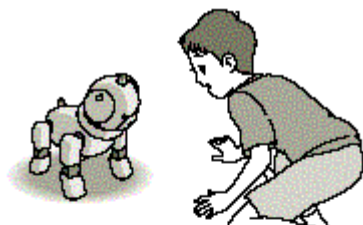
PAGE7/8: Welcome to 'Cute AIBO.'

First of all, let's get to know 'Cute AIBO'.

AIBO is always looking for you, so please call his name. AIBO will look for your face, but can't see you. So, please show him your face.

AIBO likes a lot of physical contact. During Physical contact, please talk to AIBO a lot. When AIBO asks you to help him play, please do as he instructs.

When AIBO cannot see your face anymore, it will get sad. So, call it's name and show AIBO your face again, then he will watch you closely and follow you. After a while AIBO will get tired of your face as you play.



PAGE 9: In the Beginning

AIBO dances a lot, so it does not get bored. When it becomes good at playing, he won't dance as much.

In the beginning AIBO will call you to play with him. He will be reluctant at first.

PLEASE SEE PAGE 32 ON HOW TO PLAY

AIBO acts by it's feelings. AIBO's feelings are:

- Glad (happy)
- Sad
- and being playful.

These things change depending on how much interaction it gets, it's enviroment, by the person it is playing with and AIBO's own actions.

AIBO is an autonomous robot, it will learn things on it's own and get around using it's camera and it's microphones.

PAGE 10: Ten modes and States

AIBO can be turned off by the button on it's back. During the time AIBO is turned off, you can change it's memory stick and battery.

AIBO is an autonomous robot, it will learn things on it's own and get around using it's camera and it's microphones and distance sensor.

PAGE 11: Station Mode/Pickup mode/Jam mode etc

NOTE: appear to be standard AIBO modes

While in Station mode, AIBO will move it's head and front legs. If you do not talk to AIBO for a long time, he will go into sleep mode.

AIBO will go into 'Pick-up' mode when picked up quickly. If two out of 4 paw switches are pressed at the same time, AIBO will go into autonomous mode. To put AIBO into Pick-up mode, push the tail switch down for 3 sec.

PAGE 12 -> 22

Standard AIBO startup, recharging etc

PAGE 23: Communicating by touch

There are a number of ways that you can communicate with AIBO:

- Touching AIBO
- Showing an object such as a ball to AIBO
- Talking to AIBO, calling it's name...etc.

The body of AIBO has a total of six switches consisting of three types that allow AIBO to perceive touch, such as: Head switch, tail switch, Paw switch (x4).

PAGE 24-26: standard name registration

(same as normal AiboLife functionality)

PAGE 29 Standard Mode indications, and emotions.

Autonomous mode: Mode indicator is off.

Rest mode/pick-up mode: Mode indicator is on.

Jam condition: Mode indicator is flashing.

PAGE 31

When AIBO wants attention, please pay attention to it. Especially when he is asking you to play. This is the secret to keeping AIBO happy.

PAGE 32: Playing

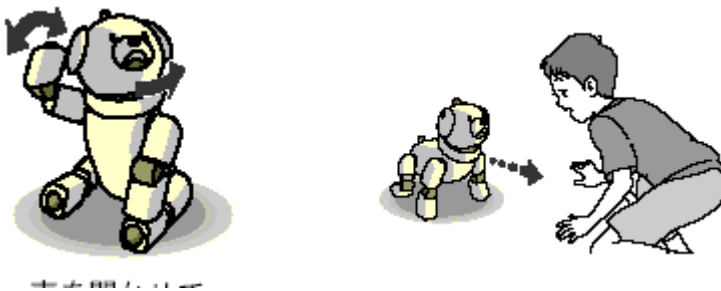
When AIBO plays with you, he feels loved. AIBO will play with someone else when you can't, but AIBO will always wait for you.

When you are done playing with AIBO, please tell him to "Stop". Then he will go about playing on his own again.

If you want to play with him, please call his name to do so or "Show me again" (special English version of Play with me).

PAGE 33: face

AIBO will come to where you are (looking at your face) If the horn lamp is lit green, then it wants to see your face. The lamp will go off if AIBO loses sight of your face. If AIBO loses your face please sit 50 cm from his camera so he can see your face again.



...

When you give AIBO a command, he will listen. You can stop him by tapping the tail (either: left, right, up, down.)

PAGE 36

If you want to stop playing, tell him that you are done by saying "Stop"



If you to play more put your hand in front of his face and make a 'come here' gesture, close to the distance sensor about 50cm from the color camera.

PAGE 38: Walking on two legs

Say "not even close" (special english stand up) //REVIEW:???

Aibo will shake his front legs, asking for you help. Grab his front paws and press the paw buttons, he will begin walking slowly. You should practice this often with AIBO.



PAGE 39: playing with the ball sitting up

Say: "where's the ball?"

He will move his hands up and down while he shakes his head. Give him the pink ball and he will play with it.



Playing with the ball laying down

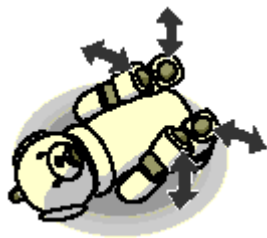
Say: "where's the ball". Then put AIBO on it's back, and say: "show me again" and he should play with the ball.

OR

Put him on his back and then say: "where's the ball" and then he will move his legs towards his middle, then place the ball in his feet and say "show me again"

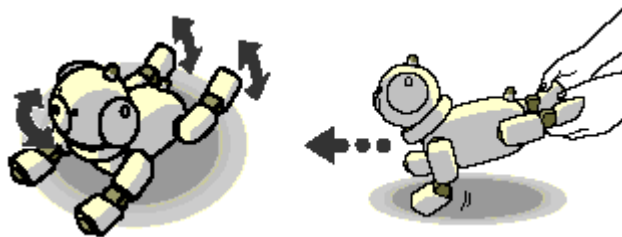
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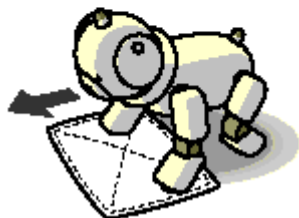
Walking on front legs

When AIBO raises his back legs up and down while shaking his head, you must grab his hind legs and press the paw buttons, then he'll walk. There is no voice command for this mode.



PAGE 40: Cleaning

- You have to have AIBO on some type of flooring like on wood floor etc. You should also provide AIBO some kind of cloth, like a washcloth. //REVIEW:
- Put the cloth under his front legs.
- Say: "training mode" he should start scooting the cloth around, and you can tell him to turn in a certain direction.

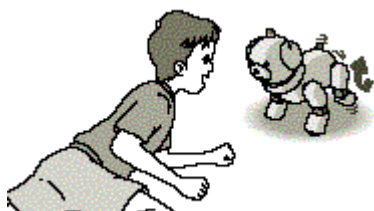


PAGE 41: more face

When AIBO sees your face, start scooting back while saying "Kochikochi" ??REVIEW?? then AIBO should follow.

PAGE 42: Back Jump (Very cute)

When your face is 10cm from AIBO's face, move closer and AIBO may perform a cute back jump. Then his hind legs should jump up and down.



When AIBO grows tired of playing with you, he will walk away and look back at you (also cute).

