

2017 Wittry Programming Contest

- You SHOULD use a java IDE to ensure your code compiles.
- If you use an Apple device. Please be aware that Apple text editor has *smart* double quotes (“), which do not translate to java code on a non Apple device.
- You can test your methods to ensure they work as you intend.

List of problems in alphabetical order:

- 01 Baby Names
- 02 Devil Number
- 03 Egyptian Multiplication
- 04 Forest Playground
- 05 FunctionsGoneWild2017
- 06 GuideMe
- 07 Periodic Words
- 08 PizzaHutPiDayEasyProblem
- 09 PyramidCoordinates
- 10 Subprime Fibs

The list is in alphabetical order and does not indicate level of difficulty. Please do not assume the first problem listed is the easiest and the last problem listed is the most difficult.

All problems are worth 10 points except:

FunctionsGoneWild2017 which is worth 16 points

and

Forest Playground which is worth 15 points