

Guide Me

Borrowed from hpcodewars and modified

To complete this problem you have been given the completed `Position` class shown below:

```
public class Position
{
    private int x;
    private int y;

    /**
     * Constructor for objects of class Position
     */
    public Position(int x1, int y1)
    {
        x = x1;
        y = y1;
    }

    public int getX()
    {
        return x;
    }

    public int getY()
    {
        return y;
    }

    public String toString()
    {
        return "(" + x + ", " + y + ")";
    }

    public boolean equals(Object obj)
    {
        Position p = (Position) obj;
        return x == p.getX() && y == p.getY();
    }

    public int hashCode() { return x * y; }
}
```

Consider a 2D array (`int[][]`) of non-negative `int` values representing the cost of entering each `Position` in the 2D array. A **path** through the 2D array is a sequence of directly adjacent `Positions` (up, left, down, or right - not diagonal) in the 2D array beginning at one `Position` and terminating at a different `Position`.

- In this problem, you may assume a max of 10 rows and 10 columns.

In this problem you are to complete the `getMinPathCost` and `getSummationPath` method in the `GuideMe` class. The cost of a path is the sum of all the cost of each `Position` in the 2D array the path enters. The `getMinPathCost` method computes the minimum cost of all paths from the starting `Position` to the final `Position` (it does not need to return the path). The `getSummationPath` returns a path through the 2D array with the *summation* property.

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The `getMinPathCost` method returns the minimum cost of all paths in the 2D array from a starting `Position` to a final `Position`.

For example, given the following:

```
int[][] grid = { { 1, 7, 9}, {41, 55, 3}, {29, 12, 23}, {11, 2, 4} };
```

The cost of the path through the following `Positions`:

```
new Position(0,0),
new Position(0,1),
new Position(1,1),
new Position(2,1),
```

is: $1 + 7 + 55 + 12 = 75$.

The following code shows the results of the `getMinPathCost` method.

The following code	Returns
<pre>int[][] values = { { 1, 17, 19, 13}, {41, 55, 3, 18}, {29, 22, 23, 1}, {31, 20, 17, 4} }; GuideMe gm = new GuideMe(values) gm.getMinPathCost(new Position(0, 0), new Position(2, 1))</pre>	85
<pre>gm.getMinPathCost(new Position(3, 0), new Position(2, 3))</pre>	73

The `getSummationPath` method returns a path through the 2D array with the *summation* property. If no path has the *summation* property, return `null`. A path with the *summation* property is a path which conforms to the following rules:

1. the path begins at a starting position (for example: `new Position(0,0)`)
2. the path ends at a final position (for example `new Position(3,3)`)
3. as the path progresses, each position in the path is directly adjacent (up, left, down, or right) to the previous position (no diagonal connections)
4. The path cannot contain loops (that is, it cannot contain the same `Position` more than once), and the value at final position (for example: `new Position(3,3)`) is the sum of all the `Position` in the “path” excluding the value at final position.

`getSummationPath` should returned a `List` of all `Position` visited on the along the “path” in the order visited. The first value in the `List` should be the starting `Position` and last `Position` in the `List` should be the final `Position`.

An example of the the `getSummationPath` method is on the next page.

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The following code shows the results of the `getSummationPath` method.

<pre>int[][] values1 = { { 12, 26, 7, 31}, {101, 8, 61, 44}, { 18, 82, 13, 119}, { 83, 3, 47, 251} }; GuideMe gm = new GuideMe(values1) List<Position> ans = gm.getSummationPath(new Position(0, 0), new Position(3, 3))</pre>	
<code>ans.size()</code>	9
<code>ans.get(0)</code>	<code>new Position(0, 0)</code>
<code>ans.get(1)</code>	<code>new Position(0, 1)</code>
<code>ans.get(2)</code>	<code>new Position(0, 2)</code>
<code>ans.get(3)</code>	<code>new Position(1, 2)</code>
<code>ans.get(4)</code>	<code>new Position(2, 2)</code>
<code>ans.get(5)</code>	<code>new Position(2, 1)</code>
<code>ans.get(6)</code>	<code>new Position(3, 1)</code>
<code>ans.get(7)</code>	<code>new Position(3, 2)</code>
<code>ans.get(8)</code>	<code>new Position(3, 3)</code>